

Haato Akai, To the Southern Island!
[A] When this is placed from hand to the Stage, choose 1 of your Charas and for the turn that Chara gains +2500 Pow.

Hololive - 1st Gen | HOL/W91-T020 T: None

L0
C0

Haato Akai, To the Southern Island!
[A] When this is placed from hand to the Stage, choose 1 of your Charas and for the turn that Chara gains +2500 Pow.

Hololive - 1st Gen | HOL/W91-T020R T: None

L0
C0

Mel Yozora, Cunning
[A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Hololive:: Chara in your WR and return it to your hand.
[A] **BOND** / "Matsuri Natsuiro, Dinosaur Pose" / "Haato Akai, Summer Vacation" [Discard a card from hand to the WR]

Hololive - 1st Gen | HOL/W91-T021 T: None

L0
C0

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Mel Yozora, Cunning
[A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Hololive:: Chara in your WR and return it to your hand.
[A] **BOND** / "Matsuri Natsuiro, Dinosaur Pose" / "Haato Akai, Summer Vacation" [Discard a card from hand to the WR]

Hololive - 1st Gen | HOL/W91-T021R T: None

L0
C0

Matsui Natsuiro, High Tension Summer
[A] When this is placed from hand to the Stage, you may put the top 3 cards of your LB in the WR.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Hololive - 1st Gen | HOL/W91-T022 T: None

L0
C0

Matsui Natsuiro, High Tension Summer
[A] When this is placed from hand to the Stage, you may put the top 3 cards of your LB in the WR.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Hololive - 1st Gen | HOL/W91-T022SP T: None

L0
C0

Hololive Production hololive 1st Gen Trial Deck

Haato Akai, Haachama Cooking
[C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.

Hololive - 1st Gen | HOL/W91-T023 T: None

L0
C0

Haato Akai, Haachama Cooking
[C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.

Hololive - 1st Gen | HOL/W91-T023R T: None

L0
C0

Mel Yozora, Nibbling
[A] When this attacks, if you have 2 or more other ::Hololive:: Charas, this gains +2000 Pow for the turn.

Hololive - 1st Gen | HOL/W91-T024 T: None

L1
C0

Mel Yozora, Nibbling
[A] When this attacks, if you have 2 or more other ::Hololive:: Charas, this gains +2000 Pow for the turn.

Hololive - 1st Gen | HOL/W91-T024R T: None

L1
C0

Matsuri Natsuiro, Dinosaur Pose
--No Text--

Hololive - 1st Gen | HOL/W91-T025 T: None

L1
C0

Matsuri Natsuiro, Dinosaur Pose
--No Text--

Hololive - 1st Gen | HOL/W91-T025R T: None

L1
C0

Mel Yozora, That Summer with You
[A] When you use the **BACKUP** of this, reveal the top card of your LB. If it's a ::Hololive:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Hololive - 1st Gen | HOL/W91-T026 T: Soul

L1
C1

Mel Yozora, That Summer with You
[A] When you use the **BACKUP** of this, reveal the top card of your LB. If it's a ::Hololive:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Hololive - 1st Gen | HOL/W91-T026SP T: Soul

L1
C1

Matsuri Natsuiro, Strongest Greeting
[C] During your turn, for each of your other ::Hololive:: Charas, this gains +1000 Pow.
[A] When the Battle Opp. of this becomes Reversed, if there's a Climax in your CZ, you may choose a ::Hololive:: Chara in your WR and put it in Stock.

Hololive - 1st Gen | HOL/W91-T027 T: Soul

L2
C1

Matsuri Natsuiro, Strongest Greeting
[C] During your turn, for each of your other ::Hololive:: Charas, this gains +1000 Pow.
[A] When the Battle Opp. of this becomes Reversed, if there's a Climax in your CZ, you may choose a ::Hololive:: Chara in your WR and put it in Stock.

Hololive - 1st Gen | HOL/W91-T027R T: Soul

L2
C1

Haato Akai, Summer Vacation
[A] During the turn that this is placed from hand to the Stage, at the start of your Attack Phase, you may put all Charas of all players except this card in their respective WRs. If so, this gains the following ability for the turn. "[A] This ability activates up to once per turn. When Damage dealt by this is Cancelled, you may deal 3 Damage to your Opp." (DC can occur)
[A] [(2) Discard 2 cards from hand to the WR] When this attacks, may pay. If so, deal 2 Damage to your Opp.. (DC can occur)

Hololive - 1st Gen | HOL/W91-T028 T: Soul

L3
C2

Haato Akai, Summer Vacation
[A] During the turn that this is placed from hand to the Stage, at the start of your Attack Phase, you may put all Charas of all players except this card in their respective WRs. If so, this gains the following ability for the turn. "[A] This ability activates up to once per turn. When Damage dealt by this is Cancelled, you may deal 3 Damage to your Opp." (DC can occur)
[A] [(2) Discard 2 cards from hand to the WR] When this attacks, may pay. If so, deal 2 Damage to your Opp.. (DC can occur)

Hololive - 1st Gen | HOL/W91-T028SP T: Soul

L3
C2

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

[S] ([1] Discard a Climax card from your hand to the WR) Choose a Chara in your WR and return it to your hand.

$$\frac{L0}{C0}$$

[S] [(1) Discard a Climax card from your hand to the WR] Choose a Chara in your WR and return it to your hand.

LO
CO

[C] If you have 2 or more other ::Hololive:: Charas, your other "Fubuki Shirakami, Splashing Water" and "AkiRose, Which Should I Choose?" gain +1000 Pow.

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card revealed this way, draw up to 1 card.

$$\frac{L0}{C0}$$

[C] If you have 2 or more other :Hololive:: Charas, your other "Fubuki Shirakami, Splashing Water" and "AkiRose, Which Should I Choose?" gain +1000 Pow.

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card revealed this way, draw up to 1 card.

$$\frac{L0}{C0}$$

LO
CO

$$\frac{L0}{C0}$$

[C] During your turn, if all your Charas are ::Hololive::, this gains +2000 Pow.

[A] **CX COMBO** [Discard a card from hand to the WR] When the Battle Opp. of this becomes Reversed, if "Fox's Potential" is in your CZ and you have another ::Hololive:: Chara, may pay. If so, choose up to 2 ::Hololive:: Charas in your WR and return them to hand.

L1
C0

[C] During your turn, if all your Charas are ::Hololive::, this gains +2000 Pow.

[A] **CX COMBO** [Discard a card from hand to the WR] When the Battle Opp. of this becomes Reversed, if "Fox's Potential" is in your CZ and you have another ::Hololive:: Chara, may pay. If so, choose up to 2 ::Hololive:: Charas in your WR and return them to hand.

L1
C0

[C] If you are Level 2 or higher, this gains the following ability. "[S] [(2) Rest 1 of your 'Fubuki Shirakami, Full of Curiosity' and this] Choose up to 1 'Aki Haato, Summer Vacation' from hand and put it in any Slot on your Stage."

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.

L2
C1

[C] If you are Level 2 or higher, this gains the following ability. "[S] [(2) Rest 1 of your 'Fubuki Shirakami, Full of Curiosity' and this] Choose up to 1 'Aki Haato, Summer Vacation' from hand and put it in any Slot on your Stage."
[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.

$$\frac{L2}{C1}$$

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] **CX COMBO** [(2) Discard a card from your hand to the WR] When this attacks, if "Look Only at Me" is in the CZ, may pay. If so, deal 4 Damage to your Opp., and this gains +1000 Pow for the turn. (DC can occur)

L3
C2

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] **CX COMBO** [(2) Discard a card from your hand to the WR] When this attacks, if "Look Only at Me" is in the CZ, may pay. If so, deal 4 Damage to your Opp., and this gains +1000 Pow for the turn. (Damage can occur)

L3
C2

Put the top 2 cards of your LB in the WR, choose up to 1 Level X or lower ::Hololive:: Chara in your WR and return it to your hand. X equals the sum of the Levels of the cards put in the WR by this effect. (Climax cards are considered Level 0 for this effect)

L1
C0

Put the top 2 cards of your LB in the WR, choose up to 1 Level X or lower ::Hololive:: Chara in your WR and return it to your hand. X equals the sum of the Levels of the cards put in the WR by this effect. (Climax cards are considered Level 0 for this effect)

L1
C0

[C] All your Charas gain +1000 Pow and +1 Soul.

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[C] All your Charas gain +1000 Pow and +1 Soul.

1-

[C] All your Charas gain +1000 Pow and +1 Soul.

1-

[C] All your Charas gain +1000 Pow and +1 Soul.

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