

Yukiho, Beyond the Brilliant Future!
[A] When your other ::Music:: Chara attacks, this gains +1500 Pow for the turn.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Tea | IM/S30-001 T: None

L1
C0

Yukiho, Beyond the Brilliant Future!
[A] When your other ::Music:: Chara attacks, this gains +1500 Pow for the turn.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Tea | IM/S30-001S T: None

L1
C0

"Live in the Moment" Kotori-san
[C] If there are 5 or fewer cards in your LB, this card gets -1 Level while in your hand.
[C] **RECOLLECTION** If there are 2 or more Events in your Memory, this gains +2000 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Music | IM/S30-002 T: Soul

L3
C2

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"Live in the Moment" Kotori-san
[C] If there are 5 or fewer cards in your LB, this card gets -1 Level while in your hand.
[C] **RECOLLECTION** If there are 2 or more Events in your Memory, this gains +2000 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Music | IM/S30-002SP T: Soul

L3
C2

"Live in the Moment" Yayoi
[C] During your turn, all your other ::Frog:: or ::Family:: Charas gain +500 Pow.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Frog:: or ::Family:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Frog | IM/S30-003 T: None

L0
C0

"Live in the Moment" Yayoi
[C] During your turn, all your other ::Frog:: or ::Family:: Charas gain +500 Pow.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Frog:: or ::Family:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Frog | IM/S30-003SP T: None

L0
C0

Idolm@ster Movie Booster Pack

"Live in the Moment" Yukiho
[A] When your Chara's Trigger Check reveals a Level 0 or lower Chara, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.
[S] [Rest this] Choose 1 of your ::Music:: Charas, and that Chara gains +1000 Pow for the turn.

Music - Tea | IM/S30-004 T: None

L0
C0

"Live in the Moment" Yukiho
[A] When your Chara's Trigger Check reveals a Level 0 or lower Chara, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.
[S] [Rest this] Choose 1 of your ::Music:: Charas, and that Chara gains +1000 Pow for the turn.

Music - Tea | IM/S30-004SP T: None

L0
C0

"Live in the Moment" Mami
[S] [Rest 2 of your ::Twins:: Charas] Choose 1 of your Charas, and that Chara gains +1 Soul for the turn.

Music - Twins | IM/S30-005 T: None

L0
C0

"Live in the Moment" Mami
[S] [Rest 2 of your ::Twins:: Charas] Choose 1 of your Charas, and that Chara gains +1 Soul for the turn.

Music - Twins | IM/S30-005SP T: None

L0
C0

Mami, Beyond the Brilliant Future!
[C] All your other ::Twins:: Charas gain +1000 Pow.
[A] [(1) Discard a card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose 1 Cost 1 or lower ::Twins:: Chara in your WR and put it in any Slot on the Stage.

Music - Twins | IM/S30-006 T: Soul

L2
C1

Mami, Beyond the Brilliant Future!
[C] All your other ::Twins:: Charas gain +1000 Pow.
[A] [(1) Discard a card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose 1 Cost 1 or lower ::Twins:: Chara in your WR and put it in any Slot on the Stage.

Music - Twins | IM/S30-006S T: Soul

L2
C1

Yayoi, Beyond the Brilliant Future!
[C] If you have 2 or more other ::Frog:: or ::Family:: Charas, this gains +1 Soul.
[A] **ENCORE** [Put the top card of your LB in your Clock]

Music - Frog | IM/S30-007 T: Soul

L2
C1

Yayoi, Beyond the Brilliant Future!
[C] If you have 2 or more other ::Frog:: or ::Family:: Charas, this gains +1 Soul.
[A] **ENCORE** [Put the top card of your LB in your Clock]

Music - Frog | IM/S30-007S T: Soul

L2
C1

Yayoi, Acting in a Commercial
[C] All your other ::Music:: Charas gain +500 Pow.
[A] [Choose 2 Charas in your WR and return them to your LB, and shuffle your LB] When this attacks, may pay. If so, this gains +1 Soul for the turn.

Music - Frog | IM/S30-008 T: None

L0
C0

Kotori, Thinking About the Rain
[C] During your turn, your other Chara in the Front Row Center Slot gains +1000 Pow.
[C] When you pay for the cost of an Event in your hand, you may put a Marker from under this in place of a Stock.
[A] [Rest this] When this is placed from hand to the Stage, may pay. If so, put the top card of your LB under this as Marker.

Music | IM/S30-009 T: None

L0
C0

Yukiho, As a Veteran
[A] When you use the **BACKUP** of this, if you have 3 or more ::Tea:: Charas, choose 1 of your Charas in battle, and that Chara gains +1500 Pow for the turn.
[S] [Counter] **BACKUP 1500, Level 1** [(1) Discard this card from your hand to the WR]

Music - Tea | IM/S30-010 T: Soul

L1
C1

Mami, Being Worried
[A] This ability activates up to 3 times per turn. When your other Chara is placed from the WR to the Stage, this gains +2000 Pow for the turn.

Music - Twins | IM/S30-011 T: Soul

L2
C1

765 Productions, To the Stage With Everyone!
[C] For each Marker under this, this gains +3500 Pow.
[A] [(1)] When this attacks, if "M@STERPIECE" is in the CZ, may pay. If so, choose 1 ::Music:: Chara in your WR and put it face-down under this as Marker.

Music | IM/S30-012a T: Soul

L2
C1

765 Productions, To the Stage With Everyone!
[C] For each Marker under this, this gains +3500 Pow.
[A] [(1)] When this attacks, if "M@STERPIECE" is in the CZ, may pay. If so, choose 1 ::Music:: Chara in your WR and put it face-down under this as Marker.

Music | IM/S30-012b T: Soul

L2
C1

765 Productions, To the Stage With Everyone!
[C] For each Marker under this, this gains +3500 Pow.
[A] [(1)] When this attacks, if "M@STERPIECE" is in the CZ, may pay. If so, choose 1 ::Music:: Chara in your WR and put it face-down under this as Marker.

Music | IM/S30-012c T: Soul

L2
C1

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Mami, Determination to Appear on Stage
[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.

Music - Twins | IM/S30-013 T: None

L0
C0

Yukiho, Determination to Appear on Stage
--No Text--

Music - Tea | IM/S30-014 T: None

L0
C0

Yayoi, Determination to Appear on Stage
[A] **CHANGE** [(2) Discard a card from hand to the WR, put this in the WR] At the start of your Climax Phase, may pay. If so, choose 1 "Yayoi, Beyond the Brilliant Future!" in your WR and put it in the Slot this was in.

Music - Frog | IM/S30-015 T: Soul

L1
C0

Idolm@ster Movie Booster Pack

Mami, Ancient Legend Story
[A] [(1)] When the Damage dealt by this is Canceled, may pay. If so, draw a card.

Music - Twins | IM/S30-016 T: None

L1
C0

Kotori-san, Worked Hard Today Too
[A] [Rest 1 of your other Standing ::Music:: Charas] When this attacks, if "Kotori-san Running Through" is in the CZ, may pay. If so, choose either up to 1 "Cost 1 or lower ::Music:: Chara:" or up to 1 "Yoshizawa, Reporter" in your hand and send it to Memory, and at the start of your next Draw Phase, put that Chara from your Memory in any Slot on the Stage.

Music | IM/S30-017 T: None

L1
C0

Yayoi, Exciting Training Camp!
[C] If your Level is 2 or higher, this gets -1000 Pow and gains +1 Soul.
[A] When the Battle Opp. of this becomes Reversed, if "Meeting After Dinner!" is in the CZ, you may choose 1 of your Opp.'s Charas and return it to hand.

Music - Frog | IM/S30-018 T: None

L1
C1

Producer, Watching the Growth
[C] If there's a Marker under this, this gains "[C] **ASSIST** All your ::Music:: Charas in front of this gain +2000 Pow."
[S] [Send this to Memory] At the start of your next Draw Phase, choose 1 "Producer, Watching the Growth" in your Memory and put it in any Slot on the Stage, and put the top card of your LB under it as Marker.

Music - Glasses | IM/S30-019 T: Soul

L2
C1

Yukiho, Appearing on the Stage
[C] For each of your other ::Tea:: Charas, this gains +500 Pow.
[A] When this attacks, reveal the top card of your LB. If it's a ::Tea:: Chara, this gains +1 Soul for the turn. (Put the revealed card back where it was)

Music - Tea | IM/S30-020 T: Soul

L2
C1

Glowsticks
Search your LB for up to 1 Climax card, reveal it, put it in your hand, and shuffle your LB.

IM/S30-021 T: None

L1
C1

Kotori-san Daydreaming
[Counter] Send this to Memory.
Choose 1 of your ::Music:: Charas, and that Chara gains +X Pow for the turn. X = 2000 times # of "Kotori-san Daydreaming" in your Memory.

IM/S30-022 T: None

L1
C1

Kotori-san Running Through
[C] All your Charas gain +1000 Pow and +1 Soul.

IM/S30-023 T: Soul Bounce

M@STERPIECE
[C] All your Charas gain +1000 Pow and +1 Soul.

IM/S30-024 T: Soul Shot

Meeting After Dinner!
[A] When this is placed from hand to the CZ, choose up to 1 YELLOW card in your WR and put it in Stock, and all your Charas gain +1 Soul for the turn.

IM/S30-025 T: 2 Soul

Ritsuko, Beyond the Brilliant Future!
[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there were at least 1 Climax card among them, put this in Stock.

Music - Glasses | IM/S30-026 T: None

L0
C0

Ritsuko, Beyond the Brilliant Future!
[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there were at least 1 Climax card among them, put this in Stock.

Music - Glasses | IM/S30-026S T: None

L0
C0

Iori, Beyond the Brilliant Future!

[A] When your other ::Music:: Chara attacks, this gains +1000 Pow for the turn.
[A] [(1) Discard an "Iori, Determination to Appear on Stage" from hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, put that Chara in Clock.
[A] When this is Front Attacked, look at the top card of your LB and put it either on top of the LB or in the WR.

Music - Doll | IM/S30-027 T: Soul

L3
C2

Iori, Beyond the Brilliant Future!

[A] When your other ::Music:: Chara attacks, this gains +1000 Pow for the turn.
[A] [(1) Discard an "Iori, Determination to Appear on Stage" from hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, put that Chara in Clock.
[A] When this is Front Attacked, look at the top card of your LB and put it either on top of the LB or in the WR.

Music - Doll | IM/S30-027S T: Soul

L3
C2

Azusa, Beyond the Brilliant Future!

[A] [Discard a card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::Music:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Music - Love | IM/S30-028 T: None

L0
C0

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Azusa, Beyond the Brilliant Future!

[A] [Discard a card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::Music:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Music - Love | IM/S30-028S T: None

L0
C0

Ami, Beyond the Brilliant Future

[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Choose a card in your Clock and return it to your hand, and put the top card of your LB in your Clock."

Music - Twins | IM/S30-029 T: None

L0
C0

Ami, Beyond the Brilliant Future

[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Choose a card in your Clock and return it to your hand, and put the top card of your LB in your Clock."

Music - Twins | IM/S30-029S T: None

L0
C0

Idolm@ster Movie Booster Pack**"Live in the Moment" Azusa**

[C] For each of your other ::Love:: or ::Fortune Reading:: Charas, this gains +500 Pow.
[C] During Battles involving this card, no player may play **BACKUP** from hand.

Music - Love | IM/S30-030 T: None

L1
C0

"Live in the Moment" Azusa

[C] For each of your other ::Love:: or ::Fortune Reading:: Charas, this gains +500 Pow.
[C] During Battles involving this card, no player may play **BACKUP** from hand.

Music - Love | IM/S30-030SP T: None

L1
C0

"Live in the Moment" Iori

[C] For each of your other ::Doll:: or ::Stuffed Animal:: Charas, this gains +500 Pow.
[A] [Put the top card of your LB in your Clock] When the Battle Opp. of this becomes Reversed, may pay. If so, choose a card in your Clock and return it to your hand, and put the top card of your LB in your Clock.

Music - Doll | IM/S30-031 T: None

L1
C1

"Live in the Moment" Iori

[C] For each of your other ::Doll:: or ::Stuffed Animal:: Charas, this gains +500 Pow.
[A] [Put the top card of your LB in your Clock] When the Battle Opp. of this becomes Reversed, may pay. If so, choose a card in your Clock and return it to your hand, and put the top card of your LB in your Clock.

Music - Doll | IM/S30-031SP T: None

L1
C1

"Live in the Moment" Ami

[A] This ability activates up to once per turn. When you use an [S] ability, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.
[S] [(1)] Choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.

Music - Twins | IM/S30-032 T: Soul

L2
C1

"Live in the Moment" Ami

[A] This ability activates up to once per turn. When you use an [S] ability, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.
[S] [(1)] Choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.

Music - Twins | IM/S30-032SP T: Soul

L2
C1

Iori, Fully Drenched

[A] When your Climax is placed in the CZ, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.
[S] [(1) Put the top card of your LB in Clock, Rest this] Search your LB for up to 1 ::Doll:: or ::Stuffed Animal:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Doll | IM/S30-033 T: None

L0
C0

Azusa, Lost as Usual

[A] This ability activates up to twice per turn. When your Chara is placed from hand to Clock, this gains +2000 Pow for the turn.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Love | IM/S30-034 T: None

L0
C0

Mami, Ancient Legend Story

[C] If all your Charas are ::Twins::, this gains +2000 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Twins | IM/S30-035 T: None

L1
C0

765 Productions, Goal is Top Idol!

[C] For each Marker under this, this gains +1500 Pow.
[A] When this attacks, if "M@STERPIECE" is in the CZ, you may choose 1 ::Music:: Chara in your WR and put it face-down under this as Marker.

Music | IM/S30-036a T: None

L1
C0

765 Productions, Goal is Top Idol!

[C] For each Marker under this, this gains +1500 Pow.
[A] When this attacks, if "M@STERPIECE" is in the CZ, you may choose 1 ::Music:: Chara in your WR and put it face-down under this as Marker.

Music | IM/S30-036b T: None

L1
C0

765 Productions, Goal is Top Idol!

[C] For each Marker under this, this gains +1500 Pow.
[A] When this attacks, if "M@STERPIECE" is in the CZ, you may choose 1 ::Music:: Chara in your WR and put it face-down under this as Marker.

Music | IM/S30-036c T: None

L1
C0

765 Productions, Bursting!

[A] When "Ramune-Colored Youth" is placed in your CZ, if this is in the Front Row, all your Charas gain the following ability for the turn. "[C] This cannot Side Attack."
[A] When your Opp. Levels-up, if "Ramune-Colored Youth" is in your CZ and this is in the Front Row, draw up to 1 card, and put up to 1 card from top of your LB in Stock.

Music | IM/S30-037a T: None

L1
C1

765 Productions, Bursting!

[A] When "Ramune-Colored Youth" is placed in your CZ, if this is in the Front Row, all your Charas gain the following ability for the turn. "[C] This cannot Side Attack."
[A] When your Opp. Levels-up, if "Ramune-Colored Youth" is in your CZ and this is in the Front Row, draw up to 1 card, and put up to 1 card from top of your LB in Stock.

Music | IM/S30-037b T: None

L1
C1

765 Productions, Bursting!

[A] When "Ramune-Colored Youth" is placed in your CZ, if this is in the Front Row, all your Charas gain the following ability for the turn. "[C] This cannot Side Attack."
[A] When your Opp. Levels-up, if "Ramune-Colored Youth" is in your CZ and this is in the Front Row, draw up to 1 card, and put up to 1 card from top of your LB in Stock.

Music | IM/S30-037c T: None

L1
C1

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Ritsuko, One Thought

--No Text--

Music - Glasses | IM/S30-038 T: None

L1
C2

"Live in the Moment" Ritsuko

[C] If you have 3 or more other ::Music:: Charas, this gains "[A] **ENCORE** [Discard a Chara from your hand to the WR]".
[A] When "GO MY WAY!!" is placed in your CZ, reveal the top card of your LB. If it's a ::Music:: Chara, for the turn, this gains +3000 Pow and the following ability. "[C] When this attacks, you may instead choose a Chara in your Opp.'s Back Row and have this Front Attack that Chara as the Defending Chara." (Put the revealed card back where it was)

Music - Glasses | IM/S30-039 T: Soul

L2
C1

"Live in the Moment" Ritsuko

[C] If you have 3 or more other ::Music:: Charas, this gains "[A] **ENCORE** [Discard a Chara from your hand to the WR]".
[A] When "GO MY WAY!!" is placed in your CZ, reveal the top card of your LB. If it's a ::Music:: Chara, for the turn, this gains +3000 Pow and the following ability. "[C] When this attacks, you may instead choose a Chara in your Opp.'s Back Row and have this Front Attack that Chara as the Defending Chara." (Put the revealed card back where it was)

Music - Glasses | IM/S30-039SP T: Soul

L2
C1

Idolm@ster Movie Booster Pack

Ritsuko, Sparta-Style Lecturing

[C] All your other GREEN Charas gain +500 Pow.
[A] **ACCELERATE** [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, choose 1 of your GREEN Charas, and that Chara gains +2000 Pow for the turn.

Music - Glasses | IM/S30-040 T: None

L0
C0

Ami, Determination to Appear on Stage

[C] All your other ::Twins:: Charas gain +500 Pow.

Music - Twins | IM/S30-041 T: None

L0
C0

Iori, Determination to Appear on Stage

[C] If you have 1 or fewer other Charas, all your other Charas gain +1500 Pow.

Music - Doll | IM/S30-042 T: None

L0
C0

Azusa, Determination to Appear on Stage

[C] All your other ::Music:: Charas gain +500 Pow.
[S] [Choose a ::Music:: Chara in your hand and put it in Clock, Rest this] Choose a Chara in your Clock and return it to your hand.

Music - Love | IM/S30-043 T: None

L1
C0

Ritsuko, Female Teacher

[C] If there are 6 or more cards in your hand, this gains +1500 Pow.

Music - Glasses | IM/S30-044 T: None

L1
C0

Iori, Daily Life Slowing Changing

[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Music - Doll | IM/S30-045 T: Soul

L2
C1

Azusa, Thinking of Everyone

[C] If you have 2 or more other ::Love:: or ::Fortune Reading:: Charas, this gains +1000 Pow.
[A] This ability activates up to twice per turn. When your other ::Love:: or ::Fortune Reading:: Chara is placed from hand to the Stage, this gains +1000 Pow for the turn.

Music - Love | IM/S30-046 T: Soul

L2
C1

Ami, Knowing the Time of Separation

[A] This ability activates up to once per turn. When you use an [S] ability, this gains +1000 Pow for the turn.

Music - Twins | IM/S30-047 T: Soul

L2
C1

GO MY WAY!!

[C] All your Charas gain +1000 Pow and +1 Soul.

IM/S30-048 T: Treasure

M@STERPIECE

[C] All your Charas gain +2 Soul.

IM/S30-049 T: 2 Soul

Ramune-Colored Youth

[A] When this is placed from hand to the CZ, choose up to 1 GREEN card in your WR and put it in Stock, and all your Charas gain +1 Soul for the turn.

IM/S30-050a T: 2 Soul

Ramune-Colored Youth

[A] When this is placed from hand to the CZ, choose up to 1 GREEN card in your WR and put it in Stock, and all your Charas gain +1 Soul for the turn.

IM/S30-050b T: 2 Soul

Ramune-Colored Youth

[A] When this is placed from hand to the CZ, choose up to 1 GREEN card in your WR and put it in Stock, and all your Charas gain +1 Soul for the turn.

IM/S30-050c T: 2 Soul

Haruka, Beyond the Brilliant Future!

[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB and choose up to 1 of them and put it in your hand. Put the rest in the WR. X = # of your ::Music:: Charas.
[A] [(4) Discard a "Haruka as the Leader" from hand to the WR] When "765 Productions, Fight-It!" is placed in your CZ, if this is in the Front Row, may pay. If so, all your Charas gain the following ability for the turn. "[A] When this attacks, deal 1 Damage to your Opp.." (DC can occur)

Music - Sweets | IM/S30-051 T: Soul

Haruka, Beyond the Brilliant Future!

[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB and choose up to 1 of them and put it in your hand. Put the rest in the WR. X = # of your ::Music:: Charas.
[A] [(4) Discard a "Haruka as the Leader" from hand to the WR] When "765 Productions, Fight-It!" is placed in your CZ, if this is in the Front Row, may pay. If so, all your Charas gain the following ability for the turn. "[A] When this attacks, deal 1 Damage to your Opp.." (DC can occur)

Music - Sweets | IM/S30-051S T: Soul

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Miki, Beyond the Brilliant Future

[C] If you have 2 or more other ::Music:: Charas, this gains "[A] **ENCORE** [Discard a Chara from your hand to the WR]".
[A] When this attacks, reveal the top card of your LB. If it's a ::Music:: Chara, deal X Damage to your Opp.. X = Level of that Chara. (DC can occur. Put the revealed card back where it was)

Music - Love | IM/S30-052 T: Soul

Miki, Beyond the Brilliant Future

[C] If you have 2 or more other ::Music:: Charas, this gains "[A] **ENCORE** [Discard a Chara from your hand to the WR]".
[A] When this attacks, reveal the top card of your LB. If it's a ::Music:: Chara, deal X Damage to your Opp.. X = Level of that Chara. (DC can occur. Put the revealed card back where it was)

Music - Love | IM/S30-052S T: Soul

Hibiki, Beyond the Brilliant Future

[A] When your other Chara becomes Reversed in battle, choose 1 of your ::Animal:: Charas, and that Chara gains +1000 Pow for the turn.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 ::Animal:: Chara in your WR and return it to your hand.

Music - Animal | IM/S30-053 T: None

Idolm@ster Movie Booster Pack

Hibiki, Beyond the Brilliant Future

[A] When your other Chara becomes Reversed in battle, choose 1 of your ::Animal:: Charas, and that Chara gains +1000 Pow for the turn.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 ::Animal:: Chara in your WR and return it to your hand.

Music - Animal | IM/S30-053S T: None

Haruka as the Leader

[C] For each Chara in your Opp.'s Back Row, this gains +500 Pow.
[C] If you have 3 or more other ::Music:: Charas, this gains +500 Pow and cannot be Reversed by effects of [A] abilities of your Opp.'s Charas.

Music - Sweets | IM/S30-054 T: None

"Live in the Moment" Hibiki

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[S] [Rest 2 of your ::Animal:: Charas] Choose 1 of your Charas, and that Chara gains +1 Level and +1000 Pow for the turn.

Music - Animal | IM/S30-055 T: Soul

"Live in the Moment" Hibiki

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[S] [Rest 2 of your ::Animal:: Charas] Choose 1 of your Charas, and that Chara gains +1 Level and +1000 Pow for the turn.

Music - Animal | IM/S30-055SP T: Soul

"Live in the Moment" Haruka

[C] All your other ::Sweets:: Charas gain +1000 Pow.
[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose 1 Level 0 or lower Chara in your WR and put it in any Slot on the Stage.

Music - Sweets | IM/S30-056 T: Soul

"Live in the Moment" Haruka

[C] All your other ::Sweets:: Charas gain +1000 Pow.
[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose 1 Level 0 or lower Chara in your WR and put it in any Slot on the Stage.

Music - Sweets | IM/S30-056SP T: Soul

"Live in the Moment" Miki

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Music:: Charas.
[A] [(1)] When a Level 2 or higher Battle Opp. of this becomes Reversed, may pay. If so, choose 1 Chara in your WR and return it to your hand.

Music - Love | IM/S30-057 T: Soul

"Live in the Moment" Miki

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Music:: Charas.
[A] [(1)] When a Level 2 or higher Battle Opp. of this becomes Reversed, may pay. If so, choose 1 Chara in your WR and return it to your hand.

Music - Love | IM/S30-057SP T: Soul

Haruka, Start of the Training Camp!

[A] When your other ::Sweets:: Chara attacks, this gains +1500 Pow for the turn.

Music - Sweets | IM/S30-058 T: None

Hibiki, Holding Back Tears

[A] When this attacks, if there are 3 or fewer cards in your Stock, choose 1 of your ::Music:: Charas, and that Chara gains +1 Level and +1000 Pow for the turn.

Music - Animal | IM/S30-059 T: None

Hibiki, Popular With Kids!

[S] [Discard a card from hand to the WR] This gains the following ability for the turn. "[A] When this becomes Reversed, if the Level of the Battle Opp. of this is equal to or lower than the Level of this, you may Reverse that Chara".

Music - Animal | IM/S30-060 T: None

"Like True Self" Miki

[C] If you have 2 or more other Charas with "Miki" in name, this gains +1000 Pow.
[A] [(1) Discard a Climax card from hand to the WR. Put this in Clock] When "Fate of the World" is placed in your CZ, may pay. If so, choose up to 1 "Miki, Beyond the Brilliant Future!" in your hand and put it in the Slot this was in.

Music - Love | IM/S30-061 T: None

765 Productions, Coming Together!

[C] **ASSIST** All your Charas in front of this gain +1000 Pow.
[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times # of Markers under this.
[A] When "M@STERPIECE" is placed in your CZ, you may choose 1 ::Music:: Chara in your WR and put it face-down under this as Marker.

Music | IM/S30-062a T: Soul

L2
C1

765 Productions, Coming Together!

[C] **ASSIST** All your Charas in front of this gain +1000 Pow.
[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times # of Markers under this.
[A] When "M@STERPIECE" is placed in your CZ, you may choose 1 ::Music:: Chara in your WR and put it face-down under this as Marker.

Music | IM/S30-062b T: Soul

L2
C1

765 Productions, Coming Together!

[C] **ASSIST** All your Charas in front of this gain +1000 Pow.
[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times # of Markers under this.
[A] When "M@STERPIECE" is placed in your CZ, you may choose 1 ::Music:: Chara in your WR and put it face-down under this as Marker.

Music | IM/S30-062c T: Soul

L2
C1

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Haruka, Nominated as Leader

[C] If this is in the Front Row Center Slot, all your other Level 0 and lower Charas gain +1000 Pow.

Music - Sweets | IM/S30-063 T: None

L0
C0

Miki, Hollywood Debut!

[C] If you have 1 or fewer other Charas, this gains +1 Level and +1000 Pow.

Music - Love | IM/S30-064 T: None

L0
C0

Hamzo, Loves Sunflower Seeds!

[A] [(1)] When this Front Attacks, may pay. If so, choose 1 of your Opp.'s Charas, and that Chara gets -1 Level for the turn.

Animal | IM/S30-065 T: None

L0
C0

Idolm@ster Movie Booster Pack**Miki, Determination to Appear on Stage**

--No Text--

Music - Love | IM/S30-066 T: None

L0
C0

Hibiki, Determination to Appear on Stage

[S] [Counter] **BACKUP 1500, Level 1** [Discard this card from your hand to the WR]

Music - Animal | IM/S30-067 T: None

L1
C0

Producer, Day of Departure

[A] [(2)] Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, choose 1 Event in your WR and return it to your hand.

Music - Glasses | IM/S30-068 T: None

L1
C0

Old Friend and President Takagi

[A] When your Opp.'s Climax is placed in the CZ, put this in the WR.

Music - Glasses | IM/S30-069 T: None

L1
C0

President Takagi, Looking to Tomorrow

[A] [Discard a Chara from hand to the WR] When this is placed from hand to the Stage, may pay. If not, put this in the WR.

Music - Glasses | IM/S30-070 T: Soul

L2
C1

Matching Practice Outfit

Rest 1 of your Standing ::Music:: Charas. If so, choose up to 2 Level 0 or lower Charas in your WR and put them in separate Slots on the Stage. Send this to Memory.

IM/S30-071 T: None

L1
C1

Weekly Entertainment Rush

Send this to Memory. Deal X Damage to your Opp., and choose X of your Charas, and those Charas gain +2000 Pow for the turn. X = # of "Weekly Entertainment Rush" in your Memory. (DC can occur)

IM/S30-072 T: None

L3
C2

765 Productions, Fight-!!

[C] All your Charas gain +1000 Pow and +1 Soul.

IM/S30-073 T: Salvage

M@STERPIECE

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

IM/S30-074 T: 2 Soul

Fate of the World

[A] When this is placed from hand to the CZ, choose up to 1 RED card in your WR and put it in Stock, and all your Charas gain +1 Soul for the turn.

IM/S30-075 T: 2 Soul

Takane, Beyond the Brilliant Future!

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of the LB.
[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. Search your LB for up to X ::Music:: Charas, reveal them, put them in your hand, and shuffle your LB. Discard X cards from your hand to the WR. X = # of Climax cards revealed this way.

Music - Royalty | IM/S30-076 T: None

L0
C0

Takane, Beyond the Brilliant Future!

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of the LB.
[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. Search your LB for up to X ::Music:: Charas, reveal them, put them in your hand, and shuffle your LB. Discard X cards from your hand to the WR. X = # of Climax cards revealed this way.

Music - Royalty | IM/S30-076S T: None

L0
C0

Chihaya, Beyond the Brilliant Future!

[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.
[A] [(2) Discard a "Chihaya, Determination to Appear on Stage" from hand to the WR] This ability activates up to once per turn. When your other Level 2 or lower Chara attacks, if "Movie "Sleeping Beauty"" is in the CZ, may pay. If so, Stand this.

Music - Camera | IM/S30-077 T: Soul

L3
C2

Chihaya, Beyond the Brilliant Future!

[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.
[A] [(2) Discard a "Chihaya, Determination to Appear on Stage" from hand to the WR] This ability activates up to once per turn. When your other Level 2 or lower Chara attacks, if "Movie "Sleeping Beauty"" is in the CZ, may pay. If so, Stand this.

Music - Camera | IM/S30-077S T: Soul

L3
C2

765 Productions, Seven-Colored Story

[A] [Put the top card of your LB in your Clock, Discard 3 ::Music:: Charas from hand to the WR] When this attacks, if "Rainbow-Colored Miracle" is in the CZ, may pay. If so, search your LB for up to 1 YELLOW Chara, up to 1 GREEN Chara, up to 1 RED Chara, and up to 1 BLUE Chara, reveal them, put them in your hand, and shuffle your LB.

Music | IM/S30-078 T: None

L0
C0

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"Live in the Moment" Takane

[A] When this attacks, reveal the top card of your LB. If it's a ::Music:: Chara, this gains +2000 Pow for the turn. (Put the revealed card back where it was)
[A] **ENCORE** [Put the top card of your LB in your Clock]

Music - Royalty | IM/S30-079 T: None

L1
C0

"Live in the Moment" Takane

[A] When this attacks, reveal the top card of your LB. If it's a ::Music:: Chara, this gains +2000 Pow for the turn. (Put the revealed card back where it was)
[A] **ENCORE** [Put the top card of your LB in your Clock]

Music - Royalty | IM/S30-079SP T: None

L1
C0

Makoto, Beyond the Brilliant Future!

[C] During your Opp.'s turn, if you have another Level 2 or higher Chara, this gains +2000 Pow.

Music - Sports | IM/S30-080 T: None

L1
C0

Idolm@ster Movie Booster Pack**Makoto, Beyond the Brilliant Future!**

[C] During your Opp.'s turn, if you have another Level 2 or higher Chara, this gains +2000 Pow.

Music - Sports | IM/S30-080S T: None

L1
C0

"Live in the Moment" Makoto

[C] For each of your other Charas with **ASSIST**, this gains +1000 Pow.

Music - Sports | IM/S30-081 T: None

L1
C1

"Live in the Moment" Makoto

[C] For each of your other Charas with **ASSIST**, this gains +1000 Pow.

Music - Sports | IM/S30-081SP T: None

L1
C1

"Live in the Moment" Chihaya

[C] All your other ::Music:: Charas gain +1000 Pow.
[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose 1 "Chihaya's Camera" in your WR and return it to your hand.

Music - Camera | IM/S30-082 T: Soul

L2
C1

"Live in the Moment" Chihaya

[C] All your other ::Music:: Charas gain +1000 Pow.
[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose 1 "Chihaya's Camera" in your WR and return it to your hand.

Music - Camera | IM/S30-082SP T: Soul

L2
C1

Chihaya, Heading for an Overseas Recording Session

[C] If there are 5 or more cards in your hand, all your other ::Music:: Charas gain +500 Pow.
[S] [Discard 1 ::Music:: Chara from hand to the WR, Rest 2 of your Charas] Draw a card.

Music - Camera | IM/S30-083 T: None

L0
C0

Takane, Telling A Legend

[A] [(1) Discard a card from hand to the WR] When this attacks, may pay. If so, search your LB for up to 1 ::Royalty:: or ::Noble:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Royalty | IM/S30-084 T: None

L0
C0

Takane, Appearing at Dinner!

[C] **ASSIST** All your ::Royalty:: or ::Noble:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] When this is placed from hand to the Stage, look up to 2 cards from top of your LB and put them back on top of the LB in any order.

Music - Royalty | IM/S30-085 T: Soul

L1
C1

765 Productions, Across the Sea of Light!

[C] For each Marker under this, this gains +1 Level and +2000 Pow.

[A] [(1)] When this attacks, if "M@STERPIECE" is in the CZ, may pay. If so, choose 1 ::Music:: Chara in your WR and put it face-down under this as Marker.

Music | IM/S30-086a T: None

L1
C1

765 Productions, Across the Sea of Light!

[C] For each Marker under this, this gains +1 Level and +2000 Pow.

[A] [(1)] When this attacks, if "M@STERPIECE" is in the CZ, may pay. If so, choose 1 ::Music:: Chara in your WR and put it face-down under this as Marker.

Music | IM/S30-086b T: None

L1
C1

765 Productions, Across the Sea of Light!

[C] For each Marker under this, this gains +1 Level and +2000 Pow.

[A] [(1)] When this attacks, if "M@STERPIECE" is in the CZ, may pay. If so, choose 1 ::Music:: Chara in your WR and put it face-down under this as Marker.

Music | IM/S30-086c T: None

L1
C1

Makoto, Fierce Battle in the Rain!

[A] When you use the **BACKUP** of this, put the top s cards of your LB in the WR.

[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Music - Sports | IM/S30-087 T: Soul

L2
C1

[A] This ability activates up to once per turn. When you play an Event, choose 1 of your Charas, and that Chara gains +1000 Pwoer for the turn.

$$\frac{L0}{C0}$$

[A] ([1]) Put the top card of your LB in your Clock
When this is placed from hand to the Stage, may
pay. If so, draw a card.

LO
CO

--No Text--

LO
CO

[A] [Discard a card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 0 or lower Chara and put it in any Slot on the Stage, and shuffle your LB.

$$\frac{L1}{C0}$$

[A] This ability activates up to once per turn. When your Chara is placed from hand to the WR, this gains +2000 Pow for the turn.

L1
C0

[A] [(1) Discard a card from hand to the WR] When this is placed from the Stage to the WR, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

L2
C1

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Music:: Chara, this gains +1500 Pow until the next end of your Opp.'s turn. (Put the revealed card back where it was)

L2
C1

[A] This ability activates up to twice per turn. When your other ::Music:: Chara is placed from hand to the Stage, this gains +1000 Pow for the turn.

L2
C1

Look at up to 4 cards from top of your LB and search for up to 1 ::Music:: Chara, reveal it, put it in your hand, and put the rest in the WR.

L1
C0

[Counter] Send this to Memory. Choose 1 of your Opp.'s Charas in Battle, and that Chara gains +X Soul for the turn. X = 4 times # of "Kotori-san's Rain Doll" in your Memory.

L2
C2

[C] All your Charas gain +1000 Pow and +1 Soul.

1-

[A] When this is placed from hand to the CZ, choose up to 1 BLUE card in your WR and put it in Stock, and all your Charas gain +1 Soul for the turn.

1-

[C] All your Charas gain +1000 Pow and +1 Soul.
