

Yuko Saito, Heartbeat Beauty

[A] [Discard a CX with a Choice Trigger Icon from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a CX with a Choice Trigger Icon in your WR and return it to your hand.

IMC/WE51-01 | Music - Health | T:None

L0
C0

Yuko Saito, Heartbeat Beauty

[A] [Discard a CX with a Choice Trigger Icon from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a CX with a Choice Trigger Icon in your WR and return it to your hand.

IMC/WE51-01M@P | Music - Health | T:None

L0
C0

Yuko Saito, Heartbeat Beauty

[A] [Discard a CX with a Choice Trigger Icon from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a CX with a Choice Trigger Icon in your WR and return it to your hand.

IMC/WE51-01SP | Music - Health | T:None

L0
C0

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Mary Cochran, My Fair Dolly

[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB and search for up to 1 Level 3 or higher card, reveal it, put it in your hand, and put the rest in the WR. If you put a card in your hand this way, discard a card from your hand to the WR. (CX are considered to be Level 0 for this effect)
[A] When Damage dealt by this is not Cancelled, this gains +6000 Pow for the turn.

IMC/WE51-02 | Music - Lady | T:None

L0
C0

Mary Cochran, My Fair Dolly

[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB and search for up to 1 Level 3 or higher card, reveal it, put it in your hand, and put the rest in the WR. If you put a card in your hand this way, discard a card from your hand to the WR. (CX are considered to be Level 0 for this effect)
[A] When Damage dealt by this is not Cancelled, this gains +6000 Pow for the turn.

IMC/WE51-02M@P | Music - Lady | T:None

L0
C0

Mary Cochran, My Fair Dolly

[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB and search for up to 1 Level 3 or higher card, reveal it, put it in your hand, and put the rest in the WR. If you put a card in your hand this way, discard a card from your hand to the WR. (CX are considered to be Level 0 for this effect)
[A] When Damage dealt by this is not Cancelled, this gains +6000 Pow for the turn.

IMC/WE51-02SP | Music - Lady | T:None

L0
C0

Idolmaster Cinderella Girls Premium Booster

Aiko Takamori, Meine Liebe in the Secret Forest

[C] This gains RED.
[A] When this becomes Reversed, if all your Charas are ::Music:: and the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.
[A] [(1) Put a ::Music:: Chara from your WR on the bottom of your Clock] When this is placed from the Stage to the WR, may pay. If so, search your LB for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and shuffle your LB.

IMC/WE51-03 | Music - Camera | T:None

L0
C0

Aiko Takamori, Meine Liebe in the Secret Forest

[C] This gains RED.
[A] When this becomes Reversed, if all your Charas are ::Music:: and the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.
[A] [(1) Put a ::Music:: Chara from your WR on the bottom of your Clock] When this is placed from the Stage to the WR, may pay. If so, search your LB for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and shuffle your LB.

IMC/WE51-03M@P | Music - Camera | T:None

L0
C0

Aiko Takamori, Meine Liebe in the Secret Forest

[C] This gains RED.
[A] When this becomes Reversed, if all your Charas are ::Music:: and the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.
[A] [(1) Put a ::Music:: Chara from your WR on the bottom of your Clock] When this is placed from the Stage to the WR, may pay. If so, search your LB for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and shuffle your LB.

IMC/WE51-03SP | Music - Camera | T:None

L0
C0

Rika Jougasaki, Sentimental Romance

[A] [Discard a Level 3 or higher card from your hand to the WR] When this is placed from hand to the stage, may pay. If so, choose a YELLOW Chara in your WR and return it to your hand.
[A] When this Direct Attacks, choose 1 of your other Charas, and that Chara gains +1500 Pow for the turn.

IMC/WE51-04 | Music - Gal | T:None

L0
C0

Rika Jougasaki, Sentimental Romance

[A] [Discard a Level 3 or higher card from your hand to the WR] When this is placed from hand to the stage, may pay. If so, choose a YELLOW Chara in your WR and return it to your hand.
[A] When this Direct Attacks, choose 1 of your other Charas, and that Chara gains +1500 Pow for the turn.

IMC/WE51-04M@P | Music - Gal | T:None

L0
C0

Rika Jougasaki, Sentimental Romance

[A] [Discard a Level 3 or higher card from your hand to the WR] When this is placed from hand to the stage, may pay. If so, choose a YELLOW Chara in your WR and return it to your hand.
[A] When this Direct Attacks, choose 1 of your other Charas, and that Chara gains +1500 Pow for the turn.

IMC/WE51-04SP | Music - Gal | T:None

L0
C0

Nagi Hisakawa, Fluffy, My Heart's Living The Nagi Way

[C] During your turn, all your other "Hayate Hisakawa, Make Me A Star" gain +1000 Pow and the following ability. "[A] When this attacks, if the Chara Opposite this is Level 2, this gains +3000 Pow for the turn."
[A] BOND/"Hayate Hisakawa, Make Me A Star" [Discard a card from your hand to the WR]

IMC/WE51-05 | Music - Twins | T:None

L0
C0

Nagi Hisakawa, Fluffy, My Heart's Living The Nagi Way

[C] During your turn, all your other "Hayate Hisakawa, Make Me A Star" gain +1000 Pow and the following ability. "[A] When this attacks, if the Chara Opposite this is Level 2, this gains +3000 Pow for the turn."
[A] BOND/"Hayate Hisakawa, Make Me A Star" [Discard a card from your hand to the WR]

IMC/WE51-05M@P | Music - Twins | T:None

L0
C0

Nagi Hisakawa, Fluffy, My Heart's Living The Nagi Way

[C] During your turn, all your other "Hayate Hisakawa, Make Me A Star" gain +1000 Pow and the following ability. "[A] When this attacks, if the Chara Opposite this is Level 2, this gains +3000 Pow for the turn."
[A] BOND/"Hayate Hisakawa, Make Me A Star" [Discard a card from your hand to the WR]

IMC/WE51-05SP | Music - Twins | T:None

L0
C0

Risa Matoba, Lovely Lady Blossom

[C] If you have another "Haru Yuuki, Secret Blue Rose", this gains +1500 Pow and the following ability. "[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in the Front Row that has an Opp.'s Chara Opposite that Slot."
[A] [Discard a card from your hand to the WR] During your MP, when this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Haru Yuuki, Secret Blue Rose", put it in any Slot on the Stage, and shuffle your LB.

IMC/WE51-06 | Music - Fashionable | T:None

L0
C0

Risa Matoba, Lovely Lady Blossom

[C] If you have another "Haru Yuuki, Secret Blue Rose", this gains +1500 Pow and the following ability. "[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in the Front Row that has an Opp.'s Chara Opposite that Slot."
[A] [Discard a card from your hand to the WR] During your MP, when this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Haru Yuuki, Secret Blue Rose", put it in any Slot on the Stage, and shuffle your LB.

IMC/WE51-06M@P | Music - Fashionable | T:None

L0
C0

Risa Matoba, Lovely Lady Blossom

[C] If you have another "Haru Yuuki, Secret Blue Rose", this gains +1500 Pow and the following ability. "[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in the Front Row that has an Opp.'s Chara Opposite that Slot."
[A] [Discard a card from your hand to the WR] During your MP, when this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Haru Yuuki, Secret Blue Rose", put it in any Slot on the Stage, and shuffle your LB.

IMC/WE51-06SP | Music - Fashionable | T:None

L0
C0

[A] **COLLECTION** If this is in Memory, when your CX is place in the CX Zone, choose 1 of your YELLOW Charas, and that Chara gains the following ability for the turn. [A] When this attacks, look at up to 2 cards from top of your LB, choose 1 of them and put it on top of your LB, and put the rest in [S] (1) Put this in the WR Look at up to 3 cards from top of your LB and search for up to 1 YELLOW Chara, reveal it, put it in your hand, and if there are no YELLOW Charas in your Memory, choose up to 1 Kaoru Ryzaki, Sunny Garden" in your WR and sent it to Memory.

$$\frac{L0}{C0}$$

[A] **COLLECTION** If this is in Memory, when your CX is place in the CX Zone, choose 1 of your YELLOW Charas, and that Chara gains the following ability for the turn. [A] When this attacks, look at up to 2 cards from top of your LB, choose 1 of them and put it on top of your LB, and put the rest in trash.

[S] ([1] Put this in the WR) Look at up to 3 cards from top of your LB and search for up to 1 YELLOW Chara, reveal it, put it in your hand, and if there are no YELLOW Charas in your Memory, choose up to 1 "Kaoru Ryuzaki, Sunny Garden" in your WR and sent it to Memory.

$$\frac{L0}{C0}$$

[A] **COLLECTION** If this is in Memory, when your CX is place in the CX Zone, choose 1 of your YELLOW Charas, and that Chara gains the following ability for the turn. [A] When this attacks, look at up to 2 cards from the top of your LB, choose 1 of them and put it on top of your LB, and put the rest in your WR.

[S] [[1] Put this in the WR] Look at up to 3 cards from top of your LB and search for up to 1 YELLOW Chara, reveal it, put it in your hand, and if there are no YELLOW Charas in your Memory, choose up to 1 "Kaoru Ryuzaki, Sunny Garden" in your WR and sent it to Memory.

$$\frac{L0}{C0}$$

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower YELLOW Chara in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

$$\frac{L0}{C0}$$

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower YELLOW Chara in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

$$\frac{L0}{C0}$$

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower YELLOW Chara in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

$$\frac{L0}{C0}$$

[A] When this is placed from hand to the stage, if "WINTER and WINDOW" is in the CX Zone, reveal the top card of your LB, choose a Level X or lower Chara in your WR, return it to your hand, and this gains the following ability for the turn. "[A] 1/Turn When Damage dealt by this is Cancelled, you may choose a YELLOW Chara in your WR and either return it to your hand or put it in your Stock." X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

L1
C0

[A] When this is placed from hand to the stage, if "WINTER and WINDOW" is in the CX Zone, reveal the top card of your LB, choose a Level X or lower Chara in your WR, return it to your hand, and this gains the following ability for the turn. "[A] 1/Turn When Damage dealt by this is Cancelled, you may choose a YELLOW Chara in your WR and either return it to your hand or put it in your Stock." X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

L1
C0

[A] When this is placed from hand to the stage, if "WINTER and WINDOW" is in the CX Zone, reveal the top card of your LB, choose a Level X or lower Chara in your WR, return it to your hand, and this gains the following ability for the turn. "[A] 1/Turn When Damage dealt by this is Cancelled, you may choose a YELLOW Chara in your WR and either return it to your hand or put it in your Stock." X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

L1
C0

[C] **ASSIST** During your turn, all your ::Music:: Charas in front of this gain +1500 Pow.

[A] ([1]) When this is placed from hand to the Stage, may pay. If so, choose 1 of the following 2 effects and perform it. "Choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn." "Choose 1 of your Opp.'s Level 1 or higher Charas, your Opp. chooses a Level X or lower Chara in their WR and swaps the chosen Charas. X = Level of the Chara you chose this way -1."

L1
C0

[C] **ASSIST** During your turn, all your ::Music:: Charas in front of this gain +1500 Pow.

[A] ([1]) When this is placed from hand to the Stage, may pay. If so, choose 1 of the following 2 effects and perform it. "Choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn." "Choose 1 of your Opp.'s Level 1 or higher Charas, your Opp. chooses a Level X or lower Chara in their WR and swaps the chosen Charas. X = Level of the Chara you chose this way -1."

L1
C0

[C] **ASSIST** During your turn, all your ::Music:: Charas in front of this gain +1500 Pow.

[A] ([1]) When this is placed from hand to the Stage, may pay. If so, choose 1 of the following 2 effects and perform it. "Choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn." "Choose 1 of your Opp.'s Level 1 or higher Charas, your Opp. chooses a Level X or lower Chara in their WR and swaps the chosen Charas. X = Level of the Chara you chose this way -1."

L1
C0

[C] This gains BLUE.
[C] During your turn, this gains +4000 Pow.
[A] ([1] Put another ::Music:: Chara from your Stage in the WR) When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

L1
C0

[C] This gains BLUE.
[C] During your turn, this gains +4000 Pow.
[A] ([1] Put another ::Music:: Chara from your Stage in the WR) When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

L1
C0

[C] This gains BLUE.
[C] During your turn, this gains +4000 Pow.
[A] ([1] Put another ::Music:: Chara from your Stage in the WR) When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

L1
C0

[A] Discard a "Mio Ingrida, Reflection Star" from your hand to the WR. When your YELLOW CX is triggered, may pay. If so, activate **Where The Light Shines**.
 [S] **BRAINSTORM** (1) Rest this [Flip over the top 5 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 YELLOW Chara in the WR and return it to your hand.
 [A] When "Where The Light Shines" is activated, choose an [A] that starts with "When this is placed from Stage to the Stage" on 1 of your YELLOW Charas, play that [A] as the [A] of that Chara, and your Charas placed to the Stage during the Attack Phase this turn cannot attack for the turn.

$$\frac{L1}{C0}$$

[A] [Discard a "Mio Honda, Reflection Star" from your hand to the WR] When your YELLOW CX is triggered, may pay. If so, activate **Where The Light Shines**.
 [S] **BRAINSTORM** (1) [Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 YELLOW Chara in the WR and return it to your hand.
 [A] **Where The Light Shines** Choose an [A] that starts with "When this is placed from the Stage to the Stage" on 1 of your YELLOW Charas, play that [A] as the [A] of that Chara, and your Charas placed to the Stage during the Attack Phase this turn cannot attack for the turn.

L1
C0

[A] [Discard a "Mio Honda, Reflection Star" from your hand to the WR] When your YELLOW CX is triggered, may pay. If so, activate **Where The Light Shines**.
 [S] **BRAINSTORM** ([1 Rest this]) Flip over the top 5 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 YELLOW Chara in your WR and return it to your hand.
REPLACEMENT STAGES Choose an [A] that starts with "When this is placed from hand to the Stage" on 1 of your YELLOW Charas, play that [A] as the [A] of that Chara, and your Charas placed to the Stage during the Attack Phase this turn cannot attack for the turn.

$$\frac{L1}{C0}$$

Shin Sato, Beloved Queen Heart

[C] This in your hand is also considered to have "Shin Sato, Smitten Sweetie Summer" as the card name.
[S] [Rest this] Choose 1 of your ::Music:: Charas, and that Chara gains +3000 Pow for the turn.
[S] [Put this Standing card in your Stock] If you are Level 2 or higher and there are 2 or more CX with Choice Trigger Icon in your WR, choose a "Shin Sato, Smitten Sweetie Summer" in your WR and put it in the Slot this was in.

IMC/WE51-13 | Music - Sewing | T:Soul

L1
C1

Shin Sato, Beloved Queen Heart

[C] This in your hand is also considered to have "Shin Sato, Smitten Sweetie Summer" as the card name.
[S] [Rest this] Choose 1 of your ::Music:: Charas, and that Chara gains +3000 Pow for the turn.
[S] [Put this Standing card in your Stock] If you are Level 2 or higher and there are 2 or more CX with Choice Trigger Icon in your WR, choose a "Shin Sato, Smitten Sweetie Summer" in your WR and put it in the Slot this was in.

IMC/WE51-13M@P | Music - Sewing | T:Soul

L1
C1

Shin Sato, Beloved Queen Heart

[C] This in your hand is also considered to have "Shin Sato, Smitten Sweetie Summer" as the card name.
[S] [Rest this] Choose 1 of your ::Music:: Charas, and that Chara gains +3000 Pow for the turn.
[S] [Put this Standing card in your Stock] If you are Level 2 or higher and there are 2 or more CX with Choice Trigger Icon in your WR, choose a "Shin Sato, Smitten Sweetie Summer" in your WR and put it in the Slot this was in.

IMC/WE51-13SP | Music - Sewing | T:Soul

L1
C1

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Miria Akagi, Fantast!c Now

[A] When this is placed from hand to the Stage, choose 1 of your ::Music:: Charas, and that Chara gains the following ability for the turn. "[A] When this attacks, if the Chara Opposite this is Level 2 or higher, this gains +6000 Pow for the turn."
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

IMC/WE51-14 | Music - Chatterly | T:Soul

L1
C1

Miria Akagi, Fantast!c Now

[A] When this is placed from hand to the Stage, choose 1 of your ::Music:: Charas, and that Chara gains the following ability for the turn. "[A] When this attacks, if the Chara Opposite this is Level 2 or higher, this gains +6000 Pow for the turn."
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

IMC/WE51-14M@P | Music - Chatterly | T:Soul

L1
C1

Miria Akagi, Fantast!c Now

[A] When this is placed from hand to the Stage, choose 1 of your ::Music:: Charas, and that Chara gains the following ability for the turn. "[A] When this attacks, if the Chara Opposite this is Level 2 or higher, this gains +6000 Pow for the turn."
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

IMC/WE51-14SP | Music - Chatterly | T:Soul

L1
C1

Idolmaster Cinderella Girls Premium Booster

Shizuku Oikawa, Eternal Milk Crown

[A] When this is placed from hand to the Stage, choose 1 of your YELLOW Charas, and that Chara gains +1 Soul for the turn.
[A] CX COMBO When "Dancing Dead" is placed in your CX Zone, if there are 6 or fewer cards in your hand and you have another "Kirari Moroboshi, Shimmering Star Empress", you may perform the following effect. "Your Opp. returns all of their Stock to their LB, shuffles their LB, and puts the same number of cards from top of their LB in their Stock."

IMC/WE51-15 | Music - Dairy Farmer | T:Soul

L2
C0

Shizuku Oikawa, Eternal Milk Crown

[A] When this is placed from hand to the Stage, choose 1 of your YELLOW Charas, and that Chara gains +1 Soul for the turn.
[A] CX COMBO When "Dancing Dead" is placed in your CX Zone, if there are 6 or fewer cards in your hand and you have another "Kirari Moroboshi, Shimmering Star Empress", you may perform the following effect. "Your Opp. returns all of their Stock to their LB, shuffles their LB, and puts the same number of cards from top of their LB in their Stock."

IMC/WE51-15M@P | Music - Dairy Farmer | T:Soul

L2
C0

Shizuku Oikawa, Eternal Milk Crown

[A] When this is placed from hand to the Stage, choose 1 of your YELLOW Charas, and that Chara gains +1 Soul for the turn.
[A] CX COMBO When "Dancing Dead" is placed in your CX Zone, if there are 6 or fewer cards in your hand and you have another "Kirari Moroboshi, Shimmering Star Empress", you may perform the following effect. "Your Opp. returns all of their Stock to their LB, shuffles their LB, and puts the same number of cards from top of their LB in their Stock."

IMC/WE51-15SP | Music - Dairy Farmer | T:Soul

L2
C0

Nina Ichihara, Bye-Bye Lonely

[C] If you have 2 or more other ::Music:: Charas, this gains +5500 Pow and RED.
[A] When the Battle Opp. of this becomes Reversed, if you have another RED Chara and BLUE Chara, reveal the top card of your LB. If it's a ::Music:: Chara or an Event, put it in your hand. (Otherwise put it back where it was)

IMC/WE51-16 | Music - Kigurumi | T:Soul

L2
C1

Nina Ichihara, Bye-Bye Lonely

[C] If you have 2 or more other ::Music:: Charas, this gains +5500 Pow and RED.
[A] When the Battle Opp. of this becomes Reversed, if you have another RED Chara and BLUE Chara, reveal the top card of your LB. If it's a ::Music:: Chara or an Event, put it in your hand. (Otherwise put it back where it was)

IMC/WE51-16M@P | Music - Kigurumi | T:Soul

L2
C1

Nina Ichihara, Bye-Bye Lonely

[C] If you have 2 or more other ::Music:: Charas, this gains +5500 Pow and RED.
[A] When the Battle Opp. of this becomes Reversed, if you have another RED Chara and BLUE Chara, reveal the top card of your LB. If it's a ::Music:: Chara or an Event, put it in your hand. (Otherwise put it back where it was)

IMC/WE51-16SP | Music - Kigurumi | T:Soul

L2
C1

Nana Abe, Crescent Usamin

[A] When this is placed from hand to the Stage, you may perform the following action. "Search your LB for up to 1 CX with a Comeback Trigger Icon, reveal it, choose up to 1 CX with a Comeback Trigger Icon in your hand, reveal it, swap those CX, and shuffle your LB."

IMC/WE51-17 | Music - Usamin | T:None

L0
C0

Nana Abe, Crescent Usamin

[A] When this is placed from hand to the Stage, you may perform the following action. "Search your LB for up to 1 CX with a Comeback Trigger Icon, reveal it, choose up to 1 CX with a Comeback Trigger Icon in your hand, reveal it, swap those CX, and shuffle your LB."

IMC/WE51-17M@P | Music - Usamin | T:None

L0
C0

Nana Abe, Crescent Usamin

[A] When this is placed from hand to the Stage, you may perform the following action. "Search your LB for up to 1 CX with a Comeback Trigger Icon, reveal it, choose up to 1 CX with a Comeback Trigger Icon in your hand, reveal it, swap those CX, and shuffle your LB."

IMC/WE51-17SP | Music - Usamin | T:None

L0
C0

Mika Jougasaki, Pride of the Lone Star

[C] If you have 2 or more YELLOW Charas and 2 or more BLUE Charas, this gets -1 Level while in your hand.
[C] If you have 2 or more other ::Music:: Charas, this gains +2000 Pow, BLUE, and
[A] ENCORE [Discard a ::Music:: Chara from your hand to the WR]
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.

IMC/WE51-18 | Music - Gal | T:Soul

L3
C2

Mika Jougasaki, Pride of the Lone Star

[C] If you have 2 or more YELLOW Charas and 2 or more BLUE Charas, this gets -1 Level while in your hand.
[C] If you have 2 or more other ::Music:: Charas, this gains +2000 Pow, BLUE, and
[A] ENCORE [Discard a ::Music:: Chara from your hand to the WR]
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.

IMC/WE51-18M@P | Music - Gal | T:Soul

L3
C2

Mika Jougasaki, Pride of the Lone Star

[C] If you have 2 or more YELLOW Charas and 2 or more BLUE Charas, this gets -1 Level while in your hand.
[C] If you have 2 or more other ::Music:: Charas, this gains +2000 Pow, BLUE, and
[A] ENCORE [Discard a ::Music:: Chara from your hand to the WR]
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.

IMC/WE51-18SP | Music - Gal | T:Soul

L3
C2

Yukino Aihara, A Fine Day With You

[A] When your CX with a Comeback Trigger Icon is placed in the CX Zone, reveal the top card of your LB. If it's Level 2 or higher, put it in your Stock, consider 1 of your Charas, and that Chara gains +1500 Pow for the turn. (CX are considered to be Level 0 for this effect. Otherwise put it back where it was)
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 Chara in your WR and return it to your hand.

IMC/WE51-31SP | Music - Black Tea | T:None

L0
C0

Atsumi Munakata, This Baby Loves To Be Loved

[A] [(1) Discard 2 cards from your hand to the WR] During the turn this is placed from hand to the Stage, when this attacks, may pay. If so, search your LB for up to 2 ::Music:: Charas, reveal them, put them in your hand, and shuffle your LB.

IMC/WE51-32 | Music - Peak | T:None

L0
C0

Atsumi Munakata, This Baby Loves To Be Loved

[A] [(1) Discard 2 cards from your hand to the WR] During the turn this is placed from hand to the Stage, when this attacks, may pay. If so, search your LB for up to 2 ::Music:: Charas, reveal them, put them in your hand, and shuffle your LB.

IMC/WE51-32M@P | Music - Peak | T:None

L0
C0

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Atsumi Munakata, This Baby Loves To Be Loved

[A] [(1) Discard 2 cards from your hand to the WR] During the turn this is placed from hand to the Stage, when this attacks, may pay. If so, search your LB for up to 2 ::Music:: Charas, reveal them, put them in your hand, and shuffle your LB.

IMC/WE51-32SP | Music - Peak | T:None

L0
C0

Karin Domyoji, New Years Reception

[S] [Put this in your Clock] Look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +X Pow for the turn. X = 1500 times your Level.

IMC/WE51-33 | Music - Miko | T:None

L1
C0

Karin Domyoji, New Years Reception

[S] [Put this in your Clock] Look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +X Pow for the turn. X = 1500 times your Level.

IMC/WE51-33M@P | Music - Miko | T:None

L1
C0

Idolmaster Cinderella Girls Premium Booster**Karin Domyoji, New Years Reception**

[S] [Put this in your Clock] Look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +X Pow for the turn. X = 1500 times your Level.

IMC/WE51-33SP | Music - Miko | T:None

L1
C0

Yukari Mizumoto, Neverending Symphony

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, if you have another YELLOW Chara and BLUE Chara, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

IMC/WE51-34 | Music - Flute | T:None

L1
C0

Yukari Mizumoto, Neverending Symphony

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, if you have another YELLOW Chara and BLUE Chara, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

IMC/WE51-34M@P | Music - Flute | T:None

L1
C0

Yukari Mizumoto, Neverending Symphony

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, if you have another YELLOW Chara and BLUE Chara, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

IMC/WE51-34SP | Music - Flute | T:None

L1
C0

Satomi Sakakibara, Beloved Sweet Honey

[C] If you have 2 or more other ::Music:: Charas, this gains +2000 Pow.
[A] When this attacks, if there's a CX with a Comeback Trigger Icon in the CX Zone, reveal the top card of your LB. If it's a Level 1 or lower Chara, perform Trigger Check twice during this attack's Trigger Step. (Put the revealed card back where it was)

IMC/WE51-35 | Music - Sweets | T:None

L1
C0

Satomi Sakakibara, Beloved Sweet Honey

[C] If you have 2 or more other ::Music:: Charas, this gains +2000 Pow.
[A] When this attacks, if there's a CX with a Comeback Trigger Icon in the CX Zone, reveal the top card of your LB. If it's a Level 1 or lower Chara, perform Trigger Check twice during this attack's Trigger Step. (Put the revealed card back where it was)

IMC/WE51-35M@P | Music - Sweets | T:None

L1
C0

Satomi Sakakibara, Beloved Sweet Honey

[C] If you have 2 or more other ::Music:: Charas, this gains +2000 Pow.
[A] When this attacks, if there's a CX with a Comeback Trigger Icon in the CX Zone, reveal the top card of your LB. If it's a Level 1 or lower Chara, perform Trigger Check twice during this attack's Trigger Step. (Put the revealed card back where it was)

IMC/WE51-35SP | Music - Sweets | T:None

L1
C0

Sachiko Koshimizu, Self-Proclaimed Prince

[C] This gains BLUE.
[C] **ASSIST** All your ::Music:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[S] [Rest this] Choose 1 of your Charas, if that Chara is YELLOW, that Chara gains "[A] **ENCORE** [Discard a Chara from your hand to the WR]" until the next end of your Opp.'s turn, if that Chara is RED, that Chara gains +2000 Pow for the turn, if that Chara is BLUE, that Chara gains +1 Soul for the turn.

IMC/WE51-36 | Music - Cute | T:Soul

L1
C1

Sachiko Koshimizu, Self-Proclaimed Prince

[C] This gains BLUE.
[C] **ASSIST** All your ::Music:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[S] [Rest this] Choose 1 of your Charas, if that Chara is YELLOW, that Chara gains "[A] **ENCORE** [Discard a Chara from your hand to the WR]" until the next end of your Opp.'s turn, if that Chara is RED, that Chara gains +2000 Pow for the turn, if that Chara is BLUE, that Chara gains +1 Soul for the turn.

IMC/WE51-36M@P | Music - Cute | T:Soul

L1
C1

Sachiko Koshimizu, Self-Proclaimed Prince

[C] This gains BLUE.
[C] **ASSIST** All your ::Music:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[S] [Rest this] Choose 1 of your Charas, if that Chara is YELLOW, that Chara gains "[A] **ENCORE** [Discard a Chara from your hand to the WR]" until the next end of your Opp.'s turn, if that Chara is RED, that Chara gains +2000 Pow for the turn, if that Chara is BLUE, that Chara gains +1 Soul for the turn.

IMC/WE51-36SP | Music - Cute | T:Soul

L1
C1

Miyabi Tsukimiya, Beloved Dolly Romance

[A] [(1)] When you use the **BACKUP** of this, if there are 5 or more CX with Comeback Trigger Icon in your WR, may pay. If so, return all cards from your WR to your LB, and shuffle your LB.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

IMC/WE51-37 | Music - Shopping | T:Soul

L2
C1

Miyabi Tsukimiya, Beloved Dolly Romance

[A] [(1)] When you use the **BACKUP** of this, if there are 5 or more CX with Comeback Trigger Icon in your WR, may pay. If so, return all cards from your WR to your LB, and shuffle your LB.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

IMC/WE51-37M@P | Music - Shopping | T:Soul

L2
C1

Miyabi Tsukimiya, Beloved Dolly Romance

[A] [(1)] When you use the **BACKUP** of this, if there are 5 or more CX with Comeback Trigger Icon in your WR, may pay. If so, return all cards from your WR to your LB, and shuffle your LB.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

IMC/WE51-37SP | Music - Shopping | T:Soul

L2
C1

Anzu Futaba, Welcome to My Luxurious Party

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.
[S] [Discard a RED card from your hand to the WR, Rest this] Reveal the top card of your LB, choose a Level X or lower RED card in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

IMC/WE51-38 | Music - Candy | T:Soul

L2
C1

Anzu Futaba, Welcome to My Luxurious Party

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.
[S] [Discard a RED card from your hand to the WR, Rest this] Reveal the top card of your LB, choose a Level X or lower RED card in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

IMC/WE51-38M@P | Music - Candy | T:Soul

L2
C1

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Anzu Futaba, Welcome to My Luxurious Party

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.
[S] [Discard a RED card from your hand to the WR, Rest this] Reveal the top card of your LB, choose a Level X or lower RED card in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

IMC/WE51-38SP | Music - Candy | T:Soul

L2
C1

Noriko Shiina, Love Ring Flower

[A] [Put a ::Music:: Chara from your WR on the bottom of your Clock] When this is placed from hand to the stage, may pay. If so, choose 1 "Uzuki Shimamura, Foreign Paradise" or "Love-U-da Triangle" in your WR and return it to your hand.
[A] **CX COMBO** [Put this in the WR] During your CX Phase, when "Stage Bye Stage" is placed in the CX Zone, may pay. If so, choose up to 1 "Uzuki Shimamura, Foreign Paradise" in your hand and put it in the Slot this was in.

IMC/WE51-39 | Music - Donuts | T:Soul

L2
C1

Noriko Shiina, Love Ring Flower

[A] [Put a ::Music:: Chara from your WR on the bottom of your Clock] When this is placed from hand to the stage, may pay. If so, choose 1 "Uzuki Shimamura, Foreign Paradise" or "Love-U-da Triangle" in your WR and return it to your hand.
[A] **CX COMBO** [Put this in the WR] During your CX Phase, when "Stage Bye Stage" is placed in the CX Zone, may pay. If so, choose up to 1 "Uzuki Shimamura, Foreign Paradise" in your hand and put it in the Slot this was in.

IMC/WE51-39M@P | Music - Donuts | T:Soul

L2
C1

Idolmaster Cinderella Girls Premium Booster

Noriko Shiina, Love Ring Flower

[A] [Put a ::Music:: Chara from your WR on the bottom of your Clock] When this is placed from hand to the stage, may pay. If so, choose 1 "Uzuki Shimamura, Foreign Paradise" or "Love-U-da Triangle" in your WR and return it to your hand.
[A] **CX COMBO** [Put this in the WR] During your CX Phase, when "Stage Bye Stage" is placed in the CX Zone, may pay. If so, choose up to 1 "Uzuki Shimamura, Foreign Paradise" in your hand and put it in the Slot this was in.

IMC/WE51-39SP | Music - Donuts | T:Soul

L2
C1

Mayu Sakuma, Splash My Love

[C] If there are either 2 or fewer OR 6 or more CX in your WR, this gets -1 Level while in your hand.
[C] If you have 3 or more other Charas, this gains +1500 POWER and YELLOW.
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Music:: Chara or an Event, either deal 1 Damage to your Opp. OR choose up to 1 Level 3 or lower Chara in your Opp.'s Front Row and put it in the WR. (DC can occur. Put the revealed card back where it was)

IMC/WE51-40 | Music - Cuisine | T:Soul

L3
C2

Mayu Sakuma, Splash My Love

[C] If there are either 2 or fewer OR 6 or more CX in your WR, this gets -1 Level while in your hand.
[C] If you have 3 or more other Charas, this gains +1500 POWER and YELLOW.
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Music:: Chara or an Event, either deal 1 Damage to your Opp. OR choose up to 1 Level 3 or lower Chara in your Opp.'s Front Row and put it in the WR. (DC can occur. Put the revealed card back where it was)

IMC/WE51-40M@P | Music - Cuisine | T:Soul

L3
C2

Mayu Sakuma, Splash My Love

[C] If there are either 2 or fewer OR 6 or more CX in your WR, this gets -1 Level while in your hand.
[C] If you have 3 or more other Charas, this gains +1500 POWER and YELLOW.
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Music:: Chara or an Event, either deal 1 Damage to your Opp. OR choose up to 1 Level 3 or lower Chara in your Opp.'s Front Row and put it in the WR. (DC can occur. Put the revealed card back where it was)

IMC/WE51-40SP | Music - Cuisine | T:Soul

L3
C2

Shiki Ichinose, Clear Happy Role

[C] This gains YELLOW.
[C] If there are either 2 or fewer OR 6 or more CX in your WR, this gets -1 Level while in your hand.
[C] If you have 2 or more other Charas, this gains +2000 Pow.
[A] **CX COMBO** When this attacks, if "Fin[e] -Utsukushiki Shuen~" is in the CX Zone and you have 2 or more other YELLOW Charas and 2 or more other BLUE Charas, put the bottom card of your Opp.'s LB in the WR. If that card is Level 1 or lower, deal 2 Damage to your Opp., and if that card is Level 2 or higher, deal 1 Damage to your Opp. 3 times. (CX are considered to be Level 0 for this effect. DC can occur)

IMC/WE51-41 | Music - Gifted (IMC) | T:Soul

L3
C2

Shiki Ichinose, Clear Happy Role

[C] This gains YELLOW.
[C] If there are either 2 or fewer OR 6 or more CX in your WR, this gets -1 Level while in your hand.
[C] If you have 2 or more other Charas, this gains +2000 Pow.
[A] **CX COMBO** When this attacks, if "Fin[e] -Utsukushiki Shuen~" is in the CX Zone and you have 2 or more other YELLOW Charas and 2 or more other BLUE Charas, put the bottom card of your Opp.'s LB in the WR. If that card is Level 1 or lower, deal 2 Damage to your Opp., and if that card is Level 2 or higher, deal 1 Damage to your Opp. 3 times. (CX are considered to be Level 0 for this effect. DC can occur)

IMC/WE51-41M@P | Music - Gifted (IMC) | T:Soul

L3
C2

Shiki Ichinose, Clear Happy Role

[C] This gains YELLOW.
[C] If there are either 2 or fewer OR 6 or more CX in your WR, this gets -1 Level while in your hand.
[C] If you have 2 or more other Charas, this gains +2000 Pow.
[A] **CX COMBO** When this attacks, if "Fin[e] -Utsukushiki Shuen~" is in the CX Zone and you have 2 or more other YELLOW Charas and 2 or more other BLUE Charas, put the bottom card of your Opp.'s LB in the WR. If that card is Level 1 or lower, deal 2 Damage to your Opp., and if that card is Level 2 or higher, deal 1 Damage to your Opp. 3 times. (CX are considered to be Level 0 for this effect. DC can occur)

IMC/WE51-41SP | Music - Gifted (IMC) | T:Soul

L3
C2

Uzuki Shimamura, Foreign Paradise

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** At the start of your Attack Phase, if "Stage Bye Stage" is in the CX Zone and this is in the Front Row, choose 1 of the following 2 effects and perform it. "Activate **All Love is Mine!**" "Choose up to 2 ::Music:: Charas in your WR, choose 1 of them and put it in your hand, and put the rest in your Stock."
REPLAY All Love is Mine! Choose an [A] that starts with "When this is placed from hand to the Stage" on 1 of your RED Charas and play that [A] as the [A] of that Chara.

IMC/WE51-42 | Music - Smile | T:Soul

L3
C2

Uzuki Shimamura, Foreign Paradise

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** At the start of your Attack Phase, if "Stage Bye Stage" is in the CX Zone and this is in the Front Row, choose 1 of the following 2 effects and perform it. "Activate **All Love is Mine!**" "Choose up to 2 ::Music:: Charas in your WR, choose 1 of them and put it in your hand, and put the rest in your Stock."
REPLAY All Love is Mine! Choose an [A] that starts with "When this is placed from hand to the Stage" on 1 of your RED Charas and play that [A] as the [A] of that Chara.

IMC/WE51-42M@P | Music - Smile | T:Soul

L3
C2

Uzuki Shimamura, Foreign Paradise

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** At the start of your Attack Phase, if "Stage Bye Stage" is in the CX Zone and this is in the Front Row, choose 1 of the following 2 effects and perform it. "Activate **All Love is Mine!**" "Choose up to 2 ::Music:: Charas in your WR, choose 1 of them and put it in your hand, and put the rest in your Stock."
REPLAY All Love is Mine! Choose an [A] that starts with "When this is placed from hand to the Stage" on 1 of your RED Charas and play that [A] as the [A] of that Chara.

IMC/WE51-42SSP | Music - Smile | T:Soul

L3
C2

Miku Maekawa, Charming Catgirl

[C] If there are 3 or more CX with Comeback Trigger Icon in your WR, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, choose 1 of the following 2 effects and perform it. "Your Opp. returns all of their Stock to their LB, shuffles their LB, and puts the same number of cards from top of their LB in their Stock." "All your Charas gain +2000 Pow for the turn."

IMC/WE51-43 | Music - Cat-Character | T:Soul

L3
C2

Miku Maekawa, Charming Catgirl

[C] If there are 3 or more CX with Comeback Trigger Icon in your WR, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, choose 1 of the following 2 effects and perform it. "Your Opp. returns all of their Stock to their LB, shuffles their LB, and puts the same number of cards from top of their LB in their Stock." "All your Charas gain +2000 Pow for the turn."

IMC/WE51-43M@P | Music - Cat-Character | T:Soul

L3
C2

Miku Maekawa, Charming Catgirl

[C] If there are 3 or more CX with Comeback Trigger Icon in your WR, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, choose 1 of the following 2 effects and perform it. "Your Opp. returns all of their Stock to their LB, shuffles their LB, and puts the same number of cards from top of their LB in their Stock." "All your Charas gain +2000 Pow for the turn."

IMC/WE51-43SP | Music - Cat-Character | T:Soul

L3
C2

Love-U-da Triangle

Send this to Memory.
[A] **RECOLLECTION** [Put this from your Memory in the WR] If this is in Memory, at the start of your Attack Phase, may pay. If so, choose 1 of your "Uzuki Shimamura, Foreign Paradise", and that Chara gains the following ability for the turn. "[A] [(3) Discard a card from your hand to the WR] At the start of your Encore Step, if this is in the Front Row and either there are no Charas Opposite this OR the Chara Opposite this is Reversed, may pay. If so, choose up to 3 cards in your Opp.'s WR, return them to the LB, your Opp. shuffles their LB, and you deal 4 Damage to your Opp.. (DC can occur)

IMC/WE51-44 | T:None

L3
C0

Love-U-da Triangle

Send this to Memory.
[A] **RECOLLECTION** [Put this from your Memory in the WR] If this is in Memory, at the start of your Attack Phase, may pay. If so, choose 1 of your "Uzuki Shimamura, Foreign Paradise", and that Chara gains the following ability for the turn. "[A] [(3) Discard a card from your hand to the WR] At the start of your Encore Step, if this is in the Front Row and either there are no Charas Opposite this OR the Chara Opposite this is Reversed, may pay. If so, choose up to 3 cards in your Opp.'s WR, return them to the LB, your Opp. shuffles their LB, and you deal 4 Damage to your Opp.. (DC can occur)

IMC/WE51-44M@P | T:None

L3
C0

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Love-U-da Triangle

Send this to Memory.
[A] **RECOLLECTION** [Put this from your Memory in the WR] If this is in Memory, at the start of your Attack Phase, may pay. If so, choose 1 of your "Uzuki Shimamura, Foreign Paradise", and that Chara gains the following ability for the turn. "[A] [(3) Discard a card from your hand to the WR] At the start of your Encore Step, if this is in the Front Row and either there are no Charas Opposite this OR the Chara Opposite this is Reversed, may pay. If so, choose up to 3 cards in your Opp.'s WR, return them to the LB, your Opp. shuffles their LB, and you deal 4 Damage to your Opp.. (DC can occur)

IMC/WE51-44SP | T:None

L3
C0

Stage Bye Stage

[C] All your Charas gain +1000 Pow and +1 Soul.
[(Comeback Icon): When this card is triggered, you may choose a Chara in your WR and return it to your hand)

IMC/WE51-45 | T:Salvage

Stage Bye Stage

[C] All your Charas gain +1000 Pow and +1 Soul.
[(Comeback Icon): When this card is triggered, you may choose a Chara in your WR and return it to your hand)

IMC/WE51-45M@P | T:Salvage

Idolmaster Cinderella Girls Premium Booster

Fin[e] ~Utsukushiki Shuen~

[C] All your Charas gain +1000 Pow and +1 Soul.
[(Comeback Icon): When this card is triggered, you may choose a Chara in your WR and return it to your hand)

IMC/WE51-46 | T:Salvage

Fin[e] ~Utsukushiki Shuen~

[C] All your Charas gain +1000 Pow and +1 Soul.
[(Comeback Icon): When this card is triggered, you may choose a Chara in your WR and return it to your hand)

IMC/WE51-46M@P | T:Salvage

Izumi Ohishi, Cosmo Blue Future

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower Chara in your WR and return it to your hand. If X is 2 or higher, you may choose a card in your Clock and return it to your hand. If so, choose a card in your hand and put it in your Clock. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

IMC/WE51-47 | Music - Programming | T:None

L0
C0

Izumi Ohishi, Cosmo Blue Future

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower Chara in your WR and return it to your hand. If X is 2 or higher, you may choose a card in your Clock and return it to your hand. If so, choose a card in your hand and put it in your Clock. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

IMC/WE51-47M@P | Music - Programming | T:None

L0
C0

Izumi Ohishi, Cosmo Blue Future

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower Chara in your WR and return it to your hand. If X is 2 or higher, you may choose a card in your Clock and return it to your hand. If so, choose a card in your hand and put it in your Clock. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

IMC/WE51-47SP | Music - Programming | T:None

L0
C0

Ranko Kanzaki, Lovely Drown in the Darkness

[C] If there are 5 or more cards in your hand, this gains +2500 Pow and RED.
[A] [(1)] When this is placed from LB to the WR or flipped via effect of **BRAINSTORM** and put in the WR, if this is in the WR, may pay. If so, return this to your hand.
[S] [Discard a card from your hand to the WR, put this on the bottom of the LB] Search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

IMC/WE51-48 | Music - Darkness | T:None

L0
C0

Ranko Kanzaki, Lovely Drown in the Darkness

[C] If there are 5 or more cards in your hand, this gains +2500 Pow and RED.
[A] [(1)] When this is placed from LB to the WR or flipped via effect of **BRAINSTORM** and put in the WR, if this is in the WR, may pay. If so, return this to your hand.
[S] [Discard a card from your hand to the WR, put this on the bottom of the LB] Search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

IMC/WE51-48M@P | Music - Darkness | T:None

L0
C0

Ranko Kanzaki, Lovely Drown in the Darkness

[C] If there are 5 or more cards in your hand, this gains +2500 Pow and RED.
[A] [(1)] When this is placed from LB to the WR or flipped via effect of **BRAINSTORM** and put in the WR, if this is in the WR, may pay. If so, return this to your hand.
[S] [Discard a card from your hand to the WR, put this on the bottom of the LB] Search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

IMC/WE51-48SP | Music - Darkness | T:None

L0
C0

Yukimi Sajo, The Mademoiselle Smiling at You

[A] **BOND/"Chiaki Kurokawa, Noblesse Noire"** [Discard a card from your hand to the WR]
[A] **RESONANCE** [(1) Reveal a "Chiaki Kurokawa, Noblesse Noire" from your hand] When this attacks, may pay. If so, for the attack, this gains +4000 Pow and you perform Trigger Check Twice during the Trigger Step.

IMC/WE51-49 | Music - Black Cat | T:None

L0
C0

Yukimi Sajo, The Mademoiselle Smiling at You

[A] **BOND/"Chiaki Kurokawa, Noblesse Noire"** [Discard a card from your hand to the WR]
[A] **RESONANCE** [(1) Reveal a "Chiaki Kurokawa, Noblesse Noire" from your hand] When this attacks, may pay. If so, for the attack, this gains +4000 Pow and you perform Trigger Check Twice during the Trigger Step.

IMC/WE51-49M@P | Music - Black Cat | T:None

L0
C0

Yukimi Sajo, The Mademoiselle Smiling at You

[A] **BOND/"Chiaki Kurokawa, Noblesse Noire"** [Discard a card from your hand to the WR]
[A] **RESONANCE** [(1) Reveal a "Chiaki Kurokawa, Noblesse Noire" from your hand] When this attacks, may pay. If so, for the attack, this gains +4000 Pow and you perform Trigger Check Twice during the Trigger Step.

IMC/WE51-49SP | Music - Black Cat | T:None

L0
C0

Karen Hojo, Love for You

[C] When you pay for the cost of [A] gained by **CX COMBO** of "Rin Shibuya, Charme Chercheur", you may discard this from your hand in place of 2 BLUE cards from your hand.
[A] [(1) Put a BLUE Chara from your WR on the bottom of your Clock] When this is placed from hand to the Stage, this gains +1500 Pow for the turn, and may pay. If so, search your LB for up to 1 BLUE Chara, reveal it, put it in your hand, and shuffle your LB.

IMC/WE51-50 | Music - Nail | T:None

L0
C0

Karen Hojo, Love for You

[C] When you pay for the cost of [A] gained by **CX COMBO** of "Rin Shibuya, Charme Chercheur", you may discard this from your hand in place of 2 BLUE cards from your hand.
[A] [(1) Put a BLUE Chara from your WR on the bottom of your Clock] When this is placed from hand to the Stage, this gains +1500 Pow for the turn, and may pay. If so, search your LB for up to 1 BLUE Chara, reveal it, put it in your hand, and shuffle your LB.

IMC/WE51-50M@P | Music - Nail | T:None

L0
C0

Karen Hojo, Love for You

[C] When you pay for the cost of [A] gained by **CX COMBO** of "Rin Shibuya, Charme Chercheur", you may discard this from your hand in place of 2 BLUE cards from your hand.
[A] [(1) Put a BLUE Chara from your WR on the bottom of your Clock] When this is placed from hand to the Stage, this gains +1500 Pow for the turn, and may pay. If so, search your LB for up to 1 BLUE Chara, reveal it, put it in your hand, and shuffle your LB.

IMC/WE51-50SP | Music - Nail | T:None

L0
C0

Asuka Ninomiya, Hybrid Spectrum

[C] This gains YELLOW.
[A] **CX COMBO** [Discard a card from your hand to the WR, put an "EPHEMERAL ARROW" from your CX Zone in the WR] At the start of your Encore Step, if you have another YELLOW Chara and another RED Chara, may pay. If so, look at up to 3 cards from top of your LB and search for up to 1 YELLOW card, up to 1 RED card, and up to 1 BLUE card, reveal them, put them in your hand, and put the rest in the WR.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 Chara in your WR and return it to your hand.

IMC/WE51-51 | Music - Chunibyo | T:None

L0
C0

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Asuka Ninomiya, Hybrid Spectrum

[C] This gains YELLOW.
[A] **CX COMBO** [Discard a card from your hand to the WR, put an "EPHEMERAL ARROW" from your CX Zone in the WR] At the start of your Encore Step, if you have another YELLOW Chara and another RED Chara, may pay. If so, look at up to 3 cards from top of your LB and search for up to 1 YELLOW card, up to 1 RED card, and up to 1 BLUE card, reveal them, put them in your hand, and put the rest in the WR.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 Chara in your WR and return it to your hand.

IMC/WE51-51M@P | Music - Chunibyo | T:None

L0
C0

Asuka Ninomiya, Hybrid Spectrum

[C] This gains YELLOW.
[A] **CX COMBO** [Discard a card from your hand to the WR, put an "EPHEMERAL ARROW" from your CX Zone in the WR] At the start of your Encore Step, if you have another YELLOW Chara and another RED Chara, may pay. If so, look at up to 3 cards from top of your LB and search for up to 1 YELLOW card, up to 1 RED card, and up to 1 BLUE card, reveal them, put them in your hand, and put the rest in the WR.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 Chara in your WR and return it to your hand.

IMC/WE51-51SP | Music - Chunibyo | T:None

L0
C0

Hayate Hisakawa, Quick Blue Serenity

[A] [(1) Return this to your hand] At the start of your CX Phase, if you are Level 3 or higher, may pay. If so, choose up to 1 "Nagi Hisakawa, The Tale of A Very Nagi Life" in your hand and put it in the Slot this was in.
[A] **BOND**/"Nagi Hisakawa, The Tale of A Very Nagi Life" [Discard a card from your hand to the WR]

IMC/WE51-52 | Music - Twins | T:None

L0
C0

Idolmaster Cinderella Girls Premium Booster

Hayate Hisakawa, Quick Blue Serenity

[A] [(1) Return this to your hand] At the start of your CX Phase, if you are Level 3 or higher, may pay. If so, choose up to 1 "Nagi Hisakawa, The Tale of A Very Nagi Life" in your hand and put it in the Slot this was in.
[A] **BOND**/"Nagi Hisakawa, The Tale of A Very Nagi Life" [Discard a card from your hand to the WR]

IMC/WE51-52M@P | Music - Twins | T:None

L0
C0

Hayate Hisakawa, Quick Blue Serenity

[A] [(1) Return this to your hand] At the start of your CX Phase, if you are Level 3 or higher, may pay. If so, choose up to 1 "Nagi Hisakawa, The Tale of A Very Nagi Life" in your hand and put it in the Slot this was in.
[A] **BOND**/"Nagi Hisakawa, The Tale of A Very Nagi Life" [Discard a card from your hand to the WR]

IMC/WE51-52SP | Music - Twins | T:None

L0
C0

Haru Yuuki, Secret Blue Rose

[C] If you have another "Risa Matoba, Lovely Lady Blossom", this gains +1500 Pow and the following ability. "[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Music:: Charas, Rest it, and move it to an empty Slot in the Back Row."

[A] [Discard a card from your hand to the WR] During your MP, when this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Risa Matoba, Lovely Lady Blossom", put it in any Slot on the Stage, and shuffle your LB.

IMC/WE51-53 | Music - Soccer | T:None

L0
C0

Haru Yuuki, Secret Blue Rose

[C] If you have another "Risa Matoba, Lovely Lady Blossom", this gains +1500 Pow and the following ability. "[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Music:: Charas, Rest it, and move it to an empty Slot in the Back Row."

[A] [Discard a card from your hand to the WR] During your MP, when this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Risa Matoba, Lovely Lady Blossom", put it in any Slot on the Stage, and shuffle your LB.

IMC/WE51-53M@P | Music - Soccer | T:None

L0
C0

Haru Yuuki, Secret Blue Rose

[C] If you have another "Risa Matoba, Lovely Lady Blossom", this gains +1500 Pow and the following ability. "[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Music:: Charas, Rest it, and move it to an empty Slot in the Back Row."

[A] [Discard a card from your hand to the WR] During your MP, when this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Risa Matoba, Lovely Lady Blossom", put it in any Slot on the Stage, and shuffle your LB.

IMC/WE51-53SP | Music - Soccer | T:None

L0
C0

Rumi Wakui, A Gift That Blooms At Night

[A] [Put another Chara from your Stage in the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 CX and reveal it, choose up to 1 CX in your hand and reveal it, swap those CX, and shuffle your LB.

[A] At the start of your Attack Phase, choose 1 of your ::Music:: Charas, and that Chara gains +1000 Pow for the turn.

IMC/WE51-54 | Music - Work | T:None

L0
C0

Rumi Wakui, A Gift That Blooms At Night

[A] [Put another Chara from your Stage in the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 CX and reveal it, choose up to 1 CX in your hand and reveal it, swap those CX, and shuffle your LB.

[A] At the start of your Attack Phase, choose 1 of your ::Music:: Charas, and that Chara gains +1000 Pow for the turn.

IMC/WE51-54M@P | Music - Work | T:None

L0
C0

Rumi Wakui, A Gift That Blooms At Night

[A] [Put another Chara from your Stage in the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 CX and reveal it, choose up to 1 CX in your hand and reveal it, swap those CX, and shuffle your LB.

[A] At the start of your Attack Phase, choose 1 of your ::Music:: Charas, and that Chara gains +1000 Pow for the turn.

IMC/WE51-54SP | Music - Work | T:None

L0
C0

Anastasia, Autumn Brocade Visage

[C] During your turn, for each of your other Back Row BLUE Charas, this gains +1000 Pow.

[A] When the Battle Opp. of this becomes Reversed, if there's a CX in your CX Zone and there are 6 or fewer cards in your hand, look at up to 3 cards from top of your LB and search for up to 1 BLUE Chara, reveal it, put it in your hand, and put the rest in the WR.

IMC/WE51-55 | Music - Star | T:None

L0
C0

Anastasia, Autumn Brocade Visage

[C] During your turn, for each of your other Back Row BLUE Charas, this gains +1000 Pow.

[A] When the Battle Opp. of this becomes Reversed, if there's a CX in your CX Zone and there are 6 or fewer cards in your hand, look at up to 3 cards from top of your LB and search for up to 1 BLUE Chara, reveal it, put it in your hand, and put the rest in the WR.

IMC/WE51-55M@P | Music - Star | T:None

L0
C0

Anastasia, Autumn Brocade Visage

[C] During your turn, for each of your other Back Row BLUE Charas, this gains +1000 Pow.

[A] When the Battle Opp. of this becomes Reversed, if there's a CX in your CX Zone and there are 6 or fewer cards in your hand, look at up to 3 cards from top of your LB and search for up to 1 BLUE Chara, reveal it, put it in your hand, and put the rest in the WR.

IMC/WE51-55SP | Music - Star | T:None

L0
C0

Chiaki Kurokawa, Noblesse Noire

[A] **BOND**/"Yukimi Sajo, The Mademoiselle Smiling at You" [Put a ::Music:: Chara from your WR on the bottom of your Clock]

[A] **RESONANCE** [Reveal a "Yukimi Sajo, The Mademoiselle Smiling at You" from your hand] At the start of your CX Phase, may pay. If so, this gains +6000 Pow and +1 Soul for the turn.

IMC/WE51-56 | Music - Classic | T:None

L1
C0

Chiaki Kurokawa, Noblesse Noire

[A] **BOND**/"Yukimi Sajo, The Mademoiselle Smiling at You" [Put a ::Music:: Chara from your WR on the bottom of your Clock]

[A] **RESONANCE** [Reveal a "Yukimi Sajo, The Mademoiselle Smiling at You" from your hand] At the start of your CX Phase, may pay. If so, this gains +6000 Pow and +1 Soul for the turn.

IMC/WE51-56M@P | Music - Classic | T:None

L1
C0

Chiaki Kurokawa, Noblesse Noire

[A] **BOND**/"Yukimi Sajo, The Mademoiselle Smiling at You" [Put a ::Music:: Chara from your WR on the bottom of your Clock]

[A] **RESONANCE** [Reveal a "Yukimi Sajo, The Mademoiselle Smiling at You" from your hand] At the start of your CX Phase, may pay. If so, this gains +6000 Pow and +1 Soul for the turn.

IMC/WE51-56SP | Music - Classic | T:None

L1
C0

Fumika Sagisawa, Blooming Fairy

[C] This gains YELLOW.

[C] During your turn, this gains +4000 Pow.

[A] [(1) Discard a ::Music:: Chara from your hand to the WR] At the start of your Encore Step, if you have another YELLOW Chara and another RED Chara and the Chara Opposite this is Reversed, may pay. If so, search your LB for up to 2 ::Music:: Charas, reveal them, put them in your hand, and shuffle your LB.

IMC/WE51-57 | Music - Book | T:None

L1
C0

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Fumika Sagisawa, Blooming Fairy

[C] This gains YELLOW.

[C] During your turn, this gains +4000 Pow.

[A] [(1) Discard a ::Music:: Chara from your hand to the WR] At the start of your Encore Step, if you have another YELLOW Chara and another RED Chara and the Chara Opposite this is Reversed, may pay. If so, search your LB for up to 2 ::Music:: Charas, reveal them, put them in your hand, and shuffle your LB.

IMC/WE51-57M@P | Music - Book | T:None

L1
C0

Fumika Sagisawa, Blooming Fairy

[C] This gains YELLOW.

[C] During your turn, this gains +4000 Pow.

[A] [(1) Discard a ::Music:: Chara from your hand to the WR] At the start of your Encore Step, if you have another YELLOW Chara and another RED Chara and the Chara Opposite this is Reversed, may pay. If so, search your LB for up to 2 ::Music:: Charas, reveal them, put them in your hand, and shuffle your LB.

IMC/WE51-57SP | Music - Book | T:None

L1
C0

Mutsumi Ujiie, Unstoppable Adventurous Spirit

[A] When this is placed from hand to the Stage, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

[A] When this attacks, all your Charas gain the following ability for the turn. "[A] (1) When the Trigger Check of this reveals a CX with a Gate Trigger Icon, may pay. If so, put the top card of your LB in your Stock, choose 1 of your Charas, and that Chara gains +3000 Pow for the turn."

IMC/WE51-58 | Music - Adventure | T:None

L1
C0

Idolmaster Cinderella Girls Premium Booster

Mutsumi Ujiie, Unstoppable Adventurous Spirit

[A] When this is placed from hand to the Stage, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

[A] When this attacks, all your Charas gain the following ability for the turn. "[A] (1) When the Trigger Check of this reveals a CX with a Gate Trigger Icon, may pay. If so, put the top card of your LB in your Stock, choose 1 of your Charas, and that Chara gains +3000 Pow for the turn."

IMC/WE51-58M@P | Music - Adventure | T:None

L1
C0

Mutsumi Ujiie, Unstoppable Adventurous Spirit

[A] When this is placed from hand to the Stage, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

[A] When this attacks, all your Charas gain the following ability for the turn. "[A] (1) When the Trigger Check of this reveals a CX with a Gate Trigger Icon, may pay. If so, put the top card of your LB in your Stock, choose 1 of your Charas, and that Chara gains +3000 Pow for the turn."

IMC/WE51-58SP | Music - Adventure | T:None

L1
C0

Akira Sunazuka, Melty SnowGift

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Music:: Chara, choose 1 of your ::Music:: Charas, and that Chara gains +1500 Pow for the turn. (Put the revealed card back where it was)

[A] [Either discard a card from your hand to the WR OR put another ::Music:: Chara from your Stage in the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB. If it's a ::Music:: Chara, put it in your hand. (Otherwise put it back where it was)

IMC/WE51-59 | Music - Fashion | T:None

L1
C0

Akira Sunazuka, Melty SnowGift

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Music:: Chara, choose 1 of your ::Music:: Charas, and that Chara gains +1500 Pow for the turn. (Put the revealed card back where it was)

[A] [Either discard a card from your hand to the WR OR put another ::Music:: Chara from your Stage in the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB. If it's a ::Music:: Chara, put it in your hand. (Otherwise put it back where it was)

IMC/WE51-59M@P | Music - Fashion | T:None

L1
C0

Akira Sunazuka, Melty SnowGift

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Music:: Chara, choose 1 of your ::Music:: Charas, and that Chara gains +1500 Pow for the turn. (Put the revealed card back where it was)

[A] [Either discard a card from your hand to the WR OR put another ::Music:: Chara from your Stage in the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB. If it's a ::Music:: Chara, put it in your hand. (Otherwise put it back where it was)

IMC/WE51-59SP | Music - Fashion | T:None

L1
C0

Kanade Hayami, Lured In By the Clear Blue

[C] If you have 2 or more other ::Music:: Charas, this gains +1500 Pow and YELLOW.

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, either choose a ::Music:: Chara in your WR and put it in your Stock OR choose a Chara in your Opp.'s WR and put it in an empty Slot on the Stage.

IMC/WE51-60 | Music - Kiss | T:None

L1
C0

Kanade Hayami, Lured In By the Clear Blue

[C] If you have 2 or more other ::Music:: Charas, this gains +1500 Pow and YELLOW.

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, either choose a ::Music:: Chara in your WR and put it in your Stock OR choose a Chara in your Opp.'s WR and put it in an empty Slot on the Stage.

IMC/WE51-60M@P | Music - Kiss | T:None

L1
C0

Kanade Hayami, Lured In By the Clear Blue

[C] If you have 2 or more other ::Music:: Charas, this gains +1500 Pow and YELLOW.

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, either choose a ::Music:: Chara in your WR and put it in your Stock OR choose a Chara in your Opp.'s WR and put it in an empty Slot on the Stage.

IMC/WE51-60SP | Music - Kiss | T:None

L1
C0

Hijiri Mochizuki, Pure White Holy Maiden

[A] [(1) Put a ::Music:: Chara from your Stage in the WR] When you use the **BACKUP** of this, i you have a YELLOW Chara and a RED Chara, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it on the bottom of the LB.

[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

IMC/WE51-61 | Music - Song | T:Soul

L2
C1

Hijiri Mochizuki, Pure White Holy Maiden

[A] [(1) Put a ::Music:: Chara from your Stage in the WR] When you use the **BACKUP** of this, i you have a YELLOW Chara and a RED Chara, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it on the bottom of the LB.

[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

IMC/WE51-61M@P | Music - Song | T:Soul

L2
C1

Hijiri Mochizuki, Pure White Holy Maiden

[A] [(1) Put a ::Music:: Chara from your Stage in the WR] When you use the **BACKUP** of this, i you have a YELLOW Chara and a RED Chara, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it on the bottom of the LB.

[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

IMC/WE51-61SP | Music - Song | T:Soul

L2
C1

Layla, At the Mawj's Mercy

[A] When this is placed from hand to the Stage, choose up to 2 of your Charas, and those Charas gain the following ability for the turn. "[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara on the bottom of the LB."

IMC/WE51-62 | Music - Chatterry | T:Soul

L2
C1

Layla, At the Mawj's Mercy

[A] When this is placed from hand to the Stage, choose up to 2 of your Charas, and those Charas gain the following ability for the turn. "[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara on the bottom of the LB."

IMC/WE51-62M@P | Music - Chatterly | T:Soul

L2
C1

Layla, At the Mawj's Mercy

[A] When this is placed from hand to the Stage, choose up to 2 of your Charas, and those Charas gain the following ability for the turn. "[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara on the bottom of the LB."

IMC/WE51-62SP | Music - Chatterly | T:Soul

L2
C1

Helen, Dancing Regalia

[C] During your Opp.'s turn, this gets -14000 Pow.
[A] [Discard a card from your hand to the WR] When the Battle Opp. of this becomes Reversed, if there's a CX with a Gate Trigger Icon in your CX Zone, may pay. If so, choose up to 2 ::Music:: Charas in your WR and return them to your hand.

IMC/WE51-63 | Music - World | T:Soul

L2
C1

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Helen, Dancing Regalia

[C] During your Opp.'s turn, this gets -14000 Pow.
[A] [Discard a card from your hand to the WR] When the Battle Opp. of this becomes Reversed, if there's a CX with a Gate Trigger Icon in your CX Zone, may pay. If so, choose up to 2 ::Music:: Charas in your WR and return them to your hand.

IMC/WE51-63M@P | Music - World | T:Soul

L2
C1

Helen, Dancing Regalia

[C] During your Opp.'s turn, this gets -14000 Pow.
[A] [Discard a card from your hand to the WR] When the Battle Opp. of this becomes Reversed, if there's a CX with a Gate Trigger Icon in your CX Zone, may pay. If so, choose up to 2 ::Music:: Charas in your WR and return them to your hand.

IMC/WE51-63SP | Music - World | T:Soul

L2
C1

Chie Sasaki, Little Ma Cherie

[C] If there are 3 or more CX with Gate Trigger Icons in your WR, this gets -1 Level while in your hand.
[A] [Put another BLUE Chara from your Stage in the WR] When this is placed from hand to the Stage, may pay. If so, choose up to 1 BLUE Chara in your WR, put it in your Stock, return all cards from your WR to your LB, shuffle your LB, and this gains +2000 Pow for the turn.

IMC/WE51-64 | Music - Rabbit | T:Soul

L3
C2

Idolmaster Cinderella Girls Premium Booster

Chie Sasaki, Little Ma Cherie

[C] If there are 3 or more CX with Gate Trigger Icons in your WR, this gets -1 Level while in your hand.
[A] [Put another BLUE Chara from your Stage in the WR] When this is placed from hand to the Stage, may pay. If so, choose up to 1 BLUE Chara in your WR, put it in your Stock, return all cards from your WR to your LB, shuffle your LB, and this gains +2000 Pow for the turn.

IMC/WE51-64M@P | Music - Rabbit | T:Soul

L3
C2

Chie Sasaki, Little Ma Cherie

[C] If there are 3 or more CX with Gate Trigger Icons in your WR, this gets -1 Level while in your hand.
[A] [Put another BLUE Chara from your Stage in the WR] When this is placed from hand to the Stage, may pay. If so, choose up to 1 BLUE Chara in your WR, put it in your Stock, return all cards from your WR to your LB, shuffle your LB, and this gains +2000 Pow for the turn.

IMC/WE51-64SP | Music - Rabbit | T:Soul

L3
C2

Rin Shibuya, Charme Chercheur

[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.
[A] CX COMBO When this attacks, if "Drastic Melody" is in the CX Zone, look at up to 2 cards from top of your Opp.'s LB, choose up to 2 of them and put them on top of the LB in any order, put the rest in the WR, and this gains the following ability for the turn. "[A] [(1) Discard 3 BLUE cards from your hand to the WR] At the end of this card's attack, may pay. If so, activate **Neverending Runway**." REPLAY **Neverending Runway** Choose 1 of your BLUE Charas, and deal X Damage to your Opp.. X = Level of that Chara. (DC can occur)

IMC/WE51-65 | Music - Flower | T:Soul

L3
C2

Rin Shibuya, Charme Chercheur

[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.
[A] CX COMBO When this attacks, if "Drastic Melody" is in the CX Zone, look at up to 2 cards from top of your Opp.'s LB, choose up to 2 of them and put them on top of the LB in any order, put the rest in the WR, and this gains the following ability for the turn. "[A] [(1) Discard 3 BLUE cards from your hand to the WR] At the end of this card's attack, may pay. If so, activate **Neverending Runway**." REPLAY **Neverending Runway** Choose 1 of your BLUE Charas, and deal X Damage to your Opp.. X = Level of that Chara. (DC can occur)

IMC/WE51-65M@P | Music - Flower | T:Soul

L3
C2

Rin Shibuya, Charme Chercheur

[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.
[A] CX COMBO When this attacks, if "Drastic Melody" is in the CX Zone, look at up to 2 cards from top of your Opp.'s LB, choose up to 2 of them and put them on top of the LB in any order, put the rest in the WR, and this gains the following ability for the turn. "[A] [(1) Discard 3 BLUE cards from your hand to the WR] At the end of this card's attack, may pay. If so, activate **Neverending Runway**." REPLAY **Neverending Runway** Choose 1 of your BLUE Charas, and deal X Damage to your Opp.. X = Level of that Chara. (DC can occur)

IMC/WE51-65SSP | Music - Flower | T:Soul

L3
C2

Kaede Takagaki, Abyssal Moonlight

[C] If "Kaede Takagaki, Ravissant Chocolat" is in your Clock, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, all your ::Music:: Charas gain +1500 Pow and the following ability for the turn. "[A] When this attacks, reveal the top card of your LB. If it's a ::Music:: Chara, put it in your Stock." (Otherwise put it back where it was)

IMC/WE51-66 | Music - Mysterious | T:Soul

L3
C2

Kaede Takagaki, Abyssal Moonlight

[C] If "Kaede Takagaki, Ravissant Chocolat" is in your Clock, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, all your ::Music:: Charas gain +1500 Pow and the following ability for the turn. "[A] When this attacks, reveal the top card of your LB. If it's a ::Music:: Chara, put it in your Stock." (Otherwise put it back where it was)

IMC/WE51-66M@P | Music - Mysterious | T:Soul

L3
C2

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IMC/WE51-66SP | Music - Mysterious | T:Soul

L3
C2

Sayonara Andromeda

[Counter] If you have 2 or more RED Charas and 2 or more BLUE Charas, choose 1 of your Opp.'s Charas and Rest it.

IMC/WE51-67 | T:None

L2
C3

Sayonara Andromeda

[Counter] If you have 2 or more RED Charas and 2 or more BLUE Charas, choose 1 of your Opp.'s Charas and Rest it.

IMC/WE51-67M@P | T:None

L2
C3

Sayonara Andromeda

[Counter] If you have 2 or more RED Charas and 2 or more BLUE Charas, choose 1 of your Opp.'s Charas and Rest it.

IMC/WE51-67SP | T:None

L2
C3

EPHEMERAL ARROW

[C] All your Charas gain +1000 Pow and +1 Soul.
[(Gate Icon): When this card is triggered, you may choose a CX in your WR and return it to your hand)

IMC/WE51-68 | T:Soul Gate

L2
C3

[C] All your Charas gain +1000 Pow and +1 Soul.
 ([Gate Icon]: When this card is triggered, you may choose a CX in your WR and return it to your hand)

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