

"Lizard's Protection" Tia

[C] This cannot Side Attack.

[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::NIKKE:: Chara, reveal it, put it in your hand, and put the rest in the WR.

NIKKE - Dazzling Pearl | NIK/S117-001 T: None

L0C0

"Lizard's Protection" Tia

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[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::NIKKE:: Chara, reveal it, put it in your hand, and put the rest in the WR.

NIKKE - Dazzling Pearl | NIK/S117-001S T: None

L0C0

"Lizard's Protection" Tia

[C] This cannot Side Attack.

[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::NIKKE:: Chara, reveal it, put it in your hand, and put the rest in the WR.

NIKKE - Dazzling Pearl | NIK/S117-001SP T: None

L0C0

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"Lizard's Protection" Tia

[C] This cannot Side Attack.

[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::NIKKE:: Chara, reveal it, put it in your hand, and put the rest in the WR.

NIKKE - Dazzling Pearl | NIK/S117-001SSP T: None

L0C0

Anis: Sparkling Summer

[C] During your turn, if you have another ::NIKKE:: Chara, this gains +3000 Pow.

[C] During your turn, if the Chara Opposite this is BLUE, this gains +4000 Pow.

[A] **CX COMBO** At the start of your Encore Step, if "SEA, YOU, AGAIN" is in the CX Zone, this is in the Front Row, you have 2 or more other ::NIKKE:: Charas, and either Chara Opposite this doesn't exist or is Reversed, search your LB for up to 1 ::NIKKE:: Chara, reveal it, put it in your hand, and shuffle your LB.

NIKKE - Counters | NIK/S117-002 T: None

L1C0

Anis: Sparkling Summer

[C] During your turn, if you have another ::NIKKE:: Chara, this gains +3000 Pow.

[C] During your turn, if the Chara Opposite this is BLUE, this gains +4000 Pow.

[A] **CX COMBO** At the start of your Encore Step, if "SEA, YOU, AGAIN" is in the CX Zone, this is in the Front Row, you have 2 or more other ::NIKKE:: Charas, and either Chara Opposite this doesn't exist or is Reversed, search your LB for up to 1 ::NIKKE:: Chara, reveal it, put it in your hand, and shuffle your LB.

NIKKE - Counters | NIK/S117-002EX T: None

L1C0

Nikke Booster Pack

Anis: Sparkling Summer

[C] During your turn, if you have another ::NIKKE:: Chara, this gains +3000 Pow.

[C] During your turn, if the Chara Opposite this is BLUE, this gains +4000 Pow.

[A] **CX COMBO** At the start of your Encore Step, if "SEA, YOU, AGAIN" is in the CX Zone, this is in the Front Row, you have 2 or more other ::NIKKE:: Charas, and either Chara Opposite this doesn't exist or is Reversed, search your LB for up to 1 ::NIKKE:: Chara, reveal it, put it in your hand, and shuffle your LB.

NIKKE - Counters | NIK/S117-002S T: None

L1C0

Anis: Sparkling Summer

[C] During your turn, if you have another ::NIKKE:: Chara, this gains +3000 Pow.

[C] During your turn, if the Chara Opposite this is BLUE, this gains +4000 Pow.

[A] **CX COMBO** At the start of your Encore Step, if "SEA, YOU, AGAIN" is in the CX Zone, this is in the Front Row, you have 2 or more other ::NIKKE:: Charas, and either Chara Opposite this doesn't exist or is Reversed, search your LB for up to 1 ::NIKKE:: Chara, reveal it, put it in your hand, and shuffle your LB.

NIKKE - Counters | NIK/S117-002SP T: None

L1C0

"As Long As We're With Friends!" Naga

[C] **EXPERIENCE** If "Tia, Sweet Sweets" and "If I'm with Friends! Naga" are in your Level Zone, this gets -1 Level while in your hand.

[A] **CX COMBO** At the start of your Encore Step, if "DAZZLING CUPID" is in the CX Zone, this is in the Front Row, and you have another ::NIKKE:: Chara, choose up to 2 cards in your WR, return them to your LB, and shuffle your LB.

NIKKE - Dazzling Pearl | NIK/S117-003 T: Soul

L3C2

"As Long As We're With Friends!" Naga

[C] **EXPERIENCE** If "Tia, Sweet Sweets" and "If I'm with Friends! Naga" are in your Level Zone, this gets -1 Level while in your hand.

[A] **CX COMBO** At the start of your Encore Step, if "DAZZLING CUPID" is in the CX Zone, this is in the Front Row, and you have another ::NIKKE:: Chara, choose up to 2 cards in your WR, return them to your LB, and shuffle your LB.

NIKKE - Dazzling Pearl | NIK/S117-003S T: Soul

L3C2

"As Long As We're With Friends!" Naga

[C] **EXPERIENCE** If "Tia, Sweet Sweets" and "If I'm with Friends! Naga" are in your Level Zone, this gets -1 Level while in your hand.

[A] **CX COMBO** At the start of your Encore Step, if "DAZZLING CUPID" is in the CX Zone, this is in the Front Row, and you have another ::NIKKE:: Chara, choose up to 2 cards in your WR, return them to your LB, and shuffle your LB.

NIKKE - Dazzling Pearl | NIK/S117-003SP T: Soul

L3C2

"As Long As We're With Friends!" Naga

[C] **EXPERIENCE** If "Tia, Sweet Sweets" and "If I'm with Friends! Naga" are in your Level Zone, this gets -1 Level while in your hand.

[A] **CX COMBO** At the start of your Encore Step, if "DAZZLING CUPID" is in the CX Zone, this is in the Front Row, and you have another ::NIKKE:: Chara, choose up to 2 cards in your WR, return them to your LB, and shuffle your LB.

NIKKE - Dazzling Pearl | NIK/S117-003SSP T: Soul

L3C2

Neon, Seeking Firepower

[C] If there is a CX with a Shot Trigger Icon in your CX Zone, this card gains a Shot Trigger in all Zones.

[S] [Discard a card from your hand to the WR, put this on the bottom of the LB] Search your LB for up to 1 ::NIKKE:: Chara, reveal it, put it in your hand, and shuffle your LB.

NIKKE - Counters | NIK/S117-004 T: None

L0C0

Neon, Seeking Firepower

[C] If there is a CX with a Shot Trigger Icon in your CX Zone, this card gains a Shot Trigger in all Zones.

[S] [Discard a card from your hand to the WR, put this on the bottom of the LB] Search your LB for up to 1 ::NIKKE:: Chara, reveal it, put it in your hand, and shuffle your LB.

NIKKE - Counters | NIK/S117-004S T: None

L0C0

"Snake Bite" Viper

[A] When this is placed from hand to the Stage, you may choose a ::NIKKE:: Chara in your WR and put it face-up under this as Marker.

[A] **CX COMBO** When "D-OUTSIDERS" is placed in your CX Zone, if you have 2 or more other ::NIKKE:: Charas, reveal the top card of your LB. If it's a ::NIKKE:: Chara, put it in your hand. (Otherwise put it back where it was)

[A] During your turn, when this card with a Marker under this is placed from the Stage to the WR, if you have another ::NIKKE:: Chara, you may put this Rested in the Slot this was in.

NIKKE - Exotic | NIK/S117-005 T: None

L0C0

"Snake Bite" Viper

[A] When this is placed from hand to the Stage, you may choose a ::NIKKE:: Chara in your WR and put it face-up under this as Marker.

[A] **CX COMBO** When "D-OUTSIDERS" is placed in your CX Zone, if you have 2 or more other ::NIKKE:: Charas, reveal the top card of your LB. If it's a ::NIKKE:: Chara, put it in your hand. (Otherwise put it back where it was)

[A] During your turn, when this card with a Marker under this is placed from the Stage to the WR, if you have another ::NIKKE:: Chara, you may put this Rested in the Slot this was in.

NIKKE - Exotic | NIK/S117-005S T: None

L0C0

Mica: Snow Buddy

[C] During your turn, if all your Charas are ::NIKKE::, this gains +2000 Pow.

[A] **ACCELERATE** [Put the top card of your LB in your Clock] At the start of your Opp.'s Attack Phase, if this is in the Front Row, may pay. If so, choose 1 of your other Charas, and that Chara gains the following ability for the turn. "[A] When this is Front Attacked, you may return this to your hand."

NIKKE - The Carronades | NIK/S117-006 T: None

L0C0

Mica: Snow Buddy

[C] During your turn, if all your Charas are ::NIKKE::, this gains +2000 Pow.

[A] **ACCELERATE** [Put the top card of your LB in your Clock] At the start of your Opp.'s Attack Phase, if this is in the Front Row, may pay. If so, choose 1 of your other Charas, and that Chara gains the following ability for the turn. "[A] When this is Front Attacked, you may return this to your hand."

NIKKE - The Carronades | NIK/S117-006S T: None

L0C0

Mica: Snow Buddy

[C] During your turn, if all your Charas are ::NIKKE::, this gains +2000 Pow.
[A] **ACCELERATE** [Put the top card of your LB in your Clock] At the start of your Opp.'s Attack Phase, if this is in the Front Row, may pay. If so, choose 1 of your other Charas, and that Chara gains the following ability for the turn. "[A] When this is Front Attacked, you may return this to your hand."

NIKKE - The Carronades | NIK/S117-006SP T: None

L0
C0

"Crazy Jackal" Jackal

[C] During your turn, if all your Charas are ::NIKKE::, this gains +4000 Pow.
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 5 cards of your LB and put them in the WR. For each CX revealed this way, search your LB for up to 1 ::NIKKE:: Chara, reveal it, put it in your hand, and shuffle your LB.

NIKKE - Exotic | NIK/S117-007 T: None

L1
C0

"Crazy Jackal" Jackal

[C] During your turn, if all your Charas are ::NIKKE::, this gains +4000 Pow.
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 5 cards of your LB and put them in the WR. For each CX revealed this way, search your LB for up to 1 ::NIKKE:: Chara, reveal it, put it in your hand, and shuffle your LB.

NIKKE - Exotic | NIK/S117-007S T: None

L1
C0

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"Crazy Jackal" Jackal

[C] During your turn, if all your Charas are ::NIKKE::, this gains +4000 Pow.
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 5 cards of your LB and put them in the WR. For each CX revealed this way, search your LB for up to 1 ::NIKKE:: Chara, reveal it, put it in your hand, and shuffle your LB.

NIKKE - Exotic | NIK/S117-007SP T: None

L1
C0

Helm: Aquamarine

[A] When this is placed from hand to the Stage, if you have 4 or more other ::NIKKE:: Charas, you may choose a ::NIKKE:: Chara in your WR and put it in your Stock.
[A] [Discard a CX with a Choice Trigger Icon from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a CX with a Choice Trigger Icon in your WR and return it to your hand.

NIKKE - Aegis | NIK/S117-008 T: Soul

L1
C1

Helm: Aquamarine

[A] When this is placed from hand to the Stage, if you have 4 or more other ::NIKKE:: Charas, you may choose a ::NIKKE:: Chara in your WR and put it in your Stock.
[A] [Discard a CX with a Choice Trigger Icon from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a CX with a Choice Trigger Icon in your WR and return it to your hand.

NIKKE - Aegis | NIK/S117-008S T: Soul

L1
C1

Nikke Booster Pack

Helm: Aquamarine

[A] When this is placed from hand to the Stage, if you have 4 or more other ::NIKKE:: Charas, you may choose a ::NIKKE:: Chara in your WR and put it in your Stock.
[A] [Discard a CX with a Choice Trigger Icon from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a CX with a Choice Trigger Icon in your WR and return it to your hand.

NIKKE - Aegis | NIK/S117-008SP T: Soul

L1
C1

"Sail Through the Tempest!" Mast

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, your Opp. chooses a CX in their WR, returns all but the chosen card from their WR to their LB, and shuffles their LB.

NIKKE - Aegis | NIK/S117-009 T: Soul

L2
C1

"Sail Through the Tempest!" Mast

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, your Opp. chooses a CX in their WR, returns all but the chosen card from their WR to their LB, and shuffles their LB.

NIKKE - Aegis | NIK/S117-009S T: Soul

L2
C1

"Sail Through the Tempest!" Mast

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, your Opp. chooses a CX in their WR, returns all but the chosen card from their WR to their LB, and shuffles their LB.

NIKKE - Aegis | NIK/S117-009SP T: Soul

L2
C1

Rapi, Carrying Out the Mission

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** [(1) Discard a card from your hand to the WR] When "Victory for Mankind" is placed in your CX Zone, if this is in the Front Row and you have other "Anis, Moodmaker" and "FirePow Rules! Neon" in the Front Row, may pay. If so, all your other Front Row Charas gain the following ability for the turn. "[A] This ability activates up to once per turn. When Damage dealt by this is Cancelled, Stand this."

NIKKE - Counters | NIK/S117-010 T: Soul

L3
C2

Rapi, Carrying Out the Mission

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** [(1) Discard a card from your hand to the WR] When "Victory for Mankind" is placed in your CX Zone, if this is in the Front Row and you have other "Anis, Moodmaker" and "FirePow Rules! Neon" in the Front Row, may pay. If so, all your other Front Row Charas gain the following ability for the turn. "[A] This ability activates up to once per turn. When Damage dealt by this is Cancelled, Stand this."

NIKKE - Counters | NIK/S117-010EX T: Soul

L3
C2

Rapi, Carrying Out the Mission

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** [(1) Discard a card from your hand to the WR] When "Victory for Mankind" is placed in your CX Zone, if this is in the Front Row and you have other "Anis, Moodmaker" and "FirePow Rules! Neon" in the Front Row, may pay. If so, all your other Front Row Charas gain the following ability for the turn. "[A] This ability activates up to once per turn. When Damage dealt by this is Cancelled, Stand this."

NIKKE - Counters | NIK/S117-010S T: Soul

L3
C2

Rapi, Carrying Out the Mission

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** [(1) Discard a card from your hand to the WR] When "Victory for Mankind" is placed in your CX Zone, if this is in the Front Row and you have other "Anis, Moodmaker" and "FirePow Rules! Neon" in the Front Row, may pay. If so, all your other Front Row Charas gain the following ability for the turn. "[A] This ability activates up to once per turn. When Damage dealt by this is Cancelled, Stand this."

NIKKE - Counters | NIK/S117-010SP T: Soul

L3
C2

Rapi: Classic Vacance

[A] When this is placed from hand to the Stage, if you have 2 or more other ::NIKKE:: Charas, you may draw a card. If so, discard a card from your hand to the WR.
[A] [Return this to your hand] When your CX is placed in the CX Zone, may pay. If so, choose 1 of your Charas, and that Chara gains +1000 Pow and the following ability for the turn. "[A] When this attacks, look at up to 2 card from top of your LB, choose 1 of them and put it on top of your LB, and put the rest in the WR."

NIKKE - Counters | NIK/S117-011 T: None

L0
C0

Rapi: Classic Vacance

[A] When this is placed from hand to the Stage, if you have 2 or more other ::NIKKE:: Charas, you may draw a card. If so, discard a card from your hand to the WR.
[A] [Return this to your hand] When your CX is placed in the CX Zone, may pay. If so, choose 1 of your Charas, and that Chara gains +1000 Pow and the following ability for the turn. "[A] When this attacks, look at up to 2 card from top of your LB, choose 1 of them and put it on top of your LB, and put the rest in the WR."

NIKKE - Counters | NIK/S117-011S T: None

L0
C0

"Tricky Bomber" Belorta

[A] At the start of your Opp.'s Attack Phase, if there's an Opp.'s Chara Opposite this, you may move this to an empty Slot in the Front Row.
[S] [(1)] Put the top card of your Opp.'s LB in the WR, and choose a card in your Opp.'s WR and put it on top of the LB.

NIKKE - The Carronades | NIK/S117-012 T: None

L0
C0

"Tricky Bomber" Belorta

[A] At the start of your Opp.'s Attack Phase, if there's an Opp.'s Chara Opposite this, you may move this to an empty Slot in the Front Row.
[S] [(1)] Put the top card of your Opp.'s LB in the WR, and choose a card in your Opp.'s WR and put it on top of the LB.

NIKKE - The Carronades | NIK/S117-012S T: None

L0
C0

"The Terrorist" Crow

[A] [Put 1 of your other ::NIKKE:: Chara from the Stage in the WR] When this attacks, may pay. If so, reveal the top card of your LB. If it's a ::NIKKE:: Chara, put it in your hand. (Otherwise put it back where it was)

NIKKE - Exotic | NIK/S117-013 T: None

L1C0

"The Terrorist" Crow

[A] [Put 1 of your other ::NIKKE:: Chara from the Stage in the WR] When this attacks, may pay. If so, reveal the top card of your LB. If it's a ::NIKKE:: Chara, put it in your hand. (Otherwise put it back where it was)

NIKKE - Exotic | NIK/S117-013S T: None

L1C0

"Pierce Shot" Maxwell

[C] You cannot play Events or **BACKUP** from hand.
[A] When this is placed from the Stage to the WR, look at up to 4 cards from top of your LB and search for up to 1 YELLOW CX, reveal it, put it in your hand, and put the rest in the WR. If you put a card in your hand this way, discard a card from your hand to the WR.

NIKKE - Matis | NIK/S117-014 T: None

L1C0

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"Pierce Shot" Maxwell

[C] You cannot play Events or **BACKUP** from hand.
[A] When this is placed from the Stage to the WR, look at up to 4 cards from top of your LB and search for up to 1 YELLOW CX, reveal it, put it in your hand, and put the rest in the WR. If you put a card in your hand this way, discard a card from your hand to the WR.

NIKKE - Matis | NIK/S117-014S T: None

L1C0

"Double Boost" Liter

[C] **ASSIST** During your turn, all your Charas in front of this gain +X Pow. X = 1000 times Level of that Chara.
[S] [(2) Discard a CX from your hand to the WR, Rest this] Choose a card in your WR and return it to your LB, and shuffle your LB.

NIKKE - Mighty Tools | NIK/S117-015 T: Soul

L2C1

"Double Boost" Liter

[C] **ASSIST** During your turn, all your Charas in front of this gain +X Pow. X = 1000 times Level of that Chara.
[S] [(2) Discard a CX from your hand to the WR, Rest this] Choose a card in your WR and return it to your LB, and shuffle your LB.

NIKKE - Mighty Tools | NIK/S117-015S T: Soul

L2C1

Nikke Booster Pack

"Double Boost" Liter

[C] **ASSIST** During your turn, all your Charas in front of this gain +X Pow. X = 1000 times Level of that Chara.
[S] [(2) Discard a CX from your hand to the WR, Rest this] Choose a card in your WR and return it to your LB, and shuffle your LB.

NIKKE - Mighty Tools | NIK/S117-015SP T: Soul

L2C1

Anis, Moodmaker

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your ::NIKKE:: Charas.
[A] [(2) Discard 2 cards from your hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, deal 5 Damage to your Opp.. (DC can occur)

NIKKE - Counters | NIK/S117-016 T: Soul

L2C1

Anis, Moodmaker

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your ::NIKKE:: Charas.
[A] [(2) Discard 2 cards from your hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, deal 5 Damage to your Opp.. (DC can occur)

NIKKE - Counters | NIK/S117-016S T: Soul

L2C1

Tia, Sweet Sweets

[C] **EXPERIENCE** If "Tia, Sweet Sweets" and "If I'm with Friends! Naga" are in your Level Zone, this gets -1 Level while in your hand.
[C] If this is in the Front Row, all your ::NIKKE:: Charas gain +1500 Pow.
[A] **CX COMBO** At the start of your Encore Step, if "Dazzling Cupid" is in the CX Zone and this is in the Front Row, this gains +4500 Pow and the following 2 abilities until the next end of your Opp.'s turn. "[C] This cannot be chosen as target of Opp.'s effects." "[C] **BODYGUARD**"

NIKKE - Dazzling Pearl | NIK/S117-017 T: Soul

L3C2

Tia, Sweet Sweets

[C] **EXPERIENCE** If "Tia, Sweet Sweets" and "If I'm with Friends! Naga" are in your Level Zone, this gets -1 Level while in your hand.
[C] If this is in the Front Row, all your ::NIKKE:: Charas gain +1500 Pow.
[A] **CX COMBO** At the start of your Encore Step, if "Dazzling Cupid" is in the CX Zone and this is in the Front Row, this gains +4500 Pow and the following 2 abilities until the next end of your Opp.'s turn. "[C] This cannot be chosen as target of Opp.'s effects." "[C] **BODYGUARD**"

NIKKE - Dazzling Pearl | NIK/S117-017S T: Soul

L3C2

"Start Construction" Centi

[A] When this is placed from hand to the Stage, choose up to 1 of your Opp.'s Charas and send it to Memory, and your Opp. puts that Chara from their Memory in any Slot on the Stage.
[A] When this is placed from hand to the Stage, choose 1 of your other ::NIKKE:: Charas, and that Chara gains +2000 Pow for the turn.

NIKKE - Mighty Tools | NIK/S117-018 T: None

L0C0

"Start Construction" Centi

[A] When this is placed from hand to the Stage, choose up to 1 of your Opp.'s Charas and send it to Memory, and your Opp. puts that Chara from their Memory in any Slot on the Stage.
[A] When this is placed from hand to the Stage, choose 1 of your other ::NIKKE:: Charas, and that Chara gains +2000 Pow for the turn.

NIKKE - Mighty Tools | NIK/S117-018S T: None

L0C0

"CIWS" Anchor

[A] [Put a ::NIKKE:: Chara from your hand in your Clock] When this is placed from hand to the Stage, may pay. If so, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of Opp.'s Charas.

NIKKE - Aegis | NIK/S117-019 T: None

L0C0

"CIWS" Anchor

[A] [Put a ::NIKKE:: Chara from your hand in your Clock] When this is placed from hand to the Stage, may pay. If so, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of Opp.'s Charas.

NIKKE - Aegis | NIK/S117-019S T: None

L0C0

"Drake Special" Drake

[C] You cannot play Events or **BACKUP** from hand.
[A] When the Battle Opp. of this becomes Reversed, you may put that Chara in your Opp.'s Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

NIKKE - Matis | NIK/S117-020 T: None

L0C0

"Drake Special" Drake

[C] You cannot play Events or **BACKUP** from hand.
[A] When the Battle Opp. of this becomes Reversed, you may put that Chara in your Opp.'s Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

NIKKE - Matis | NIK/S117-020S T: None

L0C0

"BOOM Install" Elegg

[A] [Discard 2 cards from your hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and send it to Memory.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

NIKKE - Electric Shock | NIK/S117-021 T: None

L1C0

"BOOM Install" Elegg

[A] [Discard 2 cards from your hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and send it to Memory.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

NIKKE - Electric Shock | NIK/S117-021S T: None

L1
C0

Naga, Shiny Accessories

[C] If all your Charas are ::NIKKE::, this gains +2000 Pow.
[A] **ENCORE** [Put the top card of your LB in your Clock]

NIKKE - Dazzling Pearl | NIK/S117-022 T: None

L1
C0

Naga, Shiny Accessories

[C] If all your Charas are ::NIKKE::, this gains +2000 Pow.
[A] **ENCORE** [Put the top card of your LB in your Clock]

NIKKE - Dazzling Pearl | NIK/S117-022S T: None

L1
C0

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Neon: Blue Ocean

[A] When this is placed from hand to the Stage, put the top 3 cards of your LB in the WR. If there is at least 1 CX among them, you may choose a Level 3 or lower Chara in your Opp.'s Front Row and put it in the WR.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

NIKKE - Counters | NIK/S117-023 T: Soul

L2
C1

Neon: Blue Ocean

[A] When this is placed from hand to the Stage, put the top 3 cards of your LB in the WR. If there is at least 1 CX among them, you may choose a Level 3 or lower Chara in your Opp.'s Front Row and put it in the WR.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

NIKKE - Counters | NIK/S117-023S T: Soul

L2
C1

"Laplace Buster" Laplace

[C] You cannot play Events or **BACKUP** from hand.
[A] [(4) Put 3 ::NIKKE:: Charas from your Stage in the WR, discard 4 cards from your hand to the WR] During the turn this is placed from hand to the Stage, when your Chara becomes Reversed, if you have 3 or more Reversed Charas, may pay. If so, move this to an empty Slot in the Front Row, put all of your Opp.'s Charas in the WR, and this gains ::Hero:: for the turn.

NIKKE - Matis | NIK/S117-024 T: Soul

L3
C2

Nikke Booster Pack

"Laplace Buster" Laplace

[C] You cannot play Events or **BACKUP** from hand.
[A] [(4) Put 3 ::NIKKE:: Charas from your Stage in the WR, discard 4 cards from your hand to the WR] During the turn this is placed from hand to the Stage, when your Chara becomes Reversed, if you have 3 or more Reversed Charas, may pay. If so, move this to an empty Slot in the Front Row, put all of your Opp.'s Charas in the WR, and this gains ::Hero:: for the turn.

NIKKE - Matis | NIK/S117-024S T: Soul

L3
C2

"Laplace Buster" Laplace

[C] You cannot play Events or **BACKUP** from hand.
[A] [(4) Put 3 ::NIKKE:: Charas from your Stage in the WR, discard 4 cards from your hand to the WR] During the turn this is placed from hand to the Stage, when your Chara becomes Reversed, if you have 3 or more Reversed Charas, may pay. If so, move this to an empty Slot in the Front Row, put all of your Opp.'s Charas in the WR, and this gains ::Hero:: for the turn.

NIKKE - Matis | NIK/S117-024SP T: Soul

L3
C2

GOLDEN SHIP

[Counter] If you don't have a ::NIKKE:: Chara, you cannot play this from your hand.
Choose 1 of your Charas, and that Chara gains the following ability for the turn. "[C] This does not Reverse."
Choose a Chara in battle, and that Chara gains the following ability for the turn. "[C] This cannot deal Damage to players."

NIK/S117-025 T: None

L3
C4

GOLDEN SHIP

[Counter] If you don't have a ::NIKKE:: Chara, you cannot play this from your hand.
Choose 1 of your Charas, and that Chara gains the following ability for the turn. "[C] This does not Reverse."
Choose a Chara in battle, and that Chara gains the following ability for the turn. "[C] This cannot deal Damage to players."

NIK/S117-025S T: None

L3
C4

SEA, YOU, AGAIN

[C] All your Charas gain +1000 Pow and +1 Soul.
[(Choice Icon): When this card is triggered, you may choose a Chara with a Soul Trigger Icon in your WR, and either return it to your hand or put it in your stock)

NIK/S117-026 T: Choice

SEA, YOU, AGAIN

[C] All your Charas gain +1000 Pow and +1 Soul.
[(Choice Icon): When this card is triggered, you may choose a Chara with a Soul Trigger Icon in your WR, and either return it to your hand or put it in your stock)

NIK/S117-026R T: Choice

DAZZLING CUPID

[C] All your Charas gain +1000 Pow and +1 Soul.
[(Choice Icon): When this card is triggered, you may choose a Chara with a Soul Trigger Icon in your WR, and either return it to your hand or put it in your stock)

NIK/S117-027 T: Choice

DAZZLING CUPID

[C] All your Charas gain +1000 Pow and +1 Soul.
[(Choice Icon): When this card is triggered, you may choose a Chara with a Soul Trigger Icon in your WR, and either return it to your hand or put it in your stock)

NIK/S117-027R T: Choice

D-OUTSIDERS

[C] All your Charas gain +1000 Pow and +1 Soul.
[(Shot Icon): For the turn, when the next damage dealt by the attacking Chara that triggered this card is cancelled, deal 1 damage to your Opp.)

NIK/S117-028 T: Soul Shot

D-OUTSIDERS

[C] All your Charas gain +1000 Pow and +1 Soul.
[(Shot Icon): For the turn, when the next damage dealt by the attacking Chara that triggered this card is cancelled, deal 1 damage to your Opp.)

NIK/S117-028R T: Soul Shot

Victory to Mankind

[C] All your Charas gain +1000 Pow and +1 Soul.
[(Shot Icon): For the turn, when the next damage dealt by the attacking Chara that triggered this card is cancelled, deal 1 damage to your Opp.)

NIK/S117-029 T: Soul Shot

Victory to Mankind

[C] All your Charas gain +1000 Pow and +1 Soul.
[(Shot Icon): For the turn, when the next damage dealt by the attacking Chara that triggered this card is cancelled, deal 1 damage to your Opp.)

NIK/S117-029A T: Soul Shot

[C] All your Charas gain +1000 Pow and +1 Soul.
 ([Shot Icon]: For the turn, when the next damage dealt by the attacking Chara that triggered this card is cancelled, deal 1 damage to your Opp.)

[C] All your Charas gain +1000 Pow and +1 Soul.
 ([Shot Icon]: For the turn, when the next damage dealt by the attacking Chara that triggered this card is cancelled, deal 1 damage to your Opp.)

[A] **CX COMBO** When "MIRACLE SNOV" is placed in your CX Zone, reveal the top card of your LB. If it's a :NIKKE: Chara, put it in your CX, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn. (Otherwise put it back where it was)

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX with a Treasure Trigger Icon revealed this way, search your LB for up to 1 :NIKKE: Chara, reveal it, put it in your hand, shuffle your LB, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

	$\frac{L_0}{C_0}$
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[A] **XC COMBO** When "MIRACLE SNOW" is placed in your CX Zone, reveal the top card of your LB. If it's a :NIKKE: Chara, put it in your Stock, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn. (Otherwise put it back where it was)

[S] **BRAINSTORM** ([1] Rest this) Flip over the top 4 cards of your LB and put them in the WR. For each CX with a Treasure Trigger Icon revealed this way, search your LB for up to 1 :NIKKE: Chara, reveal it, put it in your hand, shuffle your LB, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

LC
CC

[S] **BRAINSTORM** ([1]) Rest this Flip over the top 4 cards of your LB and put them in the WR. For each CX with a Treasure Trigger Icon revealed this way, search your LB for up to 1:NIKKE: Chara, reveal it, put it in your hand, shuffle your LB, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

LC
CC

[A] [Discard 2 cards from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose up to 3 cards in your Opp.'s WR, return them to the LB, and your Opp. shuffles their LB.

	L3
	C2

[A] When this is placed from hand to the Stage, draw up to 1 card, and this gains +2000 Pow for the turn.

L3
C2

[A] When this is placed from hand to the Stage, draw up to 1 card, and this gains +2000 Pow for the turn.

L3
C2

[A] [Discard 2 cards from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose up to 3 cards in your Opp.'s WR, return them to the LB, and your Opp. shuffles their LB.

	L3
	C2

[A] When this is placed from hand to the Stage, all your Charas gain +1 Soul for the turn.

[A] **CX COMBO** When "Bunny x 777" is placed in your CX Zone, if you have another "Showtime" Blanc, this gains the following ability for the turn. "[C] +1 Damage from your Shot Trigger Icons." Afterward, all your Charas gain the following ability for the turn. "[A] When this attacks, look at up to 2 cards from top of your LB, choose up to 2 of them and put them on top of the LB in any order, and put the rest in the WR."

L3
C2

[A] When this is placed from hand to the Stage, all your Charas gain +1 Soul for the turn.

[A] **CX COMBO** When "Bunny x 777" is placed in your CX Zone, if you have another "Showtime" Blanc, this gains the following ability for the turn. "[C] +1 to Damage from your Shot Trigger Icons." Afterward, all your Charas gain the following ability for the turn. "[A] When this attacks, look at up to 2 cards from top of your LB, choose up to 2 of them and put them on top of the LB in any order, and put the rest in the WR."

L3
C2

[A] When this is placed from hand to the Stage, all your Charas gain +1 Soul for the turn.

[A] **CX COMBO** When "Bunny x 777" is placed in your CX Zone, if you have another "Showtime" Blanc, this gains the following ability for the turn. "[C] +1 to Damage from your Shot Trigger Icons." Afterward, all your Charas gain the following ability for the turn. "[A] When this attacks, look up to 2 cards from top of your LB, choose up to 2 of them and put them on top of the LB in any order, and put the rest in the WR."

	L3
	C2

[A] When this is placed from hand to the Stage, all your Charas gain +1 Soul for the turn.

[A] **CX COMBO** When "Bunny x 777" is placed in your CX Zone, if you have another 'Showtime' Blanc, this gains the following ability for the turn. [C] +1 to Damage from your Shot Trigger Icons." Afterward, all your Charas gain the following ability for the turn. [A] When this attacks, look at up to 2 cards from top of your LB, choose up to 2 of them and put them on top of the LB in any order, and put the rest in the WR."

L3
C2

[C] If there is a CX with a Treasure Trigger Icon in your CX Zone, this card gains a Treasure Trigger in all Zones.

[A] [Discard a CX from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::NIKKE:: Chara in your WR and return it to your hand.

LC
CC

[C] If there is a CX with a Treasure Trigger Icon in your CX Zone, this card gains a Treasure Trigger in all Zones.
[A] [Discard a CX from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::NIKKE:: Chara in your WR and return it to your hand.

	$\frac{L_0}{C_0}$
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[A] When the Trigger Check of this reveals a CX with a Treasure Trigger Icon, you may choose a Chara in your WR and return it to your hand.
 [A] [(1) Discard a card from your hand to the WR, send this to Memory] When this becomes Reversed, may pay. If so, search your LB for up to 1 ::NIKKE:: Chara, reveal it, put it in your hand, and shuffle your LB.

LC
CC

[A] When the Trigger Check of this reveals a CX with a Treasure Trigger Icon, you may choose a Chara in your WR and return it to your hand.
 [A] ([1] Discard a card from your hand to the WR, send this to Memory)
 When this becomes Reversed, may pay. If so, search your LB for up to 1
 ::NIKKE:: Chara, reveal it, put it in your hand, and shuffle your LB.

	LC
	CC

[A] When the Trigger Check of this reveals a CX with a Treasure Trigger Icon, you may choose a Chara in your WR and return it to your hand.
[A] [(1) Discard a card from your hand to the WR, send this to Memory] When this becomes Reversed, may pay. If so, search your LB for up to 1 ::NIKKE:: Chara, reveal it, put it in your hand, and shuffle your LB.

	L0
	C0

"Dragon of the Deep" Guillotine

[A] When this is placed from hand to the Stage, if there is 1 or fewer Charas in your Opp.'s Front Row, you may choose a Cost 0 or lower Chara in your Opp.'s Front Row and put it on the bottom of the LB.

[A] [Put the top card of your Stock in your Clock] When this is placed from the Stage to the WR, may pay. If so, search your LB for up to 1 Cost 0 or lower ::NIKKE:: Chara whose Level is less than or equal to your Level, put it Rested in any Slot on the Stage, and shuffle your LB.

NIKKE - Extrinsic | NIK/S117-035 T: None

L0C0

"Dragon of the Deep" Guillotine

[A] When this is placed from hand to the Stage, if there is 1 or fewer Charas in your Opp.'s Front Row, you may choose a Cost 0 or lower Chara in your Opp.'s Front Row and put it on the bottom of the LB.

[A] [Put the top card of your Stock in your Clock] When this is placed from the Stage to the WR, may pay. If so, search your LB for up to 1 Cost 0 or lower ::NIKKE:: Chara whose Level is less than or equal to your Level, put it Rested in any Slot on the Stage, and shuffle your LB.

NIKKE - Extrinsic | NIK/S117-035S T: None

L0C0

"Dragon of the Deep" Guillotine

[A] When this is placed from hand to the Stage, if there is 1 or fewer Charas in your Opp.'s Front Row, you may choose a Cost 0 or lower Chara in your Opp.'s Front Row and put it on the bottom of the LB.

[A] [Put the top card of your Stock in your Clock] When this is placed from the Stage to the WR, may pay. If so, search your LB for up to 1 Cost 0 or lower ::NIKKE:: Chara whose Level is less than or equal to your Level, put it Rested in any Slot on the Stage, and shuffle your LB.

NIKKE - Extrinsic | NIK/S117-035SP T: None

L0C0

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"Model Senior Student" Rei

[A] At the start of your Opp.'s Attack Phase, if all your Charas are ::NIKKE::, you may put the top card of your LB in the WR. If it's a Level 2 or lower Chara, this gains the following ability for the turn. "[A] When this is Front Attacked, you may return this to your hand."

NIKKE - School Circle | NIK/S117-036 T: None

L0C0

"Model Senior Student" Rei

[A] At the start of your Opp.'s Attack Phase, if all your Charas are ::NIKKE::, you may put the top card of your LB in the WR. If it's a Level 2 or lower Chara, this gains the following ability for the turn. "[A] When this is Front Attacked, you may return this to your hand."

NIKKE - School Circle | NIK/S117-036S T: None

L0C0

Blanc: White Rabbit

[C] During your turn, if you have 2 or more other ::NIKKE:: Charas, this gains +2000 Pow.

[A] **CX COMBO** When this attacks, if "Bunny X 777" is in the CX Zone and you have another ::NIKKE:: Chara, put the top 2 cards of your LB in the WR, choose up to 1 Level X or lower ::NIKKE:: Chara in your WR and return it to your hand. X = sum of Levels of cards put in the WR via this effect. (CX are considered to be Level 0 for this effect)

NIKKE - 777 | NIK/S117-037 T: None

L1C0

Nikke Booster Pack

Blanc: White Rabbit

[C] During your turn, if you have 2 or more other ::NIKKE:: Charas, this gains +2000 Pow.

[A] **CX COMBO** When this attacks, if "Bunny X 777" is in the CX Zone and you have another ::NIKKE:: Chara, put the top 2 cards of your LB in the WR, choose up to 1 Level X or lower ::NIKKE:: Chara in your WR and return it to your hand. X = sum of Levels of cards put in the WR via this effect. (CX are considered to be Level 0 for this effect)

NIKKE - 777 | NIK/S117-037S T: None

L1C0

Noir: Black Rabbit

[C] If there is a CX with a Treasure Trigger Icon in your CX Zone, CX in all your other Zones gain a Shot Trigger Icon.

[C] **ASSIST** All your ::NIKKE:: Charas in front of this gain +1500 Pow.

NIKKE - 777 | NIK/S117-038 T: Soul

L2C1

Noir: Black Rabbit

[C] If there is a CX with a Treasure Trigger Icon in your CX Zone, CX in all your other Zones gain a Shot Trigger Icon.

[C] **ASSIST** All your ::NIKKE:: Charas in front of this gain +1500 Pow.

NIKKE - 777 | NIK/S117-038S T: Soul

L2C1

Mary: Bay Goddess

[C] If you have 2 or more other ::NIKKE:: Charas, this gains +5000 Pow.

[A] **CX COMBO** At the start of your Encore Step, if "BLUEWATER ISLAND" is in the CX Zone, this is in the Front Row, you have 2 or more other ::NIKKE:: Charas, and either Chara Opposite this doesn't exist or is Reversed, you may put the top card of your Clock in the WR.

NIKKE - Seraphim | NIK/S117-039 T: Soul

L2C1

Mary: Bay Goddess

[C] If you have 2 or more other ::NIKKE:: Charas, this gains +5000 Pow.

[A] **CX COMBO** At the start of your Encore Step, if "BLUEWATER ISLAND" is in the CX Zone, this is in the Front Row, you have 2 or more other ::NIKKE:: Charas, and either Chara Opposite this doesn't exist or is Reversed, you may put the top card of your Clock in the WR.

NIKKE - Seraphim | NIK/S117-039S T: Soul

L2C1

Mary: Bay Goddess

[C] If you have 2 or more other ::NIKKE:: Charas, this gains +5000 Pow.

[A] **CX COMBO** At the start of your Encore Step, if "BLUEWATER ISLAND" is in the CX Zone, this is in the Front Row, you have 2 or more other ::NIKKE:: Charas, and either Chara Opposite this doesn't exist or is Reversed, you may put the top card of your Clock in the WR.

NIKKE - Seraphim | NIK/S117-039SP T: Soul

L2C1

"Chastisement" D

[S] [Rest this, put this in the WR] Choose a Level 0 or lower ::NIKKE:: Chara in your WR that isn't "Chastisement" D" and put it in any Slot on the Stage.

NIKKE - Perilous Siege | NIK/S117-040 T: None

L0C0

"Chastisement" D

[S] [Rest this, put this in the WR] Choose a Level 0 or lower ::NIKKE:: Chara in your WR that isn't "Chastisement" D" and put it in any Slot on the Stage.

NIKKE - Perilous Siege | NIK/S117-040S T: None

L0C0

"Kotodama: Words of Power" Maiden

[A] When this is placed from hand to the Stage, choose 1 of your Opp.'s Charas, and that Chara gains the following ability for the turn. "[C] This cannot move to another Slot."

[S] [Discard a card from your hand to the WR, put this in the WR] Choose a ::NIKKE:: Chara in your WR and return it to your hand.

NIKKE - Extrinsic | NIK/S117-041 T: None

L0C0

"Kotodama: Words of Power" Maiden

[A] When this is placed from hand to the Stage, choose 1 of your Opp.'s Charas, and that Chara gains the following ability for the turn. "[C] This cannot move to another Slot."

[S] [Discard a card from your hand to the WR, put this in the WR] Choose a ::NIKKE:: Chara in your WR and return it to your hand.

NIKKE - Extrinsic | NIK/S117-041S T: None

L0C0

"...Annoying" Frima

[A] [(1) Discard a CX from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a CX in your WR and return it to your hand.

NIKKE | NIK/S117-042 T: None

L0C0

"...Annoying" Frima

[A] [(1) Discard a CX from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a CX in your WR and return it to your hand.

NIKKE | NIK/S117-042S T: None

L0C0

"Sense Sharing" Mihara

[A] This ability activates up to once per turn. When you use an [S] ability, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.
[A] [(1)] At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this.
[A] [Put the top card of your Stock in your Clock, Rest this] At the start of your CX Phase, if you have 3 or more other ::NIKKE:: Charas, may pay. If so, this gains the following ability for the turn. [A] At the start of your Attack Phase, deal 1 Damage to your Opp., choose 1 of your Opp.'s Standing Charas and Rest it." (DC can occur)

NIKKE - Wardress | NIK/S117-043 T: None

L1
C0

"Sense Sharing" Mihara

[A] This ability activates up to once per turn. When you use an [S] ability, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.
[A] [(1)] At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this.
[A] [Put the top card of your Stock in your Clock, Rest this] At the start of your CX Phase, if you have 3 or more other ::NIKKE:: Charas, may pay. If so, this gains the following ability for the turn. [A] At the start of your Attack Phase, deal 1 Damage to your Opp., choose 1 of your Opp.'s Standing Charas and Rest it." (DC can occur)

NIKKE - Wardress | NIK/S117-043S T: None

L1
C0

"Pepper Therapy" Pepper

[C] If all your Charas are ::NIKKE::, this gains +2500 Pow and the following ability.
[A] [(1)] At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this."
[A] [Discard a ::NIKKE:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Mary: Bay Goddess", reveal it, put it in your hand, and shuffle your LB.

NIKKE - Seraphim | NIK/S117-044 T: None

L1
C0

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"Pepper Therapy" Pepper

[C] If all your Charas are ::NIKKE::, this gains +2500 Pow and the following ability.
[A] [(1)] At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this."
[A] [Discard a ::NIKKE:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Mary: Bay Goddess", reveal it, put it in your hand, and shuffle your LB.

NIKKE - Seraphim | NIK/S117-044S T: None

L1
C0

"Fat Cat" Yan

[A] When this attacks, choose 1 of your other ::NIKKE:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::NIKKE:: Charas.
[A] When this attacks, all your Charas gain the following ability for the turn.
[A] When the Trigger Check of this reveals a CX with a Treasure Trigger Icon, you may draw a card. If so, discard a card from your hand to the WR."

NIKKE - Talentum | NIK/S117-045 T: None

L1
C0

"Fat Cat" Yan

[A] When this attacks, choose 1 of your other ::NIKKE:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::NIKKE:: Charas.
[A] When this attacks, all your Charas gain the following ability for the turn.
[A] When the Trigger Check of this reveals a CX with a Treasure Trigger Icon, you may draw a card. If so, discard a card from your hand to the WR."

NIKKE - Talentum | NIK/S117-045S T: None

L1
C0

Nikke Booster Pack

"Gotcha..." Guilty

[C] If you have a YELLOW card, a RED card, and a BLUE card in your Level Zone, this can be played from hand without meeting the color requirement. Otherwise, you cannot play this from hand.
[A] When this is placed from hand to the Stage, choose up to 1 of your Opp.'s Charas and return it to their hand. You may discard a card from your hand to the WR. If so, choose 1 of your Opp.'s Charas and return it to their hand.
[A] [(3)] When the Battle Opp. of this becomes Reversed, may pay. If so, put that Chara in Clock.

NIKKE - Real Kindness | NIK/S117-046 T: Soul

L3
C2

"Gotcha..." Guilty

[C] If you have a YELLOW card, a RED card, and a BLUE card in your Level Zone, this can be played from hand without meeting the color requirement. Otherwise, you cannot play this from hand.
[A] When this is placed from hand to the Stage, choose up to 1 of your Opp.'s Charas and return it to their hand. You may discard a card from your hand to the WR. If so, choose 1 of your Opp.'s Charas and return it to their hand.
[A] [(3)] When the Battle Opp. of this becomes Reversed, may pay. If so, put that Chara in Clock.

NIKKE - Real Kindness | NIK/S117-046S T: Soul

L3
C2

"Gotcha..." Guilty

[C] If you have a YELLOW card, a RED card, and a BLUE card in your Level Zone, this can be played from hand without meeting the color requirement. Otherwise, you cannot play this from hand.
[A] When this is placed from hand to the Stage, choose up to 1 of your Opp.'s Charas and return it to their hand. You may discard a card from your hand to the WR. If so, choose 1 of your Opp.'s Charas and return it to their hand.
[A] [(3)] When the Battle Opp. of this becomes Reversed, may pay. If so, put that Chara in Clock.

NIKKE - Real Kindness | NIK/S117-046SP T: Soul

L3
C2

"Case Closed" Novel

[C] All your other ::NIKKE:: Charas gain +500 Pow.
[S] [Rest this] Choose a card in your Level Zone and a ::NIKKE:: Chara in your WR and swap them.

NIKKE - Protocol | NIK/S117-047 T: None

L0
C0

"Case Closed" Novel

[C] All your other ::NIKKE:: Charas gain +500 Pow.
[S] [Rest this] Choose a card in your Level Zone and a ::NIKKE:: Chara in your WR and swap them.

NIKKE - Protocol | NIK/S117-047S T: None

L0
C0

"Victory is Mine" Milk

[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.
[S] BRAINSTORM [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, perform the following action. "Choose a ::NIKKE:: Chara in your WR and return it to your hand, and discard a card from your hand to the WR."

NIKKE | NIK/S117-048 T: None

L0
C0

"Victory is Mine" Milk

[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.
[S] BRAINSTORM [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, perform the following action. "Choose a ::NIKKE:: Chara in your WR and return it to your hand, and discard a card from your hand to the WR."

NIKKE | NIK/S117-048S T: None

L0
C0

"Memories of Blue Butterflies" N102

[A] When this is placed from hand to the Stage, all players perform the following action. "If there are 5 or more cards in your Memory, choose 4 cards in your Memory, and put all cards in your Memory other than those chosen this way in the WR."
[A] RECOLLECTION At the start of your Encore Step, if there is no "Anne: Miracle Fairy" in your Memory, put this in the WR.

NIKKE - Recall & Release | NIK/S117-049 T: None

L1
C0

"Memories of Blue Butterflies" N102

[A] When this is placed from hand to the Stage, all players perform the following action. "If there are 5 or more cards in your Memory, choose 4 cards in your Memory, and put all cards in your Memory other than those chosen this way in the WR."
[A] RECOLLECTION At the start of your Encore Step, if there is no "Anne: Miracle Fairy" in your Memory, put this in the WR.

NIKKE - Recall & Release | NIK/S117-049S T: None

L1
C0

"Troubleshooter" Sugar

[A] When you use the BACKUP of this, if all your Charas are ::NIKKE::, you may put the top card of your LB in your Stock.
[S] [Counter] BACKUP 2000, Level 1 [(1) Discard this card from your hand to the WR]

NIKKE | NIK/S117-050 T: Soul

L1
C1

"Troubleshooter" Sugar

[A] When you use the BACKUP of this, if all your Charas are ::NIKKE::, you may put the top card of your LB in your Stock.
[S] [Counter] BACKUP 2000, Level 1 [(1) Discard this card from your hand to the WR]

NIKKE | NIK/S117-050S T: Soul

L1
C1

"Troubleshooter" Sugar

[A] When you use the BACKUP of this, if all your Charas are ::NIKKE::, you may put the top card of your LB in your Stock.
[S] [Counter] BACKUP 2000, Level 1 [(1) Discard this card from your hand to the WR]

NIKKE | NIK/S117-050SP T: Soul

L1
C1

"Partisan Protocol" Exia

[A] When this is placed from hand to the Stage, look at up to 2 cards from the top of your Opp.'s LB and put them on top of the LB in the original order.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

NIKKE - Protocol | NIK/S117-051 T: Soul

L1
C1

"Partisan Protocol" Exia

[A] When this is placed from hand to the Stage, look at up to 2 cards from the top of your Opp.'s LB and put them on top of the LB in the original order.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

NIKKE - Protocol | NIK/S117-051S T: Soul

L1
C1

"Partisan Protocol" Exia

[A] When this is placed from hand to the Stage, look at up to 2 cards from the top of your Opp.'s LB and put them on top of the LB in the original order.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

NIKKE - Protocol | NIK/S117-051SP T: Soul

L1
C1

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"BDG" Yuni

[C] For each of your Opp.'s Rested Charas, this gains +500 Pow.
[A] [(2)] When this is placed from hand to the Stage, may pay. If so, look at up to 2 cards from top of your LB, choose up to 2 of them and put them on top of your LB in any order, put the rest in the WR, and your Opp. cannot use [S] of Charas on their Stage until the next end of your Opp.'s Stage.

NIKKE - Wardress | NIK/S117-052 T: Soul

L2
C0

"BDG" Yuni

[C] For each of your Opp.'s Rested Charas, this gains +500 Pow.
[A] [(2)] When this is placed from hand to the Stage, may pay. If so, look at up to 2 cards from top of your LB, choose up to 2 of them and put them on top of your LB in any order, put the rest in the WR, and your Opp. cannot use [S] of Charas on their Stage until the next end of your Opp.'s Stage.

NIKKE - Wardress | NIK/S117-052S T: Soul

L2
C0

"BDG" Yuni

[C] For each of your Opp.'s Rested Charas, this gains +500 Pow.
[A] [(2)] When this is placed from hand to the Stage, may pay. If so, look at up to 2 cards from top of your LB, choose up to 2 of them and put them on top of your LB in any order, put the rest in the WR, and your Opp. cannot use [S] of Charas on their Stage until the next end of your Opp.'s Stage.

NIKKE - Wardress | NIK/S117-052SP T: Soul

L2
C0

Nikke Booster Pack

"A Teacher's Grace" Marciana

[C] If you have 3 or more other ::NIKKE:: Charas, this gains +5000 Pow.
[A] When Damage dealt by this isn't Cancelled, put up to 1 card from top of your Clock in the WR, and this gains +1000 Pow for the turn.

NIKKE - Academia | NIK/S117-053 T: Soul

L2
C1

"A Teacher's Grace" Marciana

[C] If you have 3 or more other ::NIKKE:: Charas, this gains +5000 Pow.
[A] When Damage dealt by this isn't Cancelled, put up to 1 card from top of your Clock in the WR, and this gains +1000 Pow for the turn.

NIKKE - Academia | NIK/S117-053S T: Soul

L2
C1

"A Teacher's Grace" Marciana

[C] If you have 3 or more other ::NIKKE:: Charas, this gains +5000 Pow.
[A] When Damage dealt by this isn't Cancelled, put up to 1 card from top of your Clock in the WR, and this gains +1000 Pow for the turn.

NIKKE - Academia | NIK/S117-053SP T: Soul

L2
C1

KILL THE LORD
BRAINSTORM

Flip over the top 3 cards of your LB and put them in the WR. Choose a Level X or lower ::NIKKE:: Chara in your WR and return it to your hand. X = # of ::NIKKE:: Charas revealed this way.

NIK/S117-054 T: None

L1
C0

KILL THE LORD
BRAINSTORM

Flip over the top 3 cards of your LB and put them in the WR. Choose a Level X or lower ::NIKKE:: Chara in your WR and return it to your hand. X = # of ::NIKKE:: Charas revealed this way.

NIK/S117-054S T: None

L1
C0

MIRACLE SNOW

NIK/S117-055 T: Treasure

MIRACLE SNOW

[C] All your Charas gain +1000 Pow and +1 Soul.
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

NIK/S117-055R T: Treasure

Bunny X 777

[C] All your Charas gain +1000 Pow and +1 Soul.
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

NIK/S117-056 T: Treasure

Bunny X 777

[C] All your Charas gain +1000 Pow and +1 Soul.
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

NIK/S117-056EX T: Treasure

Bunny X 777

[C] All your Charas gain +1000 Pow and +1 Soul.
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

NIK/S117-056R T: Treasure

BLUEWATER ISLAND

[C] All your Charas gain +1000 Pow and +1 Soul.
([Pool Icon]: When this card is triggered, you may put the top card of your LB in your stock)

NIK/S117-057 T: Stock

BLUEWATER ISLAND

[C] All your Charas gain +1000 Pow and +1 Soul.
([Pool Icon]: When this card is triggered, you may put the top card of your LB in your stock)

NIK/S117-057R T: Stock

"Red Wolf" Red Hood

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, perform the following action. "If you are Level 1, all your Charas gain +1 Soul for the turn. If you are Level 2, choose 1 of your Opp.'s Charas and return it to their hand. If you are Level 3, deal 50 Damage to your Opp., look at up to 4 cards from top of your LB and search for up to 1 :NIKKE:: Chara, reveal it, put it in your hand, and put the rest in the WR." (DC can occur)

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 Chara in your WR and return it to your hand.

NIKKE - Goddess | NIK/S117-058 T: None

L0C0

"Red Wolf" Red Hood

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, perform the following action. "If you are Level 1, all your Charas gain +1 Soul for the turn. If you are Level 2, choose 1 of your Opp.'s Charas and return it to their hand. If you are Level 3, deal 50 Damage to your Opp., look at up to 4 cards from top of your LB and search for up to 1 :NIKKE:: Chara, reveal it, put it in your hand, and put the rest in the WR." (DC can occur)

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 Chara in your WR and return it to your hand.

NIKKE - Goddess | NIK/S117-058S T: None

L0C0

"Red Wolf" Red Hood

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, perform the following action. "If you are Level 1, all your Charas gain +1 Soul for the turn. If you are Level 2, choose 1 of your Opp.'s Charas and return it to their hand. If you are Level 3, deal 50 Damage to your Opp., look at up to 4 cards from top of your LB and search for up to 1 :NIKKE:: Chara, reveal it, put it in your hand, and put the rest in the WR." (DC can occur)

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 Chara in your WR and return it to your hand.

NIKKE - Goddess | NIK/S117-058SP T: None

L0C0

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Modernia: First Affection

[C] If you have 2 or more other :NIKKE:: Charas, this gains +4000 Pow.

[A] **CX COMBO** When this attacks, if "First Affection" is in the CX Zone and you have 2 or more other :NIKKE:: Charas, reveal the top card of your LB, choose a Level X or lower Chara in your WR and return it to your hand. If X is 2 or higher, put up to 1 card from top of your LB in your Stock. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. If it isn't put in Stock, put it back where it was)

NIKKE - Heretic | NIK/S117-059 T: Soul

L1C0

Modernia: First Affection

[C] If you have 2 or more other :NIKKE:: Charas, this gains +4000 Pow.

[A] **CX COMBO** When this attacks, if "First Affection" is in the CX Zone and you have 2 or more other :NIKKE:: Charas, reveal the top card of your LB, choose a Level X or lower Chara in your WR and return it to your hand. If X is 2 or higher, put up to 1 card from top of your LB in your Stock. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. If it isn't put in Stock, put it back where it was)

NIKKE - Heretic | NIK/S117-059EX T: Soul

L1C0

Modernia: First Affection

[C] If you have 2 or more other :NIKKE:: Charas, this gains +4000 Pow.

[A] **CX COMBO** When this attacks, if "First Affection" is in the CX Zone and you have 2 or more other :NIKKE:: Charas, reveal the top card of your LB, choose a Level X or lower Chara in your WR and return it to your hand. If X is 2 or higher, put up to 1 card from top of your LB in your Stock. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. If it isn't put in Stock, put it back where it was)

NIKKE - Heretic | NIK/S117-059S T: Soul

L1C0

Nikke Booster Pack

Modernia: First Affection

[C] If you have 2 or more other :NIKKE:: Charas, this gains +4000 Pow.

[A] **CX COMBO** When this attacks, if "First Affection" is in the CX Zone and you have 2 or more other :NIKKE:: Charas, reveal the top card of your LB, choose a Level X or lower Chara in your WR and return it to your hand. If X is 2 or higher, put up to 1 card from top of your LB in your Stock. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. If it isn't put in Stock, put it back where it was)

NIKKE - Heretic | NIK/S117-059SP T: Soul

L1C0

"Wonderland" Alice

[C] If you have 4 or more :NIKKE:: Charas, this gets -1 Level while in your hand.

[C] If all your Charas are :NIKKE::, this gains +2000 Pow and the following ability.

[A] When the Battle Opp. of this becomes Reversed, you may put that Chara on top of the LB.

[A] [Discard a :NIKKE:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, return the top card of your Clock to your hand.

NIKKE - Unlimited | NIK/S117-060 T: Soul

L3C2

"Wonderland" Alice

[C] If you have 4 or more :NIKKE:: Charas, this gets -1 Level while in your hand.

[C] If all your Charas are :NIKKE::, this gains +2000 Pow and the following ability.

[A] When the Battle Opp. of this becomes Reversed, you may put that Chara on top of the LB.

[A] [Discard a :NIKKE:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, return the top card of your Clock to your hand.

NIKKE - Unlimited | NIK/S117-060S T: Soul

L3C2

"Wonderland" Alice

[C] If you have 4 or more :NIKKE:: Charas, this gets -1 Level while in your hand.

[C] If all your Charas are :NIKKE::, this gains +2000 Pow and the following ability.

[A] When the Battle Opp. of this becomes Reversed, you may put that Chara on top of the LB.

[A] [Discard a :NIKKE:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, return the top card of your Clock to your hand.

NIKKE - Unlimited | NIK/S117-060SP T: Soul

L3C2

"Wonderland" Alice

[C] If you have 4 or more :NIKKE:: Charas, this gets -1 Level while in your hand.

[C] If all your Charas are :NIKKE::, this gains +2000 Pow and the following ability.

[A] When the Battle Opp. of this becomes Reversed, you may put that Chara on top of the LB.

[A] [Discard a :NIKKE:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, return the top card of your Clock to your hand.

NIKKE - Unlimited | NIK/S117-060SSP T: Soul

L3C2

"Resplendent Cherry Blossom" Sakura

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

[A] **CX COMBO** [Return this to your hand] When "CHERRY BLOSSOM" is placed in your CX Zone, may pay. If so, reveal the top card of your LB. If it's a :NIKKE:: Chara, put it in your hand. (Otherwise put it back where it was)

NIKKE - Underworld Queen | NIK/S117-061 T: None

L0C0

"Resplendent Cherry Blossom" Sakura

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

[A] **CX COMBO** [Return this to your hand] When "CHERRY BLOSSOM" is placed in your CX Zone, may pay. If so, reveal the top card of your LB. If it's a :NIKKE:: Chara, put it in your hand. (Otherwise put it back where it was)

NIKKE - Underworld Queen | NIK/S117-061S T: Soul

L0C0

"Resplendent Cherry Blossom" Sakura

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

[A] **CX COMBO** [Return this to your hand] When "CHERRY BLOSSOM" is placed in your CX Zone, may pay. If so, reveal the top card of your LB. If it's a :NIKKE:: Chara, put it in your hand. (Otherwise put it back where it was)

NIKKE - Underworld Queen | NIK/S117-061SP T: Soul

L0C0

"Lion's Heart" Leona

[C] If all your Charas are :NIKKE::, this gains +1000 Pow.

[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

NIKKE - Happy Zoo | NIK/S117-062 T: None

L0C0

"Lion's Heart" Leona

[C] If all your Charas are :NIKKE::, this gains +1000 Pow.

[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

NIKKE - Happy Zoo | NIK/S117-062S T: None

L0C0

"Lion's Heart" Leona

[C] If all your Charas are :NIKKE::, this gains +1000 Pow.

[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

NIKKE - Happy Zoo | NIK/S117-062SP T: None

L0C0

Ludmilla: Winter Owner

[A] When this is placed from hand to the Stage, choose up to 2 of your Charas, and those Charas gain +1500 Pow for the turn.

[S] [Put this in your Stock, put the bottom card of your Stock in the WR] Choose 1 of your Opp.'s Charas and return it to their hand.

NIKKE - Unlimited | NIK/S117-063 T: Soul

L2C1

Ludmilla: Winter Owner

[A] When this is placed from hand to the Stage, choose up to 2 of your Charas, and those Charas gain +1500 Pow for the turn.

[S] [Put this in your Stock, put the bottom card of your Stock in the WR] Choose 1 of your Opp.'s Charas and return it to their hand.

NIKKE - Unlimited | NIK/S117-063S T: Soul

L2C1

Ludmilla: Winter Owner

[A] When this is placed from hand to the Stage, choose up to 2 of your Charas, and those Charas gain +1500 Pow for the turn.

[S] [Put this in your Stock, put the bottom card of your Stock in the WR] Choose 1 of your Opp.'s Charas and return it to their hand.

NIKKE - Unlimited | NIK/S117-063SP T: Soul

L2C1

Ludmilla: Winter Owner

[A] When this is placed from hand to the Stage, choose up to 2 of your Charas, and those Charas gain +1500 Pow for the turn.

[S] [Put this in your Stock, put the bottom card of your Stock in the WR] Choose 1 of your Opp.'s Charas and return it to their hand.

NIKKE - Unlimited | NIK/S117-063SSP T: Soul

L2C1

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Noise: Classic Diva

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, this gains +1000 Pow for the turn, and your Opp. cannot play Events from hand until the next end of your Opp.'s turn.

[A] When this attacks, if you have 4 or more other ::NIKKE:: Charas, this gains +4000 Pow and the following ability until the next end of your Opp.'s turn. [C] Chara Opposite this cannot Side Attack."

NIKKE - Prima Donna | NIK/S117-064 T: Soul

L2C1

Noise: Classic Diva

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, this gains +1000 Pow for the turn, and your Opp. cannot play Events from hand until the next end of your Opp.'s turn.

[A] When this attacks, if you have 4 or more other ::NIKKE:: Charas, this gains +4000 Pow and the following ability until the next end of your Opp.'s turn. [C] Chara Opposite this cannot Side Attack."

NIKKE - Prima Donna | NIK/S117-064S T: Soul

L2C1

Noise: Classic Diva

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, this gains +1000 Pow for the turn, and your Opp. cannot play Events from hand until the next end of your Opp.'s turn.

[A] When this attacks, if you have 4 or more other ::NIKKE:: Charas, this gains +4000 Pow and the following ability until the next end of your Opp.'s turn. [C] Chara Opposite this cannot Side Attack."

NIKKE - Prima Donna | NIK/S117-064SP T: Soul

L2C1

Nikke Booster Pack

Red Hood, To the Best Allies

[A] When this is placed from hand or Memory to the Stage, this gains +4500 Pow and the following 2 abilities for the turn. [A] When the Battle Opp. of this becomes Reversed, you may put that Chara in Clock." [A] At the start of Encore Step, send this to Memory."

[A] **CX COMBO RECOLLECTION** [(3) Discard 2 cards from your hand to the WR] While this is in Memory, when "RED ASH" is placed in your CX Phase, if you are Level 3 or higher, may pay. If so, put this in an empty Slot on the Stage, and deal 1 Damage to your Opp. twice. (DC can occur)

NIKKE - Goddess | NIK/S117-065 T: Soul

L3C2

Red Hood, To the Best Allies

[A] When this is placed from hand or Memory to the Stage, this gains +4500 Pow and the following 2 abilities for the turn. [A] When the Battle Opp. of this becomes Reversed, you may put that Chara in Clock." [A] At the start of Encore Step, send this to Memory."

[A] **CX COMBO RECOLLECTION** [(3) Discard 2 cards from your hand to the WR] While this is in Memory, when "RED ASH" is placed in your CX Phase, if you are Level 3 or higher, may pay. If so, put this in an empty Slot on the Stage, and deal 1 Damage to your Opp. twice. (DC can occur)

NIKKE - Goddess | NIK/S117-065S T: Soul

L3C2

"Walk Training" Biscuit

[C] If you have 2 or more other ::NIKKE:: Charas, this gains +1500 Pow and [A] **ENCORE** [Discard a ::NIKKE:: Chara from your hand to the WR].

[A] [Discard a card from your hand to the WR] When this attacks, may pay. If so, put the top card of your Clock in the WR]

[A] **CX COMBO** [(1) Discard a card from your hand to the WR] When this attacks, if "BOW-WOW PARADISE" is in the CX Zone and you have 2 or more other ::NIKKE:: Charas, may pay. If so, deal 4 Damage to your Opp.. (DC can occur)

NIKKE - Happy Zoo | NIK/S117-066 T: Soul

L3C2

"Walk Training" Biscuit

[C] If you have 2 or more other ::NIKKE:: Charas, this gains +1500 Pow and [A] **ENCORE** [Discard a ::NIKKE:: Chara from your hand to the WR].

[A] [Discard a card from your hand to the WR] When this attacks, may pay. If so, put the top card of your Clock in the WR]

[A] **CX COMBO** [(1) Discard a card from your hand to the WR] When this attacks, if "BOW-WOW PARADISE" is in the CX Zone and you have 2 or more other ::NIKKE:: Charas, may pay. If so, deal 4 Damage to your Opp.. (DC can occur)

NIKKE - Happy Zoo | NIK/S117-066S T: Soul

L3C2

"Walk Training" Biscuit

[C] If you have 2 or more other ::NIKKE:: Charas, this gains +1500 Pow and [A] **ENCORE** [Discard a ::NIKKE:: Chara from your hand to the WR].

[A] [Discard a card from your hand to the WR] When this attacks, may pay. If so, put the top card of your Clock in the WR]

[A] **CX COMBO** [(1) Discard a card from your hand to the WR] When this attacks, if "BOW-WOW PARADISE" is in the CX Zone and you have 2 or more other ::NIKKE:: Charas, may pay. If so, deal 4 Damage to your Opp.. (DC can occur)

NIKKE - Happy Zoo | NIK/S117-066SP T: Soul

L3C2

Modernia, Pure Love

[C] When you play this from your hand, you may choose 1 of your "Realization" Marian" and put it in the WR. If so, you may play this with 0 Cost.

[A] When this is placed from hand to the Stage, you may choose a ::NIKKE:: Chara in your Clock and put it on the bottom of your LB.

[A] [(3) Discard 2 cards from your hand to the WR] When this attacks, may pay. If so, deal 4 Damage to your Opp.. (DC can occur)

NIKKE - Heretic | NIK/S117-067 T: Soul

L3C2

Modernia, Pure Love

[C] When you play this from your hand, you may choose 1 of your "Realization" Marian" and put it in the WR. If so, you may play this with 0 Cost.

[A] When this is placed from hand to the Stage, you may choose a ::NIKKE:: Chara in your Clock and put it on the bottom of your LB.

[A] [(3) Discard 2 cards from your hand to the WR] When this attacks, may pay. If so, deal 4 Damage to your Opp.. (DC can occur)

NIKKE - Heretic | NIK/S117-067S T: Soul

L3C2

"Da Capo Aria" Aria

[C] All your other ::NIKKE:: Charas gain +500 Pow.

[S] [Rest 2 of your ::NIKKE:: Charas] Choose 1 of your Charas, and that Chara gains +1 Soul for the turn.

NIKKE - Prima Donna | NIK/S117-068 T: None

L0C0

"Da Capo Aria" Aria

[C] All your other ::NIKKE:: Charas gain +500 Pow.

[S] [Rest 2 of your ::NIKKE:: Charas] Choose 1 of your Charas, and that Chara gains +1 Soul for the turn.

NIKKE - Prima Donna | NIK/S117-068S T: None

L0C0

Alice: Sweet Home

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::NIKKE:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

[A] [Discard a ::NIKKE:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, draw a card.

NIKKE - Unlimited | NIK/S117-069 T: None

L0C0

Alice: Sweet Home

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::NIKKE:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

[A] [Discard a ::NIKKE:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, draw a card.

NIKKE - Unlimited | NIK/S117-069S T: None

L0C0

"Grumpy Cat" Nero

[A] When this is placed from hand to the Stage, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

[S] [(1) Put this in the WR] Look at up to 4 cards from top of your LB and search for up to 1 ::NIKKE:: Chara, reveal it, put it in your hand, and put the rest in the WR.

NIKKE - Happy Zoo | NIK/S117-070 T: None

L0C0

"Grumpy Cat" Nero

[A] When this is placed from hand to the Stage, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.
[S] [(1) Put this in the WR] Look at up to 4 cards from top of your LB and search for up to 1 ::NIKKE:: Chara, reveal it, put it in your hand, and put the rest in the WR.

NIKKE - Happy Zoo | NIK/S117-070S T: None

L0
C0

"Polar Bear's Roar" Neve

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's either a ::NIKKE:: Chara or an Event, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your ::NIKKE:: Charas.

NIKKE - Unlimited | NIK/S117-071 T: None

L1
C0

"Polar Bear's Roar" Neve

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's either a ::NIKKE:: Chara or an Event, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your ::NIKKE:: Charas.

NIKKE - Unlimited | NIK/S117-071S T: None

L1
C0

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"Vendetta" Rosanna

[C] **ASSIST** All your Charas in front of this gains +1500 Pow.
[S] [Rest this] Look at up to 2 cards from top of your Opp.'s LB and put them on top of the LB in any order.

NIKKE - Underworld Queen | NIK/S117-072 T: Soul

L2
C2

"Vendetta" Rosanna

[C] **ASSIST** All your Charas in front of this gains +1500 Pow.
[S] [Rest this] Look at up to 2 cards from top of your Opp.'s LB and put them on top of the LB in any order.

NIKKE - Underworld Queen | NIK/S117-072S T: Soul

L2
C2

"Remember Me" Delta

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of the LB in any order.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the stage, may pay. If so, choose a ::NIKKE:: Chara in your WR and return it to your hand, choose 1 of your other ::NIKKE:: Charas, and that Chara gains +1000 Pow for the turn.

NIKKE - The Scouts | NIK/S117-073 T: None

L0
C0

Nikke Booster Pack

"Remember Me" Delta

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of the LB in any order.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the stage, may pay. If so, choose a ::NIKKE:: Chara in your WR and return it to your hand, choose 1 of your other ::NIKKE:: Charas, and that Chara gains +1000 Pow for the turn.

NIKKE - The Scouts | NIK/S117-073S T: None

L0
C0

"Miracle of Makeshifts" Tove

[C] During your turn, all your other ::NIKKE:: Charas gain +1000 Pow.
[C] If there are 5 or more cards in your Stock, all your other Charas gain +500 Pow.

NIKKE - Unlimited | NIK/S117-074 T: None

L1
C0

"Miracle of Makeshifts" Tove

[C] During your turn, all your other ::NIKKE:: Charas gain +1000 Pow.
[C] If there are 5 or more cards in your Stock, all your other Charas gain +500 Pow.

NIKKE - Unlimited | NIK/S117-074S T: None

L1
C0

"Turn Up the Volume!" Volume

[A] When this is placed from hand to the Stage or when this attacks, choose 1 of your ::NIKKE:: Charas, and that Chara gains +1500 Pow for the turn.

NIKKE - Prima Donna | NIK/S117-075 T: None

L1
C0

"Turn Up the Volume!" Volume

[A] When this is placed from hand to the Stage or when this attacks, choose 1 of your ::NIKKE:: Charas, and that Chara gains +1500 Pow for the turn.

NIKKE - Prima Donna | NIK/S117-075S T: None

L1
C0

"Emergency Signal" Signal

[C] If this is in the Front Row Center Slot, this gains +3000 Pow and +1 Soul.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

NIKKE - The Scouts | NIK/S117-076 T: None

L1
C1

"Emergency Signal" Signal

[C] If this is in the Front Row Center Slot, this gains +3000 Pow and +1 Soul.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

NIKKE - The Scouts | NIK/S117-076S T: None

L1
C1

"Burning Scourge" Nihilister

[A] [(1) Discard 2 cards from your hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose a Chara in battle, and that Chara gains +6 Soul for the turn.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

NIKKE - Heretic | NIK/S117-077 T: Soul

L2
C1

"Burning Scourge" Nihilister

[A] [(1) Discard 2 cards from your hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose a Chara in battle, and that Chara gains +6 Soul for the turn.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

NIKKE - Heretic | NIK/S117-077S T: Soul

L2
C1

"Fair and Square!" Moran

[C] For each of your other ::NIKKE:: Charas, this gains +1000 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

NIKKE - Underworld Queen | NIK/S117-078 T: Soul

L2
C2

"Fair and Square!" Moran

[C] For each of your other ::NIKKE:: Charas, this gains +1000 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

NIKKE - Underworld Queen | NIK/S117-078S T: Soul

L2
C2

"The Great Escape" Quency

[C] If you don't have a YELLOW card and a RED card and a BLUE card in your Level Zone, you cannot play this from hand.
[A] When this is placed from hand to the Stage, put up to 1 card from top of your Clock in the WR. If you have 4 or more other ::NIKKE:: Charas, you may put it in Stock instead of WR.
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's Level 1 or lower, put it in your Stock. (CX are considered to be Level 0 for this effect. Otherwise put it back where it was)

NIKKE - Real Kindness | NIK/S117-079 T: Soul

L3
C2

[C] If you don't have a YELLOW card and a RED card and a BLUE card in your Level Zone, you cannot play this from hand.

[A] When this is placed from hand to the Stage, put up to 1 card from top of your Clock in the WR. If you have 4 or more other :NIKKE: Charas, you may put it in Stock instead of WR.

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's Level 1 or lower, put it in your Stock. (CX are considered to be Level 0 for this effect. Otherwise put it back where it was)

L3
C2

Search your LB from up to 1 CX, reveal it, put it in your hand, and shuffle your LB.

$$\frac{L1}{C1}$$

Search your LB from up to 1 CX, reveal it, put it in your hand, and shuffle your LB.

$$\frac{L1}{C1}$$

[C] All your Charas gain +1000 Pow and +1 Soul.
 ([Comeback Icon]: When this card is triggered, you may choose a Chara in your WR and return it to your hand)

[C] All your Charas gain +1000 Pow and +1 Soul.
 ([Comeback Icon]: When this card is triggered, you may choose a Chara in your WR and return it to your hand)

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.
([Standby Icon]: When this card is triggered, you may choose a Chara in your WR whose level is equal to or lower than your level +1 and put it rested in any slot on the stage)

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.
([Standby Icon]: When this card is triggered, you may choose a Chara in your WR whose level is equal to or lower than your level +1 and put it rested in any slot on the stage)

[C] All your Charas gain +1000 Pow and +1 Soul.
 ([Comeback Icon]: When this card is triggered, you may choose a Chara in your WR and return it to your hand)

[C] All your Charas gain +1000 Pow and +1 Soul.
 ([Comeback Icon]: When this card is triggered, you may choose a Chara in your WR and return it to your hand)

[C] All your Charas gain +1000 Pow and +1 Soul.
 ([Comeback Icon]: When this card is triggered, you may choose a Chara in your WR and return it to your hand)

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.
([Standby Icon]: When this card is triggered, you may choose a Chara in your WR whose level is equal to or lower than your level +1 and put it rested in any slot on the stage)

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.
 ([Standby Icon]: When this card is triggered, you may choose a Chara in your WR whose level is equal to or lower than your level +1 and put it rested in any slot on the stage)

[A] ([1]) When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 CX and reveal it, choose up to 1 CX in your hand and reveal it, swap the revealed CXs, and shuffle your LB.

[A] [Put a BLUE Chara from your WR on the bottom of your Clock] When this is placed from the Stage to the WR, if you have another :NIKKE: Chara, may pay. If so, look at up to 2 cards from top of your LB and search for up to 1 Level 1 or lower Char, reveal it, put it in your hand, and put the rest in the WR.

$$\frac{L0}{C0}$$

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 CX and reveal it, choose up to 1 CX in your hand and reveal it, swap the revealed CXs, and shuffle your LB.

LO
CO

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 CX and reveal it, choose up to 1 CX in your hand and reveal it, swap the revealed CXs, and shuffle your LB.

LO
CO

[A] ([1]) When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 CX and reveal it, choose up to 1 CX in your hand and reveal it, swap the revealed CXs, and shuffle your LB.

[A] [Put a BLUE Chara from your WR on the bottom of your Clock] When this is placed from the Stage to the WR, if you have another ::NIKKE:: Chara, may pay. If so, look at up to 2 cards from top of your LB and search for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and put the rest in the WR.

$$\frac{L0}{C0}$$

[C] If there is a CX in you CX Zone, this card gains a Shot Trigger in all Zones.

[A] When this is placed from hand to the Stage, if there are 6 or fewer cards in your LB, you may return all cards in your WR to your LB. If so, shuffle your LB.

L2
C1

[C] If there is a CX in you CX Zone, this card gains a Shot Trigger in all Zones.

[A] When this is placed from hand to the Stage, if there are 6 or fewer cards in your LB, you may return all cards in your WR to your LB. If so, shuffle your LB.

$$\frac{L2}{C1}$$

Privaty: Unkind Maid

[C] If there is a CX in you CX Zone, this card gains a Shot Trigger in all Zones.

[A] When this is placed from hand to the Stage, if there are 6 or fewer cards in your LB, you may return all cards in your WR to your LB. If so, shuffle your LB.

NIKKE - Maid | NIK/S117-086SP T: Soul

L2C1

"Paradise Lost" Dorothy

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] **CX COMBO** [(1)] When "OVER ZONE" is placed in your CX Zone, if this is in the Front Row, may pay. If so, this gains +3000 Pow and the following 2 abilities for the turn. "[C] Your cards in other zones with a Soul Trigger Icon gain a Shot Trigger Icon." "[A] When this attacks, look at up to 2 cards from top of your LB, choose 1 of them and put it on top of the LB, and put the rest in the WR."

NIKKE - Inherit | NIK/S117-087 T: Soul

L3C2

"Paradise Lost" Dorothy

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] **CX COMBO** [(1)] When "OVER ZONE" is placed in your CX Zone, if this is in the Front Row, may pay. If so, this gains +3000 Pow and the following 2 abilities for the turn. "[C] Your cards in other zones with a Soul Trigger Icon gain a Shot Trigger Icon." "[A] When this attacks, look at up to 2 cards from top of your LB, choose 1 of them and put it on top of the LB, and put the rest in the WR."

NIKKE - Inherit | NIK/S117-087EX T: Soul

L3C2

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"Paradise Lost" Dorothy

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] **CX COMBO** [(1)] When "OVER ZONE" is placed in your CX Zone, if this is in the Front Row, may pay. If so, this gains +3000 Pow and the following 2 abilities for the turn. "[C] Your cards in other zones with a Soul Trigger Icon gain a Shot Trigger Icon." "[A] When this attacks, look at up to 2 cards from top of your LB, choose 1 of them and put it on top of the LB, and put the rest in the WR."

NIKKE - Inherit | NIK/S117-087S T: Soul

L3C2

"Paradise Lost" Dorothy

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] **CX COMBO** [(1)] When "OVER ZONE" is placed in your CX Zone, if this is in the Front Row, may pay. If so, this gains +3000 Pow and the following 2 abilities for the turn. "[C] Your cards in other zones with a Soul Trigger Icon gain a Shot Trigger Icon." "[A] When this attacks, look at up to 2 cards from top of your LB, choose 1 of them and put it on top of the LB, and put the rest in the WR."

NIKKE - Inherit | NIK/S117-087SP T: Soul

L3C2

"Realization" Marian

[C] If this is on the Stage, this gains ::Corruption::.

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there's a CX among them, you may choose a ::NIKKE:: Chara in your WR and return it to your hand.

[A] At the start of your Draw Phase, choose another Level 0 or lower Chara in your Front Row and put it in the WR.

NIKKE - Counters | NIK/S117-088 T: None

L0C0

Nikke Booster Pack

"Realization" Marian

[C] If this is on the Stage, this gains ::Corruption::.

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there's a CX among them, you may choose a ::NIKKE:: Chara in your WR and return it to your hand.

[A] At the start of your Draw Phase, choose another Level 0 or lower Chara in your Front Row and put it in the WR.

NIKKE - Counters | NIK/S117-088S T: None

L0C0

"Realization" Marian

[C] If this is on the Stage, this gains ::Corruption::.

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there's a CX among them, you may choose a ::NIKKE:: Chara in your WR and return it to your hand.

[A] At the start of your Draw Phase, choose another Level 0 or lower Chara in your Front Row and put it in the WR.

NIKKE - Counters | NIK/S117-088SSP T: None

L0C0

"Spring Cleaning" Soda

[A] [Discard a CX with a Gate Trigger Icon from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 6 cards from top of your LB and search for up to 1 ::NIKKE:: Chara, reveal it, put it in your hand, and put the rest in the WR.

NIKKE - Maid | NIK/S117-089 T: None

L0C0

"Spring Cleaning" Soda

[A] [Discard a CX with a Gate Trigger Icon from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 6 cards from top of your LB and search for up to 1 ::NIKKE:: Chara, reveal it, put it in your hand, and put the rest in the WR.

NIKKE - Maid | NIK/S117-089S T: None

L0C0

"Spring Cleaning" Soda

[A] [Discard a CX with a Gate Trigger Icon from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 6 cards from top of your LB and search for up to 1 ::NIKKE:: Chara, reveal it, put it in your hand, and put the rest in the WR.

NIKKE - Maid | NIK/S117-089SP T: None

L0C0

"AZX" Brid

[A] When this is placed from hand to the Stage, if you have another ::NIKKE:: Chara, this gains +2000 Pow for the turn.

[A] When this attacks, if there's a CX with a Gate Trigger Icon in your CX Zone, choose up to 1 Chara in your WR and return it to your hand, and discard a card from your hand to the WR.

NIKKE - Infinity Rail | NIK/S117-090 T: None

L1C0

"AZX" Brid

[A] When this is placed from hand to the Stage, if you have another ::NIKKE:: Chara, this gains +2000 Pow for the turn.

[A] When this attacks, if there's a CX with a Gate Trigger Icon in your CX Zone, choose up to 1 Chara in your WR and return it to your hand, and discard a card from your hand to the WR.

NIKKE - Infinity Rail | NIK/S117-090S T: None

L1C0

"AZX" Brid

[A] When this is placed from hand to the Stage, if you have another ::NIKKE:: Chara, this gains +2000 Pow for the turn.

[A] When this attacks, if there's a CX with a Gate Trigger Icon in your CX Zone, choose up to 1 Chara in your WR and return it to your hand, and discard a card from your hand to the WR.

NIKKE - Infinity Rail | NIK/S117-090SP T: None

L1C0

"Seven Dwarves: I" Snow White

[C] **ASSIST** All your Charas in front of this gains +X Pow. X = 500 times Level of that Chara.

[A] [Discard a CX with a Gate Trigger Icon from your hand to the WR] When your CX with a Gate Trigger Icon is triggered, may pay. If so, choose a Chara in your WR and return it to your hand, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

NIKKE - Pioneer | NIK/S117-091 T: Soul

L1C1

"Seven Dwarves: I" Snow White

[C] **ASSIST** All your ::NIKKE:: Charas in front of this gains +X Pow. X = 500 times Level of that Chara.

[A] [Discard a CX with a Gate Trigger Icon from your hand to the WR] When your CX with a Gate Trigger Icon is triggered, may pay. If so, choose a Chara in your WR and return it to your hand, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

NIKKE - Pioneer | NIK/S117-091S T: Soul

L1C1

"Seven Dwarves: I" Snow White

[C] **ASSIST** All your ::NIKKE:: Charas in front of this gains +X Pow. X = 500 times Level of that Chara.

[A] [Discard a CX with a Gate Trigger Icon from your hand to the WR] When your CX with a Gate Trigger Icon is triggered, may pay. If so, choose a Chara in your WR and return it to your hand, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

NIKKE - Pioneer | NIK/S117-091SP T: Soul

L1C1

Snow White: Innocent Days

[C] If you don't have another "Snow White: Innocent Days", CX with a Gate Trigger Icon in all your other Zones gain a Soul Trigger Icon.

[C] If you have 3 or more other ::NIKKE:: Charas and you don't have another "Snow White: Innocent Days", "Red Hood, To the Best Allies" gets -1 Level while in your hand.

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.

NIKKE - Goddess | NIK/S117-092 T: Soul

L2C1

Snow White: Innocent Days

[C] If you don't have another "Snow White: Innocent Days", CX with a Gate Trigger Icon in all your other Zones gain a Soul Trigger Icon.

[C] If you have 3 or more other ::NIKKE:: Charas and you don't have another "Snow White: Innocent Days", "Red Hood, To the Best Allies" gets -1 Level while in your hand.

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.

NIKKE - Goddess | NIK/S117-092S T: Soul

L2C1

Snow White: Innocent Days

[C] If you don't have another "Snow White: Innocent Days", CX with a Gate Trigger Icon in all your other Zones gain a Soul Trigger Icon.

[C] If you have 3 or more other ::NIKKE:: Charas and you don't have another "Snow White: Innocent Days", "Red Hood, To the Best Allies" gets -1 Level while in your hand.

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.

NIKKE - Goddess | NIK/S117-092SSP T: Soul

L2C1

"Scarlet Flash" Scarlet

[C] If "Scarlet: Black Shadow" is in your Clock, this gets -1 Level while in your hand.

[C] If all your Charas are ::NIKKE::, this gains +2000 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]"

[A] **CX COMBO** (Put a "NEW YEAR, NEW SWORD" from your CX Zone in the WR) At the start of your Encore Step, if this is in the Front Row, may pay. If so, look at up to 3 cards from top of your LB and search for up to 3 ::NIKKE:: Charas, reveal them, put them in your hand, and put the rest in the WR.

NIKKE - Pioneer | NIK/S117-093 T: Soul

L2C1

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"Scarlet Flash" Scarlet

[C] If "Scarlet: Black Shadow" is in your Clock, this gets -1 Level while in your hand.

[C] If all your Charas are ::NIKKE::, this gains +2000 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]"

[A] **CX COMBO** (Put a "NEW YEAR, NEW SWORD" from your CX Zone in the WR) At the start of your Encore Step, if this is in the Front Row, may pay. If so, look at up to 3 cards from top of your LB and search for up to 3 ::NIKKE:: Charas, reveal them, put them in your hand, and put the rest in the WR.

NIKKE - Pioneer | NIK/S117-093S T: Soul

L2C1

"Scarlet Flash" Scarlet

[C] If "Scarlet: Black Shadow" is in your Clock, this gets -1 Level while in your hand.

[C] If all your Charas are ::NIKKE::, this gains +2000 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]"

[A] **CX COMBO** (Put a "NEW YEAR, NEW SWORD" from your CX Zone in the WR) At the start of your Encore Step, if this is in the Front Row, may pay. If so, look at up to 3 cards from top of your LB and search for up to 3 ::NIKKE:: Charas, reveal them, put them in your hand, and put the rest in the WR.

NIKKE - Pioneer | NIK/S117-093SP T: Soul

L2C1

"Garden of Shangri-La" Rapunzel

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a ::NIKKE:: Chara in your WR whose Level is less than or equal to your Level and put it in any Slot on the Stage.

[A] [(2)] When this attacks, reveal the top card of your LB. If it's a ::NIKKE:: Chara, may pay. If so, put the top card of your Clock in the WR. (Put the revealed card back where it was)

NIKKE - Pioneer | NIK/S117-094 T: Soul

L3C2

Nikke Booster Pack

"Garden of Shangri-La" Rapunzel

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a ::NIKKE:: Chara in your WR whose Level is less than or equal to your Level and put it in any Slot on the Stage.

[A] [(2)] When this attacks, reveal the top card of your LB. If it's a ::NIKKE:: Chara, may pay. If so, put the top card of your Clock in the WR. (Put the revealed card back where it was)

NIKKE - Pioneer | NIK/S117-094S T: Soul

L3C2

"Garden of Shangri-La" Rapunzel

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a ::NIKKE:: Chara in your WR whose Level is less than or equal to your Level and put it in any Slot on the Stage.

[A] [(2)] When this attacks, reveal the top card of your LB. If it's a ::NIKKE:: Chara, may pay. If so, put the top card of your Clock in the WR. (Put the revealed card back where it was)

NIKKE - Pioneer | NIK/S117-094SP T: Soul

L3C2

"Garden of Shangri-La" Rapunzel

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a ::NIKKE:: Chara in your WR whose Level is less than or equal to your Level and put it in any Slot on the Stage.

[A] [(2)] When this attacks, reveal the top card of your LB. If it's a ::NIKKE:: Chara, may pay. If so, put the top card of your Clock in the WR. (Put the revealed card back where it was)

NIKKE - Pioneer | NIK/S117-094SSP T: Soul

L3C2

"My Word, My Bond!" Soline

[A] [(1)] Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::NIKKE:: Chara, reveal it, put it in your hand, and shuffle your LB.

[A] [(2)] When this is placed from hand to the Stage, may pay. If so, choose 1 of your Opp.'s Charas and move it to another empty Slot on your Opp.'s Stage.

NIKKE - Infinity Rail | NIK/S117-095 T: None

L0C0

"My Word, My Bond!" Soline

[A] [(1)] Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::NIKKE:: Chara, reveal it, put it in your hand, and shuffle your LB.

[A] [(2)] When this is placed from hand to the Stage, may pay. If so, choose 1 of your Opp.'s Charas and move it to another empty Slot on your Opp.'s Stage.

NIKKE - Infinity Rail | NIK/S117-095S T: None

L0C0

"Sprint" Folkwang

[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (CX are considered to be Level 0 for this effect)

NIKKE - Nepenthe | NIK/S117-096 T: None

L0C0

"Sprint" Folkwang

[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (CX are considered to be Level 0 for this effect)

NIKKE - Nepenthe | NIK/S117-096S T: None

L0C0

"U Mad Bro?" Noah

[C] During your Opp.'s turn, if all your Charas are ::NIKKE::, this gains +1 Level and +1500 Pow.

[A] When this is placed from hand to the Stage, if you don't have another ::NIKKE:: Chara, put this in the WR.

NIKKE - Inherit | NIK/S117-097 T: None

L0C0

"U Mad Bro?" Noah

[C] During your Opp.'s turn, if all your Charas are ::NIKKE::, this gains +1 Level and +1500 Pow.

[A] When this is placed from hand to the Stage, if you don't have another ::NIKKE:: Chara, put this in the WR.

NIKKE - Inherit | NIK/S117-097S T: None

L0C0

"Powering Up!" Miranda

[C] During your turn, this gains +3000 Pow.

[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

NIKKE - A.C.P.U. | NIK/S117-098 T: None

L1C0

"Powering Up!" Miranda

[C] During your turn, this gains +3000 Pow.

[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

NIKKE - A.C.P.U. | NIK/S117-098S T: None

L1C0

"Poli's Defense Line" Poli

[C] For each of your other ::NIKKE:: Charas, this gains +500 Pow.

[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "A.C.P.U. FREEZE!" is in your CX Zone, perform the following action twice. "Reveal the top card of your LB. If it's a ::NIKKE:: Chara, put it in your hand." (Otherwise put it back where it was)

NIKKE - A.C.P.U. | NIK/S117-099 T: None

L1C0

"Poli's Defense Line" Poli

[C] For each of your other ::NIKKE:: Charas, this gains +500 Pow.
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "A.C.P.U.I FREEZE!" is in your CX Zone, perform the following action twice. "Reveal the top card of your LB. If it's a ::NIKKE:: Chara, put it in your hand." (Otherwise put it back where it was)

NIKKE - A.C.P.U. | NIK/S117-099S T: None

L1
C0

"Poli's Defense Line" Poli

[C] For each of your other ::NIKKE:: Charas, this gains +500 Pow.
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "A.C.P.U.I FREEZE!" is in your CX Zone, perform the following action twice. "Reveal the top card of your LB. If it's a ::NIKKE:: Chara, put it in your hand." (Otherwise put it back where it was)

NIKKE - A.C.P.U. | NIK/S117-099SP T: None

L1
C0

"Strawberry Shock" Diesel

[A] When this becomes Reversed, reveal the top card of your LB. If it's Level 1 or higher, you may put this in your Stock. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

NIKKE - Infinity Rail | NIK/S117-100 T: None

L1
C0

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"Strawberry Shock" Diesel

[A] When this becomes Reversed, reveal the top card of your LB. If it's Level 1 or higher, you may put this in your Stock. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

NIKKE - Infinity Rail | NIK/S117-100S T: None

L1
C0

"Strawberry Shock" Diesel

[A] When this becomes Reversed, reveal the top card of your LB. If it's Level 1 or higher, you may put this in your Stock. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

NIKKE - Infinity Rail | NIK/S117-100SP T: None

L1
C0

Dorothy: Nostalgia

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, send that Chara to Memory."
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

NIKKE - Inherit | NIK/S117-101 T: Soul

L2
C1

Nikke Booster Pack

Dorothy: Nostalgia

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, send that Chara to Memory."
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

NIKKE - Inherit | NIK/S117-101S T: Soul

L2
C1

"Death Scythe" Harran

[C] If you have 2 or more other ::NIKKE:: Charas, this gains +4500 Pow and the following ability. "[C] During battles involving this, your Opp. cannot play **BACKUP** from hand."

NIKKE - Inherit | NIK/S117-102 T: Soul

L2
C2

"Death Scythe" Harran

[C] If you have 2 or more other ::NIKKE:: Charas, this gains +4500 Pow and the following ability. "[C] During battles involving this, your Opp. cannot play **BACKUP** from hand."

NIKKE - Inherit | NIK/S117-102S T: Soul

L2
C2

"Death Scythe" Harran

[C] If you have 2 or more other ::NIKKE:: Charas, this gains +4500 Pow and the following ability. "[C] During battles involving this, your Opp. cannot play **BACKUP** from hand."

NIKKE - Inherit | NIK/S117-102SP T: Soul

L2
C2

"Penetrating Stare" Quiry

[A] When this is placed from hand to the Stage, you may put the top X cards of your LB in the WR. X = # of your ::NIKKE:: Charas.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.

NIKKE - A.C.P.U. | NIK/S117-103 T: None

L0
C0

"Penetrating Stare" Quiry

[A] When this is placed from hand to the Stage, you may put the top X cards of your LB in the WR. X = # of your ::NIKKE:: Charas.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.

NIKKE - A.C.P.U. | NIK/S117-103S T: None

L0
C0

"Professional Maid Leader" Cocoa

[A] When this becomes Reversed, you may choose a card in your Opp.'s WR and put it on top of the LB.
[A] **CX COMBO** When this attacks, if "Maid in Valentine" is in the CX Zone, there are 6 or fewer cards in your hand, and you have another ::NIKKE:: Chara, perform Trigger Check twice during this attack's Trigger Step.

NIKKE - Maid | NIK/S117-104 T: None

L0
C0

"Professional Maid Leader" Cocoa

[A] When this becomes Reversed, you may choose a card in your Opp.'s WR and put it on top of the LB.
[A] **CX COMBO** When this attacks, if "Maid in Valentine" is in the CX Zone, there are 6 or fewer cards in your hand, and you have another ::NIKKE:: Chara, perform Trigger Check twice during this attack's Trigger Step.

NIKKE - Maid | NIK/S117-104S T: None

L0
C0

"SAFE 50-50" Epinel

[C] All your Opp.'s Charas gain "[A] **ENCORE** [(2)]".
[C] For each Marker under this, this gains +1500 Pow.
[A] When the Battle Opp. of this becomes Reversed, you may choose a ::NIKKE:: Chara in your WR and put it face-up under this as Marker.

NIKKE - Nepenthe | NIK/S117-105 T: None

L0
C0

"SAFE 50-50" Epinel

[C] All your Opp.'s Charas gain "[A] **ENCORE** [(2)]".
[C] For each Marker under this, this gains +1500 Pow.
[A] When the Battle Opp. of this becomes Reversed, you may choose a ::NIKKE:: Chara in your WR and put it face-up under this as Marker.

NIKKE - Nepenthe | NIK/S117-105S T: None

L0
C0

"Sonic Chaser" Isabel

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there's a CX among them, Rest this.
[A] At the start of your Opp.'s Attack Phase, you may put the top card of your LB in the WR. If it's a ::NIKKE:: Chara, you may move this to an empty Slot in the Front Row.

NIKKE - Inherit | NIK/S117-106 T: None

L0
C0

"Sonic Chaser" Isabel

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there's a CX among them, Rest this.
[A] At the start of your Opp.'s Attack Phase, you may put the top card of your LB in the WR. If it's a ::NIKKE:: Chara, you may move this to an empty Slot in the Front Row.

NIKKE - Inherit | NIK/S117-106S T: None

L0
C0

"Climax" Julia

[C] If you have 2 or more other ::NIKKE:: Charas, this gains +2500 Pow and cannot be chosen as target of Opp.'s effects.
[A] When this attacks, if the Chara Opposite this is Level 2, this gains +6000 Pow for the turn.

NIKKE - Master Hand | NIK/S117-107 T: None

L1
C0

"Climax" Julia

[C] If you have 2 or more other ::NIKKE:: Charas, this gains +2500 Pow and cannot be chosen as target of Opp.'s effects.
[A] When this attacks, if the Chara Opposite this is Level 2, this gains +6000 Pow for the turn.

NIKKE - Master Hand | NIK/S117-107S T: None

L1
C0

"Colossal Single Cell" Ether

[A] When this is placed from hand to the Stage, this gains +3000 Pow for the turn.
[A] [Rest 1 of your other Standing ::NIKKE:: Charas] When this is placed from hand to the Stage, may pay. If so, choose a card in your Level Zone and a card in your WR and swap them, choose up to 1 of your Charas, and that Chara gains +1 Level for the turn.

NIKKE - M.M.R. | NIK/S117-108 T: None

L1
C0

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"Colossal Single Cell" Ether

[A] When this is placed from hand to the Stage, this gains +3000 Pow for the turn.
[A] [Rest 1 of your other Standing ::NIKKE:: Charas] When this is placed from hand to the Stage, may pay. If so, choose a card in your Level Zone and a card in your WR and swap them, choose up to 1 of your Charas, and that Chara gains +1 Level for the turn.

NIKKE - M.M.R. | NIK/S117-108S T: None

L1
C0

"Mealtime" Ade

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 0 or lower Chara, put it in any Slot on the Stage, and shuffle your LB.

NIKKE - Maid | NIK/S117-109 T: None

L1
C0

"Mealtime" Ade

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 0 or lower Chara, put it in any Slot on the Stage, and shuffle your LB.

NIKKE - Maid | NIK/S117-109S T: None

L1
C0

Nikke Booster Pack

"Words Can Kill" Sin

[C] If you don't have a YELLOW card and a RED card and a BLUE card in your Level Zone, you cannot play this from hand.
[C] All your other ::NIKKE:: Charas gain +1500 Pow.
[A] [(5)] At the start of your Opp.'s Draw Phase, may pay. If so, choose 1 of your Opp.'s Standing Level 3 or lower Charas, Rest it, and deal X Damage to your Opp.. X = Soul of that Chara. (DC can occur)

NIKKE - Real Kindness | NIK/S117-110 T: Soul

L3
C2

"Words Can Kill" Sin

[C] If you don't have a YELLOW card and a RED card and a BLUE card in your Level Zone, you cannot play this from hand.
[C] All your other ::NIKKE:: Charas gain +1500 Pow.
[A] [(5)] At the start of your Opp.'s Draw Phase, may pay. If so, choose 1 of your Opp.'s Standing Level 3 or lower Charas, Rest it, and deal X Damage to your Opp.. X = Soul of that Chara. (DC can occur)

NIKKE - Real Kindness | NIK/S117-110S T: Soul

L3
C2

"Goddess of Victory"

If you don't have a ::NIKKE:: Chara, you cannot play this from your hand. Choose up to 2 Chara in your Opp.'s Front Row and return them to their hand.

NIK/S117-111 T: None

L2
C1

"Goddess of Victory"

If you don't have a ::NIKKE:: Chara, you cannot play this from your hand. Choose up to 2 Chara in your Opp.'s Front Row and return them to their hand.

NIK/S117-111S T: None

L2
C1

OVER ZONE

[C] All your Charas gain +1000 Pow and +1 Soul.
[(Gate Icon): When this card is triggered, you may choose a CX in your WR and return it to your hand]

NIK/S117-112 T: Soul Gate

L2
C1

OVER ZONE

[C] All your Charas gain +1000 Pow and +1 Soul.
[(Gate Icon): When this card is triggered, you may choose a CX in your WR and return it to your hand]

NIK/S117-112EX T: Soul Gate

L2
C1

OVER ZONE

[C] All your Charas gain +1000 Pow and +1 Soul.
[(Gate Icon): When this card is triggered, you may choose a CX in your WR and return it to your hand]

NIK/S117-112R T: Soul Gate

L2
C1

NEW YEAR, NEW SWORD

[C] All your Charas gain +1000 Pow and +1 Soul.
[(Gate Icon): When this card is triggered, you may choose a CX in your WR and return it to your hand]

NIK/S117-113 T: Soul Gate

L2
C1

NEW YEAR, NEW SWORD

[C] All your Charas gain +1000 Pow and +1 Soul.
[(Gate Icon): When this card is triggered, you may choose a CX in your WR and return it to your hand]

NIK/S117-113R T: Soul Gate

L2
C1

Maid in Valentine

[C] All your Charas gain +1000 Pow and +1 Soul.
[(Gate Icon): When this card is triggered, you may choose a CX in your WR and return it to your hand]

NIK/S117-114 T: Soul Gate

L2
C1

Maid in Valentine

[C] All your Charas gain +1000 Pow and +1 Soul.
[(Gate Icon): When this card is triggered, you may choose a CX in your WR and return it to your hand]

NIK/S117-114R T: Soul Gate

L2
C1

A.C.P.U.! FREEZE!

[C] All your Charas gain +1000 Pow and +1 Soul.
[(Gate Icon): When this card is triggered, you may choose a CX in your WR and return it to your hand]

NIK/S117-115 T: Soul Gate

L2
C1

A.C.P.U.! FREEZE!
 [C] All your Charas gain +1000 Pow and +1 Soul.
 ([Gate Icon]: When this card is triggered, you may choose a CX in your WR and return it to your hand)

A.C.P.U.! FREEZE!
 [C] All your Charas gain +1000 Pow and +1 Soul.
 ([Gate Icon]: When this card is triggered, you may choose a CX in your WR and return it to your hand)

A.C.P.U.! FREEZE!
 [C] All your Charas gain +1000 Pow and +1 Soul.
 ([Gate Icon]: When this card is triggered, you may choose a CX in your WR and return it to your hand)

<p>A.C.P.U.!! FREEZE!!</p> <p>[C] All your Charas gain +1000 Pow and +1 Soul.</p> <p>[(Gate Icon): When this card is triggered, you may choose a CX in your WR and return it to your hand)</p> <p>NIK/S117-115R T: Soul Gate</p>		
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