

Nadeshiko, Making Alcohol Burners

[A] [Put this in the WR] When your other ::Yuru Camp:: Chara is placed from the Stage to the WR, if this is in the Back Row, may pay. If so, put that Chara Rested in the Slot it was in.  
[A] **BOND/"Rin, Big Stretch"** [(1)]

Yuru Camp - Cuisine | YRC/W116-T01 T: None

L0  
C0

Nadeshiko, Making Alcohol Burners

[A] [Put this in the WR] When your other ::Yuru Camp:: Chara is placed from the Stage to the WR, if this is in the Back Row, may pay. If so, put that Chara Rested in the Slot it was in.  
[A] **BOND/"Rin, Big Stretch"** [(1)]

Yuru Camp - Cuisine | YRC/W116-T01R T: None

L0  
C0

Ena, On the Way Home

[A] When your CX is placed in the CX Zone, choose 1 of your ::Yuru Camp:: Charas, and that Chara gains +1500 Pow for the turn.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each CX revealed this way, draw up to 1 card.

Yuru Camp - My Pace | YRC/W116-T02 T: None

L0  
C0

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Ena, On the Way Home

[A] When your CX is placed in the CX Zone, choose 1 of your ::Yuru Camp:: Charas, and that Chara gains +1500 Pow for the turn.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each CX revealed this way, draw up to 1 card.

Yuru Camp - My Pace | YRC/W116-T02R T: None

L0  
C0

Ena, "Good Morning: Look

[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Yuru Camp - My Pace | YRC/W116-T03 T: None

L0  
C0

Ena, "Good Morning: Look

[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Yuru Camp - My Pace | YRC/W116-T03R T: None

L0  
C0

Yuru Camp Season 3 Trial Deck

Rin Shima

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 CX and reveal it, choose up to 1 CX in your hand and reveal it, swap the revealed CXs, and shuffle your LB.  
[A] At the start of your Opp.'s Attack Phase, if there's a Chara Opposite this, you may move this to an empty slot in your Front Row.

Yuru Camp - Bike | YRC/W116-T04 T: None

L0  
C0

Rin Shima

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 CX and reveal it, choose up to 1 CX in your hand and reveal it, swap the revealed CXs, and shuffle your LB.  
[A] At the start of your Opp.'s Attack Phase, if there's a Chara Opposite this, you may move this to an empty slot in your Front Row.

Yuru Camp - Bike | YRC/W116-T04R T: None

L0  
C0

Rin Shima

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 CX and reveal it, choose up to 1 CX in your hand and reveal it, swap the revealed CXs, and shuffle your LB.  
[A] At the start of your Opp.'s Attack Phase, if there's a Chara Opposite this, you may move this to an empty slot in your Front Row.

Yuru Camp - Bike | YRC/W116-T04SP T: None

L0  
C0

Toba-Sensei, Outdoors Activities Club Advisor

[C] For each of your Opp.'s Back Row Charas, this gains +1500 Pow.

Yuru Camp - Wine | YRC/W116-T05 T: None

L1  
C0

Toba-Sensei, Outdoors Activities Club Advisor

[C] For each of your Opp.'s Back Row Charas, this gains +1500 Pow.

Yuru Camp - Wine | YRC/W116-T05R T: None

L1  
C0

Nadeshiko, Enjoying Camp!

[C] If you have 2 or more other ::Yuru Camp:: Charas, this gains +1000 Pow.  
[A] **CX COMBO** When this attacks, if "Fun, Renewal" is in the CX Zone and you have another ::Yuru Camp:: Chara, put up to 2 cards from top of your LB in the WR, choose up to 1 Level X or lower ::Yuru Camp:: Chara in your WR and return it to your hand. X = sum of Levels of cards put in the WR via this effect. (CX are considered to be Level 0 for this effect)

Yuru Camp - Cuisine | YRC/W116-T06 T: None

L1  
C0

Nadeshiko, Enjoying Camp!

[C] If you have 2 or more other ::Yuru Camp:: Charas, this gains +1000 Pow.  
[A] **CX COMBO** When this attacks, if "Fun, Renewal" is in the CX Zone and you have another ::Yuru Camp:: Chara, put up to 2 cards from top of your LB in the WR, choose up to 1 Level X or lower ::Yuru Camp:: Chara in your WR and return it to your hand. X = sum of Levels of cards put in the WR via this effect. (CX are considered to be Level 0 for this effect)

Yuru Camp - Cuisine | YRC/W116-T06R T: None

L1  
C0

Rin, Big Stretch

--No Text--

Yuru Camp - Bike | YRC/W116-T07 T: None

L1  
C0

Rin, Big Stretch

--No Text--

Yuru Camp - Bike | YRC/W116-T07R T: None

L1  
C0

Ena Saito

[C] **ASSIST** All your Charas in front of this gain +1000 Pow.

Yuru Camp - My Pace | YRC/W116-T08 T: Soul

L2  
C0

Ena Saito

[C] **ASSIST** All your Charas in front of this gain +1000 Pow.

Yuru Camp - My Pace | YRC/W116-T08R T: Soul

L2  
C0

Rin, Starting Fire

[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your ::Yuru Camp:: Charas.  
[A] **CX COMBO** [Discard 2 cards from your hand to the WR] When this attacks, if "Solo Camp" is in the CX Zone, may pay. If so, deal 3 Damage to your Opp.. (DC can occur)

Yuru Camp - Bike | YRC/W116-T09 T: Soul

L3  
C2

### Rin, Starting Fire

[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your ::Yuru Camp:: Charas.  
[A] **CX COMBO** [Discard 2 cards from your hand to the WR] When this attacks, if "Solo Camp" is in the CX Zone, may pay. If so, deal 3 Damage to your Opp.. (DC can occur)

Yuru Camp - Bike | YRC/W116-T09R T: Soul

L3  
C2

### Fun, Renewal.

[C] All your Charas gain +1000 Pow and +1 Soul.  
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

YRC/W116-T10 T: Treasure

### Fun, Renewal.

[C] All your Charas gain +1000 Pow and +1 Soul.  
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

YRC/W116-T10R T: Treasure

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### Solo Camp

[C] All your Charas gain +1000 Pow and +1 Soul.  
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

YRC/W116-T11 T: Treasure

### Solo Camp

[C] All your Charas gain +1000 Pow and +1 Soul.  
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

YRC/W116-T11R T: Treasure

### Chiaki, Making Alcohol Burners

[C] If there are 3 or fewer cards in your Stock, this gains +2000 Pow.

Yuru Camp - Glasses | YRC/W116-T12 T: None

L0  
C0

## Yuru Camp Season 3 Trial Deck

### Chiaki, Making Alcohol Burners

[C] If there are 3 or fewer cards in your Stock, this gains +2000 Pow.

Yuru Camp - Glasses | YRC/W116-T12R T: None

L0  
C0

### Aoi, Making Alcohol Burners

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage or when this is placed from the Stage to the WR, may pay. If so, search your LB for up to 1 ::Yuru Camp:: Chara, reveal it, put it in your hand, and shuffle your LB.

Yuru Camp - Kansai Dialect | YRC/W116-T13 T:

L0  
C0

### Aoi, Making Alcohol Burners

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage or when this is placed from the Stage to the WR, may pay. If so, search your LB for up to 1 ::Yuru Camp:: Chara, reveal it, put it in your hand, and shuffle your LB.

Yuru Camp - Kansai Dialect | YRC/W116-T13R T:

L0  
C0

### Nadeshiko Kagamihara

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose 1 Level X lower Chara in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

Yuru Camp - Cuisine | YRC/W116-T14 T: None

L1  
C0

### Nadeshiko Kagamihara

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose 1 Level X lower Chara in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

Yuru Camp - Cuisine | YRC/W116-T14S T: None

L1  
C0

### Nadeshiko Kagamihara

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose 1 Level X lower Chara in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

Yuru Camp - Cuisine | YRC/W116-T14SP T: None

L1  
C0

### Aoi Inuyama

[S] [Counter] **BACKUP 3500, Level 2** [(1) Discard this card from your hand to the WR]

Yuru Camp - Kansai Dialect | YRC/W116-T15 T:

L2  
C1

### Aoi Inuyama

[S] [Counter] **BACKUP 3500, Level 2** [(1) Discard this card from your hand to the WR]

Yuru Camp - Kansai Dialect | YRC/W116-T15R T: Soul

L2  
C1

### Chiaki Ogaki

[A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other ::Yuru Camp:: Charas.

[A] **ENCORE** [Discard a ::Yuru Camp:: Chara from your hand to the WR]

Yuru Camp - Glasses | YRC/W116-T16 T: Soul

L2  
C1

### Chiaki Ogaki

[A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other ::Yuru Camp:: Charas.

[A] **ENCORE** [Discard a ::Yuru Camp:: Chara from your hand to the WR]

Yuru Camp - Glasses | YRC/W116-T16R T: Soul

L2  
C1

### Aoi, Day Camping at the Garden

[C] If this is in the Front Row Center Slot, all your ::Yuru Camp:: Charas gain +2000 Pow.

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Yuru Camp - Kansai Dialect | YRC/W116-T17 T:

L3  
C2

### Aoi, Day Camping at the Garden

[C] If this is in the Front Row Center Slot, all your ::Yuru Camp:: Charas gain +2000 Pow.

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Yuru Camp - Kansai Dialect | YRC/W116-T17R T: Soul

L3  
C2

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