

Ken Amada

[A] When this is played and placed to the Stage, choose 1 of your Level 1 or higher Charas. That Chara gains +1 Soul for the turn.

Magic - Weapon | P3/S01-001 T: None

L0
C0

Protagonist & Orpheus

[A] **ENCORE** [Discard a Chara from your hand to the WR]
[S] [(2) Rest this] Send this to Memory. Choose a "Protagonist & Thanatos" in your hand and put it in the Slot this was in.

Magic - Weapon | P3/S01-002 T: None

L1
C0

Pharos

[A] **BOND**/"Protagonist & Thanatos" [(1)]

Death | P3/S01-003 T: None

L0
C0

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Ryoji Mochizuki

[C] **ALARM** If this is on top of your Clock, and your Level is 1 or lower, all your YELLOW Charas gain +1 Soul.

[A] When this attacks, if "Outdoor Bath" is in the CZ, you may choose an Opp.'s Chara and return it to the hand.

Death | P3/S01-004 T: Soul

L2
C1

Ryoji Mochizuki

[C] **ALARM** If this is on top of your Clock, and your Level is 1 or lower, all your YELLOW Charas gain +1 Soul.

[A] When this attacks, if "Outdoor Bath" is in the CZ, you may choose an Opp.'s Chara and return it to the hand.

Death | P3/S01-004R T: Soul

L2
C1

Amada & Kala-Nemi

[A] When this is played and placed to the Stage, this gains +1 Soul for the turn.

[A] When this attacks, if "End of Revenge" is in the CZ, you may choose an Opp.'s Chara and return it to the hand.

Magic - God | P3/S01-005 T: Soul

L2
C1

Persona 3 Booster Pack**Protagonist & Messiah**

[C] This cannot be chosen as target by Opp.'s effects.

[C] BODYGUARD

[S] [(6)] Return your other Charas and all your Opp.'s Charas to hand.

Magic - God | P3/S01-006 T: Soul

L3
C2

Kenji Tomochika

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

Ramen | P3/S01-007 T: None

L0
C0

Protagonist

[A] [(1)] When this is played and placed to the Stage, may pay. If so, choose a "Tartarus" in your WR and return it to your hand.

[S] [(1) Rest this] Choose 1 other Level 0 or lower Front Row Chara and return it to the hand. (This may target either player's Chara.)

Magic - Weapon | P3/S01-008 T: None

L0
C0

Koromaru & Cerberus

[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Animal - Weapon | P3/S01-009 T: Soul

L1
C1

President Tanaka

[A] When this is played and placed to the Stage, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

[S] [(2) Rest this] Return this to hand.

Infomercial | P3/S01-010 T: Soul

L1
C1

Shin Kanzato

--No Text--

P3/S01-011 T: Soul

L2
C2

Koromaru

[A] When this is played and placed to the Stage, this gains +1500 Pow for the turn.

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Animal - Weapon | P3/S01-012 T: None

L0
C0

Bebe

--No Text--

Fan | P3/S01-013 T: None

L0
C0

Akinari Kamiki

[A] When you Level Up, put this in the WR.

[A] When this is placed from the Stage to the WR, your Opp. discards a card from hand to the WR.

Illness - Fairy Tales | P3/S01-014 T: Soul

L1
C1

Maiko

[C] All your other Charas gain +500 Pow during your turn.

Ransel | P3/S01-015 T: None

L1
C0

Amada & Nemesis

--No Text--

Magic - God | P3/S01-016 T: Soul

L1
C1

Protagonist & Thanatos

[A] When this attacks, if "The Last Choice" is in the CZ, you may choose an Opp.'s Chara and return it to the hand.

[S] [(1)] This gains +1 Soul for the turn.

Magic - God | P3/S01-017 T: Soul

L2
C2

Tartarus
Choose 1 of your Opp.'s Charas. That Chara gets -1 Level for the turn.

P3/S01-018 T: None

L1

C0

Dark Hour
Choose 1 of your Charas and return it to the hand. If so, choose an Opp.'s Chara whose Level is 2 or lower and put it in Stock.

P3/S01-019 T: None

L2

C2

Featherman R, Phoenix Sentai
Return all Charas to the hand.

P3/S01-020 T: None

L3

C6

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Midsummer Night's Dream
Randomly choose a card in your Opp.'s hand and put it in the WR. If it's a Climax card, randomly discard 2 cards from your hand to the WR.

P3/S01-021 T: None

L2

C0

Mayoidou
[Counter] Choose 1 of your Charas, and that Chara gains +3000 Pow and +1 Soul for the turn.

P3/S01-022 T: None

L1

C2

Outdoor Bath
[C] All your Charas gain +1000 Pow and +1 Soul.

P3/S01-023 T: Soul Bounce

Persona 3 Booster Pack

Outdoor Bath
[C] All your Charas gain +1000 Pow and +1 Soul.

P3/S01-023S T: Soul Bounce

End of Revenge
[C] All your Charas gain +2 Soul.

P3/S01-024 T: 2 Soul

The Last Choice
[C] All your Charas gain +1000 Pow and +1 Soul.

P3/S01-025 T: 2 Soul

Fuuka in Swimsuit
[A] When this is played and placed to the Stage, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Swimsuit | P3/S01-026 T: None

L0

C0

Aigis& Palladion
[C] If you have 2 or more other ::Mecha: Charas, this gains +1000 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Mecha - God | P3/S01-027 T: Soul

L2

C2

Jun Kanzato
[S] [(2)] This gains +5000 Pow for the turn.

Twins | P3/S01-028 T: None

L0

C0

Aigis
[C] For each card in your Level Zone, this gains +1000 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Mecha - Weapon | P3/S01-029 T: Soul

L1

C1

Fuuka & Juno
[C] **ALARM** If this is on top of your Clock, all your GREEN Charas gain +1000 Pow.
[A] When this attacks, if "Unbreakable Bond" is in the CZ, put the top card of your LB in your Stock, and this gains +3000 Pow for the turn.

Magic - God | P3/S01-030 T: Soul

L2

C2

Metis & Psyche
[A] When this attacks, if "Mechanical Maiden" is in your CZ, put the top card of your LB in your Stock, and this gains +3000 Pow for the turn.
[S] [(3)] Charas in your Opp.'s Front Row gets -1500 Pow for the turn.

Mecha - God | P3/S01-031 T: Soul

L2

C2

Metis & Psyche
[A] When this attacks, if "Mechanical Maiden" is in your CZ, put the top card of your LB in your Stock, and this gains +3000 Pow for the turn.
[S] [(3)] Charas in your Opp.'s Front Row gets -1500 Pow for the turn.

Mecha - God | P3/S01-031R T: Soul

L2

C2

Natsuki Moriyama
[A] **BOND**/"Fuuka & Juno" [(1)]

Bully | P3/S01-032 T: None

L0

C0

Fuuka & Lucia
[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Magic - God | P3/S01-033 T: Soul

L1

C1

Metis
[C] If you have another Chara with "Aegis" in the name, this gains +1500 Pow.
[S] [(1)] This gains +2000 Pow for the turn.

Mecha - Weapon | P3/S01-034 T: Soul

L1
C1

Aegis in Dress
--No Text--

Mecha | P3/S01-035 T: Soul

L2
C1

Aegis & Athena
[C] **BODYGUARD**
[A] When this attacks, if "Living Being" is in the CZ, put the top card of your LB in your Stock, and this gains +3000 Pow for the turn.
[S] [(4)] Choose a "Living Being" in your Clock or WR and put it in the CZ.

Mecha - God | P3/S01-036 T: Soul

L3
C2

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Bunkichi & Mitsuko
[A] When another ::Glasses:: Chara of yours is played and placed to the Stage, you may put the top card of your LB in your Clock.

Glasses - Book | P3/S01-037 T: None

L0
C0

Fuuka Yamagishi
[A] [(1)] When this is played and placed to the Stage, may pay. If so, choose an "Analyze" in your WR and return it to your hand.
[S] [(1) Rest this] Choose a card in your Clock and return it to your hand. Choose a card in your hand and put it in your Clock.

Magic | P3/S01-038 T: None

L0
C0

Kazushi Miyamoto
--No Text--

Sports | P3/S01-039 T: None

L0
C1

Persona 3 Booster Pack

Yuuko Nishwaki
[C] [Rest this] When another ::Sports:: Chara of yours is played and placed to the Stage, may pay. If so, put the top card of your LB in your Stock.

Sports - Manager | P3/S01-040 T: Soul

L1
C1

Teacher Toriumi
[C] **ASSIST** All your Charas with "[A] **ENCORE** [Discard a Chara from your hand to the WR]" in front of this gain +1000 Pow.

Teacher - Online Game | P3/S01-041 T: Soul

L1
C1

Mamoru Hayasema
--No Text--

Sports | P3/S01-042 T: Soul

L1
C1

Group Attack Chance!
[Counter] All your Charas gain +1000 Pow for the turn. If all your Opp.'s Front Row Charas are Rested, all your Charas instead gain +3000 Pow for the turn.

P3/S01-043 T: None

L2
C3

Analyze
Look at up to 2 cards from top of your Opp.'s LB. You may choose up to 1 of them and put it on the bottom of the LB. Put the rest on top of the LB in any order.

P3/S01-044 T: None

L1
C0

Infirmary
Choose up to 2 Charas in Opp.'s Front Row. Those Charas gets -1000 Pow for the turn.

P3/S01-045 T: None

L2
C0

Level Up
If you don't have a GREEN Chara, you cannot play this from hand.
Repeat the following action until you Level Up: "Put the top card of your LB in your Clock".

P3/S01-046 T: None

L0
C0

Dreams of Aegis
Put the top card of your LB in your Stock. Choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.

P3/S01-047 T: None

L2
C0

Mechanical Maiden
[C] All your Charas gain +1000 Pow and +1 Soul.

P3/S01-048 T: 2 Soul

Unbreakable Bond
[C] All your Charas gain +1000 Pow and +1 Soul.

P3/S01-049 T: Stock

Unbreakable Bond
[C] All your Charas gain +1000 Pow and +1 Soul.

P3/S01-049S T: Stock

Living Being
[C] All your Charas gain +2 Soul.

P3/S01-050 T: 2 Soul

Chidori

[A] **BOND**/"Junpei & Trismegistus" [(1)]
[S] [(1)] Choose 1 of your Charas with "Junpei" in the name. That Chara gains +1000 Pow for the turn.

Magic - Weapon | P3/S01-051 T: None

L0
C0

Akihiko Sanada

[A] [(1)] When this is played and placed to the Stage, may pay. If so, choose a "Tatsumi East Police Box" in your WR and return it to your hand.
[S] [(3)] Choose a Level 1 or lower Chara in your Opp.'s Front Row and put it in the WR.

Magic - Sports | P3/S01-052 T: None

L0
C0

Shinjiro & Castor

[C] **ASSIST** All your Charas in front of this gain "[A] [(1)] When this becomes Reversed, if the level of the Battle Opp. of this is equal to or lower than the Level of this, may pay. If so, Reverse that Chara."

Sports - God | P3/S01-053 T: Soul

L1
C1

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Megumi Kayano

--No Text--

Sports | P3/S01-054 T: None

L1
C0

Junpei & Trismegistus

[A] When another battling Chara of yours becomes Reversed, this gains +2000 Pow for the turn.
[A] When this attacks, if "Thank You" is in the CZ, choose a Chara in your WR and return it to your hand.

Weapon - God | P3/S01-055 T: Soul

L2
C2

Akihiko & Caesar

[A] When this attacks, if "Promise to Friends" is in the CZ, choose a Chara in your WR and return it to your hand.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Magic - Sports | P3/S01-056 T: Soul

L2
C2

Persona 3 Booster Pack**Akihiko & Caesar**

[A] When this attacks, if "Promise to Friends" is in the CZ, choose a Chara in your WR and return it to your hand.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Magic - Sports | P3/S01-056R T: Soul

L2
C2

Shinjiro Aragaki

[A] When this is played and placed to your Stage, you may choose an Event in your Opp.'s WR and send it to Memory.
[A] When this becomes Reversed, if the Level of the Battle Opp. is 0 or lower, you may Reverse that Chara.

Magic - Weapon | P3/S01-057 T: None

L0
C0

Mutatsu

[A] When this becomes Reversed, if the Level of the Battle Opp. is 1 or lower, you may Reverse that Chara.

Wine - Zen | P3/S01-058 T: None

L1
C1

Junpei & Hermes

[C] If you have "Chidori", this gains +1000 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Weapon - God | P3/S01-059 T: Soul

L1
C1

Jin & Moros

[A] [(1)] When this is played and placed to the Stage, may pay. If so, choose an Opp.'s Level 1 or lower Chara and put it in the WR.

Weapon - God | P3/S01-060 T: None

L2
C1

Takaya & Hypnos

[C] **BODYGUARD**
[A] When this is played and placed to the Stage, you may choose a card in your Opp.'s WR and put it on top of the LB.
[A] When this attacks, if "Nyx Avatar" is in the CZ, choose a Chara in your WR and return it to your hand.
Magic - God | P3/S01-061 T: Soul

L3
C2

Takaya

[C] **ALARM** If this is on top of your Clock, all your RED Charas gain "[A] [(1)] When this becomes Reversed while Battling, may pay. If so, return this to your hand".

Magic - Weapon | P3/S01-062 T: None

L0
C0

Nozomi Suemitsu

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

Gourmet | P3/S01-063 T: None

L0
C0

Junpei Iori

--No Text--

Magic - Weapon | P3/S01-064 T: None

L0
C0

Chidori & Medea

[A] When this is played and placed to the Stage, deal 1 damage to all players.
[A] [(1)] When this is placed from the Stage to the WR, may pay. If so, choose a "Junpei & Trismegistus" in your WR and return it to your hand.

Magic - Weapon | P3/S01-065 T: Soul

L1
C1

Jin

[A] When this is played and placed to the Stage, deal 1 damage to all players.
[A] [(1)] When this is placed from the Stage to the WR, may pay. If so, choose a Chara with "Takaya" in the name in your WR and return it to your hand.

Magic - Weapon | P3/S01-066 T: Soul

L1
C1

Akihiko & Polydeuces

[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Sports - God | P3/S01-067 T: Soul

L2
C1

Tatsumi East Police Box
Choose a Chara in your WR and return it to your hand.

P3/S01-068 T: None

L1
C1

DEATH
Choose a Level 2 or lower Chara in your Opp.'s Front Row and put it in the WR.

P3/S01-069 T: None

L2
C1

Armageddon
Put all Charas in your Opp.'s Front Row whose Pow is less or equal to 9999 in the WR.

P3/S01-070 T: None

L3
C7

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Symbolic
Deal 1 damage to your Opp..

P3/S01-071 T: None

L2
C1

Reaper
Choose an Opp.'s Chara whose Level is 1 or lower and put it on top of the LB.

P3/S01-072 T: None

L2
C2

Thank You
[C] All your Charas gain +2 Soul.

P3/S01-073 T: 2 Soul

L1
C1

Persona 3 Booster Pack

Thank You
[C] All your Charas gain +2 Soul.

P3/S01-073S T: 2 Soul

L1
C1

Nyx Avatar
[C] All your Charas gain +1000 Pow and +1 Soul.

P3/S01-074 T: Salvage

L1
C1

Promise to Friends
[C] All your Charas gain +1000 Pow and +1 Soul.

P3/S01-075 T: 2 Soul

L1
C1

Mitsuru in Swimsuit
[C] **ASSIST** All your Charas with "[A] **ENCORE** [Discard a Chara from your hand to the WR]" in front of this gain +1000 Pow.
[A] [(1) Rest this] When another ::Student Council:: Chara of yours is played and placed to the Stage, may pay. If so, draw a card.

Swimsuit - Student Council | P3/S01-076 T: None

L1
C1

Elizabeth
[C] **BODYGUARD**
[A] When this attacks, if "Strongest One" is in the CZ, draw a card.
[S] [(4)] Search your LB for up to 1 Event, reveal it, and put it in your hand. Shuffle your LB.

Magic - God | P3/S01-077 T: Soul

L3
C2

Mitsuru & Penthesilea
[C] This gains +1000 Pow during your Opp.'s turn.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Student Council - God | P3/S01-078 T: Soul

L1
C1

Yukari in Swimsuit
--No Text--

Swimsuit | P3/S01-079 T: None

L1
C0

Igor
[A] When this is played and placed to the Stage, you may draw a card.
[A] [(1)] When this is played and placed to the Stage, may pay. If so, choose a "Velvet Room" in your WR and return it to your hand.
[S] [(2) Rest this] Choose a non-Climax card in your WR. Return that and this to your LB, and shuffle your LB. Draw a card.

God - Demon | P3/S01-080 T: None

L2
C1

Yukari & Isis
[A] When this attacks, if "Father's Last Wishes" is in the CZ, draw a card.
[S] [(4)] Choose a card in your Clock and return it to your hand.

Magic - God | P3/S01-081 T: Soul

L2
C1

Yukari & Isis
[A] When this attacks, if "Father's Last Wishes" is in the CZ, draw a card.
[S] [(4)] Choose a card in your Clock and return it to your hand.

Magic - God | P3/S01-081R T: Soul

L2
C1

Eiichirou Takeba
[A] **BOND**/"Yukari & Isis" [(1)]

Will | P3/S01-082 T: None

L0
C0

Shuuji Ikutsuki
[C] **ASSIST** All your Charas in front of this gain +500 Pow.

Glasses - Feeble Joke | P3/S01-083 T: None

L0
C0

Mitsuru Kirijo

[C] All your other ::Student Council:: Charas gain +500 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Magic - Student Council | P3/S01-084 T: None

L0

C0

Yukari & Io

[A] **ALARM** If this is on top of your Clock and your Level is 2 or higher, put this in your WR at the end of your turn.

Magic - God | P3/S01-085 T: None

L1

C0

Ryo Kanzato

--No Text--

Glasses | P3/S01-086 T: Soul

L2

C2

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Chihiro Fushimi

[A] When another ::Student Council:: Chara of yours is played and placed to the Stage, look at the top card of your LB. Put it on top or bottom of the LB.
[S] [(2) Rest this] Draw a card.

Student Council - Glasses | P3/S01-087 T: None

L0

C0

Keisuke Hiraga

[A] [(2)] When this is played and placed to the Stage, may pay. If so, choose the top card of your Clock and put it in your WR.

Glasses | P3/S01-088 T: None

L0

C0

Hidetoshi Odagiri

--No Text--

Student Council | P3/S01-089 T: None

L0

C0

Persona 3 Booster Pack

Takeharu Kirijo

[A] [(1) Put this in the WR] When another Chara of yours is placed from the Stage to the WR, may pay. If so, return that card to your hand.

Will | P3/S01-090 T: None

L1

C0

Yukari Takeba

[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]
[S] [(2) Rest this] Return this to your hand.

Magic - Weapon | P3/S01-091 T: Soul

L1

C1

Mitsuru & Artemisia

[A] [(1)] When this is played and placed to the Stage, may pay. If so, choose 1 of your Opp.'s Charas and move it to another empty Slot.
[A] When this attacks, if "Oath-Matching Promise" is in the CZ, draw a card.

Student Council - God | P3/S01-092 T: Soul

L2

C1

Velvet Room

Draw a card.

P3/S01-093 T: None

L2

C0

Jack Brothers

[Counter] Choose 1 of your Opp.'s Charas and Rest it.

P3/S01-094 T: None

L2

C4

Execution

Return all cards in your Clock to your hand. Send this to Memory.

P3/S01-095 T: None

L3

C8

Blue-Beard Pharmacy

[Counter] Choose 1 of your Charas, and that Chara gains "[A] When this is placed from the Stage to the WR, you may put this Rested in the Slot this was in" for the turn.

P3/S01-096 T: None

L1

C0

Shuffle Time

Send all your Opp.'s Charas to the Memory. Turn those Charas face-down, shuffle them, and put them face-down in separate Slots on the Stage. Turn those Charas face-up.

P3/S01-097 T: None

L3

C3

Strongest One

[C] All your Charas gain +1000 Pow and +1 Soul.

P3/S01-098 T: Draw

Strongest One

[C] All your Charas gain +1000 Pow and +1 Soul.

P3/S01-098S T: Draw

Sworn Promise

[C] All your Charas gain +2 Soul.

P3/S01-099 T: 2 Soul

Father's Last Wishes

[C] All your Charas gain +1000 Pow and +1 Soul.

P3/S01-100 T: 2 Soul