

Nero, Big Eater
 [C] This gains +X Pow. X = 1000 times # of snacks you have eaten today.
 [A] **CX COMBO** [Eat a snack that was next to your Stock] When this attacks, if "Snack Time" is in your CZ, may pay. If so, put as many number of snacks from your pockets next to your Stock.
 (This card is not legal for WGP tournaments)
 Detective - Sweets | MK/SJ01-001J T: None

L1
C0

Nero, Big Eater
 [C] This gains +X Pow. X = 1000 times # of snacks you have eaten today.
 [A] **CX COMBO** [Eat a snack that was next to your Stock] When this attacks, if "Snack Time" is in your CZ, may pay. If so, put as many number of snacks from your pockets next to your Stock.
 (This card is not legal for WGP tournaments)
 Detective - Sweets | MK/SJ01-001JSP T: None

L1
C0

Rat, Noisy Phantom Thief
 [A] When this is placed from hand or from top of the LB to the Stage, play Rock-Paper-Scissors exactly once with your Opp.. If you tie, deal 5 Damage to all players. (DC can occur)
 [A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in the Front Row.
 (This card is not legal for WGP tournaments)
 Phantom Thief - Flame | MK/SJ01-002J T: None

L0
C0

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Stone River, A Little Bit Pervert
 [C] For each doll on this card that isn't protruding, this gains +5000 Pow.
 [A] When this is placed from hand to the Stage, play Rock-Paper-Scissors with your Opp. until you lose, and put a doll on top of this card up to the number of times you won.
 (This card is not legal for WGP tournaments)
 Phantom Thief - Weapon | MK/SJ01-003J T: None

L1
C0

Twenty, Disguise Maniac
 [A] When this is placed from hand to the Stage, play Rock-Paper-Scissors with your Opp. until someone wins. If you lose, put this in your WR and search your LB for up to 1 Chara whose Level is equal to or lower than your Level and put it in an empty Slot on the Stage. (do not shuffle your LB after doing so)
 (This card is not legal for WGP tournaments)
 Phantom Thief - Narcissist | MK/SJ01-004J T: None

L1
C0

Nero, Free Love!
 [A] When this is placed from hand to the Stage, your Opp. may give you an unopened Weiss Schwarz pack. If so, you give this card to your Opp..
 (This card is not legal for WGP tournaments)
 Detective - Sweets | MK/SJ01-005J T: Soul

L2
C1

Milky Holmes Fan Fun Party Pack

Sheryl, Ahahahaha
 [A] **CX COMBO** When "Super Excited!" is placed in your CZ, if this is in the Front Row Center Slot, this gains the following ability for the turn. [C] When this attacks, instead Front Attack against all Charas in your Opp.'s Front Row. (Choose which Chara to attack one at a time, and go through the steps of Trigger Step -> Counter Step -> Damage Step -> Battle Step for each attack)
 (This card is not legal for WGP tournaments)
 No Traits | MK/SJ01-006J T: Soul

L3
C2

Nero, Tension MAX
 [C] You may only have up to 1 card with the same name as this in your Deck.
 (This card is not legal for WGP tournaments)
 Detective - Sweets | MK/SJ01-007J T: Bounce

L1
C0

Sheryl, Can't Step Calling Your Name
 [S] [Counter] **BACKUP 3000, Level 1** [Say "Kokoro-chan" and discard this card from your hand to the WR]
 (This card is not legal for WGP tournaments)
 Detective - Camera | MK/SJ01-008J T: None

L1
C0

Nero, Excellent (?) Detective
 [S] [(1)] Declare a number between 0, 1, 2, and 3. Reveal the top card of your LB, and put it in your hand if the Level of the card is the same as the number you declared. Otherwise, put it back and laugh it off. (Climax cards are considered Level 0 for this effect)
 (This card is not legal for WGP tournaments)
 Detective - Sweets | MK/SJ01-009J T: None

L1
C0

Jeanette, For Her Beloved
 [C] **RECOLLECTION** If "Ken, For His Beloved" and this is in your Memory, they gain the following ability. [C] If this is in your Memory, this cannot be chosen as target of any player's effect.
 (This card is not legal for WGP tournaments)
 Love | MK/SJ01-010J T: None

L1
C0

Drowsy Nero
 [C] If you slept less than 7 hours last night, this does not Stand during your Stand Phase.
 [A] During your Opp.'s turn, whenever a loud sound occurs, Stand this.
 (This card is not legal for WGP tournaments)
 Detective - Sweets | MK/SJ01-011J T: None

L0
C0

Promised Weekend, Sheryl Coming?
 For each different trait among Charas in your WR, this gets -1 Level and -1 Cost while in your hand.
 During your Opp.'s next turn, gain control of your Opp.. Afterwards, your Opp. gains an additional turn.
 (This card is not legal for WGP tournaments)
 MK/SJ01-012J T: None

L13
C13

Super Excited!
 [C] You must keep saying "Ahahahaha. Ahahahaha." (Enunciate!)
 (This card is not legal for WGP tournaments)
 MK/SJ01-013J T: Bounce Shot Salvage

L1
C0

Snack Time
 [A] When this is placed from hand to the Stage, choose up to 1 snack in your pocket and put it next to your Stock, and all your Charas gain +1 Soul for the turn.
 (This card is not legal for WGP tournaments)
 MK/SJ01-014J T: 2 Soul

L1
C0

Kazumi, New Year's Wish
 [C] When this card is revealed as part of Damage Process, you may say "Cancel" to Cancel that Damage. If so, discard a card from your hand to the WR.
 (This card is not legal for WGP tournaments)
 Detective | MK/SJ01-015J T: None

L1
C0

Elly, Present from the Sage
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
 [A] When this is placed from hand to the Stage, if you and your Opp. both agree, the two of you may exchange unopened Weiss Schwarz packs.
 (This card is not legal for WGP tournaments)
 Detective - Book | MK/SJ01-016J T: Soul

L3
C2

Elly, Present from the Sage
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
 [A] When this is placed from hand to the Stage, if you and your Opp. both agree, the two of you may exchange unopened Weiss Schwarz packs.
 (This card is not legal for WGP tournaments)
 Detective - Book | MK/SJ01-016JSP T: Soul

L3
C2

Cordelia, Debuting Her Beautiful Voice
 [A] When this attacks, you may announce the attack using an opera voice. If so, this gains +5000 Pow for the turn.
 (This card is not legal for WGP tournaments)
 Detective - Sports | MK/SJ01-017J T: Soul
 L2
 C1

Elly, Single Sock
 [C] You may only have up to 1 card with the same name as this in your Deck.
 (This card is not legal for WGP tournaments)
 Detective - Book | MK/SJ01-018J T: 2 Soul
 L1
 C0

Ken, For His Beloved
 [A] **CX COMBO** When "Ken And Jeanette!" is placed in your CZ, you may choose up to 1 "Jeanette, For Her Beloved" from either your hand or WR and put it in any Slot on the Stage, and this gains the following ability for the turn. "[A] [Send a "Jeanette, For Her Beloved" and this from your Stage to Memory] At the start of your Encore Step, may pay. If so, draw up to 2 cards."
 (This card is not legal for WGP tournaments)
 Love | MK/SJ01-019J T: None
 L1
 C0

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Saki, N System Is Great
 [S] **BRAINSTORM** [Click "Like" on a @milkyholmes tweet, Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax revealed this way, perform the following action. "Choose a card in your Clock and return it to hand, and put the top card of your LB in your Clock".
 (This card is not legal for WGP tournaments)
 Police - Headphones | MK/SJ01-020J T: None
 L0
 C0

Alice, Narrating
 [C] **ASSIST** All your Charas in front of this gain +500 Pow.
 [A] When this is placed from hand to the Stage, if your hair is shaved, put up to 2 cards from top of your LB in your Stock.
 (This card is not legal for WGP tournaments)
 Detective | MK/SJ01-021J T: None
 L0
 C0

Tsugiko, Risky Comment
 [A] [You plus three others pose together and say "G4!"] When this is placed from hand to the Stage, may pay. If so, all players who posed draw 4 cards.
 (This card is not legal for WGP tournaments)
 Police - Weapon | MK/SJ01-022J T: None
 L0
 C0

Milky Holmes Fan Fun Party Pack

Elly, My Essay Set
 (Image of a QR Code, URL links to Milky Holmes Official Fan Club - <http://milky-holmes-ofc.com/join/index.html>)
 (This card is not legal for WGP tournaments)
 Detective - Book | MK/SJ01-023J T: None
 L0
 C0

Hirano, Serious Policewoman
 [C] **ASSIST** All your Charas with "SP" in rarity in front of this gain the following ability. "[A] This ability activates up to once per turn. At the end of the Battle Step, if this is in battle, Stand this."
 (This card is not legal for WGP tournaments)
 Police - Weapon | MK/SJ01-024J T: Soul
 L2
 C1

Green Keg
 Draw 2 cards.
 (This card is not legal for WGP tournaments)
 MK/SJ01-025J T: None
 L1
 C0

AED!!!
 [C] You may only have up to 1 card with the same name as this in your Deck.
 [A] [Discard this card from your hand to the WR] When you think it's getting bad, may pay. If so, choose a card in your Level Zone and put it in your WR, and at the beginning of the End Phase during your next turn, you lose this game.
 (This card is not legal for WGP tournaments)
 MK/SJ01-026J T: 2 Soul
 L3
 C2

Ken And Jeanette!
 [C] All your Charas gain +2 heart.
 (This card is not legal for WGP tournaments)
 MK/SJ01-027J T: 2 Soul
 L3
 C2

Sheryl, Multiple Talents
 [A] [While remaining seated, sing and dance to the hook of one of your favorite songs] When this attacks, may pay. If so, deal 5 Damage to your Opp.. (Watch out for the noise. DC can occur.)
 (This card is not legal for WGP tournaments)
 Detective - Camera | MK/SJ01-028J T: Soul
 L3
 C2

Sheryl, Multiple Talents
 [A] [While remaining seated, sing and dance to the hook of one of your favorite songs] When this attacks, may pay. If so, deal 5 Damage to your Opp.. (Watch out for the noise. DC can occur.)
 (This card is not legal for WGP tournaments)
 Detective - Camera | MK/SJ01-028JSP T: Soul
 L3
 C2

Kokoro, Big Police of Yokohama
 [C] If this is in the Front Row Center Slot, this gains the following 2 abilities. "[C] During your turn, this gains +11000 Pow." "[C] During this card's attack, the number of Trigger Checks you perform is 3 instead."
 (This card is not legal for WGP tournaments)
 Police - Mask | MK/SJ01-029J T: Soul
 L4
 C3

Kokoro, Big Police of Yokohama
 [C] If this is in the Front Row Center Slot, this gains the following 2 abilities. "[C] During your turn, this gains +11000 Pow." "[C] During this card's attack, the number of Trigger Checks you perform is 3 instead."
 (This card is not legal for WGP tournaments)
 Police - Mask | MK/SJ01-029JSP T: Soul
 L4
 C3

Kokoro, HEY!
 [A] [Say "Don't call me Kokoro-chan!" as you discard this card from your hand to the WR] When your Opp. says "Kokoro-chan", may pay. If so, choose 1 of your Charas, and that Chara gains +3000 Pow for the turn.
 (This card is not legal for WGP tournaments)
 Police - Mask | MK/SJ01-030J T: None
 L1
 C0

Kokoro, IQ of This Time
 [S] [Declare any number you like] The Pow and IQ of this card becomes X for the turn. X is the number you declared.
 (This card is not legal for WGP tournaments)
 Police - Mask | MK/SJ01-031J T: None
 L1
 C0

Sheryl in A Good Mood
 [C] You may only have up to 1 card with the same name as this in your Deck.
 (This card is not legal for WGP tournaments)
 Detective - Camera | MK/SJ01-032J T: Salvage
 L1
 C0

Irene's Father, Beat Up
 [C] If you're wearing glasses, take off your glasses and continue playing with a different personality.
 (This card is not legal for WGP tournaments)

Glasses | MK/SJ01-033J T: None

L1
C0

Irene, Calm Elementary School Student
 [C] All your other Charas with "Kokoro" in name gain +500 Pow and IQ.
 [A] [Call over someone who knows EMT techniques] When this is placed from hand to the Stage, may pay. If so, that person chooses an "Irene's Father, Beat Up" in your WR and return it to your hand. Afterwards, you thank that person.
 (This card is not legal for WGP tournaments)

Glasses | MK/SJ01-034J T: None

L0
C0

Chief Fleeing
 [A] At the start of your Opp.'s Attack Phase, if there is no Chara in your Opp.'s Front Row with "Henriette" in name, you may move this to another empty Slot.
 (This card is not legal for WGP tournaments)

Meat | MK/SJ01-035J T: None

L0
C0

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Kokoro in High Spirits
 [C] After your Attack Phase, proceed to Final Phase.
 (This card is not legal for WGP tournaments)

Police - Mask | MK/SJ01-036J T: None

L2
C1

Let's Karuta!
 If you are Level 1 or lower, call over 1 of your friends not playing in this game and ask them to be the reader. If so, this game is over, and start a game of karuta. (Cards that you don't want damaged or would cause problems if ownership gets mixed up should be put away before karuta begins!)
 (This card is not legal for WGP tournaments)

MK/SJ01-037J T: None

L1
C0

Punishment of the Giant!!
 [C] At the start of your Final Phase, you may put this from your hand to the CZ.
 [A] [(4)] During your Final Phase, when this is placed from hand to the CZ, if none of the players have a Chara in their respective Front Row Center Slots, may pay. If so, deal 4 Damage to your Opp.. Damage from this card cannot be nullified or Cancelled.
 (This card is not legal for WGP tournaments)

MK/SJ01-038J T: None

L0
C0

Milky Holmes Fan Fun Party Pack

Cli!
 [C] This cannot be played alone and must be put in the CZ along with "Max!".
 [A] When this is placed from hand to the Stage, play Rock-
 you win, take an additional turn. Otherwise, proceed
 MK/SJ01-039J T: 2 Soul

L2
C1

Max!
 [C] This cannot be played alone and must be put in the CZ along with "Cli!".
 Paper-Scissors with your Opp. until someone wins. If
 the End Phase of this turn.
 MK/SJ01-040J T: None

L2
C1

Arsene, Rival
 [A] When this is placed from hand to the Stage, all players look at up to 4 cards from top of his or her respective Libraries and chooses up to 4 Charas and put them in separate Slots on the Stage, and then put the rest in the WR.
 (This card is not legal for WGP tournaments)

Phantom Thief - Mask | MK/SJ01-041J T: Soul

L2
C1

Arsene, Rival
 [A] When this is placed from hand to the Stage, all players look at up to 4 cards from top of his or her respective Libraries and chooses up to 4 Charas and put them in separate Slots on the Stage, and then put the rest in the WR.
 (This card is not legal for WGP tournaments)

Phantom Thief - Mask | MK/SJ01-041JSP T: Soul

L2
C1

Cordelia in the Garden
 [A] When this is placed from hand to the Stage, put up to 2 cards from top of your Clock in the WR, choose 1 of your Charas, and that Chara gains +3000 Pow for the turn.
 [A] At the start of your Encore Step, Send this to Memory.
 (This card is not legal for WGP tournaments)

Detective - Sports | MK/SJ01-042J T: Soul

L3
C2

Cordelia in the Garden
 [A] When this is placed from hand to the Stage, put up to 2 cards from top of your Clock in the WR, choose 1 of your Charas, and that Chara gains +3000 Pow for the turn.
 [A] At the start of your Encore Step, Send this to Memory.
 (This card is not legal for WGP tournaments)

Detective - Sports | MK/SJ01-042JSP T: Soul

L3
C2

Arsene, Aesthetics of Thievery
 [A] [Say "Bewitching Toys" in a charming voice] When this becomes Reversed in battle, may pay. If so, randomly choose a card in your Opp.'s hand and put it in the WR.
 (This card is not legal for WGP tournaments)

Phantom Thief - Mask | MK/SJ01-043J T: None

L0
C0

Ely, Ephemeral Beauty
 [A] [Wrap your body in cloth] When this is placed from the Stage to the WR, may pay. If so, put this Rested in the Slot this was in. (We recommend using bath towel for this...)
 (This card is not legal for WGP tournaments)

Detective - Book | MK/SJ01-044J T: None

L0
C0

Henriette, Sexy Santa
 [C] You may only have up to 1 card with the same name as this in your Deck.
 [A] When this is placed from hand to the Stage, if you have another "Sheryl in A Good Mood", "Nero, Tension MAX", "Ely, Single Sock", and "Cordelia, Rock Star", reveal the top card of your LB. If it's Level 2 or higher, you win this game. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)
 (This card is not legal for WGP tournaments)

Detective - Student Council | MK/SJ01-045J T: Soul

L3
C4

Cordelia, Searching for Gyoza
 [A] When this is placed from hand to the Stage, your next dinner shall be gyoza (dumplings).
 [S] BRAINSTORM ((1) Rest this) Flip over the top 4 cards of your LB and put them in the WR. For each card with the Gyoza Icon revealed this way, perform the following action. "Draw up to 2 cards, and discard a card from your hand to the WR."
 (The Gyoza Icon is located below the cost of the card if it's present)
 (This card is not legal for WGP tournaments)

Detective - Sports | MK/SJ01-046J T: None

L0
C0

Troubled Ely
 [C] ASSIST All your Charas in front of this gain the following ability. "[C] All your Charas behind this gain +1000 Pow."
 [A] BOND/"Nero, Excellent (?) Detective" [Be restless in an embarrassed way]
 (This card is not legal for WGP tournaments)

Detective - Book | MK/SJ01-047J T: None

L0
C0

Cordelia, Rock Star
 [C] You may only have up to 1 card with the same name as this in your Deck.
 (This card is not legal for WGP tournaments)

Detective - Sports | MK/SJ01-048J T: Draw

L1
C0

Arsene, Miscalculation of the Goddess
 [A] When this is placed from hand to the Stage, look at up to X cards from top of your LB and put them in separate empty Slots on the stage, and then put those cards in the WR. X is the number of empty Slots on your Stage. (Events and Climax cards are put in the Slots this way as well.)
 (This card is not legal for WGP tournaments)

Phantom Thief - Mask | MK/SJ01-049J T: Soul

L2
C1

Henriette, Surprise Party
 [A] When this is placed from hand to the Stage, you and all player around you who love Milky Holmes draw a card. (Do not cause problems with other games in-progress)
 (This card is not legal for WGP tournaments)

Detective - Student Council | MK/SJ01-050J T: None

L0
C0

Cordelia, Shocking Scene
 [A] When this is placed from hand to the Stage, you may act like Cordelia. If so, look at the top card of your LB and put it face-down under this as Marker.
 [A] When either you or your Opp. would touch this card, if there's a Marker under this, this deals 2 Damage to that player. (DC can occur)
 (This card is not legal for WGP tournaments)

Detective - Sports | MK/SJ01-051J T: None

L1
C0

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Henriette, Hmm???
 [C] ASSIST All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
 [A] When this is placed from hand to the Stage, your Opp. may comment on why you are like Arsene. If so, all players draw a card.
 (This card is not legal for WGP tournaments)

Detective - Student Council | MK/SJ01-052J T: Soul

L2
C1

Unforeseen Circumstances
 When this is played from hand or placed from the Stage to the WR, all players put all of his or her Charas in the WR.
 (This card is not legal for WGP tournaments)

MK/SJ01-053J T: None

L2
C2

No.1 Renowned Detective of Yokohama
 [A] [Dance to the Hook of "Seikai wa Hitotsu! Janai!!"] When this is placed from hand to the CZ, may pay. If so, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When the Trigger Check of this reveals a card, if it's a Climax, for the turn, the next Damage this card would deal cannot be Cancelled. Otherwise, this deals 3 Damage to you."
 (This card is not legal for WGP tournaments)

MK/SJ01-054J T: 2 Soul

Milky Holmes Fan Fun Party Pack

"Future After the Rain" Nero
 [C] For each of your other ::Detective:: Charas, this gains +500 Pow.
 [A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.

Detective - Sweets | MK/SJ01-055 T: Soul

L3
C2

"Future After the Rain" Nero
 [C] For each of your other ::Detective:: Charas, this gains +500 Pow.
 [A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.

Detective - Sweets | MK/SJ01-055R T: Soul

L3
C2

"Future After the Rain" Nero
 [C] For each of your other ::Detective:: Charas, this gains +500 Pow.
 [A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.

Detective - Sweets | MK/SJ01-055SP T: Soul

L3
C2

"Future After the Rain" Elly
 [C] If the Level of the Chara Opposite this is higher than the Level of this, this cannot Front Attack.
 [A] This ability activates up to once per turn. When your Climax is placed in the Level Zone, this gains +2500 Pow for the turn.

Detective - Book | MK/SJ01-056 T: None

L1
C1

"Future After the Rain" Elly
 [C] If the Level of the Chara Opposite this is higher than the Level of this, this cannot Front Attack.
 [A] This ability activates up to once per turn. When your Climax is placed in the Level Zone, this gains +2500 Pow for the turn.

Detective - Book | MK/SJ01-056R T: None

L1
C1

"Future After the Rain" Elly
 [C] If the Level of the Chara Opposite this is higher than the Level of this, this cannot Front Attack.
 [A] This ability activates up to once per turn. When your Climax is placed in the Level Zone, this gains +2500 Pow for the turn.

Detective - Book | MK/SJ01-056SP T: None

L1
C1

"Future After the Rain" Sheryl
 [A] BOND/"Future After the Rain" Nero' [(1)]
 [S] [(1)] Discard a Climax card from your hand to the WR] Choose a ::Detective:: Chara in your WR and return it to your hand.

Detective - Camera | MK/SJ01-057 T: None

L0
C0

"Future After the Rain" Sheryl
 [A] BOND/"Future After the Rain" Nero' [(1)]
 [S] [(1)] Discard a Climax card from your hand to the WR] Choose a ::Detective:: Chara in your WR and return it to your hand.

Detective - Camera | MK/SJ01-057R T: None

L0
C0

"Future After the Rain" Sheryl
 [A] BOND/"Future After the Rain" Nero' [(1)]
 [S] [(1)] Discard a Climax card from your hand to the WR] Choose a ::Detective:: Chara in your WR and return it to your hand.

Detective - Camera | MK/SJ01-057SP T: None

L0
C0

"Possible Future" Kokoro
 [A] [(1)] Put the top card of your LB in your Clock] When this is placed from the Stage to the WR, may pay. If so, choose a ::Police:: Chara in your WR and return it to your hand.

Police - Mask | MK/SJ01-058 T: None

L0
C0

"Possible Future" Kokoro
 [A] [(1)] Put the top card of your LB in your Clock] When this is placed from the Stage to the WR, may pay. If so, choose a ::Police:: Chara in your WR and return it to your hand.

Police - Mask | MK/SJ01-058R T: None

L0
C0

"Possible Future" Kokoro
 [A] [(1)] Put the top card of your LB in your Clock] When this is placed from the Stage to the WR, may pay. If so, choose a ::Police:: Chara in your WR and return it to your hand.

Police - Mask | MK/SJ01-058SP T: None

L0
C0

"Possible Future" Arsene

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a :Phantom Thief: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 :Phantom Thief: Chara, reveal it, put it in your hand, and shuffle your LB.

Phantom Thief - Mask | MK/SJ01-059 T: None

L0
C0

"Possible Future" Arsene

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a :Phantom Thief: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 :Phantom Thief: Chara, reveal it, put it in your hand, and shuffle your LB.

Phantom Thief - Mask | MK/SJ01-059R T: None

L0
C0

"Possible Future" Arsene

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a :Phantom Thief: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 :Phantom Thief: Chara, reveal it, put it in your hand, and shuffle your LB.

Phantom Thief - Mask | MK/SJ01-059SP T: None

L0
C0

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"Future After the Rain" Cordelia

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] [(1) Discard a card from your hand to the WR] When this attacks, may pay. If so, put the top 5 cards of your LB in your WR, and deal X Damage to your Opp.. X is the number of Climax cards put in the WR this way. (DC can occur)

Detective - Sports | MK/SJ01-060 T: Soul

L3
C2

"Future After the Rain" Cordelia

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] [(1) Discard a card from your hand to the WR] When this attacks, may pay. If so, put the top 5 cards of your LB in your WR, and deal X Damage to your Opp.. X is the number of Climax cards put in the WR this way. (DC can occur)

Detective - Sports | MK/SJ01-060R T: Soul

L3
C2

"Future After the Rain" Cordelia

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] [(1) Discard a card from your hand to the WR] When this attacks, may pay. If so, put the top 5 cards of your LB in your WR, and deal X Damage to your Opp.. X is the number of Climax cards put in the WR this way. (DC can occur)

Detective - Sports | MK/SJ01-060SP T: Soul

L3
C2

Milky Holmes Fan Fun Party Pack

