

**Phantom Thief on a Moonlit Night, Protagonist - JOKER**  
 [A] [(1)] Put this in the WR] When your other Chara is Front Attacked, may pay. If so, choose 1 of your Charas in battle, and that Chara gains +2000 Pow for the turn.

*Phantom Thief | P5/S45-T01 T: None*

L0  
C0

**Volleyball Club Member, Mishima**  
 [A] When this is placed from hand to the Stage, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

*Sports - Net | P5/S45-T02 T: None*

L0  
C0

**Protagonist (P5)**  
 [A] When this attacks, choose 1 of your other ::Phantom Thief:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Phantom Thief:: Charas.

*Phantom Thief - Glasses | P5/S45-T03 T: None*

L1  
C0

Downloaded from HeartOfTheCards.com. Do not distribute or repost.

**Protagonist (P5)**  
 [A] When this attacks, choose 1 of your other ::Phantom Thief:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Phantom Thief:: Charas.

*Phantom Thief - Glasses | P5/S45-T03R T: None*

L1  
C0

**Protagonist (P5)**  
 [A] When this attacks, choose 1 of your other ::Phantom Thief:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Phantom Thief:: Charas.

*Phantom Thief - Glasses | P5/S45-T03SP T: None*

L1  
C0

**Prepared for Confrontation, Ryuji**  
 [A] [Put this in the WR] When this is Front Attacked, may pay. If so, choose up to 1 "Skull of Rebellion, Ryuji" in your hand and put it in the Slot this was in as Defending Chara.

*Phantom Thief - Sports | P5/S45-T04 T: None*

L1  
C1

Persona 5 Trial Deck

**Imprisoned, Protagonist**  
 [A] [(1)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Phantom Thief:: Chara, reveal it, put it in your hand, and shuffle your LB.  
 [A] [Put this in the WR] When "Rebelling Will" is placed in your CZ, may pay. If so, choose up to 1 "Protagonist - JOKER" in your hand and put it in the Slot this was in.

*Phantom Thief | P5/S45-T05 T: Soul*

L2  
C1

**Skull of Rebellion, Ryuji**  
 --No Text--

*Phantom Thief - Sports | P5/S45-T06 T: None*

L2  
C1

**Protagonist - JOKER**  
 [C] If you have 2 or more other ::Phantom Thief:: Charas, this gains +1500 Pow and cannot be chosen as target of Opp.'s effects.  
 [C] Chara Opposite this gets -1 Soul.

*Phantom Thief | P5/S45-T07 T: Soul*

L3  
C2

**Protagonist - JOKER**  
 [C] If you have 2 or more other ::Phantom Thief:: Charas, this gains +1500 Pow and cannot be chosen as target of Opp.'s effects.  
 [C] Chara Opposite this gets -1 Soul.

*Phantom Thief | P5/S45-T07S T: Soul*

L3  
C2

**Unerasable Memory**  
 [Counter] Choose 1 of your ::Phantom Thief:: Charas, and that Chara gains +2000 Pow for the turn.

*P5/S45-T08 T: None*

L1  
C0

**Rebelling Will**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

*P5/S45-T09 T: Soul Bounce*

**Awakened Power**  
 [C] All your Charas gain +2 Soul.

*P5/S45-T10 T: 2 Soul*

**Thinking of Friends, Ann**  
 [C] All your other Charas with either ::Phantom Thief:: or ::Sports:: gain +500 Pow.

*Phantom Thief | P5/S45-T11 T: None*

L0  
C0

**Random Appearances, Morgana**  
 [C] ASSIST All your Charas in front of this gain +500 Pow.  
 [S] BRAINSTORM [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Choose a ::Phantom Thief:: Chara in your WR and return it to your hand, and discard a card from your hand to the WR."

*Phantom Thief | P5/S45-T12 T: None*

L0  
C0

**Random Appearances, Morgana**  
 [C] ASSIST All your Charas in front of this gain +500 Pow.  
 [S] BRAINSTORM [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Choose a ::Phantom Thief:: Chara in your WR and return it to your hand, and discard a card from your hand to the WR."

*Phantom Thief | P5/S45-T12R T: None*

L0  
C0

**Random Appearances, Morgana**  
 [C] ASSIST All your Charas in front of this gain +500 Pow.  
 [S] BRAINSTORM [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Choose a ::Phantom Thief:: Chara in your WR and return it to your hand, and discard a card from your hand to the WR."

*Phantom Thief | P5/S45-T12SP T: None*

L0  
C0

**Shiho Suzui**  
 [A] [(1)] When this is placed from the Stage to the WR, may pay. If so, choose a "First Infiltration, Ann - PANTHER" in your WR and put it Rested in any Slot on the Stage.

*Sports | P5/S45-T13 T: None*

L0  
C0

**Plans With Holes, Morgana**  
--No Text--

Phantom Thief | P5/S45-T14 T: None

L0  
C0

**First Infiltration, Ann - PANTHER**  
[C] If you have 2 or more other ::Phantom Thief:: Charas, this gains +1000 Pow.

Phantom Thief | P5/S45-T15 T: None

L1  
C0

**Treasure Found!, Morgana**  
[A] When your other ::Phantom Thief:: Chara attacks, this gains +1000 Pow for the turn.

Phantom Thief | P5/S45-T16 T: None

L1  
C0

Downloaded from HeartOfTheCards.com. Do not distribute or repost.

**Silence It Quickly!**  
[C] All your Charas gain +1000 Pow and +1 Soul.

P5/S45-T17 T: Salvage

Persona 5 Trial Deck