

### Hina, End of Summer

[A] CX COMBO When "Summer Memory" is placed to your CZ, if you have another ::Summer:: Chara, choose 1 of the following 2 abilities and this gains that ability until the next end of your Opp.'s turn. "[A] When this attacks, you may put the top card of your LB to Stock." "[A] When this is Front Attacked, you may return this to your hand."  
[A] When this attacks, if you have 2 or more other ::Summer:: Charas, this gains +2000 Pow for the turn.

Summer - God | DBG/W87-001 T: None

L1  
C0

### Hina, End of Summer

[A] CX COMBO When "Summer Memory" is placed to your CZ, if you have another ::Summer:: Chara, choose 1 of the following 2 abilities and this gains that ability until the next end of your Opp.'s turn. "[A] When this attacks, you may put the top card of your LB to Stock." "[A] When this is Front Attacked, you may return this to your hand."  
[A] When this attacks, if you have 2 or more other ::Summer:: Charas, this gains +2000 Pow for the turn.

Summer - God | DBG/W87-001SP T: None

L1  
C0

### Sora Narukami, Day of Filming

[C] If you have 4 or more ::Summer:: Charas, this gets -1 Level while in your hand.  
[C] During battles involving this, your Opp. cannot play **BACKUP** from hand.  
[A] When this is placed from hand to the Stage, choose up to 1 card from the top of your Clock and place it in WR, and for the turn this gains +1500 Pow.

Summer - Movie | DBG/W87-002 T: Soul

L3  
C2

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### Sora Narukami, Day of Filming

[C] If you have 4 or more ::Summer:: Charas, this gets -1 Level while in your hand.  
[C] During battles involving this, your Opp. cannot play **BACKUP** from hand.  
[A] When this is placed from hand to the Stage, choose up to 1 card from the top of your Clock and place it in WR, and for the turn this gains +1500 Pow.

Summer - Movie | DBG/W87-002SP T: Soul

L3  
C2

### Hina, Summer Tradition

[A] [(1) Discard a card from your hand to the WR] When this attacks, may pay. If so, this gains +2000 Pow and the following ability for the turn. "[A] When this Battle Opp. of this becomes Reversed, you may Deal 1 Damage to your Opp.." (DC can occur)  
[A] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, when the Damage dealt by this is Cancelled, put the top card of your LB in the WR, and deal X Damage to your Opp.. X = 1 + Level of that card. (Climax cards are considered Level 0 for this effect. DC can occur)

Summer - God | DBG/W87-003 T: Soul

L3  
C2

### Hina, Summer Tradition

[A] [(1) Discard a card from your hand to the WR] When this attacks, may pay. If so, this gains +2000 Pow and the following ability for the turn. "[A] When this Battle Opp. of this becomes Reversed, you may Deal 1 Damage to your Opp.." (DC can occur)  
[A] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, when the Damage dealt by this is Cancelled, put the top card of your LB in the WR, and deal X Damage to your Opp.. X = 1 + Level of that card. (Climax cards are considered Level 0 for this effect. DC can occur)

Summer - God | DBG/W87-003S T: Soul

L3  
C2

## The Day I Became a God Booster Pack

### Sora Narukami, First Storyboard

[C] **ASSIST** All your Charas in front of this gain "[C] This cannot be chosen by your Opp.'s abilities".  
[S] [Discard a card from hand to the WR, Rest this] Choose a "Gathering Staff" in your WR and return it to your hand.

Summer - Movie | DBG/W87-004 T: None

L0  
C0

### Sora Narukami, First Storyboard

[C] **ASSIST** All your Charas in front of this gain "[C] This cannot be chosen by your Opp.'s abilities".  
[S] [Discard a card from hand to the WR, Rest this] Choose a "Gathering Staff" in your WR and return it to your hand.

Summer - Movie | DBG/W87-004S T: None

L0  
C0

### Kanade & Hina & Tomori, On a Hill that Blooms in

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.  
[A] When this attacks, if you have 1 or fewer other Charas, you may put the top card of your LB in the WR. If it's a Level 0 or lower Chara, put it in any Slot in the Back Row.

Summer - Death - Gifted | DBG/W87-005 T: None

L0  
C0

### Kanade & Hina & Tomori, On a Hill that Blooms in

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.  
[A] When this attacks, if you have 1 or fewer other Charas, you may put the top card of your LB in the WR. If it's a Level 0 or lower Chara, put it in any Slot in the Back Row.

Summer - Death - Gifted | DBG/W87-005S T: None

L0  
C0

### Hikari Jinguji, Abandoned Insistence

[A] This ability activates up to once per turn. During your turn when you play an Event, choose up to 1 of your Opp.'s Charas and Send it to their Memory, and your Opp. places that card from Memory to any Slot on their Stage.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 ::Summer:: Chara in your WR and return it to your hand.

Summer - Movie | DBG/W87-006 T: None

L0  
C0

### Sora Narukami, For Seniors

[A] At the beginning of your Opp.'s Attack Phase, is this card is Opposite an Opp.'s Chara, you may move this to an empty slot in your Front Row.

Summer - Movie | DBG/W87-007 T: None

L0  
C0

### Hikari Jinguji, Suspicious Invitation

[C] During your turn, this gains +2000 Pow.  
[A] When this is placed from hand to the Stage, put the top 2 cards of your LB into your WR, and Deal X Damage to your Opp.. X equals the total number of Soul Trigger Icons among those cards. (DC can occur)  
[A] CX COMBO [(1) When this attacks, if "Enter the Fallen Angel" is in your CZ, may pay. If so, choose up to 4 cards in your Opp.'s WR, return them to their LB, and then your Opp. Shuffles their LB.

Summer - Movie | DBG/W87-008 T: Soul

L3  
C2

### Hikari Jinguji, Suspicious Invitation

[C] During your turn, this gains +2000 Pow.  
[A] When this is placed from hand to the Stage, put the top 2 cards of your LB into your WR, and Deal X Damage to your Opp.. X equals the total number of Soul Trigger Icons among those cards. (DC can occur)  
[A] CX COMBO [(1) When this attacks, if "Enter the Fallen Angel" is in your CZ, may pay. If so, choose up to 4 cards in your Opp.'s WR, return them to their LB, and then your Opp. Shuffles their LB.

Summer - Movie | DBG/W87-008S T: Soul

L3  
C2

### Hina, Satou

[A] When this is placed from hand to the Stage, you may choose a card in your Clock and return it to your hand. If so, put a card from your hand in your Clock.  
[A] When this attacks, choose 1 of your other ::Summer:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Summer:: Charas.

Summer - God | DBG/W87-009 T: None

L0  
C0

### Sora Narukami, Historic Masterpiece

[C] CX COMBO When "Sister's Request" is in your CZ, This card in all areas gains a Choice Trigger Icon.  
[A] [Return 2 Charas from your WR to the LB, Shuffle that LB] When this is placed from hand to the Stage, may pay. If so, this gains +1 Soul for the turn.

Summer - Movie | DBG/W87-010 T: None

L0  
C0

### Hina, Failure of God

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If that card is a ::Summer:: Chara or Event, choose 1 of your Opp.'s Front Row Charas, and for the turn that Chara gets -4500 Pow. (put the revealed card back)

Summer - God | DBG/W87-011 T: None

L1  
C0

### Sora Narukami, God of the Sky

[C] During your turn this gains +4000 Pow.  
[A] During Battles involving this card, if your Damage is Cancelled, you may put this to Stock.

Summer - Movie | DBG/W87-012 T: None

L1  
C0

[A] When you use **BACKUP** of this, if all your Charas are ::Summer::, you may put the top card of your LB in Stock.

[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

$$\frac{L1}{C1}$$

[A] When this is placed from hand to the Stage, choose up to 1 of your Opp.'s Charas, return it to their hand, and for the turn this may Side Attack without Soul Penalty.

[A] ([2] Discard a "Hina, Days Passing By" from hand to the WR) When this attacks, may pay. If so, choose 1 of your Charas and for the turn that Chara gains the following ability. "[A] This ability activates up to once per turn. When this Card's Damage is Cancelled, you may deal the same amount of Damage to your Opp." (DC can occur)

L3  
C2

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of ::Summer:: Charas among those cards.  
[A] [Discard a card from your hand to the WR] When this attacks, may pay. If so, choose 1 of your other ::Summer:: Charas and return it to your hand.

L0
C0

[C] If you have 2 or more other ::Summer:: Charas, this gains +1500 Pow and "[A] **ENCORE** [Discard a Chara from hand to the WR]".

$$\frac{L1}{C1}$$

[A] When this attacks, put the top 3 cards of your LB into the WR. If there is an Event among them, for the turn all of your Charas gain +1 Soul.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

L2  
C1

[C] All of your other "Hikari Jinguji, Eiken is Out of Bounds" gain +2000 Pow and +1 Soul.  
 [C] **ASSIST** All of your ::God::, ::Sports::, and/or ::Movie:: Charas in front of this gain +1000 Pow and "[A] **ENCORE** [Discard a Chara from hand to the WR]".

**L2**  
**C1**

[A] **RESONANCE** [Reveal a "Hina, Those Who Know Everything" from your hand] At the start of your Climax Phase, may pay. If so, this gains +6000 Pow for the turn.

$$\frac{L2}{C1}$$

--No Text--

$$\frac{L2}{C1}$$

Search your LB for up to 1 ::Summer:: Chara, reveal it, put it in your hand, and shuffle your LB. Send this to Memory.

$$\frac{L1}{C1}$$

Search your LB for up to 1 ::Summer:: Chara, reveal it, put it in your hand, and shuffle your LB. Send this to Memory.

$$\frac{L1}{C1}$$

Choose up to 2 of your Charas, and for the turn those Charas gain +1000 Pow and the following Ability. "[A] This ability activates up to once per turn. When this card's Damage is cancelled, you may Deal 1 Damage to your Opp.." (DC can occur)  
Send this to Memory.

L3  
C2

[C] All your Charas gain +1000 Pow and +1 Soul.

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[C] All your Charas gain +1000 Pow and +1 Soul.

—

[C] All your Charas gain +1000 Pow and +1 Soul.

1

[C] All your Charas gain +1000 Pow and +1 Soul.

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	100
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[C] All your Charas gain +1000 Pow and +1 Soul.

1-

[C] All your Charas gain +1000 Pow and +1 Soul.

1-

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.

[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax cards are considered to be Level 0 for this effect)

$$\frac{L0}{C0}$$

### Sora Narukami, Summer Tradition

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.  
[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax cards are considered to be Level 0 for this effect)

Summer - Movie | DBG/W87-026S T: None

L0  
C0

### Kyouko Izanami, Day of Great Magic

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.  
[A] CX COMBO [(1) Put a "Message Left Behind" from Memory to your WR] When this attacks, if "Great Magic" is in your CZ, may pay. If so, Deal 2 Damage to your Opp.. (DC can occur)

Summer - Family | DBG/W87-027 T: Soul

L3  
C2

### Kyouko Izanami, Day of Great Magic

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.  
[A] CX COMBO [(1) Put a "Message Left Behind" from Memory to your WR] When this attacks, if "Great Magic" is in your CZ, may pay. If so, Deal 2 Damage to your Opp.. (DC can occur)

Summer - Family | DBG/W87-027SP T: Soul

L3  
C2

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### Kyouko Izanami, To Move Forward

[A] This ability activates up to once per turn. When you play an Event, choose 1 of your Charas, and for the turn that Chara gains +1 Soul.  
[S] BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Summer:: Chara, reveal it, put it in your hand, and shuffle your LB.

Summer - Family | DBG/W87-028 T: None

L0  
C0

### Kyouko Izanami, To Move Forward

[A] This ability activates up to once per turn. When you play an Event, choose 1 of your Charas, and for the turn that Chara gains +1 Soul.  
[S] BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Summer:: Chara, reveal it, put it in your hand, and shuffle your LB.

Summer - Family | DBG/W87-028S T: None

L0  
C0

### Kako Tengan, Horror of Haunted House

[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Summer:: Charas, Rest it and move it to an empty Slot in the Back Row.  
[A] When this becomes Reversed in battle, put this on the bottom of the LB.

Summer - Mahjong | DBG/W87-029 T: None

L0  
C0

## The Day I Became a God Booster Pack

### Kako Tengan, Festival Day

[A] When this is placed from hand to the Stage, look at up to 3 cards from the top of your LB, choose up to 1 Event from among them, show it to your Opp., put it in your hand, and put the remaining cards in the WR. If you put a card in your hand with this ability, choose a card in your hand and discard it to the WR.  
[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

Summer - Mahjong | DBG/W87-030 T: None

L1  
C0

### Kako Tengan, Festival Day

[A] When this is placed from hand to the Stage, look at up to 3 cards from the top of your LB, choose up to 1 Event from among them, show it to your Opp., put it in your hand, and put the remaining cards in the WR. If you put a card in your hand with this ability, choose a card in your hand and discard it to the WR.  
[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

Summer - Mahjong | DBG/W87-030S T: None

L1  
C0

### Sora Narukami, Shooting an Indie Film

[C] RECOLLECTION During your turn, if "Gathering Staff" is in your Memory this gains +1 Level and +3500 Pow.  
[A] CX COMBO When "Divine Screenplay" is placed in your CZ, if this is in your Front Row, and you have another ::Summer:: Chara, choose and perform 1 of the following 2 effects. 'Choose an "Indie Film" in your WR and return it to your hand.' Search your LB for up to 1 "Indie Film", show it to your Opp., put it in your hand, and shuffle your LB.

Summer - Movie | DBG/W87-031 T: None

L1  
C0

### Sora Narukami, Shooting an Indie Film

[C] RECOLLECTION During your turn, if "Gathering Staff" is in your Memory this gains +1 Level and +3500 Pow.  
[A] CX COMBO When "Divine Screenplay" is placed in your CZ, if this is in your Front Row, and you have another ::Summer:: Chara, choose and perform 1 of the following 2 effects. 'Choose an "Indie Film" in your WR and return it to your hand.' Search your LB for up to 1 "Indie Film", show it to your Opp., put it in your hand, and shuffle your LB.

Summer - Movie | DBG/W87-031S T: None

L1  
C0

### Kyouko Izanami, As You Please

[C] RECOLLECTION If you have 3 or more Events in your Memory this gets -1 Level while in your hand.  
[C] ASSIST All your Charas in front of this gain +X Pow. X = 1000 times Level of that Chara.  
[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your ::Summer:: Charas.

Summer - Family | DBG/W87-032 T: Soul

L3  
C2

### Kyouko Izanami, As You Please

[C] RECOLLECTION If you have 3 or more Events in your Memory this gets -1 Level while in your hand.  
[C] ASSIST All your Charas in front of this gain +X Pow. X = 1000 times Level of that Chara.  
[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your ::Summer:: Charas.

Summer - Family | DBG/W87-032S T: Soul

L3  
C2

### Sora Narukami, Festival Day

[A] When this is placed from hand to the Stage, perform the following action twice. "You may choose 1 of your Opp.'s Level 1 or higher Charas. if you do, your Opp. chooses a Level X or lower Chara in their WR, and Swaps those Charas. X equals the Level of the Chara you chose minus 1."  
[A] When your Opp. uses an [S] ability, this gains +1500 Pow for the turn.

Summer - Movie | DBG/W87-033 T: Soul

L3  
C2

### Sora Narukami, Festival Day

[A] When this is placed from hand to the Stage, perform the following action twice. "You may choose 1 of your Opp.'s Level 1 or higher Charas. if you do, your Opp. chooses a Level X or lower Chara in their WR, and Swaps those Charas. X equals the Level of the Chara you chose minus 1."  
[A] When your Opp. uses an [S] ability, this gains +1500 Pow for the turn.

Summer - Movie | DBG/W87-033S T: Soul

L3  
C2

### Daichi Narukami, God of the Earth

[A] When this is placed from hand to the Stage, choose a Chara in your Opp.'s Front Row, and that Chara gets -1000 Pow for the turn.  
[A] [Discard an Event from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Summer:: Chara in your WR and return it to your hand.

Summer | DBG/W87-034 T: None

L0  
C0

### Sora Narukami, Director

[A] CX COMBO Discard an "Enter the Fallen Angel" or "Divine Screenplay" from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose an "Enter the Fallen Angel" or "Divine Screenplay" in your WR and return it to your hand.  
[A] [(1) Discard an Event from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose an Event in your WR and return it to hand.

Summer - Movie | DBG/W87-035 T: None

L0  
C0

### Youta Narukami, Rain Escape

[A] [(1) Put a ::Summer:: Chara from your WR to the Bottom of your Clock, return this to your hand] At the beginning of your Opp.'s Attack Phase, may pay. If so, choose 1 of your other Charas and return it to your hand.

Summer - Sports | DBG/W87-036 T: None

L0  
C0

### Kyouko Izanami, Investigation Day

[A] CX COMBO When "Gift of God" is placed to your CZ, you may choose a "Kyouko Izanami, Investigation Day" in your WR and place it to any Slot on your Stage.  
[A] When this attacks, look at up to 2 cards from the top of your LB, choose a card from among them, place it on top of your LB, and put the remaining cards in your WR.

Summer - Family | DBG/W87-037 T: None

L0  
C0

[C] **RECOLLECTION** For each "Message Left Behind" in your Memory, this gains +1500 Pow.  
 [A] **ENCORE** [Put a ::Summer:: Chara from your WR on the bottom of your Clock]

$$\frac{L1}{C0}$$

[A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Summer:: Chara in your WR and return it to your hand.  
[A] During this card's Battle, if Damage you are dealt is cancelled, you may return this to your hand.

$$\frac{L1}{C0}$$

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

$$\frac{L1}{C1}$$

[C] All your other ::Summer:: Charas gain +500 Pow.  
[A] At the start of your Climax Phase, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

$$\frac{L1}{C0}$$

[A] [Discard 2 cards from your hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it in the WR.

[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

L2  
C1

[C] **RECOLLECTION** If you have 2 or more Events in your Memory, this gains +6000 Pow.

L2	
C1	

[A] When this attacks, choose 1 of your other ::Summer:: Charas, and that Chara gains +X Pow for the turn. X = 1500 times # of Events in your WR.

$$\frac{L2}{C1}$$

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.

L2  
C1

Choose a ::Summer:: Chara in your WR and return it to your hand.  
Send this to Memory.

$$\frac{L1}{C1}$$

Choose a ::Summer:: Chara in your WR and return it to your hand.  
Send this to Memory.

$$\frac{L1}{C1}$$

Choose a Level X or lower ::Summer:: Chara in your WR and return it to hand. X equals the number of "Sora Narukami, Summer Tradition" in your WR.

$$\frac{L1}{C0}$$

[C] All your Charas gain +1000 Pow and +1 Soul.

—

[C] All your Charas gain +1000 Pow and +1 Soul.

1

[C] All your Charas gain +1000 Pow and +1 Soul.

1-

[C] All your Charas gain +2 Soul.

—

[C] All your Charas gain +2 Soul.

—

[C] You may play Events from hand without meeting their color requirement.  
 [C] **ASSIST** During your turn, all your Charas in front of this gain +500 Pow.  
 [A] [(1)] When a Climax is placed to your CZ, may pay. If so, put the top 2 cards from the top of your LB in the WR, choose a Level X or lower ::Summer:: Chara in your WR and return it to hand. X = the total of the Levels of the cards moved to WR by this effect. (Climax cards are considered Level 0 for this effect)

$$\frac{L0}{C0}$$

[C] You may play Events from hand without meeting their color requirement.  
 [C] **ASSIST** During your turn, all your Charas in front of this gain +500 Pow.  
 [A] ([1]) When a Climax is placed to your CZ, may pay. If so, put the top 2 cards from the top of your LB in the WR, choose a Level X or lower ::Summer:: Chara in your WR and return it to hand. X = the total of the Levels of the cards moved to WR by this effect. (Climax cards are considered Level 0 for this effect)

$$\frac{L_0}{C_0}$$

[C] **RECOLLECTION** For each "Message Left Behind" in your Memory, this gains +1000 Pow.

[A] **CX COMBO RECOLLECTION** When this attacks, if "Flowers Blooming at Night" is in your CZ, choose a Level X or lower ::Summer:: Chara in your WR and return it to your hand. X equals the number of cards in your Memory.

L1  
C0

[C] **RECOLLECTION** For each "Message Left Behind" in your Memory, this gains +1000 Pow.

[A] CX COMBO **RECOLLECTION** When this attacks, if "Flowers Blooming at Night" is in your CZ, choose a Level X or lower. Summer.: Chara in your WR and return it to your hand. X equals the number of cards in your Memory.

L1  
C0

**L3**  
**C2**

**L3**  
**C2**

**LO**  
**CO**

**LO**  
**CO**

$$\frac{L0}{C0}$$

**LO**  
**CO**

**L1**  
**C0**

L1  
C0

**LO**  
**CO**

LO	
CO	

$$\frac{L0}{C0}$$

**LO**  
**CO**

L2	
C1	

$$\frac{L2}{C1}$$
$$\frac{L2}{C1}$$

L1  
C0

[A] When this is placed from hand to the Stage, you may choose a "Youta Narukami, Higher than Anyone" in your WR and put it face-up under this as Marker.

[S] [Discard a Chara from hand to the WR] Choose 1 "Youta Narukami, Higher than Anyone" from underneath this as Marker, and place it to any Slot on the Stage. At the end of the turn, you may place that Chara face-up underneath this as Marker.

[S] [Rest this] Choose 1 of your ::Summer:: Charas, and that Chara gains +2000 Pow for the turn.

L1  
C0

[A] When this attacks, reveal the top card of your LB. If it is either a ::Summer:: Chara or an Event, choose 1 of your Charas, and that Chara gains +3000 Pow for the turn. (Put the revealed card back where it was)

L1  
C0

[A] When this attacks, if you have 5 or less Stock, for the turn this gains +3000 Pow.

L1  
C0

[A] When this is placed from hand to the Stage, if you have 4 or more other ::Summer:: Charas, you may choose a ::Summer:: Chara in your WR and put it in your Stock.

**L2**  
**C2**

[A] When this is placed from hand to the Stage, all of your Charas gain +3000 Pow for the turn.

**L3**  
**C2**

Return all of your Opp.'s Stock to their LB, your Opp. shuffles their LB, and put the same number of cards from the top of their LB to their Stock.  
Send this to Memory.

**L3**  
**C1**

Return all of your Opp.'s Stock to their LB, your Opp. shuffles their LB, and put the same number of cards from the top of their LB to their Stock.  
Send this to Memory.

L3  
C1

[Counter] If you have no ::Summer:: Charas, you cannot play this from hand. Look at up to 4 cards from top of your LB, search for up to 1 ::Summer:: Chara, reveal it, put it in your hand, and put the rest in the WR.

L1  
C0

[C] All your Charas gain +1000 Pow and +1 Soul.

1

[C] All your Charas gain +1000 Pow and +1 Soul.

DBG/W87-073R T: Salvage

[A] When this is placed from hand to your CZ, choose up to 1 Chara with a Soul Trigger Icon, return it to your hand, choose up to 2 of your Charas and for the turn they gain +1 Soul.

DBG/W87-074 T: 2 Soul

[C] All your Charas gain +1000 Pow and +1 Soul.

DBG/W87-075 T: Salvage

[C] All your Charas gain +1000 Pow and +1 Soul.

DBG/W87-075R T: Salvage

[A] When this becomes Reversed in battle, reveal the top card of your LB. If it's Level 1 or higher, you may put this in your Stock. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)

Summer - Movie | DBG/W87-076 T: None

[A] When this becomes Reversed in battle, reveal the top card of your LB. If it's Level 1 or higher, you may put this in your Stock. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was.)

Summer - Movie | DBG/W87-076SP T: None

[A] [(1)] When this is played from hand or LB to the Stage, may pay. If so, search your LB for up to 1 "Kako Tengan, Day of the Battle", place it to any Slot on the Stage, and shuffle your LB.

Summer - Mahjong | DBG/W87-077 T: Soul

[A] [(1)] When this is played from hand or LB to the Stage, may pay. If so, search your LB for up to 1 "Kako Tengan, Day of the Battle", place it to any Slot on the Stage, and shuffle your LB.

Summer - Mahjong | DBG/W87-077SP T: Soul

[S] ([1] Rest 2 Chars) Look at up to 4 cards from the top of your LB, choose up to 1 Level 1 or higher card from among them, show it to your Opp., put it in your hand, and put the remaining cards in the WR. (Climax cards are considered Level 0)

Summer - Sports | DBG/W87-078 T: None

### Hikari Jinguji, Festival Day

[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.  
[A] [Clock] **ALARM** [(1) Discard a card from hand to the WR] If this is on the top of your Clock, and the beginning of your MP, may pay. If so, return all of the cards in your WR in your LB and shuffle your LB.

Summer - Movie | DBG/W87-079 T: None

L1  
C0

### Hikari Jinguji, Festival Day

[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.  
[A] [Clock] **ALARM** [(1) Discard a card from hand to the WR] If this is on the top of your Clock, and the beginning of your MP, may pay. If so, return all of the cards in your WR in your LB and shuffle your LB.

Summer - Movie | DBG/W87-079S T: None

L1  
C0

### Kako Tengan, Libertas Cup Organizer

[C] **ASSIST** All your ::Summer:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
[S] CX COMBO [(1) Rest 2 Charas] Choose a Level X or lower ::Summer:: Chara in your WR and return it to hand. X equals the number of "Infinite Reach" in your WR.

Summer - Mahjong | DBG/W87-080 T: Soul

L1  
C1

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### Kako Tengan, Libertas Cup Organizer

[C] **ASSIST** All your ::Summer:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
[S] CX COMBO [(1) Rest 2 Charas] Choose a Level X or lower ::Summer:: Chara in your WR and return it to hand. X equals the number of "Infinite Reach" in your WR.

Summer - Mahjong | DBG/W87-080S T: Soul

L1  
C1

### Hiroto Suzuki, Mysterious Transfer Student

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there is at least 1 Level 0 or lower Chara among them, this may Side Attack without Soul Penalty for the turn.  
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Summer:: Chara, reveal it, put it in your hand, and shuffle your LB.

Summer - Takoyaki | DBG/W87-081 T: None

L0  
C0

### Hiroto Suzuki, Regret and Atonement

[A] [(4) Discard an Event from hand to the WR] When you use the **BACKUP** of this may pay. If so, choose 1 of your Opp.'s Charas and Rest it.  
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Summer - Takoyaki | DBG/W87-082 T: None

L1  
C0

## The Day I Became a God Booster Pack

### Hiroto Suzuki, God-Killing Day

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose an Event in your WR and return it to your hand.  
[A] When this attacks, choose 1 of your ::Summer:: Charas, and that Chara gains +1500 Pow for the turn.  
[A] [Discard a card from hand to the WR] When this attacks may pay. If so, put the top 2 cards of your LB into the WR, and Deal X Damage to your Opp.. X equals the number of Climax cards revealed by this effect. (DC can occur)

Summer - Takoyaki | DBG/W87-083 T: Soul

L3  
C2

### Youta Narukami, Day of Filming

[A] CX COMBO [(2) Discard 2 ::Summer:: Charas from hand to the WR] When the Battle Opp. of this becomes Reversed, if "Summer Spent Together" is in your CZ, may pay. If so, Deal 3 Damage to your Opp. twice. (DC can occur)

Summer - Sports | DBG/W87-084 T: Soul

L3  
C2

### Hikari Jinguji, Day of Filming

[A] When this attacks, choose 1 of your Charas, and that Chara gains +2500 Pow for the turn.

Summer - Movie | DBG/W87-085 T: None

L0  
C0

### Hiroto Suzuki, Abominable Past

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's either a ::Summer:: Chara or an Event, put it in your hand, and discard a card from your hand to the WR. (Otherwise put the revealed card back where it was)  
[A] [Return 2 Charas from your WR to your LB, shuffle your LB] When this is placed from hand to the stage, may pay. If so, for the turn, this can Side Attack without Soul penalty.

Summer - Takoyaki | DBG/W87-086 T: None

L0  
C0

### Kako Tengan, Popular Commentator

--No Text--

Summer - Mahjong | DBG/W87-087 T: None

L0  
C0

### CEO

[C] All your Charas gain the following ability. "[C] This cannot Side Attack."  
[A] **ENCORE** [(1) Put a Chara from the Stage to the WR]

Summer - CEO | DBG/W87-088 T: None

L0  
C0

### Youta Narukami, Pursuit of Originality

[C] If there is a Marker underneath this, this gains +1 Level and +4000 Pow.  
[A] When this is placed from hand to the Stage, you may choose a "Kako Tengan, Popular Commentator" in your WR and put it face-up under this as Marker.  
[A] [(1)] At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this.

Summer - Sports | DBG/W87-089 T: None

L1  
C0

### Hiroto Suzuki, Tracker

[C] During your turn, if "Raita Oguma, Supervisor" is in your Clock, this gains +4000 Pow.  
[A] **CX COMBO** When this attacks, if "Grabbed Tail" is in the CZ and you have 2 or more other ::Summer:: Charas, reveal the top 2 cards of your LB, your Opp. chooses a Chara or an Event among those cards and put it in your hand, then put the rest in the WR.

Summer - Takoyaki | DBG/W87-090 T: None

L1  
C0

### Raita Oguma, Supervisor

[A] When this is placed from hand to the Stage, you may choose the bottom card of your Clock and a ::Summer:: Chara in your WR and Swap them.  
[A] When this attacks, until the next end of your Opp.'s turn this gains +X Pow. X equals the number of "Raita Oguma, Supervisor" in your Clock times 2000.

Summer | DBG/W87-091 T: None

L1  
C0

### Hiroto Suzuki, Japanese Food Takoyaki

[C] If "Raita Oguma, Supervisor" is in your Clock, this gets -1 Level while in your hand.  
[A] When a Climax is placed to your CZ, choose 1 of your Charas, and until the next end of your Opp.'s turn that Chara gains +4000 Pow.

Summer - Takoyaki | DBG/W87-092 T: Soul

L2  
C1

### Hikari Jinguji, Summer Classic

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your ::Summer:: Charas.

Summer - Movie | DBG/W87-093 T: Soul

L2  
C1

### Kako Tengan, Adult Invitation

[C] For each Marker under this, this gains +1500 Pow.  
[A] When this attacks, choose 1 of your "Youta Narukami, Pursuit of Originality", and place that Chara and all Markers underneath that Chara facedown underneath this as Markers.  
[A] [Discard a ::Summer:: Chara from hand to the WR, put the top card of your Stock facedown underneath this as Marker] When this is Reversed in Battle, may pay. If so, Rest this.

Summer - Mahjong | DBG/W87-094 T: Soul

L2  
C1

[C] For each of your Opp.'s Back Row Charas, this gains +2500 Pow.  
 [A] **ENCORE** [Place 2 Charas on your Stage in the WR]

L2  
C2

L3  
C2

L3  
C2

L3  
C4

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