

Seeker of Light Origin, Alfred XIV

[S] [(V)]: [Legion 20000] "Blaster Blade" or "Blaster Blade Seeker"
[C] [(V)]: During your turn, if this is Legioned, for each of your other units with "Seeker" in name, this gains +1000 Pow. Furthermore, if you have 5 or more RGs, this gains +1 Crit.
[S] [(V)]: [CB: (2) - Cards with "Seeker" in name] Search your LB for up to 1 card with "Seeker" in name and Call it to (R), and shuffle your LB.

MBT01/001 Royal Paladin/Human No Trigger

G3

Liberator of Blue Flames, Prominence Glare

[S] [(V)]: [Legion 20000] "Liberator of Fate, Aglovale"
[A] [(V)]: [CB: (1), Discard a card with "Blue Flames" in name] When your unit is placed from LB to (R), if this is Legioned, may pay. If so, for the turn, this gains +1 Crit and [C] [(V)] During the battle in which this attacked, your Opp. may not Call Grade 1 or higher units from hand to (G)."
[S] [(V)]: [CB: (1), Retire 1 of your RGs] Look at up to 4 cards from top of your LB and search for up to 1 card with "Seeker" in name and Call it to (R), and put the rest on the bottom of the LB in any order. This ability cannot be used again this turn.

MBT01/002 Gold Paladin/Cosmo Dragon No

G3

Perdition Emperor Dragon, Dragonic Overlord the

[S] [(V)]: [Legion 20000] "Perdition Dragon, Dragonic Neoflame"
[A] [(V)]: [CB: (1), Discard 2 cards] At the end of the battle in which this attacked a RG, if this is Legioned, may pay. If so, Stand all your VGs. This ability cannot be used again this turn. (This is true even if the cost is not paid)
[A] [(V)]: [Retire 1 of your RGs with the same name as a unit in your (V)] When this hits with an attack, may pay. If so, choose 1 of your Opp.'s RGs and Retire it.

MBT01/003 Kagero/Flame Dragon No Trigger

G3

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Juxtaposed Deletor, Zwill

[S] [(V)]: [Legion 20000] "Juxtaposed Deletor, Gwill"
[A] [(V)]: [CB: (2), Discard a card] When this Legions, may pay. If so, Delete all your Opp.'s VGs.
[A] [(V)]: When this attacks a VG, this gains +2000 Pow for the turn.

MBT01/004 Link Joker/Alien No Trigger

G3

Star-Vader, Blaster Joker

[S] [(V)]: [Legion 20000] "Star-Vader of Companion Star, Photon"
[S] [(V)]: [CB: (2), SB: (2), Lock 1 of your RGs with "Star-Vader" in name] If this is Legioned, Lock all your Opp.'s RGs, and choose 1 of your Opp.'s Legion Mates and Retire it.
[A] [(V)]: [Choose a card in your hand with the same name as a unit in your (V) and put it in Soul] When this attacks a VG, may pay. If so, this gains +1 Crit for the battle.

MBT01/005 Link Joker/Human No Trigger

G3

Star-Vader, Venom Dancer

[S] [(V)]: [Legion 20000] "Star-Vader, Sword Viper"
[A] [(V)]: [CB: (1)] At the end of the battle in which this attacked a VG, if this is Legioned, may pay. If so, for each of your Opp.'s Locked cards, choose up to 1 of your RGs and Stand it.
[S] [(V)]: [CB: (1) - cards with "Star-Vader" in name] If you have another unit in the Center Column, choose 1 of your Opp.'s Back Row RGs and Lock it.

MBT01/006 Link Joker/Cyber Golem No Trigger

G3

Movie Set 1: Neon Messiah Booster Pack**Seeker of Excellence, Maddan**

[A] [(R)]: [CB: (1)] When this attacks a VG, if "Blaster Blade Seeker" is in your (V), may pay. If so, this gains +1000 Pow for the battle for each of your other units with "Seeker" in name.

MBT01/007 Royal Paladin/Elf No Trigger

G2

Seeker, Plume Wall Angel

[C]: Sentinel (You may have up to 4 cards with Sentinel in a deck)

[A]: [CB: (1)] When this card is placed from hand to (G), may pay. If so, Call the top 5 cards in your LB Rested to (G).

MBT01/008 Royal Paladin/Angel No Trigger

G1

Liberator of Fate, Aglovale

[A] [(R)]: When this attacks, if you have a VG with "Blue Flames" in name, this gains +2000 Pow for the battle.

[A]: [SB: (1)] When this is placed from LB to (R), may pay. If so, look at 5 cards from top of your LB and search for up to 1 card with "Blue Flames" in name, reveal it, put it in your hand, and shuffle your LB.

MBT01/009 Gold Paladin/Human No Trigger

G2

Perdition Dragon, Dragonic Neoflame

[A]: When this is placed to (R), for the turn, this gains [A] [(R)]: [CB: (1)] When your Opp.'s RGs in the same column as this card is placed in the DRop Zone, may pay. If so, choose 1 of your Opp.'s RGs in the same column as this unit and Retire it."

MBT01/010 Kagero/Flame Dragon No Trigger

G2

Perdition Dragon Knight, Sattar

[C]: Sentinel (You may have up to 4 cards with Sentinel in a deck)

[A]: [CB: (1)] When this card is placed from hand to (G), may pay. If so, Call the top 5 cards in your LB Rested to (G).

MBT01/011 Kagero/Human No Trigger

G1

Star-Vader, Sword Viper

[A] [(R)]: When this hits a VG with an attack, if your VG is Legioned and your Opp. has Locked Card(s), choose 1 of your Opp.'s RGs and Lock it.

MBT01/012 Link Joker/Cyber Golem No Trigger

G2

Minute Star-Vader, Majoron

[S] [(R)]: [Rest this] If your VG is Legioned, choose 1 of your "Star-Vader, Blaster Joker" in your (V), and it gains +10000 Pow for the turn.

MBT01/013 Link Joker/Cyberoid No Trigger

G1

Refusing Deletor, Ebil

[C]: Sentinel (You may have up to 4 cards with Sentinel in a deck)

[A]: [Discard a card from your hand] When this is placed to (G), may pay. If so, choose 1 of your units being attacked, and it cannot be hit for the battle.

MBT01/014 Link Joker/Alien No Trigger

G1

Seeker of Contract, Menprius

[A] [(V)/(R)]: [CB: (1)] When this hits a VG with an attack, may pay. If so, look at up to 5 cards from top of your LB and search for up to 1 Grade 3 or higher card, reveal it, put it in your hand, and shuffle your LB.

MBT01/015 Royal Paladin/Human No Trigger

G2

Liberator of Invitation, Heli

[A] [(R)]: [CB: (1), Put this in Soul] When this hits a VG with an attack, may pay. If so, look at the top 3 cards of your LB and search for up to 1 card and Call it to a vacant (R), and put the rest on the bottom of the LB in any order.

MBT01/016 Gold Paladin/Human No Trigger

G2

Liberator of Passion, Guido

[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))

[S] [(R)]: [Put this in Soul] If your VG is Legioned, look at the top 3 cards of your LB and search for up to 1 card with "Seeker" in name and Call it to a vacant (R), and shuffle your LB.

MBT01/017 Gold Paladin/Human No Trigger

G0

Perdition Dragon, Breakdown Dragon

[S] [(V)]: [Legion 20000] "Perdition Dragon Knight, Tarayev"
[S] [(V)]: [CB: (3)] If this is Legioned, choose 1 of your Opp.'s RGs, and Retire all of your Opp.'s RGs in the same column as that unit. Furthermore, if your Opp. has 2 or fewer RGs, choose a card in your Damage Zone and turn it face-up.

[A] [(V)]: When this attacks a VG, if you have another unit in the Center Column, this gains +3000 Pow for the battle.

MBT01/018 Kagero/Flame Dragon No Trigger

G3

Perdition Dragon Knight, Tarayev

[A] [(R)]: When your Opp.'s RG in the same column as this is placed in the DZ, if your VG is Legioned, this gains +5000 Pow for the turn.

MBT01/019 Kagero/Human No Trigger

G2

Perdition Dragon, Petal Flare Dracokid

[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))
[A] [(R)]: [Put this in Soul] When your VG Legions, may pay. If so, choose 1 of your VGs, and for the turn, it gains "[A] [(V)]: When this hits with an attack, choose 1 of your Opp.'s RGs and Retire it."

MBT01/020 Kagero/Flame Dragon No Trigger

G0

Star-Vader of Silence, Dilaton

[A]: When this is placed to (R), if your VG is Legioned and your Opp. has 2 or more Locked cards, search your LB for up to 1 "Star-Vader, Blaster Joker", reveal it, put it in your hand, and shuffle your LB.

MBT01/021 Link Joker/Cyberoid No Trigger

G2

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Star-Vader, Turndown Dragon

[A]: When this is placed to (G), if your Opp. has 2 or more Locked cards, this gains +10000 Shield for the battle.

MBT01/022 Link Joker/Cyber Dragon No Trigger

G1

Looting Deletor, Ganowek

[A]: [SB: (2)] When this is placed to (R), may pay. If so, draw a card.

MBT01/023 Link Joker/Alien No Trigger

G1

Star-Vader, Brave Fang

[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))
[A] [(R)]: [Put this in Soul] When this Boosts and the attack hits a VG, if your VG is Legioned, may pay. If so, choose up to 2 of you Opp.'s Locked cards, and those cards do not Unlock during your Opp.'s next End Phase.

MBT01/024 Link Joker/Cyber Beast No Trigger

G0

Movie Set 1: Neon Messiah Booster Pack**Seeker of Rousing, Aremil**

[A]: [SB: (2)] When this is palced to (R), if "Blaster Blade Seeker" is in your (V), may pay. If so, for the turn, this gains +1000 Pow for each of your other units with "Seeker" in name.

MBT01/025 Royal Paladin/Human No Trigger

G1

Liberator, Gigantic Anger

[A] [(V)/(R)]: [CB: (1), SB: (1)] When this attacks, may pay. If so, this gains +5000 Pow for the battle.

MBT01/026 Gold Paladin/Giant No Trigger

G3

Meltgal Liberator

[A] [(R)]: When your VG Legions, this gains +10000 Pwoer for the turn.

MBT01/027 Gold Paladin/Hi-Beast No Trigger

G2

Pleasing Liberator, Lud

[A] [(R)]: [CB: (1), Put this in Soul] When this Boosts and the attack hits a VG, may pay. If so, look at the top 3 cards of your LB and search for up to 1 card and Call it to a vacant (R), and put the rest on the bottom of the LB in any order.

MBT01/028 Gold Paladin/Human No Trigger

G1

Cheekgal Liberator

[A] [(V)/(R)]: [SB: (1)] When this attacks, may pay. If so, this gains +3000 Pwoer for the battle.

MBT01/029 Gold Paladin/Hi-Beast No Trigger

G1

Liberator, Dulcet Archer

[A] [(R)]: [Discard a card] When your other unit with "Liberator" in name is placed from LB to (R), may pay. If so, draw a card. This ability cannot be used again this turn. (This is true even if the cost is not paid)

MBT01/030 Gold Paladin/Elf No Trigger

G1

Perdition Dancer, Euralia

[A] [(V)/(R)]: [CB: (1), SB: (1)] When this attacks, may pay. If so, this gains +5000 Pow for the battle.

MBT01/031 Kagero/Human No Trigger

G3

Embodiment of Perdition, Sahr

[A]: [SB: (1)] When this is placed to (V) or (R), f your Opp. has no RGs in the same column as this, may pay. If so, choose 1 of your other units, and it gains +4000 Pow for the turn.

MBT01/032 Kagero/Demon No Trigger

G2

Perdition Battle Fiend, Manasaa

[A] [(R)]: When your VG Legions, this gains +10000 Pow for the turn.

MBT01/033 Kagero/Dragonman No Trigger

G2

Embodiment of Perdition, Majido

[A]: [SB: (1)] When this is placed to (V) or (R), f your Opp. has no RGs in the same column as this, may pay. If so, choose 1 of your other units, and it gains +4000 Pow for the turn.

MBT01/034 Kagero/Demon No Trigger

G1

Perdition Wyvern, Zekar

[A] [(R)]: When this Boosts, if your Opp. has no RGs in the same column as this, the Boost unit gains +3000 Pow for the battle.

MBT01/035 Kagero/Wing Dragon No Trigger

G1

Perdition Dragon Knight, Tulwar

--No Text--

MBT01/036 Kagero/Human T: Critical

G0

Perdition Dragon, Glutton Dracokid
--No Text--

MBT01/037 Kagero/Flame Dragon T: Draw

G0

Perdition Elemental, Kurdalaegon
--No Text--

MBT01/038 Kagero/Salamander T: Stand

G0

Star-Vader, Rail Star Dragon
[A] [(V)/(R)]: [CB: (1), SB: (1)] When this attacks, may pay. If so, this gains +5000 Pow for the battle.

MBT01/039 Link Joker/Cyber Dragon No Trigger

G3

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Diverging Deletor, Nuwok
[A] [(R)]: When this hits a VG with an attack, choose 1 of your other units, and it gains +3000 Pow for the turn.

MBT01/040 Link Joker/Alien No Trigger

G3

Howling Deletor, Flue
[A] [(V)/(R)]: [CB: (1)] When this attacks, may pay. If so, this gains +3000 Pow for the battle.

MBT01/041 Link Joker/Alien No Trigger

G3

Mashing Deletor, Gawon
[A] [(V)]: When this attacks a VG, if the Pow of the Battle Opp. is 12000 or higher, this gains +10000 Pow for the battle.
[A] [(R)]: When this attacks a VG, this gains +2000 Pow for the battle.

MBT01/042 Link Joker/Alien No Trigger

G3

Movie Set 1: Neon Messiah Booster Pack

Greedy Deletor, Jewiru
[A] [(V)/(R)]: When this hits a VG with an attack, choose a card in your Damage Zone and turn it face-up.

MBT01/043 Link Joker/Alien No Trigger

G2

Peeling Deletor, Prowogue
[A] [(R)]: When your Opp.'s VG is Deleted, this gains +2000 Pow for the turn.

MBT01/044 Link Joker/Alien No Trigger

G2

Star-Vader of Bullet Marks, Rhenium
[A] [(R)]: When your VG Legions, this gains +10000 Pow for the turn.

MBT01/045 Link Joker/Cyberoid No Trigger

G2

Star-Vader, Gran Baboon
[A] [(V)/(r)]: [SB: (1)] When this attacks, may pay. If so, this gains +3000 Pow for the battle.

MBT01/046 Link Joker/Cyber Beast No Trigger

G1

Star-Vader, Arc Fox
[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))
[A] [(R)]: [SB: (1)] When this Boosts a VG, may pay. If so, the Boosted unit gains +3000 Pow for the battle.

MBT01/047 Link Joker/Cyber Beast No Trigger

G0

Natatoreal Deletor, Nie
[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))
[S] [(R)]: [CB: (1), Put this in Soul] Look at up to 5 cards from top of your LB and search for up to 1 Grade 3 or higher card, reveal it, put it in your hand, and shuffle your LB.

MBT01/048 Link Joker/Alien No Trigger

G0

Marching Deletor, Maze
--No Text--

MBT01/049 Link Joker/Alien T: Critical

G0

Squeezing Deletor, Id
--No Text--

MBT01/050 Link Joker/Alien T: Draw

G0

Star-Vader of Companion Star, Photon
[A]: When this is placed to (R), if you have a VG with "Star-Vader" in name and your Opp. has a Locked card, choose 1 of your Opp.'s RGs and Lock it.

MBT01/L01 Royal Paladin/Human No Trigger

G3

Star-Vader of Companion Star, Photon
[A]: When this is placed to (R), if you have a VG with "Star-Vader" in name and your Opp. has a Locked card, choose 1 of your Opp.'s RGs and Lock it.

MBT01/L02 Royal Paladin/Human No Trigger

G2

Star-Vader of Companion Star, Photon
[A]: When this is placed to (R), if you have a VG with "Star-Vader" in name and your Opp. has a Locked card, choose 1 of your Opp.'s RGs and Lock it.

MBT01/L03 Kagero/Flame Dragon No Trigger

G3

Star-Vader of Companion Star, Photon
[A]: When this is placed to (R), if you have a VG with "Star-Vader" in name and your Opp. has a Locked card, choose 1 of your Opp.'s RGs and Lock it.

MBT01/L04 Kagero/Flame Dragon No Trigger

G2

Star-Vader of Companion Star, Photon

[A]: When this is placed to (R), if you have a VG with "Star-Vader" in name and your Opp. has a Locked card, choose 1 of your Opp.'s RGs and Lock it.

MBT01/L05 Link Joker/Human No Trigger

G3

Star-Vader of Companion Star, Photon

[A]: When this is placed to (R), if you have a VG with "Star-Vader" in name and your Opp. has a Locked card, choose 1 of your Opp.'s RGs and Lock it.

MBT01/L06 Link Joker/Cyberoid No Trigger

G2

Seeker of Light Origin, Alfred XIV

[S] [(V)]: [Legion 20000] "Blaster Blade" or "Blaster Blade Seeker"

[C] [(V)]: During your turn, if this is Legioned, for each of your other units with "Seeker" in name, this gains +1000 Pow. Furthermore, if you have 5 or more RGs, this gains +1 Crit.

[S] [(V)]: [CB: (2) - Cards with "Seeker" in name] Search your LB for up to 1 card with "Seeker" in name and Call it to (R), and shuffle your LB.

MBT01/S01 Royal Paladin/Human No Trigger

G3

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Liberator of Blue Flames, Prominence Glare

[S] [(V)]: [Legion 20000] "Liberator of Fate, Aglovale"

[A] [(V)]: [CB: (1), Discard a card with "Blue Flames" in name] When your unit is placed from LB to (R), if this is Legioned, may pay. If so, for the turn, this gains +1 Crit and "[C] [(V)] During the battle in which this attacked, your Opp. may not Call Grade 1 or higher units from hand to (S)."

[S] [(V)]: [CB: (1), Retire 1 of your RGs] Look at up to 4 cards from top of your LB and search for up to 1 card with "Seeker" in name and Call it to (R), and put the rest on the bottom of the LB in any order. This ability cannot be used again this turn.

MBT01/S02 Gold Paladin/Cosmo Dragon No

G3

Perdition Emperor Dragon, Dragonic Overlord the

[S] [(V)]: [Legion 20000] "Perdition Dragon, Dragonic Neoflame"

[A] [(V)]: [CB: (1), Discard 2 cards] At the end of the battle in which this attacked a RG, if this is Legioned, may pay. If so, Stand all your VGs. This ability cannot be used again this turn. (This is true even if the cost is not paid)

[A] [(V)]: [Retire 1 of your RGs with the same name as a unit in your (V)] When this hits with an attack, may pay. If so, choose 1 of your Opp.'s RGs and Retire it.

MBT01/S03 Kagero/Flame Dragon No Trigger

G3

Juxtaposed Deletor, Zwill

[S] [(V)]: [Legion 20000] "Juxtaposed Deletor, Gwill"

[A] [(V)]: [CB: (2), Discard a card] When this Legions, may pay. If so, Delete all your Opp.'s VGs.

[A] [(V)]: When this attacks a VG, this gains +2000 Pow. or +4 Crit.

MBT01/S04 Link Joker/Alien No Trigger

G3

Movie Set 1: Neon Messiah Booster Pack

Star-Vader, Blaster Joker

[S] [(V)]: [Legion 20000] "Star-Vader of Companion Star, Photon"

[S] [(V)]: [CB: (2), SB: (2), Lock 1 of your RGs with "Star-Vader" in name] If this is Legioned, Lock all your Opp.'s RGs, and choose 1 of your Opp.'s Legion Mates and Retire it.

[A] [(V)]: [Choose a card in your hand with the same name as a unit in your (V) and put it in (Soul)] When this attacks a VG, may pay. If so, this gains +1 Crit for the battle.

MBT01/S05 Link Joker/Human No Trigger

G3

Star-Vader, Venom Dancer

[S] [(V)]: [Legion 20000] "Star-Vader, Sword Viper"

[A] [(V)]: [CB: (1)] At the end of the battle in which this attacked a VG, if this is Legioned, may pay. If so, for each of your Opp.'s Locked cards, choose up to 1 of your RGs and Stand it.

[S] [(V)]: [CB: (1) - cards with "Star-Vader" in name] If you have another unit in the Center Column, choose 1 of your Opp.'s Back Row RGs and Lock it.

MBT01/S06 Link Joker/Cyber Golem No Trigger

G3

Harmonics Messiah

(This cannot be placed in your Main Deck)

Stride (This unit can stride by satisfying a certain condition and paying the cost)

[C]: This card belongs to all Countries and Clans.

MBT01/S07 /None No Trigger

G4

Harmonics Messiah

(This cannot be placed in your Main Deck)

Stride (This unit can stride by satisfying a certain condition and paying the cost)

[C]: This card belongs to all Countries and Clans.

PR/0250 /None No Trigger

G4