

Interdimension Dragon, Chronos Command Dragon

Stride - Stride Step - [Discard cards from your hand with the sum of their Grades be 3 or greater] **Stride** in (V) with this face-down card.

[A] [(V)]: [CB: (2), SB: (1), Discard a card from hand] When this hits a VG with an attack, may pay. If so, your Opp. puts all of his or her RGs on the bottom of the LB in any order.

G-BT01/001 Gear Chronicle/Gear Dragon No

G4

Sacred Dragon, Saint Blow Dragon

Stride - Stride Step - [Discard cards from your hand with the sum of their Grades be 3 or greater] **Stride** in (V) with this face-down card.

[S] [(V)]: [Choose 1 face-down "Sacred Dragon, Saint Blow Dragon" in your G Zone and turn it face-up] For each RG you have, this gains +3000 Pow for the turn. If there are 2 or more face-up cards in your G Zone and you have 2 or more RGs, this gains +1 Crit for the turn. This ability cannot be used again this turn.

G-BT01/002 Royal Paladin/Cosmo Dragon No

G4

Thundering Sword God, Takemikazuchi

Stride - Stride Step - [Discard cards from your hand with the sum of their Grades be 3 or greater] **Stride** in (V) with this face-down card.

[S] [(V)]: [CB: (2), Choose 1 face-down "Thundering Sword God, Takemikazuchi" in your G Zone and turn it face-up] If there are 2 or more face-up cards in your G Zone, look at 4 cards from top of your LB and search for 2 cards and put them in your hand, and put the rest on the bottom of the LB. This ability cannot be used again this turn.

G-BT01/003 Oracle Thinktank/Noble No Trigger

G4

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Berserking Battle God, Susanoo

[C] [(V)]: [G Break: (2)]: During your turn, if there are 4 or more cards in your hand, this gains +5000 Pow and +1 Crit.

[A] [(V)]: [CB: (1)]: During your turn, when your G Unit **Strides**, may pay. If so, look at 2 cards from top of your LB and search for 1 card and put them in your hand, and put the rest on the bottom of the LB.

G-BT01/004 Oracle Thinktank/Noble No Trigger

G3

Flaming Emperor Dragon King, Root Flare Dragon

Stride - Stride Step - [Discard cards from your hand with the sum of their Grades be 3 or greater] **Stride** in (V) with this face-down card.

[S] [(V)]: [Choose 1 face-down "Flaming Emperor Dragon King, Root Flare Dragon" in your G Zone and turn it face-up] If there are 2 or more face-up cards in your G Zone, Choose 1 of your Opp.'s RGs and Retire it, and Retire all of your Opp.'s RGs in the same column as the chosen Unit. This ability cannot be used again this turn.

G-BT01/005 Kagero/Flame Dragon No Trigger

G4

Dragonic Overlord "The Cross"

[S] [(V)]: [Legion 22000] "Dragonic Overlord the End"

[A] [(V)]: When this Legions, search your LB for up to 1 card with the same name as a unit in your (V), reveal it, put it in your hand, and shuffle your LB. [A] [(V)]: [CB: (1), Discard a Dragonic Overlord "The Cross" from your hand] At the end of the battle in which this attacked, if the attack did not hit, may pay. If so, choose up to 2 of your Opp.'s Rearguards and Retire them.

G-BT01/006 Kagero/Flame Dragon No Trigger

G3

G Set 1: Stride Generation Booster Pack

Meteor Kaiser, Victoplasma

Stride - Stride Step - [Discard cards from your hand with the sum of their Grades be 3 or greater] **Stride** in (V) with this face-down card.

[S] [(V)]: [CB: (2), Choose 1 face-down "Meteor Kaiser, Victoplasma" in your G Zone and turn it face-up] If there are 2 or more face-up cards in your G Zone, this gets -1 Drive and gains "[A] [(V)]: [Discard 2 cards from hand] At the end of the battle in which this attacked a VG, may pay. If so, Stand this. This ability cannot be used again this turn. (This is true even if you don't pay for the cost)" for the turn.

G-BT01/007 Nova Grappler/Battlroid No Trigger

G4

Mecha Battler, Victoire

[A] [(V)]: [G Break: (2)]: When this attacks a VG, this gains +5000 Pow for the battle, choose 1 of your RGs and Stand it, and that Unit gains +5000 Pow for the turn.

[A] [(V)]: During your turn, when your G Unit **Strides**, choose 1 of your VGs, and it gains "[A] [(V)]: [CB: (1)]: When this attacks a VG, may pay. If so, choose 1 of your RGs and Stand it, and that Unit gains +5000 Pow for the turn. This ability cannot be used again this turn" for the turn.

G-BT01/008 Nova Grappler/Battlroid No Trigger

G3

Interdimension Dragon, Ragnaclock Dragon

Stride - Stride Step - [Discard cards from your hand with the sum of their Grades be 3 or greater] **Stride** in (V) with this face-down card.

[A] [(V)]: [CB: (1), Choose 1 face-down "Interdimension Dragon, Ragnaclock Dragon" in your G Zone and turn it face-up] When this attacks a VG, may pay. If so, your Opp. cannot Call Grade 0 cards from hand to (G) for the battle. Then, if you have 2 or more face-up cards in your G Zone, this gains +1 Crit for the battle.

G-BT01/009 Gear Chronicle/Gear Dragon No

G4

Knight of Fragment

[C] [(R)]: [G Break: (1)]: During your turn, if you have 2 or more Grade 2 RGs, this gains +2000 Pow and "[A] [(R)]: When this hits a VG with an attack, Soulcharge: (1), and choose a card in your Damage Zone and turn it face-up."

G-BT01/010 Royal Paladin/Elf No Trigger

G2

Holy Knight Guardian

[C]: Sentinel (You may have up to 4 cards with Sentinel in a deck)

[A]: [Discard a card from your hand] When this is placed from hand to (G), may pay. If so, choose 1 of your VGs being attacked, and that unit cannot be hit for the battle. Then, if there is at least 1 "Holy Knight Guardian" in your DZ, choose a card in your Damage Zone and turn it face-up.

G-BT01/011 Royal Paladin/Elf No Trigger

G1

Kannagi, Kuroikazuchi

[A] [(R)]: [G Break: (1)]: [CB: (1)]: When this attacks a VG, if this was Boosted, may pay. If so, draw a card.

G-BT01/012 Oracle Thinktank/Human No Trigger

G2

Mediator, Amenosagiri

[C]: Sentinel (You may have up to 4 cards with Sentinel in a deck)

[A]: [Discard a card from your hand] When this is placed from hand to (G), may pay. If so, choose 1 of your VGs being attacked, and that unit cannot be hit for the battle. Then, if there is at least 1 "Mediator, Amenosagiri" in your DZ, choose a card in your Damage Zone and turn it face-up.

G-BT01/013 Oracle Thinktank/Noble No Trigger

G1

Dragonic Blademaster

[C] [(V)]: [G Break: (2)]: During your turn, if you have more RGs than your Opp., this gains +5000 Pow and +1 Crit.

[A] [(V)]: [CB: (1)]: During your turn, when your G Unit **Strides**, may pay. If so, choose 1 of your Opp.'s RGs and Retire it.

G-BT01/014 Kagero/Flame Dragon No Trigger

G3

Twilight Arrow Dragon

[A] [(R)]: [G Break: (1)]: [CB: (1)]: When this attacks a VG, if this is Boosted, may pay. If so, choose 1 of your Opp.'s Grade 2 or lower RGs and Retire it.

G-BT01/015 Kagero/Flame Dragon No Trigger

G2

Protect Orb Dragon

[C]: Sentinel (You may have up to 4 cards with Sentinel in a deck)

[A]: [Discard a card from your hand] When this is placed from hand to (G), may pay. If so, choose 1 of your VGs being attacked, and that unit cannot be hit for the battle. Then, if there is at least 1 "Protect Orb Dragon" in your DZ, choose a card in your Damage Zone and turn it face-up.

G-BT01/016 Kagero/Flame Dragon No Trigger

G1

White Hank

[A] [(R)]: [G Break: (1)]: [CB: (1)]: When this attacks a VG, if this is Boosted, may pay. If so, choose 1 of your other RGs and Stand it, and that Unit gains +5000 Pow for the turn. This ability cannot be used again this turn.

G-BT01/017 Nova Grappler/Alien No Trigger

G2

Lady Cyclone

[C]: Sentinel (You may have up to 4 cards with Sentinel in a deck)

[A]: [Discard a card from your hand] When this is placed from hand to (G), may pay. If so, choose 1 of your VGs being attacked, and that unit cannot be hit for the battle. Then, if there is at least 1 "Lady Cyclone" in your DZ, choose a card in your Damage Zone and turn it face-up.

G-BT01/018 Nova Grappler/Alien No Trigger

G1

Fate Wheel Dragon

[A] [(V)]: [G Break: (1)]: [CB: (1)] When this attacks a VG, may pay. If so, your Opp. cannot Call Grade 0 cards from hand to (G) for the battle.[A]: [CB: (1), SB: (1)] When this is placed to (V), may pay. If so, choose 1 of your Opp.'s Grade 1 or lower RGs, and your Opp. puts it on the bottom of the LB.

G-BT01/019 Gear Chronicle/Gear Dragon No

G3

Relic Master Dragon

[A]: [CB: (2)] When this is placed to (V) or (R), may pay. If so, choose 1 of your Opp.'s Grade 2 or lower RGs, and your Opp. puts it on the bottom of the LB.

G-BT01/020 Gear Chronicle/Gear Dragon No

G2

Steam Maiden, Alrium

[C]: Sentinel (You may have up to 4 cards with Sentinel in a deck)
[A]: [Discard a card from your hand] When this is placed from hand to (G), may pay. If so, choose 1 of your VGs being attacked, and that unit cannot be hit for the battle. Then, if there is at least 1 "Steam Maiden, Alrium" in your DZ, choose a card in your Damage Zone and turn it face-up.

G-BT01/021 Gear Chronicle/Gearroid No Trigger

G1

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Knight of Greatspear

[S] [(V)]: [G Break: (1)]: [CB: (2)] Choose up to 2 of your Units, and they gain +5000 Pow for the turn.
[A]: [CB: (1), SB: (1)] When this is placed to (V), may pay. If so, search your LB for up to 1 "Knight of Greatspear" and Call it to (R), and shuffle your LB.

G-BT01/022 Royal Paladin/Human No Trigger

G3

Starlight Violinist

[A]: [CB: (1), SB: (1)] When this is placed to (V) or (R), may pay. If so, search your LB for up to 1 Grade 2 card that isn't "Starlight Violinist" and Call it to (R), and shuffle your LB.

G-BT01/023 Royal Paladin/Angel No Trigger

G2

Knight of Laurel, Ciciles

[A]: [Reveal a Grade 3 card from your hand] When this is placed from hand to (R), may pay. If so, search your LB for up to 1 Grade 3 card with "Altomile" in name, reveal it, put it in your hand, shuffle your LB, and discard a card from your hand.
[C] [Hand]: When you pay for the cost for **Stride**, this card gains +2 Grade.

G-BT01/024 Royal Paladin/Human No Trigger

G1

G Set 1: Stride Generation Booster Pack

Auspicious Beast in the Sky, Qilin

Stride - Stride Step - [Discard cards from your hand with the sum of their Grades be 3 or greater] **Stride** in (V) with this face-down card.
[A] [(V)]: When this hits a VG with an attack, look at the top 2 cards of your LB and search for 1 card and put it in your hand, and put the rest on the bottom of the LB in any order.

G-BT01/025 Oracle Thinktank/Royal Beast No

G4

Obligate Robin

[A]: [CB: (2)] When this is placed to (V) or (R), may pay. If so, look at the top 2 cards of your LB and search for 1 card and put it in your hand, and put the rest on the bottom of the LB in any order.

G-BT01/026 Oracle Thinktank/Ghost No Trigger

G2

Tank Man Mode Morningstar

[S] [(R)]: [G Break: (1)]: [Reveal 1 Grade 1 or higher card from your hand and put it on top of your LB] Shuffle your LB, SC: (1), and choose a card in your Damage Zone and turn it face-up. This ability cannot be used again this turn.

G-BT01/027 Oracle Thinktank/Battlroid No Trigger

G1

Holy Sword, Amenomurakumo

[A]: [Reveal a Grade 3 card from your hand] When this is placed from hand to (R), may pay. If so, search your LB for up to 1 Grade 3 card with "Susanoo" in name, reveal it, put it in your hand, shuffle your LB, and discard a card from your hand.
[C] [Hand]: When you pay for the cost for **Stride**, this card gains +2 Grade.

G-BT01/028 Oracle Thinktank/Noble No Trigger

G1

Guard of the Godly Palace, Hahiki

[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))
[S] [(R)]: [G Break: (1)]: [CB: (1), Put this in Soul] Look at the top 2 cards of your LB and search for 1 card and put it in your hand, and put the rest on the bottom of your LB in any order.

G-BT01/029 Oracle Thinktank/Human No Trigger

G0

Divine Dragon Knight, Mahmud

Stride - Stride Step - [Discard cards from your hand with the sum of their Grades be 3 or greater] **Stride** in (V) with this face-down card.
[A] [(V)]: When this hits a VG with an attack, choose 1 of your Opp.'s RGs and Retire it.

G-BT01/030 Kagero/Human No Trigger

G4

Flame of Brilliance, Aetoniki

[A] [(R)]: [Put this in Soul] When your Opp.'s RG is placed in the DZ due to the effect of 1 of your cards, may pay. If so, choose up to 2 cards in your Damage Zone and turn them face-up.

G-BT01/031 Kagero/Salamander No Trigger

G1

Lava Flow Dragon

[A]: [Reveal a Grade 3 card from your hand] When this is placed from hand to (R), may pay. If so, search your LB for up to 1 Grade 3 card with "Dragonoid Blademaster" in name, reveal it, put it in your hand, shuffle your LB, and discard a card from your hand.
[C] [Hand]: When you pay for the cost for **Stride**, this card gains +2 Grade.

G-BT01/032 Kagero/Flame Dragon No Trigger

G1

Dragon Monk, Gyokuryu

[A] [(R)]: [G Break: (1)]: When your Opp.'s RG is placed in the DZ due to the effect of 1 of your cards, this gains +5000 Pow for the turn.

G-BT01/033 Kagero/Human No Trigger

G1

Wyvern Kid, Raguler

[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))

G-BT01/034 Kagero/Wing Dragon No Trigger

G0

Meteor Kaiser, Victo Ten

Stride - Stride Step - [Discard cards from your hand with the sum of their Grades be 3 or greater] **Stride** in (V) with this face-down card.
[A] [(V)]: When this hits a VG with an attack, choose 1 of your RGs and Stand it, and that Unit gains +5000 Pow for the turn.

G-BT01/035 Nova Grappler/Battlroid No Trigger

G4

Muscle Shriek

[A] [(V)]: [G Break: (1)]: [CB: (2)] When this attacks a VG, may pay. If so, choose up to 2 of your RGs and Stand them, and those Units gain +2000 Pow for the turn.
[A]: [CB: (1), SB: (1)] When this is placed to (V), may pay. If so, choose 1 of your Grade 1 or lower RGs, then choose 1 of your Opp.'s RGs with Pow equal to or lower than the chosen Unit and Retire it.

G-BT01/036 Nova Grappler/Alien No Trigger

G3

Mastero Raizer

[A] [(R)]: When this Stands due to the effect of 1 of your cards, if you have a VG with "Raizer" in name, choose 1 of your other RGs in the same column as this and Stand it.

G-BT01/037 Nova Grappler/Battroid No Trigger

G2**Mecha Battler, Arachis**

[A]: [Reveal a Grade 3 card from your hand] When this is placed from hand to (R), may pay. If so, search your LB for up to 1 Grade 3 card with "Victoire" in name, reveal it, put it in your hand, shuffle your LB, and discard a card from your hand.
[C] [Hand]: When you pay for the cost for **Stride**, this card gains +2 Grade.

G-BT01/038 Nova Grappler/Battroid No Trigger

G1**Ruin Disposal Dragon**

[S] [(V)]: [Legion 20000] "Steam Knight, Puzur-ili"
[A] [(V)]: When this Legions, choose 1 of your Opp.'s Grade 2 or lower RGs, and your Opp. puts it on the bottom of the Lbrary.
[A] [(V)]: When this attacks a VG, this gains +2000 Pow for the battle.

G-BT01/039 Gear Chronicle/Gear Dragon No

G3

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Steam Knight, Puzur-ili

[A] [(R)]: [SB: (2)] When this attacks a VG, may pay. If so, your Opp. cannot Call Grade 0 cards from hand to (G) for the battle.

G-BT01/040 Gear Chronicle/Gearroid No Trigger

G2**Steam Breath Dragon**

[A]: [Reveal a Grade 3 card from your hand] When this is placed from hand to (R), may pay. If so, search your LB for up to 1 Grade 3 card with "Chrono Jet" in name, reveal it, put it in your hand, shuffle your LB, and discard a card from your hand.
[C] [Hand]: When you pay for the cost for **Stride**, this card gains +2 Grade.

G-BT01/041 Gear Chronicle/Gear Dragon No

G1**Steam Scholar, Jiji**

[A]: [SB: (2)] When this is placed to (R), may pay. If so, draw a card.

G-BT01/042 Gear Chronicle/Gearroid No Trigger

G1**G Set 1: Stride Generation Booster Pack****Miracle Element, Atomos**

Stride - Stride Step - [Discard cards from your hand with the sum of their Grades be 3 or greater] **Stride** in (V) with this face-down card.

[A] [(V)]: [CB: (1)] When this attacks a VG, may pay. If so, this gains +10000 Pow for the battle.

[C]: This card belongs to all Countries and Clans.

G-BT01/043 /None No Trigger

G4**Warlike Knight, Melianus**

[A] [(V)]: [G Break: (1)]: [CB: (1), SB: (1)] When this attacks a VG, may pay. If so, search your LB for up to 1 Grade 2 card and Call it to (R), and shuffle your LB.

[A]: [SB: (1)] When this is placed to (V), may pay. If so, choose up to 1 card in your hand and Call it to (R), and choose 1 of your Units, and that Unit gains +5000 Pow for the turn.

G-BT01/044 Royal Paladin/Human No Trigger

G3**Seeker, Proud Roar Lion**

[A] [(V)/(R)]: When this hits a VG with an attack, if you have a VG with "Seeker" in name, choose 1 card in your Damage Zone and turn it face-up, and choose 1 of your other Units, and that Unit gains +2000 Pow for the turn.

G-BT01/045 Royal Paladin/Hi-Beast No Trigger

G2**Gigantic Shotputter**

[S] [(R)]: [G Break: (1)]: [CB: (1), Retire this] Choose up to 2 of your other Units, and they gain +5000 Pow for the turn.

G-BT01/046 Royal Paladin/Giant No Trigger

G1**Knight of Shield Bash**

[A] [(R)]: When this attacks a VG, this gains +2000 Pow for the battle.

G-BT01/047 Royal Paladin/Human No Trigger

G1**Bravogal Seeker**

[A] [(R)]: [Retire this] When this Boosts a Unit with "Seeker" in name and the attack hits a VG, you may pay cots. If so, search your LB for up to 1 card with "Seeker" in name and Call it Rested to (R), and shuffle your LB.

G-BT01/048 Royal Paladin/Hi-Beast No Trigger

G1**Knight of Drawn Sword**

[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))

[S] [(R)]: [Put this in Soul, Discard a card from hand] Draw a card.

G-BT01/049 Royal Paladin/Human No Trigger

G0**Knight of Flash**

--No Text--

G-BT01/050 Royal Paladin/Human T: Critical

G0**Encourage Angel**

[A] [G Break: (1)]: When this is placed to (R), you may choose up to 2 of your other Units and have those Units gain +3000 Pow for the turn. If so, return this to LB, and shuffle your LB.

G-BT01/051 Royal Paladin/Angel T: Stand

G0**Battle Sister, Mille-Feuille**

[S] [(V)]: [G Break: (1)]: [CB: (2)] Look at the top 2 cards of your LB and search for 1 card and put it in your hand, and put the rest on the bottom of the LB in any order.

[A]: [CB: (1), SB: (1)] When this is placed to (V), may pay. If so, draw a card.

G-BT01/052 Oracle Thinktank/Elf No Trigger

G3**Guard of the Godly Palace, Asuha**

--No Text--

G-BT01/053 Oracle Thinktank/Human No Trigger

G2**Kannagi, Shinatsuhiko**

[A] [(R)]: [G Break: (1)]: When this attacks a VG, this gains +3000 Pow for the battle.

G-BT01/054 Oracle Thinktank/Human No Trigger

G2

Tank Man Mode Beam Cannon

[A] [(R)] [G Break: (1)]: [Reveal 1 Grade 1 or higher card from your hand and put it on top of your LB] When this attacks a VG, may pay. If so, shuffle your LB, and this gains +5000 Pow for the battle.

G-BT01/055 Oracle Thinktank/Battroid No Trigger

G2**Battle Sister, Marshmallow**

[A] [(V)/(R)]: When this hits a VG with an attack, if you have a VG with "Battle Sister" in name, SC: (1), and choose a card in your Damage Zone and turn it face-up.

G-BT01/056 Oracle Thinktank/Elf No Trigger

G2**Guard of the Godly Palace, Tsunagai**

--No Text--

G-BT01/057 Oracle Thinktank/Human No Trigger

G1

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Kannagi, Kuebiko

[A] [(R)] [G Break: (1)]: When this attacks a VG, this gains +3000 Pow for the battle.

G-BT01/058 Oracle Thinktank/Human No Trigger

G1**Battle Sister, Lollipop**

[C] [(R)]: Your VG's [LB:(4)] are active even if there are 3 or fewer cards in your Damage Zone.

G-BT01/059 Oracle Thinktank/Human No Trigger

G1**Able Neel**

[A] [(R)] [G Break: (1)]: [SB: (1)] At the end of your turn, if this is Rested, may pay. If so, return this to your hand.

G-BT01/060 Oracle Thinktank/Ghost No Trigger

G1**G Set 1: Stride Generation Booster Pack****Assault Dive Eagle**

--No Text--

G-BT01/061 Oracle Thinktank/Hi-Beast T: Critical

G0**Grainful Harvest, Daikokuten**

--No Text--

G-BT01/062 Oracle Thinktank/Noble T: Draw

G0**Kannagi, Sukunahikona**

(you may have no more than 4 ::Heal Trigger:: in your Deck)

G-BT01/063 Oracle Thinktank/Human T: Heal

G0**Paisley Magus**

[A]: When this is placed to (R), if you have a VG with "Magus" in name, look at the top card of your LB and put it either on top or bottom of the LB.

G-BT01/064 Oracle Thinktank/Human T: Critical

G0**Nebula Witch, Nono**

[A] [(R)] [G Break: (1)]: [SB: (1)] At the end of the battle in which this Boosted, may pay. If so, draw a card, return this to the LB and shuffle your LB.

G-BT01/065 Oracle Thinktank/Human T: Stand

G0**Double Perish Dragon**

[S] [(V)] [G Break: (1)]: [CB: (2)] Choose 1 of your Opp.'s RGs and Retire it.
[A]: [CB: (1), SB: (1)] When this is placed to (V), may pay. If so, choose 1 of your Opp.'s Grade 1 or lower RGs and Retire it.

G-BT01/066 Kagero/Flame Dragon No Trigger

G3**Wyvern Strike, Doha**

--No Text--

G-BT01/067 Kagero/Wing Dragon No Trigger

G2**Dragon Knight, Jabbard**

[A] [(R)] [G Break: (1)]: When this attacks a VG, this gains +3000 Pow for the battle.

G-BT01/068 Kagero/Human No Trigger

G2**Hulk Roar Dragon**

[A] [(R)]: [CB: (2)] When your Opp.'s RG is placed in the DZ by the effect of another card of yours, may pay. If so, choose 1 of your Opp.'s RGs and Retire it.

G-BT01/069 Kagero/Flame Dragon No Trigger

G2**Perdition Battle Fiend, Heretta**

[A] [(R)]: When your Opp.'s RG in the same Column as this is placed in the DZ due to the effect of 1 of your cards, if you have a VG with "Perdition" in name, look at the top 5 cards of your LB and search for up to 1 card with the same name as a card in your (V), reveal it, put it in your hand, and put the rest on the bottom of the LB in any order.

G-BT01/070 Kagero/Dragonman No Trigger

G2**Dragon Knight, Tanners**

[A] [(R)] [G Break: (1)]: When your Opp.'s RG is placed in the DZ due to the effect of 1 of your cards, this gains +5000 Pow for the turn.

G-BT01/071 Kagero/Human No Trigger

G2**Wyvern Strike, Gyaran**

--No Text--

G-BT01/072 Kagero/Wing Dragon No Trigger

G1

Dragon Knight, Monilef

[A] [(R)] [G Break: (1)]: When this attacks a VG, this gains +3000 Pow for the battle.

G-BT01/073 Kagero/Human No Trigger

G1

Perdition Dancer, Anna

[A]: [SB: (1) - card with "Perdition" in name] When this is placed to (R), if you have a VG with "Perdition" in name and your Opp. has no RG in the same Column as this, may pay. If so, choose up to 2 cards in your Damage Zone and turn it face-up.

G-BT01/074 Kagero/Human No Trigger

G1

Dragon Knight, Lasheed

--No Text--

G-BT01/075 Kagero/Human T: Critical

G0

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Maguna Shot Dracokid

--No Text--

G-BT01/076 Kagero/Flame Dragon T: Critical

G0

Dragon Dancer, Ecaterina

--No Text--

G-BT01/077 Kagero/Human T: Draw

G0

Mother Orb Dragon

(you may have no more than 4 ::Heal Trigger:: in your Deck)

G-BT01/078 Kagero/Flame Dragon T: Heal

G0

G Set 1: Stride Generation Booster Pack**Lizard Soldier, Baylor**

[A] [(R)] [G Break: (1)]: When your Opp.'s RG is placed in the DZ due to the effect of 1 of your cards, you may choose 1 of your other Units and have that Unit gain +10000 Pow for the turn. If so, return this to the LB and shuffle your LB. This ability cannot be used again this turn.

G-BT01/079 Kagero/Dragonman T: Stand

G0

Mecha Leader, Mu Sashi

[S] [(V)] [G Break: (1)]; [CB: (2)] Choose 1 of your RGs, and it gains +2000 Pow for the turn, and choose 1 of your Opp.'s RGs with Pow equal to or lower than the chosen Unit and Retire it.
[A]: [SB: (1)] When this is placed to (V), may pay. If so, choose up to 1 card in your hand and Call it to (R), and choose 1 of your Units, and that Unit gains +5000 Pow for the turn.

G-BT01/080 Nova Grappler/Battlroid No Trigger

G3

Mecha Battler, Ken Beam

--No Text--

G-BT01/081 Nova Grappler/Battlroid No Trigger

G2

Mecha Battler, Gunzoku

[A] [(R)] [G Break: (1)]: When this attacks a VG, this gains +3000 Pow for the battle.

G-BT01/082 Nova Grappler/Battlroid No Trigger

G2

Mecha Battler, Zathunder

[A] [(R)] [G Break: (1)]: When this Stands due to an effect of 1 of your cards, this gains +5000 Pow for the turn.

G-BT01/083 Nova Grappler/Battlroid No Trigger

G2

Starlight Hedgehog

[A]: When this is placed to (V) or (R), choose 1 of your other RGs, and it gains "[A] [(R)]: When this Stands due to an effect of 1 of your cards, draw a card, and choose 1 of your cards in your Damage Zone and turn it face-up. This ability cannot be used again this turn." for the turn.

G-BT01/084 Nova Grappler/Warbeast No Trigger

G2

Mecha Battler, Kendoll

--No Text--

G-BT01/085 Nova Grappler/Battlroid No Trigger

G1

Aura Boiler

[A] [(R)] [G Break: (1)]: When this attacks a VG, this gains +3000 Pow for the battle.

G-BT01/086 Nova Grappler/Alien No Trigger

G1

Katanaraizer

[C] [(R)]: During your turn, all your other Units in the same Column as this with "Raizer" in name gain "[A] [(V)/(R)]: [CB: (2)] When this hits a VG with an attack, may pay. If so, draw a card".

G-BT01/087 Nova Grappler/Battlroid No Trigger

G1

Beast Deity, Frog Master

[C] [(R)]: Your VG's [LB:(4)] are active even if there are 3 or fewer cards in your Damage Zone.

G-BT01/088 Nova Grappler/Battlroid No Trigger

G1

Final Wrench

[A] [(R)] [G Break: (1)]: When your other Unit in the same Column as this Stands due to effects of 1 of your cards, that Unit gains +4000 Pow for the turn.

G-BT01/089 Nova Grappler/Human No Trigger

G1

Mecha Battler, Ramball

[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))

[A] [(R)] [G Break: (1)]: When your other Unit in the same Column as this Stands, Stand this.

G-BT01/090 Nova Grappler/Battlroid No Trigger

G0

Mecha Battler, Hajimaru

[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))
 [S] [(R)]: [Put this in Soul] Choose 1 of your Units, and it gains +3000 Pow for the turn.

G-BT01/091 Nova Grappler/Battroid No Trigger

G0

Mecha Battler, Zanbara

--No Text--

G-BT01/092 Nova Grappler/Battroid T: Critical

G0

Duke Drone

--No Text--

G-BT01/093 Nova Grappler/Alien T: Draw

G0

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Shadow Clones, Gesoras

--No Text--

G-BT01/094 Nova Grappler/Alien T: Stand

G0

Round Girl, Ai

(you may have no more than 4 ::Heal Trigger:: in your Deck)

G-BT01/095 Nova Grappler/Walkaroid T: Heal

G0

Energy Girl

[A] [(R)] [G Break: (1)]: At the end of the battle in which this Boosted, you may choose 1 of your other RGs and Stand it. If so, return this to LB and shuffle your LB.

G-BT01/096 Nova Grappler/Walkaroid T: Stand

G0

G Set 1: Stride Generation Booster Pack**Steam Maiden, Eruru**

[C] [(V)]: [G Break: (1)]: During your turn, for each face-up card in your G Zone, this gains +3000 Pow.
 [A]: [SB: (1)] When this is placed to (V), may pay. If so, choose up to 1 card in your hand and Call it to (R), and choose 1 of your Units, and that Unit gains +5000 Pow for the turn.

G-BT01/097 Gear Chronicle/Gearroid No Trigger

G3

Gear Tiger Full of Tricks

[A] [(R)]: [SB: (1)] When htis attacks, if your G Unit is in your (V), may pay. If so, this gains +5000 Pow for the battle.

G-BT01/098 Gear Chronicle/Gear Beast No

G2

Gear Wolf at the Apex

[A] [(R)] [G Break: (1)]: When your Opp.'s RG is placed in the LB due to effect of 1 of your cards, this gains +3000 Pow for the turn.

G-BT01/099 Gear Chronicle/Gear Beast No

G1

Steam Rider, Dizkal

[A] [(R)]: When this attacks a VG, this gains +2000 Pow for the battle.

G-BT01/100 Gear Chronicle/Gearroid No Trigger

G1

Timepiece Dracokid

[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))
 [S] [(R)]: [CB: (1), Put this in Soul] Look at up to 5 cards from top of your LB and search for up to 1 Grade 3 or higher card, reveal it, put it in your hand, and shuffle your LB.

G-BT01/101 Gear Chronicle/Gear Dragon No

G0

Steam Battler, Mashuda

--No Text--

G-BT01/102 Gear Chronicle/Gearroid T: Critical

G0

Excited Worker

[A] [(R)] [G Break: (1)]: At the end of the battle in which this Boosted, you may choose a face-up G Unit in your G Zone and turn it face-down. If so, return this to the LB and shuffle your LB.

G-BT01/103 Gear Chronicle/Walkaroid T: Stand

G0

Sacred Dragon, Saint Blow Dragon

Stride - Stride Step - [Discard cards from your hand with the sum of their Grades be 3 or greater] **Stride** in (V) with this face-down card.
 [S] [(V)]: [Choose 1 face-down "Sacred Dragon, Saint Blow Dragon" in your G Zone and turn it face-up] For each RG you have, this gains +3000 Pow for the turn. If there are 2 or more face-up cards in your G Zone and you have 2 or more RGs, this gains +1 Crit for the turn. This ability cannot be used again this turn.

G-BT01/S01 Royal Paladin/Cosmo Dragon No

G4

Thundering Sword God, Takemikazuchi

Stride - Stride Step - [Discard cards from your hand with the sum of their Grades be 3 or greater] **Stride** in (V) with this face-down card.
 [S] [(V)]: [CB: (2), Choose 1 face-down "Thundering Sword God, Takemikazuchi" in your G Zone and turn it face-up] If there are 2 or more face-up cards in your G Zone, look at 4 cards from top of your LB and search for 2 cards and put them in your hand, and put the rest on the bottom of the LB. This ability cannot be used again this turn.

G-BT01/S02 Oracle Thinktank/Noble No Trigger

G4

Berserking Battle God, Susanoo

[C] [(V)] [G Break: (2)]: During your turn, if there are 4 or more cards in your hand, this gains +5000 Pow and +1 Crit.
 [A] [(V)]: [CB: (1)] During your turn, when your G Unit **Strides**, may pay. If so, look at 2 cards from top of your LB and search for 1 card and put them in your hand, and put the rest on the bottom of the LB.

G-BT01/S03 Oracle Thinktank/Noble No Trigger

G3

Flaming Emperor Dragon King, Root Flare Dragon

Stride - Stride Step - [Discard cards from your hand with the sum of their Grades be 3 or greater] **Stride** in (V) with this face-down card.
 [S] [(V)]: [Choose 1 face-down "Flaming Emperor Dragon King, Root Flare Dragon" in your G Zone and turn it face-up] If there are 2 or more face-up cards in your G Zone, Choose 1 of your Opp.'s RGs and Retire it, and Retire all of your Opp.'s RGs in the same column as the chosen Unit. This ability cannot be used again this turn.

G-BT01/S04 Kagero/Flame Dragon No Trigger

G4

Dragonic Overlord "The Cross"

[S] [(V)]: [Legion 22000] "Dragonic Overlord the End"
 [A] [(V)]: When this Legions, search your LB for up to 1 card with the same name as a unit in your (V), reveal it, put it in your hand, and shuffle your LB.
 [A] [(V)]: [CB: (1), Discard a "Dragonic Overlord "The Cross" from your hand] At the end of the battle in which this attacked, if the attack did not hit, may pay. If so, choose up to 2 of your Opp.'s Rearugards and Retire them.

G-BT01/S05 Kagero/Flame Dragon No Trigger

G3

Meteor Kaiser, Victoplasma

Stride - Stride Step - [Discard cards from your hand with the sum of their Grades be 3 or greater] **Stride** in (V) with this face-down card.

[S] [(V)]: [CB: (2); Choose 1 face-down "Meteor Kaiser, Victoplasma" in your G Zone and turn it face-up] If there are 2 or more face-up cards in your G zone, this gets -1 Drive and gains "[A] [(V)]: [Discard 2 cards from hand] At the end of the battle in which this attacked a VG, may pay. If so, Stand this. This ability cannot be used again this turn. (This is true even if you don't pay for the cost)" for the turn.

G-BT01/S06 Nova Grappler/Battroid No Trigger

G4

Mecha Battler, Victoire

[A] [(V)]: [G Break: (2)] When this attacks a VG, this gains +5000 Pow for the battle, choose 1 of your RGs and Stand it, and that Unit gains +5000 Pow for the turn.

[A] [(V)]: During your turn, when your G Unit **Strides**, choose 1 of your VGs, and it gains "[A] [(V)]: [CB: (1)] When this attacks a VG, may pay. If so, choose 1 of your RGs and Stand it, and that Unit gains +5000 Pow for the turn. This ability cannot be used again this turn" for the turn.

G-BT01/S07 Nova Grappler/Battroid No Trigger

G3

Interdimension Dragon, Ragnaclock Dragon

Stride - Stride Step - [Discard cards from your hand with the sum of their Grades be 3 or greater] **Stride** in (V) with this face-down card.

[A] [(V)]: [CB: (1); Choose 1 face-down "Interdimension Dragon, Ragnaclock Dragon" in your G Zone and turn it face-up] When this attacks a VG, may pay. If so, your Opp. cannot Call Grade 0 cards from hand to (G) for the battle. Then, if you have 2 or more face-up cards in your G Zone, this gains +1 Crit for the battle.

G-BT01/S08 Gear Chronicle/Gear Dragon No

G4

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Kannagi, Kuroikazuchi

[A] [(R)]: [G Break: (1)]: [CB: (1)] When this attacks a VG, if this was Boosted, may pay. If so, draw a card.

G-BT01/S09 Oracle Thinktank/Human No Trigger

G2

Dragonic Blademaster

[C] [(V)]: [G Break: (2)]: During your turn, if you have more RGs than your Opp., this gains +5000 Pow and +1 Crit.

[A] [(V)]: [CB: (1)] During your turn, when your G Unit **Strides**, may pay. If so, choose 1 of your Opp.'s RGs and Retire it.

G-BT01/S10 Kagero/Flame Dragon No Trigger

G3

Twilight Arrow Dragon

[A] [(R)]: [G Break: (1)]: [CB: (1)] When this attacks a VG, if this is Boosted, may pay. If so, choose 1 of your Opp.'s Grade 2 or lower RGs and Retire it.

G-BT01/S11 Kagero/Flame Dragon No Trigger

G2

G Set 1: Stride Generation Booster Pack

Relic Master Dragon

[A]: [CB: (2)] When this is placed to (V) or (R), may pay. If so, choose 1 of your Opp.'s Grade 2 or lower RGs, and your Opp. puts it on the bottom of the LB.

G-BT01/S12 Gear Chronicle/Gear Dragon No

G2