

Aira, Pretty Girl at First Look

[C] During your turn, all your other "Okarun, Pow of the Curse" and "Momo, A Gal Dresses Up as Her Battle Outfit" gain +1000 Pow.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each CX revealed this way, draw up to 1 card.

Human | DDD/S118-T01 T: None

L0
C0

Aira, Pretty Girl at First Look

[C] During your turn, all your other "Okarun, Pow of the Curse" and "Momo, A Gal Dresses Up as Her Battle Outfit" gain +1000 Pow.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each CX revealed this way, draw up to 1 card.

Human | DDD/S118-T01R T: None

L0
C0

Okarun, Prepared to Fight

[C] During your turn, all your other "Momo, That's Fine!?" gain +2000 Pow.
[A] **BOND/"Turbo Granny"** "Momo, That's Fine!?" [Discard a card from your hand to the WR]

Human - Occult | DDD/S118-T02 T: None

L0
C0

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Okarun, Prepared to Fight

[C] During your turn, all your other "Momo, That's Fine!?" gain +2000 Pow.
[A] **BOND/"Turbo Granny"** "Momo, That's Fine!?" [Discard a card from your hand to the WR]

Human - Occult | DDD/S118-T02R T: None

L0
C0

Okarun, Troublesome

[C] All your other ::Human:: and/or ::Strange:: Charas gain +500 Pow.
[S] [(2) Rest this] Choose a Chara in your WR and return it to your hand.

Human - Occult | DDD/S118-T03 T: None

L0
C0

Okarun, Troublesome

[C] All your other ::Human:: and/or ::Strange:: Charas gain +500 Pow.
[S] [(2) Rest this] Choose a Chara in your WR and return it to your hand.

Human - Occult | DDD/S118-T03R T: None

L0
C0

Dandadan Trial Deck

Aira, Chosen Pretty Girl

[A] When this attacks, choose 1 of your ::Human:: or ::Strange:: Charas, and that Chara gains +1500 Pow for the turn.
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Human:: or ::Strange:: Charas, Rest it, and move it to an empty Slot in the Back Row.

Human | DDD/S118-T04 T: None

L0
C0

Aira, Chosen Pretty Girl

[A] When this attacks, choose 1 of your ::Human:: or ::Strange:: Charas, and that Chara gains +1500 Pow for the turn.
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Human:: or ::Strange:: Charas, Rest it, and move it to an empty Slot in the Back Row.

Human | DDD/S118-T04R T: None

L0
C0

Aira, Chosen Pretty Girl

[A] When this attacks, choose 1 of your ::Human:: or ::Strange:: Charas, and that Chara gains +1500 Pow for the turn.
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Human:: or ::Strange:: Charas, Rest it, and move it to an empty Slot in the Back Row.

Human | DDD/S118-T04SP T: None

L0
C0

Okarun, Proof of Existence

[A] When this is placed from hand to the Stage, choose 1 of your ::Human:: or ::Strange:: Charas, and that Chara gains +1500 Pow for the turn.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower ::Human:: or ::Strange:: Chara in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

Human - Occult | DDD/S118-T05 T: None

L1
C0

Okarun, Proof of Existence

[A] When this is placed from hand to the Stage, choose 1 of your ::Human:: or ::Strange:: Charas, and that Chara gains +1500 Pow for the turn.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower ::Human:: or ::Strange:: Chara in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

Human - Occult | DDD/S118-T05R T: None

L1
C0

Okarun, Proof of Existence

[A] When this is placed from hand to the Stage, choose 1 of your ::Human:: or ::Strange:: Charas, and that Chara gains +1500 Pow for the turn.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower ::Human:: or ::Strange:: Chara in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

Human - Occult | DDD/S118-T05SP T: None

L1
C0

Alien Serpo, Serpo-Style Measurement

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] When this is placed from hand to the Stage, choose a Level 3 or lower Chara in your Opp.'s Back Row. That Chara does not Stand during your Opp.'s next Stand Phase.

Strange - Alien | DDD/S118-T06 T: Soul

L2
C1

Alien Serpo, Serpo-Style Measurement

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] When this is placed from hand to the Stage, choose a Level 3 or lower Chara in your Opp.'s Back Row. That Chara does not Stand during your Opp.'s next Stand Phase.

Strange - Alien | DDD/S118-T06R T: Soul

L2
C1

Turbo Granny

[A] When this is placed from hand to the Stage, choose up to 2 "Okarun, Pow of the Curse" in your WR and put them on the bottom of your LB in any order.
[S] **MERGE** [Put an "Okarun, Troublesome" from your Stage face-up under this as Marker] Search your LB for up to 1 "Okarun, Pow of the Curse", put it in the Slot this is in, put all Markers from under this as well as this card face-up under that "Okarun, Pow of the Curse" as Markers in any order, and shuffle your LB.

Strange | DDD/S118-T07 T: Soul

L2
C1

Turbo Granny

[A] When this is placed from hand to the Stage, choose up to 2 "Okarun, Pow of the Curse" in your WR and put them on the bottom of your LB in any order.
[S] **MERGE** [Put an "Okarun, Troublesome" from your Stage face-up under this as Marker] Search your LB for up to 1 "Okarun, Pow of the Curse", put it in the Slot this is in, put all Markers from under this as well as this card face-up under that "Okarun, Pow of the Curse" as Markers in any order, and shuffle your LB.

Strange | DDD/S118-T07R T: Soul

L2
C1

Aira, Pretty Girl Who Makes You See Dreams

[C] If you have 2 or more other ::Human:: and/or ::Strange:: Charas, this gains +1500 Pow and "[A] **ENCORE** [Discard a ::Human:: or ::Strange:: Chara from your hand to the WR]".
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Human | DDD/S118-T08 T: Soul

L3
C2

Aira, Pretty Girl Who Makes You See Dreams

[C] If you have 2 or more other ::Human:: and/or ::Strange:: Charas, this gains +1500 Pow and "[A] **ENCORE** [Discard a ::Human:: or ::Strange:: Chara from your hand to the WR]".
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Human | DDD/S118-T08R T: Soul

L3
C2

Okarun, Power of the Curse

[A] When this is placed from hand to the Stage or via **MERGE** to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** [(1)] When this attacks, if "Shono City Occultic Tag" is in the CX Zone, may pay. If so, this gains +1000 Pow until the next end of your Opp.'s turn, and perform the following action twice. *Put the bottom 2 cards of your Opp.'s LB in the WR. If there's a CX among them, deal 1 Damage to your Opp.* (DC can occur)

Human - Occult | DDD/S118-T09 T: Soul

L3
C2

Okarun, Power of the Curse

[A] When this is placed from hand to the Stage or via **MERGE** to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** [(1)] When this attacks, if "Shono City Occultic Tag" is in the CX Zone, may pay. If so, this gains +1000 Pow until the next end of your Opp.'s turn, and perform the following action twice. *Put the bottom 2 cards of your Opp.'s LB in the WR. If there's a CX among them, deal 1 Damage to your Opp.* (DC can occur)

Human - Occult | DDD/S118-T09R T: Soul

L3
C2

Shono City Occultic Tag

[C] All your Charas gain +1000 Pow and +1 Soul.
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

DDD/S118-T10 T: Treasure

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Shono City Occultic Tag

[C] All your Charas gain +1000 Pow and +1 Soul.
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

DDD/S118-T10R T: Treasure

Momo, That's Super Cute!

[C] If all your Charas are either ::Human:: or ::Strange::, this gains +1000 Pow.
[A] At the start of your Opp.'s Attack Phase, you may choose 1 of your ::Human:: or ::Strange:: Charas and move it to an empty Slot in the Front Row with a Chara Opposite that Slot.

Human - ESP | DDD/S118-T11 T: None

L0
C0

Momo, That's Super Cute!

[C] If all your Charas are either ::Human:: or ::Strange::, this gains +1000 Pow.
[A] At the start of your Opp.'s Attack Phase, you may choose 1 of your ::Human:: or ::Strange:: Charas and move it to an empty Slot in the Front Row with a Chara Opposite that Slot.

Human - ESP | DDD/S118-T11R T: None

L0
C0

Dandadan Trial Deck

Seiko, Full Account of the Event

[A] [(1)] Discard a CX from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a CX in your WR and return it to your hand.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

Human | DDD/S118-T12 T: None

L0
C0

Seiko, Full Account of the Event

[A] [(1)] Discard a CX from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a CX in your WR and return it to your hand.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

Human | DDD/S118-T12R T: None

L0
C0

Seiko, Wants to Have Crab

[A] When you use the **BACKUP** of this, if you have a ::Human:: or ::Strange:: Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Human | DDD/S118-T13 T: None

L1
C0

Seiko, Wants to Have Crab

[A] When you use the **BACKUP** of this, if you have a ::Human:: or ::Strange:: Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Human | DDD/S118-T13R T: None

L1
C0

Momo, A Gal Dresses Up as Her Battle Outfit

[C] If all your Charas are either ::Human:: or ::Strange::, this gains +2000 Pow.
[A] **CX COMBO** When this attacks, if "Okarun! Are You Okay!?" is in the CX Zone and you have 2 or more other ::Human:: and/or ::Strange:: Charas, put the top 3 cards of your LB in the WR, choose up to 1 Level X or lower Chara in your WR and return it to your hand. X = # of Charas put in the WR via this effect.

Human - ESP | DDD/S118-T14 T: None

L1
C0

Momo, A Gal Dresses Up as Her Battle Outfit

[C] If all your Charas are either ::Human:: or ::Strange::, this gains +2000 Pow.
[A] **CX COMBO** When this attacks, if "Okarun! Are You Okay!?" is in the CX Zone and you have 2 or more other ::Human:: and/or ::Strange:: Charas, put the top 3 cards of your LB in the WR, choose up to 1 Level X or lower Chara in your WR and return it to your hand. X = # of Charas put in the WR via this effect.

Human - ESP | DDD/S118-T14S T: None

L1
C0

Momo, A Gal Dresses Up as Her Battle Outfit

[C] If all your Charas are either ::Human:: or ::Strange::, this gains +2000 Pow.
[A] **CX COMBO** When this attacks, if "Okarun! Are You Okay!?" is in the CX Zone and you have 2 or more other ::Human:: and/or ::Strange:: Charas, put the top 3 cards of your LB in the WR, choose up to 1 Level X or lower Chara in your WR and return it to your hand. X = # of Charas put in the WR via this effect.

Human - ESP | DDD/S118-T14SP T: None

L1
C0

Momo, That's Fine!?

--No Text--

Human - ESP | DDD/S118-T15 T: None

L1
C0

Momo, That's Fine!?

--No Text--

Human - ESP | DDD/S118-T15R T: None

L1
C0

Seiko, All's Well That Ends Well

[A] When this is placed from hand to the Stage, you may choose 1 of your other Charas and put it in your Stock.
[A] When this is placed from hand to the Stage, if you have 4 or more other ::Human:: and/or ::Strange:: Charas, you may choose a ::Human:: or ::Strange:: Chara in your WR and put it in your Stock.

Human | DDD/S118-T16 T: None

L1
C1

Seiko, All's Well That Ends Well

[A] When this is placed from hand to the Stage, you may choose 1 of your other Charas and put it in your Stock.
[A] When this is placed from hand to the Stage, if you have 4 or more other ::Human:: and/or ::Strange:: Charas, you may choose a ::Human:: or ::Strange:: Chara in your WR and put it in your Stock.

Human | DDD/S118-T16R T: None

L1
C1

Momo, Unleashing the Haunted

[A] When this is placed from hand to the Stage, draw up to 1 card, choose 1 of your Opp.'s Charas, and that Chara gains the following ability for the turn. "[C] During battles involving this, you can't play Events or **BACKUP** from hand."
[A] [Discard, a card from your hand to the WR] This ability activates up to once per turn. When Damage dealt by this is Cancelled, if you have 2 or more other ::Human:: and/or ::Strange:: Charas, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Human - ESP | DDD/S118-T17 T: Soul

L3
C2

[A] When this is placed from hand to the Stage, draw up to 1 card, choose 1 of your Opp.'s Charas, and that Chara gains the following ability for the turn. "[C] During battles involving this, you can't play Events or **BACKUP** from hand."

[A] [Discard a card from your hand to the WR] This ability activates up to once per turn. When Damage dealt by this is Cancelled, if you have 2 or more other ::Human:: and/or ::Strange:: Charas, may pay. If so, deal 1 Damage to your Opp. (DC can occur)

L3
C2

[Counter] If you don't have a ::Human:: or ::Strange:: Chara, you cannot play this from hand. Choose up to 2 Charas in your WR and return them to your hand, and discard a card from your hand to the WR.

L2
C1

[Counter] If you don't have a ::Human:: or ::Strange:: Chara, you cannot play this from hand. Choose up to 2 Charas in your WR and return them to your hand, and discard a card from your hand to the WR.

L2
C1

[C] All your Charas gain +1000 Pow and +1 Soul.
 ([Comeback Icon]: When this card is triggered, you may choose a Chara in your WR and return it to your hand)

[C] All your Charas gain +1000 Pow and +1 Soul.
 ([Comeback Icon]: When this card is triggered, you may choose a Chara in your WR and return it to your hand)

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[C] All your Charas gain +2 Soul.

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[C] All your Charas gain +2 Soul.

