






**99th Dimension Robot Commander, Great Daiearth**  
**Stride** - Stride Step - [Discard cards from your hand with the sum of their Grades be 3 or greater] **Stride** in (V) with this face-down card.  
[S] [(V)] [1/turn]: [CB: (2), choose 1 face-down "99th Dimension Robot Commander, Great Daiearth" in your G Zone and turn it face-up] If you have a Hearts card with "Dimension Robot" in name, search your LB for up to 1 Grade 3 card with "Dimension Robot" in name and up to 1 Grade 2 card with "Dimension Robot" in name, Call them to separate (R)s, and shuffle your LB. Then, if there are 2 or more face-up cards in your G Zone with "Dimension Robot" in name, this gains +1 Crit for the turn.  
G-EB01/001    Dimension    Police/Battroid    No  
 **G4**


**Super Universal Hero, X Tiger**  
**Stride** - Stride Step - [Discard cards from your hand with the sum of their Grades be 3 or greater] **Stride** in (V) with this face-down card.  
[A] [(V)]: [Choose a face-down card in your G Zone and turn it face-up] When this attacks a VG, may pay. If so, for each face-up card in your G Zone, this gains +4000 Pow for the battle. If the Pow of this is greater than or equal to 45000, this gains +1 Crit for the battle.  
G-EB01/002    Dimension    Police/Battroid    No  
 **G4**

**Big Universal Hero, Gran Gallop**  
[A] [(V)] [G Break: (2)]: When this attacks a VG, if the Pow of this is greater than or equal to 22000, this gains +1 Drive for the battle.  
[A] [(V)]: During your turn, when your G Unit **Strides**, choose 1 of your VGs, and that unit gains +4000 Pow and "[A] [(V)]: [CB: (1)] When this hits a VG with an attack, may pay. If so, draw a card" for the turn.  
G-EB01/003    Dimension    Police/Battroid    No  
 **G3**

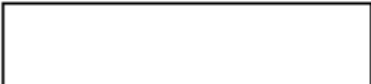
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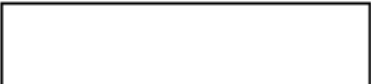
**Dark Hero, Omega**  
**Stride** - Stride Step - [Discard cards from your hand with the sum of their Grades be 3 or greater] **Stride** in (V) with this face-down card.  
[A]: [CB: (2), SB: (1)] When this is placed to (V), may pay. If so, choose 1 of your RGs and put it in Soul, and choose all units in your Opp.'s Front Row, and for the turn, reduce the Pow of those units. The value reduced this way is equal to the original Pow of the unit put in your Soul by this effect.  
G-EB01/004    Dimension    Police/Alien    No Trigger  
 **G4**

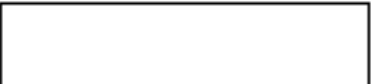
**Super Universal Hero, X Falcon**  
**Stride** - Stride Step - [Discard cards from your hand with the sum of their Grades be 3 or greater] **Stride** in (V) with this face-down card.  
[A] [(V)]: [CB: (2), discard a card from your hand] When this hits a VG with an attack, if the Pow of this is greater than or equal to 45000, you may pay cost. If so, choose 1 of your Opp.'s RGs and put it face-down in the Damage Zone.  
G-EB01/005    Dimension    Police/Battroid    No  
 **G4**


**Universal Hero, Gran Fire**  
[A] [(R)] [G Break: (1)]: [CB: (1)] When this attacks a VG, if this is Boosted, may pay. If so, choose 2 of your other units, and those units gain +4000 Pow for the turn.  
G-EB01/006    Dimension    Police/Battroid    No  
 **G2**


G Extra 1: Cosmic Roar Extra Pack


**Universal Hero, Gran Guard**  
[C]: Sentinel (You may have up to 4 cards with Sentinel in a deck)  
[A]: [Discard a card from your hand] When this is placed from hand to (G), may pay. If so, choose 1 of your VGs being attacked, and that unit cannot be hit for the battle. Then, if there is at least 1 "Universal Hero, Gran Guard" in your DZ, choose a card in your Damage Zone and turn it face-up.  
G-EB01/007    Dimension    Police/Battroid    No  
 **G1**

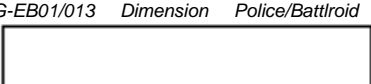
**Universal Hero, Gran Beat**  
[A] [(R)]: [Put this in Soul] When your VG attacks, if you have a Grade 3 or higher VG with "Gallop" in name, may pay. If so, draw a card, choose 1 of your VGs, and that unit gains +5000 Pow for the battle.  
G-EB01/008    Dimension    Police/Battroid    No  
 **G0**

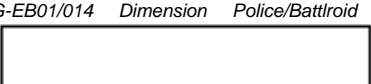
**Enigman Tornado**  
[A] [(V)]: At the start of your Attack Step, if the Pow of this is greater than or equal to 19000, this gains "[A] [(V)]: [CB: (1), SB: (1), discard 2 cards from your hand] When this hits a VG with an attack, may pay. If so, choose 1 "Enigman Storm" in your Soul and Ride it Standing, choose 1 of your VGs, and that unit gains +10000 Pow for the turn" for the battle.  
[S] [(V)]: [Choose a card with "Enigman" in name in your hand and put it in Soul] This gains +4000 Pow for the turn.  
G-EB01/009    Dimension    Police/Alien    No Trigger  
 **G3**

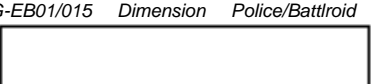
**New Age Super Beast, Zeal**  
[S] [(V)]: [Legion 21000] "Galactic Super Beast, Zeal"  
[A] [(V)]: [CB: (1)] When your card is placed in the Damage Zone, if this is in Legion, may pay. If so, choose 1 of your Opp.'s units, and for each card in your (V) or (R), that unit gets -1000 Pow for the turn.  
[A] [(V)]: When this hits a VG with an attack, if the Pow of your Opp.'s VG is equal to or less than 8000, SC: (1), and choose a card in your Damage Zone and turn it face-up.  
G-EB01/010    Dimension    Police/Alien    No Trigger  
 **G3**

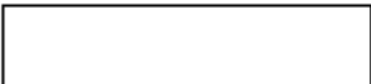
**Metalborg, Baren Grader**  
[S] [(V)]: [CB: (1), SB: (1)] Search your LB for up to 1 Grade 3 card with [Legion] ability and Ride it Standing, shuffle your LB, and choose 1 of your VGs, and that unit gains +3000 Pow for the turn.  
[S] [(R)]: [SB: (1)] If you have a VG with "Metalborg" in name, this gains +2000 Pow for the turn.  
G-EB01/011    Dimension    Police/Battroid    No  
 **G3**

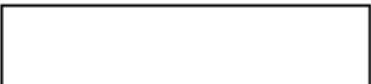
**Universal Hero, Gran Sub**  
[A] [(R)] [1/turn] [G Break: (1)]: When this gains Pow due to an effect of your card, if the Pow of this is greater than or equal to 13000, choose 1 of your VGs, and that unit gains +4000 Pow and "[A] [(V)]: When this hits a VG with an attack, your Opp. chooses 1 of his or her RGs and Retire it" for the turn. (This ability does not activate from Boost or Guard)  
G-EB01/012    Dimension    Police/Battroid    No  
 **G2**

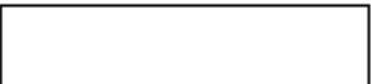
**Dimension Robot, Daijet**  
[S] [(R)] [1/turn] [G Break: (1)]: [Choose 1 Grade 3 card in your DZ with "Dimension Robot" in name and put it on top of the LB] Shuffle your LB, choose 1 of your VGs, and that unit gains +4000 ower and "[A] [(V)]: [CB: (1)] When this hits a VG with an attack, may pay. If so, draw a card" for the turn.  
G-EB01/013    Dimension    Police/Battroid    No  
 **G2**

**Universal Hero, Gran Sile**  
[A]: [Reveal a Grade 3 card from your hand] When this is placed from hand to (R), may pay. If so, search your LB for up to 1 Grade 3 card with "Gallop" in name, reveal it, put it in your hand, shuffle your LB, and discard a card from your hand.  
[C] [Hand]: When you pay for the cost for **Stride**, this card gains +2 Grade.  
G-EB01/014    Dimension    Police/Battroid    No  
 **G1**

**Universal Hero, Gran Wagon**  
[S] [(R)] [1/turn] [G Break: (1)]: [CB: (1), SB: (1)] Choose 1 of your other units, and that unit gains +4000 Pow for the turn.  
G-EB01/015    Dimension    Police/Battroid    No  
 **G1**

**Metalborg, Grasscutter**  
[S] [(R)]: [Put this in Soul] Choose 1 each of your other Grade 3 and Grade 2 units with "Metalborg" in name, and those units gain +3000 Pow for the turn.  
G-EB01/016    Dimension    Police/Battroid    T: Critical  
 **G0**

**Big Universal Hero, Gran Bazooka**  
[A] [(V)/(R)] [G Break: (1)]: When this hits a VG with an attack, choose up to 2 of your other units, and those units gain +4000 Pow for the turn.  
G-EB01/017    Dimension    Police/Battroid    No  
 **G3**

**Enigman Night Sky**  
[S] [(R)] [1/turn]: [CB: (1)] - card with "Enigman" in name] Choose 1 of your VGs with "Enigman" in name, and that unit gains +4000 Pwoer for the turn.  
G-EB01/018    Dimension    Police/Alien    No Trigger  
 **G2**

**Universal Hero, Gran Kung-Fu**

[A] [(R)] [G Break: (1)]: When this attacks a VG, this gains +3000 Pow for the battle.

G-EB01/019 Dimension Police/Battroid No

**G2****Ionizing Beast, Plasm**

[A] [(V)/(R)]: [CB: (1)] When this hits a VG with an attack, may pay. If so, choose 1 of your Opp.'s VGs, and that unit gets -3000 Pow for the turn.

G-EB01/020 Dimension Police/Alien No Trigger

**G2****Metalborg, Magmafork**

[A] [(R)]: [CB: (1) - card with "Metalborg" in name] When this attacks a Vnaguard, may pay. If so, for each card in your (V), this gains +3000 Powr for the battle.

G-EB01/021 Dimension Police/Battroid No

**G2**

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**Universal Hero, Gran Police**

--No Text--

G-EB01/022 Dimension Police/Battroid No

**G1****Enigman Cloud**

[A]: [SB: (1)] When this is placed to (R), may pay. If so, look at the top 5 cards of your LB and search for up to 1 Grade 2 or lower card with "Enigman" in name, reveal it, put it in your hand, and shuffle your LB. If you put a card in your hand this way, choose a card in your hand and put it in Soul.

G-EB01/023 Dimension Police/Alien No Trigger

**G1****Universal Hero, Gran Chopper**

[A] [(R)]: [1/turn]: [CB: (1)] When this gains Pow due to an effect of your card, if the Pow of this is greater than or equal to 11000, may pay. If so, choose up to 2 of your other units, and those units gain +4000 Pow for the turn. (This ability does not activate from Boost or Guard)

G-EB01/024 Dimension Police/Battroid No

**G1****G Extra 1: Cosmic Roar Extra Pack****Dimension Robot, Dailion**

[C] [(R)]: Your VG's [LB:(4)] is active even if there are 3 or fewer cards in your Damage Zone.

G-EB01/025 Dimension Police/Battroid No

**G1****Evolving Beast, Darwin**

[A]: [Choose 1 of your other RGs and put it in Soul] When this is placed to (R), may pay. If so, search your LB for up to 1 card with "Zeal" in name whose Grade is the same as your VG and Ride it Standing, and shuffle your LB. If you Ride this way, choose a card in your Soul whose Grade is the same as your VG and Call it to (R), choose 1 of your Opp.'s VG, and that unit gets -3000 Pow for the turn.

G-EB01/026 Dimension Police/Alien No Trigger

**G1****Metalborg, Hammerhell**

[A] [CB: (1), SB: (1)] When this is placed to (G), may pay. If so, for each card in your (V), this gains +5000 Shield.

G-EB01/027 Dimension Police/Battroid No

**G1****Universal Hero, Gran Seed**

[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))  
[A] [(R)] [1/turn] [G Break: (1)]: When this gains Pow due to an effect of your card, if the Pow of this is greater than or equal to 9000, choose 1 of your VGs, and that unit gains "[A] [(V)]: When this hits a VG with an attack, draw a card" for the turn. (This ability does not activate from Boost or Guard)

G-EB01/028 Dimension Police/Battroid No

**G0****Dimension Robot, Daishoot**

[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))  
[S] [(R)] [G Break: (1)]: [Put this in Soul] Choose 1 of your VGs with "Dimension Robot" in name, and that unit gains +4000 Pow and "[A] [(V)]: When this hits a VG with an attack, choose 1 of your Opp.'s RGs and Retire it" for the turn.

G-EB01/029 Dimension Police/Battroid No

**G0****Metalborg, Locobattler**

[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))  
[S] [(R)]: [Put this in Soul] Choose up to 2 of your VGs, and they gain +3000 Pow for the turn.

G-EB01/030 Dimension Police/Battroid No

**G0****Dimension Robot, Daiwolf**

--No Text--

G-EB01/031 Dimension Police/Battroid T: Critical

**G0****Masked Police, Goon Joe**

--No Text--

G-EB01/032 Dimension Police/Human T: Draw

**G0****Universal Hero, Gran Rescue**

(you may have no more than 4 ::Heal Trigger:: in your Deck)

G-EB01/033 Dimension Police/Battroid T: Heal

**G0****Engiman Sunset**

[S] [Soul]: [Put this on top of the LB] Choose 1 of your VGs with "Enigman" in name, and that unit gains +4000 Pow and "[A] [(V)]: When this hits a VG with an attack, choose a card in your Damage Zone and turn it face-up" for the turn, and shuffle your LB.

G-EB01/034 Dimension Police/Alien T: Critical

**G0****Operator Girl, Reika**

[S] [(R)] [G Break: (1)]: [Put this on top of the LB] Choose 1 of your VGs, and that unit gains +4000 Pow and "[A] [(V)]: When this hits a VG with an attack, if the Pow of this is greater than or equal to 37000, draw a card" for the turn, and shuffle your LB.

G-EB01/035 Dimension Police/Human T: Stand

**G0****99th Dimension Robot Commander, Great Daiearth**

**Stride** - Stride Step - [Discard cards from your hand with the sum of their Grades be 3 or greater] **Stride** in (V) with this face-down card.  
[S] [(V)] [1/turn]: [CB: (2), choose 1 face-down "99th Dimension Robot Commander, Great Daiearth" in your G Zone and turn it face-up] If you have a Hearts card with "Dimension Robot" in name, search your LB for up to 1 Grade 3 card with "Dimension Robot" in name and up to 1 Grade 2 card with "Dimension Robot" in name, Call them to separate (R)s, and shuffle your LB. Then, if there are 2 or more face-up cards in your G Zone with "Dimension Robot" in name, this gains +1 Crit for the turn.

G-EB01/S01 Dimension Police/Battroid No

**G4**

**Stride** - Stride Step [Discard cards from your hand with the sum of their Grades be 3 or greater] **Stride** in (V) with this face-down card.  
**[A] (IV):** [Choose a face-down card in your G Zone and turn it face-up] When this attacks a VG, may pay. If so, for each face-up card in your G Zone, this gains +4000 Pow for the battle. If the Pow of this is greater than or equal to 45000, this gains +1 Crit for the battle.

**G4**

[A] [(V)] [G Break: (2)]: When this attacks a VG, if the Pow of this is greater than or equal to 22000, this gains +1 Drive for the battle.

[A] [(V)]: During your turn, when your G Unit **Strides**, choose 1 of your VGs, and that unit gains +4000 Pow and "[A] [(V)]: [CB: (1)] When this hits a VG with an attack, may pay. If so, draw a card" for the turn.

**G3**

**Stride** - **Strides Step** - [Discard cards from your hand with the sum of their Grades be 3 or greater] **Stride** in (V) with this face-down card.

[A] (V): [CB: (2), discard a card from your hand] When this hits a VG with an attack, if the Pow of this is greater than or equal to 45000, you may pay cost. If so, choose 1 of your Opp.'s RGs and put it face-down in the Damage Zone.

**G4**



[illegible]

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