

Power of Bond Tamaki

[LD] [(3)] If there are 3 or more TUs with the name "Tamaki" in your DZ, choose all your cards with the name "Tamaki", and they gain +4000 Pow for the turn.

BT01/001 | Intelligence - Dragon Soul | W: Disfia

L4
C0

Six Steel Fists Sena

[A] When your card named "Bloodbath Coliseum" is placed to the Battle Zone during this Mem's battle, for each of your Mem's, this Mem gains +1000 Pow for the battle.
[LD] [(3)] Choose 3 level 4 or lower yellow Mem's in your DZ with different levels and Deploy them without paying their costs.

BT01/002 | Sincerity - Fighting Soul | W: Disfia

L4
C0

Furious Yellow Dragon Tamaki

[C] All your other cards with the name "Tamaki" gain +1000 Pow.
[LD] [(3)] Draw a card. This Mem gains +3000 Pow during your Opp.'s next turn.

BT01/003 | Intelligence - Dragon Soul | W: Disfia

L3
C0

Downloaded from HeartOfTheCards.com. Do not distribute or repost.

Full Power Strike Sena

[LD] [(3)] Choose a level 3 or lower ::Disfia:: Mem in your DZ and Deploy it without paying its cost. Afterwards, you may play that Mem's [LD] without paying its cost.

BT01/004 | Sincerity - Fighting Soul | W: Disfia

L4
C0

Shura Heavenly Kick Sena

[A] When this Mem enters the Field, choose a level 2 or lower TU in your DZ and Deploy it without paying its cost.
[LD] [(3)] Draw a card. This Mem gains +3000 Pow during your Opp.'s next turn.

BT01/005 | Sincerity - Fighting Soul | W: Disfia

L3
C0

Aiming for the Ideal Sena

[A] When this Mem loses the battle while defending, Drop the top card of your Deck. Then, if that card is a Logicalist with either "Sena" or "Tamaki" as the name, additionally return that Mem from DZ to your hand.

BT01/006 | Sincerity - None | W: Disfia

L1
C0

BT01: Growth & Genesis Booster Pack**Panicking Tamaki**

[A] Covenant - "Xiaolin" or "Shinkyoku Otohime": If the Deployed TU is a card with the name "Tamaki" and there are 4 or more cards in your Level Zone, that Mem gains +3000 Pow during your Opp.'s next turn.

BT01/007 | Intelligence - None | W: Disfia

L1
C0

Sweets Type Girl Xiaolin

[A] Covenant - "Tamaki": If the Deployed TU is a card with the name "Tamaki", search your Deck for up to 1 card with the name "Tamaki", Drop it, and shuffle your Deck.

BT01/008 | Dragon Soul - None | W: Disfia

L1
C0

True Smile Tamaki

[A] When your card named "Dragon Cradle" is placed to the Battle Zone while this Mem is defending, this Mem gains +3000 Pow for the battle.
[LD] [(3)] Choose all your ::Intelligence::, and they gain [A] When your tactics is placed to the Battle Zone during this Mem's battle, this Mem gains +1 aura for the battle" for the turn. Then, if there are 5 or more tactics in your DZ, additionally draw a card.

BT01/009 | Intelligence - Dragon Soul | W: Disfia

L4
C0

Getting Over the Carnage Sena

[C] If there is a Mem in all your circles, this Mem gains +2000 Pow.
[LD] [(3)] Draw a card. This Mem gains +3000 Pow during your Opp.'s next turn.

BT01/010 | Sincerity - Fighting Soul | W: Disfia

L3
C0

Welcomed by the Sea Tamaki

[A] [Drop the top card of Deck] When this Mem defends, may pay. If so, for the battle, this Mem gains +2000 Pow (if the card Dropped by this ability's cost is a tactics, this Mem gains +3000 Pow instead).
[LD] [(3)] Draw a card. This Mem gains +3000 Pow during your Opp.'s next turn.

BT01/011 | Intelligence - Elegant Soul | W: Disfia

L3
C0

Against the Current Shock Tamaki

[A] When this Mem is Dropped from your Deck by the cost or effect of your yellow ::Disfia:: Mem's ability, you may return this Mem from DZ to your hand.
[LD] [(3)] Choose a level 4 or lower ::Disfia:: TU in your DZ and return it to your hand.

BT01/012 | Intelligence - Dragon Soul | W: Disfia

L2
C0

Immersed with Strength Sena

[A] When this Mem enters the Field from your DZ, choose a level 1 Mem in your DZ and Deploy it without paying its cost.
[LD] [(3)] Choose a level 4 or lower ::Disfia:: TU in your DZ and return it to your hand.

BT01/013 | Sincerity - Fighting Soul | W: Disfia

L2
C0

Skilled Brush User Tamaki

[A] When this Mem loses the battle while defending, choose 1 of your Opp.'s territory 2 or higher Mem's and rest it.

BT01/014 | Intelligence - None | W: Disfia

L1
C0

Avatar of Battle Asura

[C] If you have 3 or more other Mem's, this Mem gains +2000 Pow.

BT01/015 | Fighting Soul - None | W: Disfia

L1
C0

Incomplete Great Vessel Xiaolin

[A] [Rest this Mem] At the start of the Battle Phase, may pay. If so, choose all your yellow Mem's, and they gain +1000 Pow for the turn.

BT01/016 | Dragon Soul - None | W: Disfia

L1
C0

Repelling Dragon Scale Tamaki

[A] When your card named "Arc Bolt on Stage" is placed to the Battle Zone while this Mem is defending, this Mem gains +3000 Pow for the battle.
[LD] [(3)] For the turn, this Mem gains +3000 Pow (if there is a ::Disfia:: Mem in all your circles, instead choose all your Mem's, and they gain +3000 Pow).

BT01/017 | Intelligence - Dragon Soul | W: Disfia

L4
C0

Special Performance Training Tamaki

[A] When your card named "Artistic Aquarium" is placed to the Battle Zone while this Mem is defending, this Mem gains +3000 Pow for the battle.
[LD] [(3)] Draw a card. This Mem gains +3000 Pow during your Opp.'s next turn.

BT01/018 | Intelligence - Elegant Soul | W: Disfia

L3
C0

Fixing Target Tamaki

[S] [Rest this Mem] Choose 2 of your gates, and Swap them without changing their state.
 [LD] [(3)] Choose a level 4 or lower ::Disfia:: TU in your DZ and return it to your hand.

BT01/019 | Intelligence - Dragon Soul | W: Disfia

L2
C0

Observing Tamaki

[A] [Drop the top card of Deck] When this Mem defends, may pay. If so, this Mem gains +2000 Pow for the battle.
 [LD] [(3)] Choose a level 4 or lower ::Disfia:: TU in your DZ and return it to your hand.

BT01/020 | Intelligence - Elegant Soul | W: Disfia

L2
C0

Determination to Protect Sena

[S] [Rest this Mem] Choose all your Mem, and they gain +1000 Pow for the turn.
 [LD] [(3)] Choose a level 4 or lower ::Disfia:: TU in your DZ and return it to your hand.

BT01/021 | Sincerity - Fighting Soul | W: Disfia

L2
C0

Downloaded from HeartOfTheCards.com. Do not distribute or repost.

Hurrying Sena

--No Text--

BT01/022 | Sincerity - None | W: Disfia

L1
C0

Short Break Tamaki

[A] When this Mem loses the battle while defending, Drop the top card of your Deck.

BT01/023 | Intelligence - None | W: Disfia

L1
C0

Sweating Asura

--No Text--

BT01/024 | Fighting Soul - None | W: Disfia

L1
C0

BT01: Growth & Genesis Booster Pack

Successor Shinkyoku Otohime

[A] When this Mem enters the Field, if you have 3 or more other ::Disfia:: Mem, Drop the top card of your Deck.

BT01/025 | Elegant Soul - None | W: Disfia

L1
C0

Talk with Fists

[A] [(2)] When this tactics is placed from hand to the Battle Zone, may pay. If so, for the battle, your Mem in battle gains +2 aura. Then, if that Mem is yellow, it additionally gains +1 limit, and choose a Mem in your DZ and put it face-up to the Battle Zone.

BT01/026 | None - None | W: Disfia

L0
C0

Defense Tactics Lecture

[A] [(1)] When this tactics is placed from hand to the Battle Zone, may pay. If so, for the battle, your yellow Mem in battle gains +5000 Pow (if that Mem is defending, it gains +10000 Pow instead).

BT01/027 | None - None | W: Disfia

L0
C0

Dragon Cradle

[C] All your yellow Mem gain +1 aura.
 [A] [Rest 2 cards in Level Zone] When this paradox is placed to the Battle Zone, if your Mem in battle is yellow, may pay. If so, choose a Mem in your DZ and return it to your hand.

BT01/028 | None - None | W: Disfia

L0
C0

Bloodbath Coliseum

[C] All your yellow Mem gain +1 aura.
 [A] When this paradox is placed to the Battle Zone, your yellow Mem in battle gains +2000 Pow for the battle.

BT01/029 | None - None | W: Disfia

L0
C0

Artistic Aquarium

[C] All your Mem gain +1 aura.

BT01/030 | None - None | W: Disfia

L0
C0

Forbidden Over Trance Yoshichika

[A] When this Mem attacks, stand this Mem.
 [A] When your card named "Forbidden Over Trance Yoshichika" is placed to the Battle Zone during this Mem's battle, choose up to 1 paradox in the Paradox Zone or the Battle Zone and turn it face-down.

BT01/031 | Devotion - Warrior Soul | W: Disfia

L5
C0

Eliminating Evil Yoshichika

[LD] [(3)] This Mem gains +4000 Pow and [A] [1/turn] At the start of the End of Battle Step while this Mem is attacking, if you have 2 or more other cards with the name "Yoshichika", stand this Mem.' for the turn.

BT01/032 | Devotion - Warrior Soul | W: Disfia

L4
C0

Dying on the Death Road Mejiko

[A] When your card named "Mega Heavy Hard Luck" is placed to the Battle Zone during this Mem's battle, Drop the top card of your Opp.'s Stock.
 [LD] [(3)] This Mem gains +1 aura and [A] When your Mem is Dropped from the Field, this Mem gains +2000 Pow for the turn." for the turn.

BT01/033 | Talent - Taoist Soul | W: Disfia

L4
C0

Relentless Yoshichika

[A] When your card named "Edge of Civil Wars" is placed to the Battle Zone while this Mem is attacking, this Mem gains +3000 Pow for the battle.
 [LD] [(3)] If there are 7 or more ::Disfia:: TUs in your DZ, your Opp. chooses 1 of his or her Mem and Drops it.

BT01/034 | Devotion - Warrior Soul | W: Disfia

L4
C0

Hatred Strike to Bring Along Mejiko

[A] [Drop this Mem] At the start of your End Phase, may pay. If so, choose a level 3 or lower Mem without soul and Drop it, and all players choose a level 2 or lower Mem in his or her DZ and Deploy it without paying its cost.
 [LD] [(3)] Draw a card. This Mem gains +2000 Pow for the turn. Afterwards, choose 1 of your Opp.'s Mem, and it gets -2000 Pow for the turn.

BT01/035 | Talent - Taoist Soul | W: Disfia

L3
C0

Believing in Occult Mejiko

[S] [Rest a ::Talent:] Choose 1 of your Opp.'s Mem, and it gets -1000 Pow for the turn.

BT01/036 | Talent - None | W: Disfia

L1
C0

Preparation Done Yoshichika

[A] Covenant - "Raxa" or "Hibana": If the Deployed TU is a card with the name "Yoshichika" and there are 4 or more cards in your Level Zone, that Mem gains +3000 Pow for the turn.

BT01/037 | Devotion - None | W: Disfia

L1
C0

Fierce God Raxa

[A] Covenant - "Yoshichika": If the Deployed TU is a card with the name "Yoshichika", Drop the top 2 cards of your Deck.

BT01/038 | Warrior Soul - None | W: Disfia

L1
C0

High-Speed Fall Mejiko

[A] At the start of your Battle Phase, if 2 or more of your Mem's have been Dropped from the Field this turn, Drop the top card of your Opp.'s Stock.
[LD] [(3)] Draw a card. This Mem gains +2000 Pow for the turn. Afterwards, choose 1 of your Opp.'s Mem's, and it gets -2000 Pow for the turn.

BT01/039 | Talent - Taoist Soul | W: Disfia

L3
C0

Downloaded from HeartOfTheCards.com. Do not distribute or repost.

Moment of Victory Yoshichika

[A] When this wins the battle while attacking, if the level of this Mem is lower than the level of the battle Opp., stand this Mem.
[LD] [(3)] Draw a card. This Mem gains +2000 Pow for the turn. Afterwards, choose 1 of your Opp.'s Mem's, and it gets -2000 Pow for the turn.

BT01/040 | Devotion - Warrior Soul | W: Disfia

L3
C0

Flash of the Evil Oni Yoshichika

[A] When this Mem is Dropped from your Deck by the cost or effect of your red ::Disfia:: Mem's ability, you may return this Mem from DZ to your hand.
[LD] [(3)] Draw a card. This Mem gains +2000 Pow for the turn. Afterwards, choose 1 of your Opp.'s Mem's, and it gets -2000 Pow for the turn.

BT01/041 | Devotion - Warrior Soul | W: Disfia

L3
C0

Unilateral Trance Mejiko

[S] [Rest this Mem, Drop a ::Talent::] Drop the top card of your Opp.'s Stock.
[LD] [(3)] Draw a card. Choose 1 of your Opp.'s Mem's, and it gets -2000 Pow for the turn.

BT01/042 | Talent - Taoist Soul | W: Disfia

L2
C0

BT01: Growth & Genesis Booster Pack

First Trance Yoshichika

[A] [Drop the top card of Deck] When this Mem attacks, may pay. If so, this Mem gains +2000 Pow for the turn.
[LD] [(3)] Draw a card. Choose 1 of your Opp.'s Mem's, and it gets -2000 Pow for the turn.

BT01/043 | Devotion - Warrior Soul | W: Disfia

L2
C0

Afternoon Errands Yoshichika

[A] When this Mem enters the Field, Drop the top card of your Deck.
[A] VG: When this Mem enters the Field, choose 1 of your Opp.'s level 1 Mem in the front row, and you may Drop this Mem and that Mem.

BT01/044 | Devotion - None | W: Disfia

L1
C0

Jealous Genius Taoist Fang-Fang

[A] At the start of the End of Battle Step while this Mem is defending, Stock this Mem.

BT01/045 | Taoism - None | W: Disfia

L1
C0

Move as Desired Raxa

[A] When this Mem enters the Field, Drop the top card of your Deck.
[A] VG: When this Mem enters the Field, choose 1 of your Opp.'s level 1 Mem in the front row, and you may Drop this Mem and that Mem.

BT01/046 | Warrior Soul - None | W: Disfia

L1
C0

Unleashed Ultimate Move Yoshichika

[LD] [(3)] For the turn, this Mem gains +3000 Pow (if there are 7 or more ::Disfia:: TUs in your DZ, this Mem gains +8000 Pow instead).

BT01/047 | Devotion - Heart of Sword | W: Disfia

L4
C0

Invisible Cut Yoshichika

[A] When your card named "Sword to Sword" is placed to the Battle Zone while this Mem is attacking, this Mem gains +3000 Pow for the battle.
[LD] [(3)] Draw a card. This Mem gains +2000 Pow for the turn. Afterwards, choose 1 of your Opp.'s Mem's, and it gets -2000 Pow for the turn.

BT01/048 | Devotion - Heart of Sword | W: Disfia

L3
C0

Prayer Beads of Misfortune Mejiko

[S] [Drop this Mem] Choose 1 of your Opp.'s Mem's, and it gets -3000 Pow for the turn.
[LD] [(3)] Draw a card. Choose 1 of your Opp.'s Mem's, and it gets -2000 Pow for the turn.

BT01/049 | Talent - Taoist Soul | W: Disfia

L2
C0

Female Form Swordsman Yoshichika

[C] If there are exactly 0 cards in your Opp.'s Stock, this Mem gains +2000 Pow.
[LD] [(3)] Draw a card. Choose 1 of your Opp.'s Mem's, and it gets -2000 Pow for the turn.

BT01/050 | Devotion - Heart of Sword | W: Disfia

L2
C0

Two Masterwork Weapons Yoshichika

[A] When this Mem attacks, if the level of the battle Opp. is 2, this Mem gains +4000 Pow for the battle.
[LD] [(3)] Draw a card. Choose 1 of your Opp.'s Mem's, and it gets -2000 Pow for the turn.

BT01/051 | Devotion - Warrior Soul | W: Disfia

L2
C0

Lonely Girl Capable of Seeing Spirits Mejiko

--No Text--

BT01/052 | Talent - None | W: Disfia

L1
C0

Simulation Inside Head Yoshichika

[S] [Drop 1 of your yellow TUs, 1 of your green TUs, and 1 of your blue TUs] If there are 4 or more cards in your level zone, this gains [C] When this Mem Trances with a card with the name "Raxa", you may Deploy "Forbidden Over Trance Yoshichika": for the turn.

BT01/053 | Devotion - None | W: Disfia

L1
C0

Enjoy Life Fang-Fang

--No Text--

BT01/054 | Taoism - None | W: Disfia

L1
C0

Beautiful Master Swordsman Hibana
 [A] [Drop the top card of Deck] When this Mem attacks, may pay. If so, this Mem gains +4000 Pow for the turn.

BT01/055 | Heart of Sword - None | W: Disfia

L1
C0

Unexpected Summoning
 [A] [(2)] When this tactics is placed from hand to the Battle Zone, may pay. If so, for the battle, your Mem in battle gains +5000 Pow. Then, if that Mem is red, it additionally gains +1 limit, and choose a Mem in your DZ and put it face-up to the Battle Zone.

BT01/056 | None - None | W: Disfia

L0
C0

Fighting Trance
 [A] [(1)] When this tactics is placed from hand to the Battle Zone, may pay. If so, for the battle, your red Mem in battle gains +5000 Pow (if that Mem is attacking, it gains +10000 Pow instead).

BT01/057 | None - None | W: Disfia

L0
C0

Downloaded from HeartOfTheCards.com. Do not distribute or repost.

Edge of Civil Wars
 [C] All your red Mems gain +1 aura.
 [A] [Rest 2 cards in Level Zone] When this paradox is placed to the Battle Zone, if your Mem in battle is red, may pay. If so, Drop the top card of your Opp.'s Stock.

BT01/058 | None - None | W: Disfia

L0
C0

Mega Heavy Hard Luck
 [C] All your red Mem's gain +1 aura.
 [A] When this paradox is placed to the Battle Zone, your red Mem in battle gains +2000 Pow for the battle.

BT01/059 | None - None | W: Disfia

L0
C0

Sword to Sword
 [C] All your Mems gain +1 aura.

BT01/060 | None - None | W: Disfia

L0
C0

BT01: Growth & Genesis Booster Pack

Super Tiger Claw! Chloe
 [LD] [(3)] This gains +3000 Pow and "[A] When this Mem wins the battle while attacking, if there are 5 or more cards in your Stock, destroy the gate in the circle being attacked." for the turn.

BT01/061 | Talent - Toothed Beast | W: Monolium

L4
C0

Winning the Heated Battle Ashley
 [A] [(1)] When your card named "Last Survivor" is placed to the Battle Zone during this Mem's battle, may pay. If so, this Mem gains +5000 Pow for the battle.
 [LD] [(5)] Your Opp. chooses 1 of his or her Mems with the lowest level and Stock it.

BT01/062 | Dream - Crawling Beast | W: Monolium

L4
C0

White Tiger Beast Fists Chloe
 [A] If there are 6 or more cards in your Stock, this Mem gains +2000 Pow.
 [LD] [(3)] Draw a card. This Mem gains +2000 Pow until the end of your Opp.'s turn.

BT01/063 | Talent - Toothed Beast | W: Monolium

L3
C0

Provoking Chloe
 [A] When your card named "Golden Exercise" is placed to the Battle Zone during this Mem's battle, Stock the top card of your Deck.
 [LD] [(3)] This Mem gains +3000 Pow for the turn. Afterwards, choose all your level 1 ::Talent:: and ::Toothed Beast::, and they gain +5000 Pow for the turn.

BT01/064 | Talent - Toothed Beast | W: Monolium

L4
C0

Follow-up Attacks Ashley
 [A] [(1)] When your Mem attacks or defends, may pay. If so, your Mem in battle gains +1000 Pow for the battle.
 [LD] [(3)] Draw a card. This Mem gains +2000 Pow until the end of your Opp.'s turn.

BT01/065 | Dream - Crawling Beast | W: Monolium

L3
C0

Enjoying Reading Ashley
 [A] [(1)] When this Mem Intercepts, may pay. If so, your green Mem in battle gains +2000 Pow for the battle.

BT01/066 | Dream - None | W: Monolium

L1
C0

Start of Counterattack! Chloe
 [A] Covenant - "Daiga" or "Firill": If the Deployed TU is a card with the name "Chloe" and there are 4 or more cards in your Level Zone, Stock the top 2 cards of your Deck.

BT01/067 | Talent - None | W: Monolium

L1
C0

Big-Hearted And Unrestrained Daiga
 [A] Covenant - "Chloe": If the Deployed TU is a card with the name "Chloe", Stock the top card of your Deck.

BT01/068 | Toothed Beast - None | W: Monolium

L1
C0

Full Power And Will Ashley
 [LD] [(3)+(X)] (Note: X can be any non-negative number) This Mem gains +1000 times X Pow for the turn. Afterwards, you may Discard a green ::Monolium:: card and a non-green ::Monolium:: card. If so, this Mem gains +1 aura for the turn.

BT01/069 | Dream - Crawling Beast | W: Monolium

L4
C1

Barricade-Like Armor Ashley
 [A] [(3)] When this Mem attacks or defends, may pay. If so, this Mem gains +1 aura for the battle.
 [LD] [(3)] Draw a card. This Mem gains +2000 Pow until the end of your Opp.'s turn.

BT01/070 | Dream - Crawling Beast | W: Monolium

L3
C1

Spirit Rising Chloe
 [C] All your Logicalists and Foreigners gain +3000 Pow.
 [LD] [(3)] Draw a card. This Mem gains +2000 Pow until the end of your Opp.'s turn.

BT01/071 | Talent - Azure Beast | W: Monolium

L3
C0

Assault From Treetop Chloe
 [A] When this Mem destroys a gate, if there are 3 or more cards in your Stock, Stock the top card of your Deck.
 [LD] [(3)] Draw a card. This Mem gains +2000 Pow for the turn.

BT01/072 | Talent - Toothed Beast | W: Monolium

L2
C0

Different Ideal Ashley
--No Text--

BT01/073 | Dream - Crawling Beast | W: Monolium

L1
C1

Full Speed Patrol Chloe
[A] When this Mem destroys a gate, if your Opp. has 5 or more gates not yet destroyed, Stock the top card of your Deck.

BT01/074 | Talent - None | W: Monolium

L1
C0

Even Rocks Are Crushed Daiga
[C] If your Opp. has 4 or more destroyed gates, this Mem gains +5000 Pow.

BT01/075 | Toothed Beast - None | W: Monolium

L1
C0

Downloaded from HeartOfTheCards.com. Do not distribute or repost.

Rock-Like Jade
[C] If there are exactly 0 cards in your Stock, this Mem gains +3000 Pow.

BT01/076 | Crawling Beast - None | W: Monolium

L1
C0

Having a Meal Chloe
[A] When your card named "Invert Shout" is placed to the Battle Zone during this Mem's battle, Stock the top card of your Deck.
[LD] [(3)] This Mem gains +3000 Pow and "[A] When your ::Monolium:: Mem destroys a gate, Stock the top card of your Deck." for the turn.

BT01/077 | Talent - Toothed Beast | W: Monolium

L4
C0

Sharp Trident Chloe
[A] When your card named "Swallow Wave" is placed to the Battle Zone during this Mem's battle, Stock the top card of your Deck.
[LD] [(3)] Draw a card. This Mem gains +2000 Pow until the end of your Opp.'s turn.

BT01/078 | Talent - Azure Beast | W: Monolium

L3
C0

BT01: Growth & Genesis Booster Pack

Cautious Ashley
[S] [Rest this Mem] If there are exactly 0 cards in your Stock, Stock the top card of your Deck.
[LD] [(3)] Draw a card. This Mem gains +2000 Pow for the turn.

BT01/079 | Dream - Crawling Beast | W: Monolium

L2
C0

Beach Security Chloe
[S] [Rest this Mem] Choose 1 of your Mem's, for the turn, it gains +1000 Pow (if your Opp. has 4 or more destroyed gates, it gains +2000 Pow instead).
[LD] [(3)] Draw a card. This Mem gains +2000 Pow for the turn.

BT01/080 | Talent - Azure Beast | W: Monolium

L2
C0

Dashing Chloe
[A] When this Mem destroys a gate, if you have 1 or more other ::Monolium:: Mem and there are 6 or more cards in your Stock, draw a card.
[LD] [(3)] Draw a card. This Mem gains +2000 Pow for the turn.

BT01/081 | Talent - Toothed Beast | W: Monolium

L2
C0

Fantazizing Maiden Ashley
--No Text--

BT01/082 | Dream - None | W: Monolium

L1
C0

Happiness Going Back to Sleep Chloe
[S] [Rest this Mem] Stock this Mem.

BT01/083 | Talent - None | W: Monolium

L1
C0

Midday Meal Jade
--No Text--

BT01/084 | Crawling Beast - None | W: Monolium

L1
C0

Time of Peace Firill
[A] When this Mem loses the battle while defending, Stock the top card of your Deck.

BT01/085 | Azure Beast - None | W: Monolium

L1
C0

Barrier in the Shadow
[A] [(1)] When this tactics is placed from hand to the Battle Zone, if your Mem in battle is green, may pay. If so, for the battle, that Mem gains +2 limit, and put the top 2 cards of your Deck face-up to the Battle Zone.

BT01/086 | None - None | W: Monolium

L0
C0

Goddess by the Water
[A] [(3)] When this tactics is placed from hand to the Battle Zone, may pay. If so, for the battle, your Mem in battle gains +10000 Pow. Then, if that Mem is green, it additionally gains +1 limit, and put the top card of your Deck face-up to the Battle Zone.

BT01/087 | None - None | W: Monolium

L0
C0

Golden Exercise
[C] All your green Mem's gain +1 aura.
[A] [Rest 2 cards in Level Zone] When this paradox is placed to the Battle Zone, if your Mem in battle is green, may pay. If so, Stock the top 2 cards of your Deck.

BT01/088 | None - None | W: Monolium

L0
C0

Last Survivor
[C] All your green Mem's gain +1 aura.
[A] When this paradox is placed to the Battle Zone, your green Mem in battle gains +2000 Pow for the battle.

BT01/089 | None - None | W: Monolium

L0
C0

Swallow Wave
[C] All your Mem's gain +1 aura.

BT01/090 | None - None | W: Monolium

L0
C0

Great Bow Under the Moon Aoi

[A] When your card named "Lunatic Burst" is placed to the Battle Zone during this Mem's battle, this Mem gains +1 limit for the battle.
[LD] [(3)] Draw a card. This Mem gains "[C] When this Mem wins the battle while attacking, destroy the gate in the circle being attacked instead of putting the battle Opp. in Stock." for the turn.

BT01/091 | Flow - Rabbit Beast | W: Monolium

L4
C0

Go Towards the Twilight Sieghard

[A] [Discard a card] When your card named "Tornado Disco" is placed to the Battle Zone during this Mem's battle, may pay. If so, choose a tactics in your DZ and return it to your hand.
[LD] [(3)] Choose all your Mem's, and they gain +1 aura for the turn.

BT01/092 | Intelligence - Colored Bird | W: Monolium

L4
C0

Super Heavy Crush Aoi

[A] When you draw a card by the effect of ability of your card with the name "Aoi", this Mem gains +1000 Pow for the turn.
[LD] [(3)] This Mem gains +1 limit for the turn.

BT01/093 | Flow - Horned Beast | W: Monolium

L3
C0

Downloaded from HeartOfTheCards.com. Do not distribute or repost.

Air Control Leap Aoi

[LD] [(3)] Draw a card. If you have 1 or more other cards with the name "Aoi", for the turn, this gains +1 Limit (if you have 3 or more other cards with the name "Aoi", this gains +2 Limit instead).

BT01/094 | Flow - Rabbit Beast | W: Monolium

L4
C0

Azure Flight Sieghard

[A] [Discard 2 blue cards] When this Mem enters the Field, may pay. If so, choose a blue paradox in your DZ and return it to your hand.
[LD] [(3)] This Mem gains +1 limit for the turn.

BT01/095 | Intelligence - Colored Bird | W: Monolium

L3
C0

Innocent Youth Sieghard

[C] If all cards in your Level Zone are rested, this Mem gains +1 aura.

BT01/096 | Intelligence - None | W: Monolium

L1
C0

BT01: Growth & Genesis Booster Pack

Mellow Sweets Aoi

[C] Covenant - "Rotta" or "Melchi": If the Deployed TU is a card with the name "Aoi" and there are 4 or more cards in your Level Zone, draw a card.

BT01/097 | Flow - None | W: Monolium

L1
C0

Rotta of the Wheat Grain

[C] Covenant - "Aoi": [Discard a card] If the Deployed TU is a card with the name "Aoi", may pay. If so, draw a card.

BT01/098 | Rabbit Beast - None | W: Monolium

L1
C0

Break the Sonic Barrier Sieghard

[LD] [(3)] Choose up to 1 card named "Tornado Disco" in your hand and put it face-up to the Paradox Zone.

BT01/099 | Intelligence - Colored Bird | W: Monolium

L4
C0

Continuing Battle Aoi

[A] [(7)] When this Mem enters the Field from hand, if you have 2 or more other blue Mem's, may pay. If so, draw 3 cards.
[LD] [(3)] This Mem gains +1 limit for the turn.

BT01/100 | Flow - Rabbit Beast | W: Monolium

L3
C0

Eyes of the Sky Sieghard

[A] [Discard a card] At the start of your Battle Phase, may pay. If so, choose 1 of your Mem's, and it gains +2000 Pow for the turn.
[LD] [(3)] This Mem gains +1 limit for the turn.

BT01/101 | Intelligence - Colored Bird | W: Monolium

L3
C0

Wings to the Future Sieghard

[A] [Discard a tactics] When this Mem enters the Field, may pay. If so, draw a card.
[LD] [(3)] Look at the top 2 cards of your Deck, choose 1 of them and put it in your hand, and Drop the rest.

BT01/102 | Intelligence - Colored Bird | W: Monolium

L2
C0

Pull the String on the Brave Attack Aoi

[A] When this Mem destroys a back row gate, draw a card, and Discard a card.
[LD] [(3)] Look at the top 2 cards of your Deck, choose 1 of them and put it in your hand, and Drop the rest.

BT01/103 | Flow - Rabbit Beast | W: Monolium

L2
C0

Hurried Morning Aoi

[A] When this Mem enters the Field, choose 1 of your territory 1 Mem's, and it gains +1000 Pow for the turn.
[A] VG: When this Mem enters the Field, you may choose 1 of your Opp.'s Mem's in the front row with 0 soul and return it to hand.

BT01/104 | Flow - None | W: Monolium

L1
C0

Black-Feathered Swallow Lucia

[A] When this Mem loses the battle while defending, look at the top card of your Deck and either put it on top of the Deck or Drop it.

BT01/105 | Colored Bird - None | W: Monolium

L1
C0

Bodyguard Rotta

[A] When this Mem enters the Field, choose 1 of your territory 1 Mem's, and it gains +1000 Pow for the turn.
[A] VG: When this Mem enters the Field, you may choose 1 of your Opp.'s Mem's in the front row with 0 soul and return it to hand.

BT01/106 | Rabbit Beast - None | W: Monolium

L1
C0

Calculate Ahead Aoi

[LD] [(3)] Draw a card. This Mem gains "[A] When this Mem wins the battle, draw a card." for the turn.

BT01/107 | Flow - Rabbit Beast | W: Monolium

L4
C0

Storm of Destruction Aoi

[A] When your card named "Milky Paradise" is placed to the Battle Zone during this Mem's battle, this Mem gains +1 limit for the battle.
[LD] [(3)] This Mem gains +1 limit for the turn.

BT01/108 | Flow - Horned Beast | W: Monolium

L3
C0

First Flight Sieghard
 [S] [Rest this Mem] Choose 1 of your blue Mems, and it gains +1 aura for the turn.
 [LD] [(3)] Look at the top 2 cards of your Deck, choose 1 of them and put it in your hand, and Drop the rest.

BT01/109 | Intelligence - Colored Bird | W: Monolium

L2
C0

Buffalo Form Aoi
 [A] [Drop all souls of this Mem] At the start of your End Phase, if your Opp. has 4 or more destroyed gates, may pay. If so, return this Mem to your hand.
 [LD] [(3)] Look at the top 2 cards of your Deck, choose 1 of them and put it in your hand, and Drop the rest.

BT01/110 | Flow - Horned Beast | W: Monolium

L2
C0

Bunny Style Aoi
 [S] [Rest this Mem] Choose 1 of your Mems with limit 1 or lower, and it gains +1 limit for the turn.
 [LD] [(3)] Look at the top 2 cards of your Deck, choose 1 of them and put it in your hand, and Drop the rest.

BT01/111 | Flow - Rabbit Beast | W: Monolium

L2
C0

Downloaded from HeartOfTheCards.com. Do not distribute or repost.

Changing Doll Sieghard
 --No Text--

BT01/112 | Intelligence - None | W: Monolium

L1
C0

Aoi in Archery Gi
 [A] When this Mem Intercepts, draw a card, and Discard a card.

BT01/113 | Flow - None | W: Monolium

L1
C0

Smile in the Foreign World Lucia
 --No Text--

BT01/114 | Colored Bird - None | W: Monolium

L1
C0

BT01: Growth & Genesis Booster Pack

Waiting for Spring Melchi
 [A] [Discard a card] When this Mem enters the Field, may pay. If so, choose 1 of your Mems, and it gains +2000 Pow for the turn.

BT01/115 | Horned Beast - None | W: Monolium

L1
C0

Overspec
 [A] [(1)] When this tactics is placed from hand to the Battle Zone, if your Mem in battle is blue, may pay. If so, for the battle, that Mem gains +2 limit, and put the top 2 cards of your Deck face-up to the Battle Zone.

BT01/116 | None - None | W: Monolium

L0
C0

Contract Across the Dimensions
 [A] [(2)] When this tactics is placed from hand to the Battle Zone, may pay. If so, for the battle, your Mem in battle gains +3 aura. Then, if that Mem is blue, it additionally gains +1 limit, and put the top card of your Deck face-up to the Battle Zone.

BT01/117 | None - None | W: Monolium

L0
C0

Lunatic Burst
 [C] All your blue Mems gain +1 aura.
 [A] [Rest 2 cards in Level Zone] When this paradox is placed to the Battle Zone, if your Mem in battle is blue, may pay. If so, draw a card.

BT01/118 | None - None | W: Monolium

L0
C0

Tornado Disco
 [C] All your blue Mems gain +1 aura.
 [A] When this paradox is placed to the Battle Zone, your blue Mem in battle gains +2000 Pow for the battle.

BT01/119 | None - None | W: Monolium

L0
C0

Milky Paradise
 [C] All your Mems gain +1 aura.

BT01/120 | None - None | W: Monolium

L0
C0

Chloe Maxwell
 [A] When this gate is destroyed, Stock the top card of your Deck. Then, if your Opp. has 3 or more destroyed gates, additionally draw 2 cards, and Discard a card.

BT01/G001 | None - None | W: Monolium

L0
C0

Tamaki Yukine
 [A] When this gate is destroyed, Stock the top card of your Deck. Afterwards, Drop the top card of your Deck, and draw a card.

BT01/G002 | None - None | W: Disfia

L0
C0