

**Saber & Sakura in Swimsuits**  
 [C] All your other Charas gain +500 Pow during your turn.

Master - Swimsuit | FS/S03-102 T: None

L1  
C0

**Freeloaders of the Emiya Household**  
 [A] When this becomes Reversed in battle, choose 1 of your Charas, and that Chara gets +1000 Pow for the turn.  
 [S] [(1)] Choose 1 of your Opp.'s Level 0 or lower Chara in the Front Row and put it in the WR.

Servant - Master | FS/S03-103 T: None

L0  
C0

**Saber After a Bath**  
 --No Text--

Servant - Weapon | FS/S03-T01 T: None

L0  
C0

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**Mitsuzuri Ayako**  
 [A]When this is placed from hand to the Stage, reveal the top card of your LB. If it is a Chara with "Rin" in name, draw 1 card, and discard a card from your hand to the WR.  
 [A] When this attacks, all your Charas gain +500 Pow for the turn.

Sports | FS/S03-T02 T: None

L0  
C0

**Ryuudou Issei**  
 [C] ASSIST All your Charas in front of this gain +500 Pow.

Student Council - Glasses | FS/S03-T03 T: None

L0  
C0

**Saber, Most Skilled Spirit**  
 [C] During battles involving this, if the Battle Opp. of this has ::Magic::, this gains +2000 Pow.  
 [A] ENCORE [Discard a Chara from your hand to the WR]

Servant - Weapon | FS/S03-T04 T: Soul

L1  
C1

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**Gilgamesh, Golden Hero King**  
 [S] [Rest 1 of your ::Weapon:: Charas] This gains +1000 Pow for the turn.

Servant - Weapon | FS/S03-T05 T: None

L1  
C0

**Master Fuji**  
 --No Text--

Teacher - Sports | FS/S03-T06 T: Soul

L1  
C1

**Saber, Bearer of the Sacred Sword**  
 [A] [(5)] When this attacks, if "Excalibur" is in the CZ, may pay. If so, put all Level 2 or lower Charas in your Opp.'s Front Row in Stock.

Servant - Weapon | FS/S03-T07 T: Soul

L2  
C2

**Summon Saber**  
 Choose up to 1 Chara in your hand with "Saber" in name whose Level is less than or equal to your Level plus 1 and put it in any Slot on the Stage.

FS/S03-T08 T: None

L1  
C3

**Funny Lion**  
 [Counter] Choose 1 of your Charas, and that Chara gains +5000 Pow and +1 Soul for the turn.

FS/S03-T09 T: None

L2  
C2

**Excalibur**  
 [C] All your Charas gain +2 Soul.

FS/S03-T10 T: 2 Soul

L2  
C2

**Archer, Red Knight**  
 --No Text--

Servant - Weapon | FS/S03-T11 T: None

L0  
C0

**Rin, Red Devil**  
 [A] [(2)] When this is placed from your hand to the Stage, may pay. If so, choose 1 ::Master:: Chara in your WR and return it to your hand.

Master - Glasses | FS/S03-T12 T: None

L0  
C0

**Tohsaka Rin**  
 [A] BOND/"Archer, Iron-Wrought Spirit" [(1)]

Master - Gem | FS/S03-T13 T: None

L0  
C0

**Jewel-Magic Bloodline Rin**  
 [S] [Counter] BACKUP 2000, Level 1 [(1)] Discard this from hand to the WR]

Master - Gem | FS/S03-T14 T: Soul

L1  
C1

**Archer, Iron-Wrought Spirit**  
 [A] [(1)] When a Level 1 or higher Battle Opp. of this becomes Reversed, may pay. If so, choose a ::Weapon:: Chara in your WR and return it to your hand.  
 [A] ENCORE [Discard a Chara from your hand to the WR]

Servant - Weapon | FS/S03-T15 T: None

L1  
C0

**Blackened Holy Grail Sakura**  
 --No Text--

Master - Magic | FS/S03-T16 T: Soul

L2  
C2

**Words of Farewell**  
[C] All your Charas gain +2 Soul.

*FS/S03-T17 T: 2 Soul*



**Mischievous Smile**  
[A] When this is placed from hand to the CZ, put the top card of your LB in your Stock, and all your Charas gain +1 Soul for the turn.

*FS/S03-T18 T: 2 Soul*



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