

**Irisviel, Doll of Einzbern**

[A] [(1)] When this attacks, if "Symbol of Determination" is in the CZ, may pay. If so, search your LB for a Level 1 or higher Chara with either ::Master:: or ::Servant::, reveal it, and put it in your hand. Shuffle your LB.

Homunculus - Alchemy | FZ/S17-001 T: None

L1  
C0

**Saber, Ideal King**

[C] If there are 4 or fewer cards in your hand, this gains +1000 Pow.  
[C] Chara Opposite this gets -1 Soul.  
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Servant:: Charas, and that Chara gains +1 Soul for the turn.

Servant - Royalty | FZ/S17-002 T: Soul

L3  
C2

**Saber, Ideal King**

[C] If there are 4 or fewer cards in your hand, this gains +1000 Pow.  
[C] Chara Opposite this gets -1 Soul.  
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Servant:: Charas, and that Chara gains +1 Soul for the turn.

Servant - Royalty | FZ/S17-002SP T: Soul

L3  
C2

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**Kiritsugu, Justice to Believe in**

[A] When this is placed from hand to the Stage, choose 1 of your Charas, and that Chara gains +4000 Pow and +1 Soul for the turn.  
[A] When Damage dealt by the attack of this is Cancelled, if "Origin Bullet" is in the CZ, you may choose a Level 3 or lower Chara in your Opp.'s Front Row and put it in Stock.

Master - Weapon | FZ/S17-003 T: Soul

L3  
C2

**Kiritsugu, Justice to Believe in**

[A] When this is placed from hand to the Stage, choose 1 of your Charas, and that Chara gains +4000 Pow and +1 Soul for the turn.  
[A] When Damage dealt by the attack of this is Cancelled, if "Origin Bullet" is in the CZ, you may choose a Level 3 or lower Chara in your Opp.'s Front Row and put it in Stock.

Master - Weapon | FZ/S17-003R T: Soul

L3  
C2

**Kiritsugu, Heretic Style**

[A] [(2)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Saber, Skill of 'Riding'", reveal it, and put it in your hand. Shuffle your LB.  
[A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Master - Weapon | FZ/S17-004 T: None

L0  
C0

**Fate/Zero Booster Pack****Maiya, Quiet Assistant**

[C] If there is a YELLOW Climax card in your CZ, this gains +1 Soul.  
[C] All your other "Kiritsugu, Justice to Believe in" gain +1000 Pow.

Weapon | FZ/S17-005 T: None

L0  
C0

**Saber, Elegant King of Knights**

[C] If your Opp. has 3 or fewer Charas, this gains +1000 Pow.

Servant - Royalty | FZ/S17-006 T: None

L0  
C0

**Saber, Elegant King of Knights**

[C] If your Opp. has 3 or fewer Charas, this gains +1000 Pow.

Servant - Royalty | FZ/S17-006S T: None

L0  
C0

**"Prana Release" Saber**

[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose 1 of your ::Servant:: Charas, and that Chara gains +2000 Pow for the turn.

Servant - Weapon | FZ/S17-007 T: None

L0  
C0

**"Prana Release" Saber**

[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose 1 of your ::Servant:: Charas, and that Chara gains +2000 Pow for the turn.

Servant - Weapon | FZ/S17-007R T: None

L0  
C0

**Irisviel, Vessel of Grail**

[A] When this attacks, choose up to 2 of your other ::Servant:: Charas, and those Charas gains +1 Soul for the turn.  
[A] [Clock] **SHIFT Level 2**

Homunculus - Alchemy | FZ/S17-008 T: Soul

L2  
C2

**Irisviel, Vessel of Grail**

[A] When this attacks, choose up to 2 of your other ::Servant:: Charas, and those Charas gains +1 Soul for the turn.  
[A] [Clock] **SHIFT Level 2**

Homunculus - Alchemy | FZ/S17-008S T: Soul

L2  
C2

**Saber, End of Rule**

[C] If there are 3 or fewer cards in your hand, this gains +1500 Pow.

Servant - Royalty | FZ/S17-009 T: Soul

L2  
C2

**Saber, End of Rule**

[C] If there are 3 or fewer cards in your hand, this gains +1500 Pow.

Servant - Royalty | FZ/S17-009S T: Soul

L2  
C2

**Irisviel, Girl Living as Human**

[C] During your turn, all your other Charas gain +500 Pow.  
[A] **CHANGE** [Put this in your WR] At the start of your Draw Phase, may pay. If so, choose an "Irisviel, Doll of Einzbern" in your WR and put it in the Slot this was in.

Homunculus - Alchemy | FZ/S17-010 T: None

L0  
C0

**Shirou, Hope of the Future**

[A] When the Battle Opp. of your other Chara becomes Reversed, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.  
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Weapon | FZ/S17-011 T: None

L0  
C0

**Kiritsugu, the Ideal Chased After**

[C] For each of your other "Maiya, Spare Parts for Kiritsugu", this gains +1 Soul.

Master - Weapon | FZ/S17-012 T: None

L0  
C0

**Maiya, Spare Parts for Kiritsugu**  
--No Text--

Weapon | FZ/S17-013 T: None

**L0**  
**C0**

**Irisviel & Illya, Mother and Daughter**  
 [A] **BOND/**"Magus Killer' Kiritsugu" [(1)]  
 [A] **BOND/**"Irisviel, Doll of Einzbern" [(1)]

*Homunculus - Alchemy | FZ/S17-014 T: Soul*

L1  
C1

**Saber, Noble Phantasm Unleashed**  
 [A] [(1) Discard a card from your hand to the WR]  
 When this attacks, if "Excalibur" is in your CZ, may pay. If so, choose a card in your Opp.'s WR and Send it to Memory, and this gains +1000 Pow for the turn.

*Servant - Weapon | FZ/S17-015 T: Soul*

**L2**  
**C1**

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**Illya, Innocent Girl**  
[C] All your other Charas with either ::Master:: or  
::Homunculus:: gain +500 Pow.

*Homunculus | FZ/S17-016 T: None*

**L0**  
**CO**

**Irisviel von Einzbern**  
 [A] [(2)] When your YELLOW Climax card is placed in the CZ, may pay. If so, put the top card of your Clock in the WR.

*Homunculus - Alchemy | FZ/S17-017 T: None*

LO  
CO

**Saber, Skill of "Riding"**  
--No Text--

*Servant - Royalty | FZ/S17-018 T: None*

## Fate/Zero Booster Pack

**Maiya Hisau**  
[C] If there are 4 or fewer cards in your hand, this gains +1000 Pow.

*Weapon | FZ/S17-019 T: None*

L1

C0

**"Invisible Air" Saber**  
[A] [Reveal any number of Climax cards in your hand] At the start of your Battle Step during battles involving this, may pay. If so, this gains +X Pow for the turn. X = 1000 times number of cards revealed this way.

*Servant - Weapon | FZ/S17-020 T: None*

L1  
C1

**Kiritsugu, Time to Hunt**  
--No Text--

Master - Weapon | FZ/S17-021 T: None

**"Magus Killer" Kiritsugu**  
 [S] [Counter] **BACKUP 3000, Level 2** [(1) Discard  
 this card from your hand to the WR]

**Maiya, Assistance Machinery**  
 [C] **ASSIST** All your Charas in front of this gain  
 +X Pow. X = 500 times Level of that Chara.  
 [A] [(1)] When this is placed from hand to the  
 Stage, may pay. If so, choose 1 of your Charas,  
 and that Chara gains +1 Soul for the turn.

*Weapon | FZ/S17-023 T: Soul*

L2  
C1

**"First Time Outside" Irisviel**  
--No Text--

Homunculus - Alchemy | FZ/S17-024 T: Soul

**L2**  
**C1**

## Searching for Winterbud

All players put the top 3 cards of their respective Libraries in their respective WRs. If the number of your Level 1 and lower Charas put in the WR this way is larger than the number of your Opp.'s Level 0 and lower Charas put in the WR this way, you may draw a card.  
Put this in your Stock.

*FZ/S17-025 T: None*

L2  
C0

**Demolition**  
 [Counter] All players return all cards in their WR to their respective Libraries. Shuffle the Libraries. Discard a card from your hand to the WR. If so, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

**Einzbern Castle**  
 If there are 1 or fewer Climax cards in your WR, you cannot play this from hand.  
 Search your LB for up to 1 Chara with either ::Weapon:: or ::Alchemy::, reveal it, and put it in your hand. Shuffle your LB.

### **Symbl of Determination**

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

*FZ/S17-028 T: 2 Soul*

**Origin Bullet**  
[C] All your Charas gain +1000 Pow and +1 Soul.

FZ/S17-029 T: Soul Shot

**Excalibur**  
[A] When this is placed from hand to the CZ, put the top card of your LB in your Stock, and all your Charas gain +1 Soul for the turn.

FZ/S17-030 T: 2 Soul

Waver Velvet

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times number of Charas with ASSIST you have.  
[A] When "Bond of King And Servant" is placed in your CZ, reveal the top card of your LB. If it's a Chara with either ::Royalty:: or ::Alchemy::, put it in your Stock. (Otherwise put it back where it was)

Master - Alchemy | FZ/S17-031 T: Soul

L1  
C1

Waver Velvet

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times number of Charas with ASSIST you have.  
[A] When "Bond of King And Servant" is placed in your CZ, reveal the top card of your LB. If it's a Chara with either ::Royalty:: or ::Alchemy::, put it in your Stock. (Otherwise put it back where it was)

Master - Alchemy | FZ/S17-031S T: Soul

L1  
C1

Rider, King of Military Might

[C] For each of your Opp.'s Rested Charas, this gains +500 Pow.  
[A] [(1)] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, put that Chara in Clock.  
[A] [(2)] At the start of your Encore Step, may pay. If so, choose 1 of your other Charas and this and Send them to Memory. At the start of your next Draw Phase, put those Charas from your Memory in separate Slots on the Stage.

Servant - Royalty | FZ/S17-032 T: Soul

L3  
C2

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Rider, King of Military Might

[C] For each of your Opp.'s Rested Charas, this gains +500 Pow.  
[A] [(1)] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, put that Chara in Clock.  
[A] [(2)] At the start of your Encore Step, may pay. If so, choose 1 of your other Charas and this and Send them to Memory. At the start of your next Draw Phase, put those Charas from your Memory in separate Slots on the Stage.

Servant - Royalty | FZ/S17-032SP T: Soul

L3  
C2

Kayneth El-Melloi Archibald

[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[S] [Rest 2 of your Charas] Choose 1 of your Charas with "Lancer" in name, and that Chara gains +1500 Pow and the following ability for the turn. "[C] If the Level of the Chara Opposite this is higher than the Level of this, this cannot Attack."

Master - Alchemy | FZ/S17-033 T: None

L0  
C0

Rider, Conceited

[A] [Rest 1 of your Standing Charas] When "Gordius Wheel" is placed in your CZ, if this is in the Front Row, may pay. If so, choose a Chara in your Opp.'s Front Row, and that Chara gets -2000 Pow for the turn.

Servant - Royalty | FZ/S17-034 T: None

L0  
C0

Fate/Zero Booster Pack

Rider, Conceited

[A] [Rest 1 of your Standing Charas] When "Gordius Wheel" is placed in your CZ, if this is in the Front Row, may pay. If so, choose a Chara in your Opp.'s Front Row, and that Chara gets -2000 Pow for the turn.

Servant - Royalty | FZ/S17-034R T: None

L0  
C0

"Left Hand of Saber" Lancer

[A] When you use the **BACKUP** of this, choose 1 of your ::Servant:: Charas, and that Chara gains +1000 Pow for the turn.  
[S] [Counter] **BACKUP 1500, Level 1** [(1) Discard this card from your hand to the WR]

Servant - Weapon | FZ/S17-035 T: Soul

L1  
C1

"Left Hand of Saber" Lancer

[A] When you use the **BACKUP** of this, choose 1 of your ::Servant:: Charas, and that Chara gains +1000 Pow for the turn.  
[S] [Counter] **BACKUP 1500, Level 1** [(1) Discard this card from your hand to the WR]

Servant - Weapon | FZ/S17-035S T: Soul

L1  
C1

Rider, Conqueror of Macedonia

[C] All your other ::Servant:: Charas gain +1000 Pow.  
[A] [(3) Discard a card from your hand to the WR] When "Ionioi Hetairoi" is placed in your CZ, may pay. If so, search your LB for up to 3 Cost 0 or lower ::Servant:: Charas and put them in separate Slots on the Stage. Shuffle your LB.

Servant - Royalty | FZ/S17-036 T: Soul

L2  
C1

Lancer, Dispelling Crimson Lance

[A] When this attacks, if "Gae Dearg" is in your CZ, choose 1 of your Charas, and that Chara gains +2000 Pow and the following ability until the next end of your Opp.'s turn. "[C] During battles involving this, your Opp. may not play **BACKUP** from hand."

Servant - Weapon | FZ/S17-037 T: Soul

L2  
C1

Lancer, Dispelling Crimson Lance

[A] When this attacks, if "Gae Dearg" is in your CZ, choose 1 of your Charas, and that Chara gains +2000 Pow and the following ability until the next end of your Opp.'s turn. "[C] During battles involving this, your Opp. may not play **BACKUP** from hand."

Servant - Weapon | FZ/S17-037SP T: Soul

L2  
C1

Waver, Apprentice Magus

[A] [(2)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Command Mantra", reveal it, and put it in your hand. Shuffle your Library.  
[A] **BOND/"Rider, Majestic"** [Put the top card of your LB in your Clock]

Master - Alchemy | FZ/S17-038 T: None

L0  
C0

Lancer, Way of the Knight

[A] [(1) Discard a Climax card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 card that is either a GREEN Climax or an "Excalibur", reveal it, and put it in your hand. Shuffle your LB.

Servant - Weapon | FZ/S17-039 T: None

L0  
C0

Rider, Magnificent Lord

[A] When this attacks, all players put the top card of his or her LB in the WR. If the Level of the card you put in your WR due to this effect is higher than the Level of the card your Opp. puts in his or her WR due to this effect, you may put the top card of your LB in your Stock. (Climax cards are considered Level 0 for this effect)

Servant - Royalty | FZ/S17-040 T: None

L1  
C0

Lancer, Charming Looks

[C] This cannot Direct Attack.  
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Servant - Weapon | FZ/S17-041 T: None

L1  
C0

Rider, Majestic

--No Text--

Servant - Royalty | FZ/S17-042 T: None

L1  
C1

Sola-Ui Nuada-Re Sophia-Ri

[A] **BOND/"Lancer, Dispelling Crimson Lance"** [(1)]

Master - Love | FZ/S17-043 T: None

L0  
C0

Waver, Proof of Participation in War

[C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.

[A] [Clock] **SHIFT Level 0**

Master - Alchemy | FZ/S17-044 T: None

L0

C0

Rider, Bold Disposition

[A] When a GREEN Climax card is placed in your CZ, chose 1 of your Charas, and that Chara gains +1500 Pow for the turn.

Servant - Royalty | FZ/S17-045 T: None

L0

C0

Lancer, Bravery And Justice

--No Text--

Servant - Weapon | FZ/S17-046 T: None

L0

C0

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Kayneth, Genius Magus

[C] If there are 5 or more cards in your Stock, this gains +1000 Pow.

Master - Alchemy | FZ/S17-047 T: None

L1

C0

Waver "McKenzie"

[A] When your Chara attacks, choose 1 of your other ::Servant:: Charas, and that Chara gains +1000 Pow for the turn.

Master - Alchemy | FZ/S17-048 T: Soul

L2

C1

Kayneth, Elite of the Clock Tower

--No Text--

Master - Alchemy | FZ/S17-049 T: Soul

L2

C2

Fate/Zero Booster Pack

Command Mantra

[Counter] Choose 1 of your ::Servant:: Charas, and that Chara gains +4500 Pow for the turn.

FZ/S17-050 T: None

L2

C1

Precious Sword And Magical Lance

Send this to Memory.

[C] **RECOLLECTION** If this is in Memory, all your Charas with either "Saber" or "Lancer" in name gain +1000 Pow.

FZ/S17-051 T: None

L2

C3

Ionioi Hetairoi

[C] All your Charas gain +1000 Pow and +1 Soul.

FZ/S17-052 T: Treasure

Bond of King And Servant

[C] All your Charas gain +1000 Pow and +1 Soul.

FZ/S17-053 T: Stock

Gordius Wheel

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul.

FZ/S17-054 T: 2 Soul

Gae Dearg

[A] When this is placed from hand to the Climax Zone, put the top card of your LB in your Stock, and all your Charas gain +1 Soul for the turn.

FZ/S17-055 T: 2 Soul

Berserker, Warrior of Madness

[A] [Put this in the WR] When "Real Form of Fallen Knight" is placed in the CZ, may pay. If so, choose a Level 2 or lower ::Servant:: Chara in your WR and put it in the Slot this was in.

Servant - Weapon | FZ/S17-056 T: Soul

L2

C1

Berserker, Warrior of Madness

[A] [Put this in the WR] When "Real Form of Fallen Knight" is placed in the CZ, may pay. If so, choose a Level 2 or lower ::Servant:: Chara in your WR and put it in the Slot this was in.

Servant - Weapon | FZ/S17-056S T: Soul

L2

C1

Archer, King of All

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] [(1) Discard an "Ea, Sword of Rupture" from your hand to the WR] At the start of your Opp.'s Attack Phase, if this is in the Front Row, may pay. If so, choose a Climax card in your Opp.'s CZ and put it in the WR, and this gains +5500 Pow for the turn.

Servant - Royalty | FZ/S17-057 T: Soul

L3

C2

Archer, King of All

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] [(1) Discard an "Ea, Sword of Rupture" from your hand to the WR] At the start of your Opp.'s Attack Phase, if this is in the Front Row, may pay. If so, choose a Climax card in your Opp.'s CZ and put it in the WR, and this gains +5500 Pow for the turn.

Servant - Royalty | FZ/S17-057SP T: Soul

L3

C2

Archer, Pride of Nobility

[C] If there are 3 or more cards in your Stock, this gains the following ability. "[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reversed that Chara."

[A] **BOND/"Kirei** Kotomine" [Put the top card of your LB in your Clock]

Servant - Royalty | FZ/S17-058 T: None

L0

C0

Archer, Pride of Nobility

[C] If there are 3 or more cards in your Stock, this gains the following ability. "[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reversed that Chara."

[A] **BOND/"Kirei** Kotomine" [Put the top card of your LB in your Clock]

Servant - Royalty | FZ/S17-058R T: None

L0

C0

**Berserker, Beast Hungering for Blood**

[A] [Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, choose an "Arondite" in your WR and return it to your hand.  
[A] **CHANGE** [(1) Put this in the WR] At the start of your Draw Phase, may pay. If so, choose a "Berserker, Materialized Curse" in your WR and put it in the Slot this was in.

Servant - Weapon | FZ/S17-059 T: None

L0  
C0

**Archer, Best Wine**

[A] [(1)] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Charas in battle with either ::Master:: or ::Servant::, and that Chara gains +X Pow for the turn. X = 500 times Level of that Chara.  
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Servant - Royalty | FZ/S17-060 T: None

L1  
C0

**Archer, Best Wine**

[A] [(1)] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Charas in battle with either ::Master:: or ::Servant::, and that Chara gains +X Pow for the turn. X = 500 times Level of that Chara.  
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Servant - Royalty | FZ/S17-060S T: None

L1  
C0

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**Archer, Golden King**

[C] If there is a RED Climax card in your CZ, this gains the following ability. "[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 1 or lower, you may Reverse that Chara."  
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Servant - Royalty | FZ/S17-061 T: None

L1  
C0

**Berserker, Materialized Curse**

[A] **ENCORE** [Put the top card of your LB in your Clock]

Servant - Weapon | FZ/S17-062 T: None

L1  
C1

**Tokiomi, Head of the Tohsa Household**

[A] When this attacks, if "Farewell with Rin" is in the CZ, you may choose a Chara in your WR and return it to your hand.

Master - Gem | FZ/S17-063 T: Soul

L2  
C1

**Fate/Zero Booster Pack****Tokiomi, Proper Magus**

[C] All your other ::Royalty:: Charas gain +500 Pow.  
[S] [(2) Rest this] Choose a ::Servant:: Chara in your WR and return it to your hand.

Master - Gem | FZ/S17-064 T: None

L0  
C0

**Archer, King Amongst Kings**

[C] If you have no other Charas, this gains +1500 Pow and cannot be Reversed by effects of [A] abilities of your Opp.'s Charas.

Servant - Royalty | FZ/S17-065 T: None

L0  
C0

**Zougen, Obsession of Matou**

[S] [Put the top card of your LB in your Clock, Rest this] Choose 1 of your ::Master:: Charas, and that Chara gains +2500 Pow for the turn.

Bug | FZ/S17-066 T: None

L0  
C0

**Sakura, Affected Heart**

[A] [Discard a Level 2 or higher Chara from your hand to the WR, Rest this] When this is placed from hand to the Stage, may pay. If so, choose a ::Master:: Chara in your WR and return it to your hand.  
[S] [Counter] **BACKUP 1500, Level 1** [Discard this card from your hand to the WR]

Bug | FZ/S17-067 T: None

L1  
C0

**Kariya, Payment of Life**

[C] **ASSIST** All your Charas in front of this gain the following ability. "[A] [(1)] When this becomes Reversed, if the Level of the Battle Opp. of this is equal to or lower than the Level of this, may pay. If so, Reverse that Chara."

Master - Bug | FZ/S17-068 T: Soul

L1  
C1

**Rin, Young Successor**

[A] [Discard a card from your hand to the WR] When this attacks, if a RED Climax card is in your CZ, may pay. If so, choose a Chara with either ::Master:: or ::Servant:: in your WR and return it to your hand.

Gem | FZ/S17-069 T: Soul

L2  
C1

**Berserker, Dark Killing Intent**

--No Text--

Servant - Weapon | FZ/S17-070 T: Soul

L2  
C3

**Archer, Oldest Human King**

[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[A] [Clock] **SHIFT Level 0**

Servant - Royalty | FZ/S17-071 T: None

L0  
C0

**Kariya Matou**

[C] All your other ::Servant:: Charas gain +500 Pow.

Master - Bug | FZ/S17-072 T: None

L0  
C0

**Sakura & Aoi & Rin, Memory of a Day in Distant Past**

[A] When this is placed from hand to the Stage, choose 1 of your other ::Gem:: Charas, and that Chara gains +1000 Pow for the turn.  
[A] [(2)] When this is placed from hand to the Stage, may pay. If so, choose a Chara in your WR and return it to your hand.

Gem | FZ/S17-073 T: None

L0  
C0

**Archer, I'm the Best**

--No Text--

Servant - Royalty | FZ/S17-074 T: None

L0  
C0

**"His Highness" Archer**

[C] If your Opp. has 4 or more Charas, this gains +1000 Pow.

Servant - Royalty | FZ/S17-075 T: None

L1  
C0

**Tokiomi, Strategy to Victory**  
[S] [Rest 2 of your ::Master:: Charas] This gains +1 Level and +2000 Pow for the turn.

Master - Gem | FZ/S17-076 T: None

L1  
C0

**Tokiomi, Gem Magic**  
--No Text--

Master - Gem | FZ/S17-077 T: None

L1  
C0

**Kariya, Man Who Ran Away from Destiny**  
--No Text--

Master - Bug | FZ/S17-078 T: Soul

L2  
C1

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**Archer, Solitude Way of the King**  
[A] When this is placed from hand to the Stage, choose 1 of your Standing ::Servant:: Charas and Rest it.

Servant - Royalty | FZ/S17-079 T: Soul

L2  
C2

**Sword of Azoth**  
Choose a ::Servant:: Chara in your WR and return it to your hand.  
Choose 1 of your ::Master:: Charas, and that Chara gains +3000 Pow for the turn.

FZ/S17-080 T: None

L1  
C1

**Vimana**  
Choose up to 2 Charas with "Archer" in name in your WR and return them to your hand, and discard a card from your hand to the WR.  
Reveal the top card of your LB. If it's a Climax card, put it in Clock. (Otherwise put it back where it was)

FZ/S17-081 T: None

L2  
C0

Fate/Zero Booster Pack

**Arondite**  
[Counter] Choose 1 of your Charas, and that Chara gains +X Pow for the turn. X = 1500 times the Cost of that Chara.

FZ/S17-082 T: None

L2  
C0

**Real Form of the Fallen Knight**  
[C] All your Charas gain +1000 Pow and +1 Soul.

FZ/S17-083 T: Salvage

**Farewell with Rin**  
[A] When this is placed from hand to the CZ, put the top card of your LB in your Stock, and all your Charas gain +1 Soul for the turn.

FZ/S17-084 T: 2 Soul

**Ea, Sword of Rupture**  
[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

FZ/S17-085 T: 2 Soul

**Kirei, Void Within**  
[C] During your Opp.'s turn, all your other ::Master:: Charas gain +1000 Pow.  
[A] **CHANGE** [(4) Discard a Climax card from your hand to the WR, Put this in the WR] At the start of your Draw Phase, may pay. If so, choose a "Kirei Kotomine" in your WR and put it in the Slot this was in.

Void - Master | FZ/S17-086 T: None

L1  
C0

**Kirei, Void Within**  
[C] During your Opp.'s turn, all your other ::Master:: Charas gain +1000 Pow.  
[A] **CHANGE** [(4) Discard a Climax card from your hand to the WR, Put this in the WR] At the start of your Draw Phase, may pay. If so, choose a "Kirei Kotomine" in your WR and put it in the Slot this was in.

Void - Master | FZ/S17-086S T: None

L1  
C0

**Kirei, Movement of Soul**  
[A] [Discard a ::Master:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, draw a card.

Void - Master | FZ/S17-087 T: None

L0  
C0

**Caster, Sadistic Artst**  
[A] [Put 1 of your other Charas in the WR] When this attacks, if a BLUE Climax card is in the CZ, may pay. If so, this gains +2000 Pow until the next end of your Opp.'s turn.

Servant - Book | FZ/S17-088 T: Soul

L2  
C2

**Kirei Kotomine**  
[A] When this is placed from hand to the Stage or via **CHANGE** to the Stage, you may put the top card of your Clock in the WR.  
[S] [(2) Rest 2 of your Charas] Search your LB for up to 1 Chara with either ::Master:: or ::Servant::, reveal it, and put it in your hand. Shuffle your LB.

Void - Master | FZ/S17-089 T: Soul

L3  
C2

**Caster, Beauty of Death**  
[A] When "Trickery of Destiny" is placed in your CZ, if this is in the Front Row, search your LB for up to 1 Level 0 or lower Chara, reveal it, and put it in any Slot on the Stage. Shuffle your LB.

Servant - Book | FZ/S17-090 T: None

L1  
C0

**Archer, Current World After Reincarnation**  
[C] If you have 3 or more other Charas with either ::Master:: or ::Servant::, this gains "[A] **ENCORE** [Discard a Chara from your hand to the WR]".  
[S] [(1)] Choose 1 of your ::Servant:: Charas, and that Chara gains +1500 Pow for the turn.

Servant - Royalty | FZ/S17-091 T: Soul

L2  
C1

**Risei, Observer**  
[C] **ASSIST** All your Charas in front of this gain +500 Pow.

God | FZ/S17-092 T: None

L0  
C0

Assassin, One of Many

[S] [Rest 2 of your ::Master:: Charas] This can Side Attack this turn without Soul Penalty.

Servant - Mask | FZ/S17-093 T: None

L0C0

Kirei, Apprentice

--No Text--

Void - Master | FZ/S17-094 T: None

L0C0

Ryuunosuke, Homocidal Sadist

[A] When your other Battling Chara or 1 of your Opp.'s Battling Charas becomes Reversed, this gains +1000 Pow for the turn.

Master - Death | FZ/S17-095 T: None

L1C0

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Kirei, Protector of Religion

[C] If there are 5 or more cards in your hand, this gains +1000 Pow.  
[A] When this attacks, if "8th Pact" is in the CZ, you may draw a card.

Void - Master | FZ/S17-096 T: Soul

L2C1

Flame of Hell

Search your LB for up to 1 ::Master:: Chara and up to 1 ::Servant:: Chara, reveal them, and put them in your hand. Shuffle your LB. Discard a card from your hand to the WR. Put this in Clock.

FZ/S17-097 T: None

L1C0

Sea Monster

Choose a Chara in your hand and Send it to Memory face-down. Your Opp. declares either 2 or 3. Reveal that card. If the Level of the Chara sent to Memory via this effect is the same as the number your Opp. declared, put it in any Slot on the Stage. If not, put that card in the WR.

FZ/S17-098 T: None

L1C3

Fate/Zero Booster Pack

8th Pact

[C] All your Charas gain +1000 Pow and +1 Soul.

FZ/S17-099 T: Draw

Trickery of Destiny

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

FZ/S17-100 T: 2 Soul