

"Brave Shrine Maiden" Maina
 [C] During Attack Phase, you cannot return Charas from your WR to your hand via your own card effects.
 [A] **CX COMBO** When this attacks, if "Praise to the Egg" is in the CZ and there are 6 or fewer cards in your hand, look at up to 3 cards from top of your LB and search for up to 1 Chara that is either GREEN or ::Aratrum::, reveal it, put it in your hand, and put the rest in the WR.

Twins - Houtua | GZL/SE33-01 T: None

L1
C0

"Brave Shrine Maiden" Maina
 [C] During Attack Phase, you cannot return Charas from your WR to your hand via your own card effects.
 [A] **CX COMBO** When this attacks, if "Praise to the Egg" is in the CZ and there are 6 or fewer cards in your hand, look at up to 3 cards from top of your LB and search for up to 1 Chara that is either GREEN or ::Aratrum::, reveal it, put it in your hand, and put the rest in the WR.

Twins - Houtua | GZL/SE33-01sp T: None

L1
C0

"Brave Shrine Maiden" Miana
 [C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
 [A] [(1)] Put this in the WR When your other Chara that is either GREEN or ::Aratrum:: is Front Attacked, may pay. If so, return that Chara to your hand.

Twins - Houtua | GZL/SE33-02 T: Soul

L3
C2

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"Brave Shrine Maiden" Miana
 [C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
 [A] [(1)] Put this in the WR When your other Chara that is either GREEN or ::Aratrum:: is Front Attacked, may pay. If so, return that Chara to your hand.

Twins - Houtua | GZL/SE33-02sp T: Soul

L3
C2

"Going Together" Miana
 [C] **ASSIST** All your Charas in front of this gain +500 Pow.
 [A] When your Chara's Trigger Check reveals a "Listen Closely" Resident of Houtua, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Twins - Houtua | GZL/SE33-03 T: None

L0
C0

"Peeking Interest" Miana
 [C] During Attack Phase, you cannot return Charas from your WR to your hand via your own card effects.
 [A] When this is placed from hand to the Stage, if there are 5 or more Climax cards in your Opp.'s WR, Rest this.

Twins - Houtua | GZL/SE33-04 T: None

L0
C0

Godzilla Extra Pack

"Under Cover of Darkness" Maina
 [A] [Discard 2 cards from your hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it in the WR.
 [S] [Counter] **BACKUP 2500, Level 2** [(1)] Discard this card from your hand to the WR]

Twins - Houtua | GZL/SE33-05 T: Soul

L2
C1

"Girl of Houtua" Maina
 [A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.
 [A] When the Trigger Check of this reveals a "Listen Closely" Resident of Houtua, this gains +4000 Pow and +1 Soul for the turn.

Twins - Houtua | GZL/SE33-06 T: Soul

L2
C1

"Listen Closely" Resident of Houtua
 [C] You may have as many cards with the same name as this in your Deck.
 [A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

Houtua | GZL/SE33-07 T: None

L0
C0

"Walking by Side?" Miana
 [C] If you have another "No More Wavering" Haruo, for each of your other Charas that is either GREEN or ::Aratrum::, this gains +500 Pow.
 [A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

Twins - Houtua | GZL/SE33-08 T: None

L1
C0

"Guarded Gaze" Maina
 [A] When the Trigger Check of this reveals a "Listen Closely" Resident of Houtua, this gains +2000 Pow for the turn.

Twins - Houtua | GZL/SE33-09 T: None

L1
C0

"Song of the Egg"
 Send this to Memory.
 Reveal the top card of your LB. If it's either a GREEN Chara or Event, put it in your hand. (Otherwise put it back where it was.)
 [A] **RECOLLECTION** When your Chara's Trigger Check reveals a "Listen Closely" Resident of Houtua, if this is in Memory, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.

GZL/SE33-10 T: None

L1
C1

"Praise to the Egg"
 [C] All your Charas gain +1000 Pow and +1 Soul.

GZL/SE33-11 T: Treasure

L1
C0

"Fierce Roar" Godzilla Earth
 [C] **BODYGUARD**
 [C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 4 or higher and you have no other Charas, this gains +10000 Pow and the following two abilities. [C] This cannot be chosen as target of Opp.'s effects. [A] **CX COMBO** [(3)] Discard 3 ::Kaiju:: Charas from your hand to the WR When "Heat Ray" is placed in your CZ, may pay. If so, choose up to 2 of your Opp.'s Charas and put them in Clock in any order, and perform the following effect twice. Deal 5 Damage to your Opp.. (DC can occur)

Kaiju | GZL/SE33-12 T: Soul

L3
C3

"Start Advancing" Godzilla Earth
 [A] At the start of your Attack Phase, if you have another "Ruler of Earth" Godzilla Earth, choose 1 of your ::Kaiju:: Charas, and that Chara gains +X Pow for the turn. X = 1000 times # of Charas with the same name as that Chara.
 [S] **BRAINSTORM** [(1)] Rest 2 of your ::Kaiju:: Charas Flip over the top 4 cards of your LB and put them in the WR. If there is at least 1 "Pterodactyl-type Creature" Servum or "Sudden Mutation" Servum among them, search your LB for up to 1 ::Kaiju:: Chara, reveal it, put it in your hand, and shuffle your LB.

Kaiju | GZL/SE33-13 T: None

L0
C0

"Scartlet-Colored" Godzilla Earth
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
 [S] [Put 2 ::Kaiju:: Charas from your Stage in the WR] Draw a card.
 [S] [(1)] Choose a "Fierce Roar" Godzilla Earth' in your Level Zone and this and Swap them.

Kaiju | GZL/SE33-14 T: Soul

L3
C2

"Initiating" Mechagodzilla
 [C] For each Marker under this, this gains +1000 Pow.
 [A] When this attacks, put the top card of your LB face-up under this as Marker.
 [A] **CX COMBO** [Discard a card from your hand to the WR, Put 2 Markers from under this in the WR] When this attacks, if "Multiplication City" is in the CZ, may pay. If so, deal 4 Damage to your Opp.. (DC can occur)
 [A] [(3)] Put 3 Markers from under this in the WR] When this is attacked, may pay. If so, choose a card in your WR and put it on top of the LB.

Kaiju - Mecha | GZL/SE33-15 T: Soul

L3
C2

"Awakened Final Weapon" Mechagodzilla
 [C] All your other Charas with either ::Mecha:: or ::Bilasulato:: gain +500 Pow.
 [A] At the start of your MP, put the top card of your LB face-up under this as Marker.
 [S] [Discard a card from your hand to the WR, Rest this] If you are Level 3 or higher, choose an "Initiating" Mechagodzilla' among Markers under this and put it in any Slot on the Stage, then put all Markers under this as well as this card face-up under that "Initiating" Mechagodzilla' as Markers.

Kaiju - Mecha | GZL/SE33-16 T: None

L0
C0

"Ruler of Earth" Godzilla Earth
[C] During your turn, all your other ::Kaiju:: Charas gain +500 Pow.
[S] [(1) Discard a Climax card from your hand to the WR] Choose a ::Kaiju:: Chara in your WR and return it to your hand.

Kaiju | GZL/SE33-17 T: None

L0
C0

"Worm-type" Servum
[A] [Put the top card of your LB in your Clock] When the Battle Opp. of this becomes Reversed, may pay. If so, choose a ::Kaiju:: Chara in your WR and return it to your hand.

Kaiju | GZL/SE33-18 T: None

L1
C0

Heat Ray
[C] All your Charas gain +1000 Pow and +1 Soul.

GZL/SE33-19 T: Salvage

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"Multiplication City"
[A] When this is placed from hand to the CZ, choose up to 1 RED card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

GZL/SE33-20 T: 2 Soul

"No More Wavering" Haruo
[A] At the start of your Climax Phase, you may look at the top card of your LB. (Put it back where it was)
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in your WR. For each Climax card revealed this way, search your LB for up to 1 Chara that is either GREEN or ::Aratrum::, reveal it, put it in your hand, and shuffle your LB.

Aratrum - Humanity | GZL/SE33-21 T: None

L0
C0

"One Hope" Yuko Tani
[A] When this attacks, choose 1 of your ::Aratrum:: Charas, and that Chara gains +1500 Pow for the turn.

[A] [(1)] At the start of Encore Step, if there are no other Rested Charas in your Front Row, may pay. If so, Rest this.

Aratrum - Humanity | GZL/SE33-22 T: None

L0
C0

Godzilla Extra Pack

"One Hope" Yuko Tani
[A] When this attacks, choose 1 of your ::Aratrum:: Charas, and that Chara gains +1500 Pow for the turn.

[A] [(1)] At the start of Encore Step, if there are no other Rested Charas in your Front Row, may pay. If so, Rest this.

Aratrum - Humanity | GZL/SE33-22sp T: None

L0
C0

"Armored Weaponry" Vulture

[A] When this is placed from hand to the Stage, put up to 1 card from top of your Clock in the WR, and choose up to 1 Chara in your WR and put it face-up under this as Marker.

[A] **CX COMBO** When this attacks, if "All Units, Sortie!" is in the CZ, perform the following action. "If the Marker of this is a Chara with 'Haruo' in name, deal 1 Damage to your Opp., and if the Marker of this is a Chara with 'Yuko' in name, put the top card of your LB in the WR. If it's a Level 1 or lower Chara, choose up to 5 cards in your Opp.'s WR and return them to the LB, and your Opp. shuffles that LB." (DC can occur)

Aratrum - Humanity | GZL/SE33-23 T: Soul

L3
C2

"Spiral of Suspicions" Haruo

[A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Chara in your WR that is either GREEN or ::Aratrum::, and return it to your hand.

[A] **CX COMBO** When this attacks, if "Determination to the Frontlines" is in the CZ, this gains the following ability until the next end of your Opp.'s turn. "[A] When this is Front Attacked, you may return this to your hand."

Aratrum - Humanity | GZL/SE33-24 T: None

L0
C0

"Rekindled Civilization" Galu-Gu
[C] All your other Charas with "Mechagodzilla" in name gain the following ability. "[C] This cannot be chosen as target of Opp.'s effects."
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR with either ::Mecha:: or ::Aratrum:: and return it to your hand.

Aratrum - Bilusaludo | GZL/SE33-25 T: None

L0
C0

"Biologist" Martin

[A] When you use the **BACKUP** of this, if you have a Chara that is either GREEN or ::Aratrum::, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.

[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Aratrum - Humanity | GZL/SE33-26 T: None

L1
C0

"Directing Battle" Haruo

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your Charas that are either GREEN or ::Aratrum::.

Aratrum - Humanity | GZL/SE33-27 T: None

L1
C0

"Cold Realist" Dolu-Do
[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Aratrum - Bilusaludo | GZL/SE33-28 T: Soul

L2
C2

"Archbishop" Metphies

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 1000 times Level of that Chara.

[A] During your Opp.'s turn, when Damage taken by you isn't Cancelled, look at the top card of your LB and put it either on top of the LB or in the WR.

[S] [Rest this] Look at up to 2 cards from top of your LB and put them on top of the LB in the same order, and look at up to 2 cards from top of your Opp.'s LB and put them on top of the LB in the same order.

Aratrum - Exif | GZL/SE33-29 T: Soul

L3
C2

"Wings of Migratory Bird" Yuko Tani

[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.

[A] **CHANGE** [Return this to your hand] At the start of your Climax Phase, may pay. If so, choose an "Armored Weaponry" Vulture in your hand and put it in the Slot this was in.

Aratrum - Humanity | GZL/SE33-30 T: Soul

L3
C2

"Spirit of Inquiry" Martin

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there were at least 1 Climax card among them, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Chara in your WR and return it to your hand.

Aratrum - Humanity | GZL/SE33-31 T: None

L0
C0

"Exif's Prayer" Endurph

[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your Opp.'s LB and put them on top of the LB in the same order.

Aratrum - Exif | GZL/SE33-32 T: None

L0
C0

"Hidden Beliefs" Metphies

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Chara that is either GREEN or ::Aratrum::, reveal it, put it in your hand, and shuffle your LB.

Aratrum - Exif | GZL/SE33-33 T: None

L0
C0

"Reasonable Thought Process" Galu-Gu
 [A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Nanometal", reveal it, put it in your hand, and shuffle your LB.
 [A] [Put this face-up under a Chara with "Mechagodzilla" in name as Marker] When you play an Event, may pay. If so, put the top card of your LB in your Stock.

Aratrum - Bilusaludo | GZL/SE33-34 T: None

L1
C0

"In the Forest" Yuko
 [A] When this attacks, if there are 5 or more cards in your hand, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Aratrum - Humanity | GZL/SE33-35 T: None

L1
C0

"Determined Resistance" Haruo
 [C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
 [C] If you are Level 3 or higher, this gains the following ability. "[S] [(1)] Choose an "Armored Weaponry" Vulture' in your WR and put it in an empty Slot on the Stage, and put this face-up under that Chara as Marker."

Aratrum - Humanity | GZL/SE33-36 T: Soul

L2
C1

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"Path of Guidance" Metphies
 [C] **ASSIST** All your Charas in front of this gain +500 Pow.
 [A] When the Battle Opp. of your other Chara becomes Reversed, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.

Aratrum - Exif | GZL/SE33-37 T: None

L0
C0

"Close Call" Yuko Tani
 [C] All your other "'VG of Hope" Haruo' gain +2000 Pow.
 [A] **BOND**/"VG of Hope" Haruo' [Discard a card from your hand to the WR]

Aratrum - Humanity | GZL/SE33-38 T: None

L0
C0

"For the Sake of the Future" Elliott
 [A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.

Aratrum - Humanity | GZL/SE33-39 T: None

L0
C0

Godzilla Extra Pack

"Decision of the Ship Captain" Mori
 [A] [Clock] **ALARM** If this is on top of the Clock, at the start of your Climax Phase, you may choose 1 of your ::Aratrum:: Charas and return it to your hand.

Aratrum - Humanity | GZL/SE33-40 T: None

L0
C0

"Challenge the Strong" Belu-Be
 [C] If you are Level 1 or higher, this gains the following ability. "[S] [Put this in your Stock] Choose up to 1 "Fruit of Civilization" Vulture' in your hand and put it in the Slot this was in."
 [A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose an "Awakened Final Weapon" Mechagodzilla' in your WR and return it to your hand.

Aratrum - Bilusaludo | GZL/SE33-41 T: None

L0
C0

"Young Second Lieutenant" Adam
 [A] When your or your Opp.'s Climax card is placed in the CZ, put this in the WR.

Aratrum - Humanity | GZL/SE33-42 T: None

L0
C0

"Passion of the Bilusaludos" Belu-Be
 [C] If you have another "Awakened Final Weapon" Mechagodzilla' in your Back Row, this gains +2000 Pow.
 [A] **ENCORE** [Discard a Chara from your hand to the WR]

Aratrum - Bilusaludo | GZL/SE33-43 T: None

L1
C0

"Fruit of Civilization" Vulture
 [C] If there is a Marker under this, this gains +2500 Pow and
 [A] **ENCORE** Discard a Chara from your hand to the WR".
 [A] When this is placed from hand or WR to the Stage, you may choose a "Passion of the Bilusaludos" Belu-Be' in your WR and put it face-up under this as Marker.

Aratrum - Bilusaludo | GZL/SE33-44 T: None

L1
C1

"Place Never Seen Before" Haruo
 [C] If you have another "Kind Shrine Maiden" Miana', this gains +1500 Pow and cannot be chosen as target of Opp.'s effects.
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara on the bottom of the LB.

Aratrum - Humanity | GZL/SE33-45 T: Soul

L2
C1

"Making the Determination" Yuko Tani
 [C] If you have 4 or more ::Aratrum:: Charas, this gets -1 Level while in your hand.
 [A] **CX COMBO** When this attacks, if "Silver Tear" is in the CZ, look at up to 2 cards from top of your LB and search for up to 2 ::Aratrum:: Charas, reveal them, put them in your hand, and put the rest in the WR.

Aratrum - Humanity | GZL/SE33-46 T: Soul

L2
C1

Nanometal
 Choose 1 of your Charas with "Mechagodzilla" in name. Choose up to 1 Chara in your hand and put it face-up under that Chara on the Stage as Marker. If you put a card this way as Marker, you draw 2 cards.

GZL/SE33-47 T: None

L1
C1

Determination to the Frontlines
 [C] All your Charas gain +1000 Pow and +1 Soul.

GZL/SE33-48 T: Soul Gate

Silver Tear
 [C] All your Charas gain +1000 Pow and +1 Soul.

GZL/SE33-49 T: Soul Gate

All Units, Sortie!
 [C] All your Charas gain +1000 Pow and +1 Soul.

GZL/SE33-50 T: Draw