

Hina Hikawa, Admiring Big Sister

[C] If you are Level 2 or higher, this gains the following ability.
"[S] [Put this in the WR] Choose up to 1 'Sayo Hikawa, Even If It Rains' in your hand and put it in the Slot this was in."
[A] **BOND/"Sayo Hikawa, Even If It Rains"** [Discard a card from your hand to the WR]

Music - Pastel * Palettes | BD/WE42-001 T: None

L0
C0

Hina Hikawa, Admiring Big Sister

[C] If you are Level 2 or higher, this gains the following ability.
"[S] [Put this in the WR] Choose up to 1 'Sayo Hikawa, Even If It Rains' in your hand and put it in the Slot this was in."
[A] **BOND/"Sayo Hikawa, Even If It Rains"** [Discard a card from your hand to the WR]

Music - Pastel * Palettes | BD/WE42-001BDR T:

L0
C0

Hagumi Kitazawa, Along With Korokke

[C] **ASSIST** All your Level 0 or lower Charas in front of this gain +1000 Pow.
[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Choose 1 Chara in your WR and return it to your hand, and discard a card from your hand to the WR."

Music - Hello, Happy World! | BD/WE42-002 T: None

L0
C0

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Hagumi Kitazawa, Along With Korokke

[C] **ASSIST** All your Level 0 or lower Charas in front of this gain +1000 Pow.
[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Choose 1 Chara in your WR and return it to your hand, and discard a card from your hand to the WR."

Music - Hello, Happy World! | BD/WE42-002BDR T: None

L0
C0

Hagumi Kitazawa, Full of Energy

[A] When your Opp.'s Climax card is placed in the CZ, you may put this in your Stock.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Music - Hello, Happy World! | BD/WE42-003 T: None

L0
C0

Hagumi Kitazawa, Full of Energy

[A] When your Opp.'s Climax card is placed in the CZ, you may put this in your Stock.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Music - Hello, Happy World! | BD/WE42-003BDR T: None

L0
C0

Bang Dream Girls Band Party! Countdown Collection Premium Booster

Hagumi Kitazawa, Full of Energy

[A] When your Opp.'s Climax card is placed in the CZ, you may put this in your Stock.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Music - Hello, Happy World! | BD/WE42-003SP T: None

L0
C0

Misaki Okusawa, 6 Altogether Even From Now On

[A] When this is placed from hand to the Stage, choose 1 of your Level 1 or higher Charas, and that Chara gains +1 Soul for the turn.
[A] When this attacks, choose 1 of your other ::Music:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Music:: Charas.

Music - Hello, Happy World! | BD/WE42-004 T: None

L0
C0

Misaki Okusawa, 6 Altogether Even From Now On

[A] When this is placed from hand to the Stage, choose 1 of your Level 1 or higher Charas, and that Chara gains +1 Soul for the turn.
[A] When this attacks, choose 1 of your other ::Music:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Music:: Charas.

Music - Hello, Happy World! | BD/WE42-004BDR T: None

L0
C0

Eve Wakamiya, Aiming for the True Bushido

[A] **CX COMBO** When "It Takes One to Know One" is placed in your CZ, choose 1 of your other Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, look at up to 4 cards from top of your LB and search for up to 1 ::Music:: Chara, reveal it, put it in your hand, and put the rest in the WR."
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top X cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB. X = 1 + # of colors among Charas on your Stage.

Music - Pastel * Palettes | BD/WE42-005 T: None

L0
C0

Eve Wakamiya, Aiming for the True Bushido

[A] **CX COMBO** When "It Takes One to Know One" is placed in your CZ, choose 1 of your other Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, look at up to 4 cards from top of your LB and search for up to 1 ::Music:: Chara, reveal it, put it in your hand, and put the rest in the WR."
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top X cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB. X = 1 + # of colors among Charas on your Stage.

Music - Pastel * Palettes | BD/WE42-005BDR T:

L0
C0

Kokoro Tsurumaki, Sending You Smiles

[A] [Put the top card of your LB in your Clock, discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 YELLOW Climax card, reveal it, put it in your hand, shuffle your LB, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Hello, Happy World! | BD/WE42-006 T: None

L0
C0

Kokoro Tsurumaki, Sending You Smiles

[A] [Put the top card of your LB in your Clock, discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 YELLOW Climax card, reveal it, put it in your hand, shuffle your LB, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Hello, Happy World! | BD/WE42-006BDR T: None

L0
C0

Kokoro Tsurumaki, Sending You Smiles

[A] [Put the top card of your LB in your Clock, discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 YELLOW Climax card, reveal it, put it in your hand, shuffle your LB, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Hello, Happy World! | BD/WE42-006SP T: None

L0
C0

Kokoro Tsurumaki, Smiles for Many

[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in the Front Row.

Music - Hello, Happy World! | BD/WE42-007 T: None

L0
C0

Kokoro Tsurumaki, Smiles for Many

[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in the Front Row.

Music - Hello, Happy World! | BD/WE42-007BDR T: None

L0
C0

Kaoru Seta, Destined

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Performer Who Colors the World" Kaoru Seta" in your Deck.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 YELLOW Chara, reveal it, put it in your hand, and put the rest in the WR.

Music - Hello, Happy World! | BD/WE42-008 T: None

L0
C0

Kaoru Seta, Destined

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Performer Who Colors the World" Kaoru Seta" in your Deck.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 YELLOW Chara, reveal it, put it in your hand, and put the rest in the WR.

Music - Hello, Happy World! | BD/WE42-008BDR T: None

L0
C0

Kaoru Seta, Destined

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Performer Who Colors the World" Kaoru Seta" in your Deck.

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 YELLOW Chara, reveal it, put it in your hand, and put the rest in the WR.

Music - Hello, Happy World! | BD/WE42-008SP T: None

L0
C0

Nanami Hiromachi, Normal Juvenile Life

[C] If you have 1 or fewer other Charas, this gains +1500 Pow.

[A] At the beginning of your Opp.'s Attack Phase, you may move this card to the empty Left Slot in your Front Row. (Leftmost slot only)

Music - Morfonica | BD/WE42-009 T: None

L0
C0

Nanami Hiromachi, Normal Juvenile Life

[C] If you have 1 or fewer other Charas, this gains +1500 Pow.

[A] At the beginning of your Opp.'s Attack Phase, you may move this card to the empty Left Slot in your Front Row. (Leftmost slot only)

Music - Morfonica | BD/WE42-009BDR T: None

L0
C0

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Aya Maruyama, Cute Idol

[A] [Put a card from your hand in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Pastel*Palettes:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Pastel * Palettes | BD/WE42-010 T: None

L0
C0

Aya Maruyama, Cute Idol

[A] [Put a card from your hand in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Pastel*Palettes:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Pastel * Palettes | BD/WE42-010BDR T:

L0
C0

Touko Kirigaya, Popular on Social Network

[C] All your other ::Music:: Charas gain +500 Pow.
[A] **CHANGE** [Put this in the WR] At the start of your Climax Phase, may pay. If so, choose 1 "Touko Kirigaya, Charm of Band" in your WR and put it in the Slot this was in. (This cannot be used if this isn't on the Stage at the start of the Climax Phase)
[S] [(1) Rest 2 of your Charas] Put the top 2 cards of your LB in the WR, choose a Level X or lower ::Music:: Chara in your WR and return it to your hand. X = sum of Levels of those cards. (Climax cards are considered to be Level 0 for this effect)

Music - Morfonica | BD/WE42-011 T: None

L1
C0

Bang Dream Girls Band Party! Countdown Collection Premium Booster

Touko Kirigaya, Popular on Social Network

[C] All your other ::Music:: Charas gain +500 Pow.
[A] **CHANGE** [Put this in the WR] At the start of your Climax Phase, may pay. If so, choose 1 "Touko Kirigaya, Charm of Band" in your WR and put it in the Slot this was in. (This cannot be used if this isn't on the Stage at the start of the Climax Phase)
[S] [(1) Rest 2 of your Charas] Put the top 2 cards of your LB in the WR, choose a Level X or lower ::Music:: Chara in your WR and return it to your hand. X = sum of Levels of those cards. (Climax cards are considered to be Level 0 for this effect)

Music - Morfonica | BD/WE42-011BDR T: None

L1
C0

Kokoro Tsurumaki, Searching for Joyful Things

[C] During your turn, if you have another ::Music:: Chara, this gains +3000 Pow.

[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

Music - Hello, Happy World! | BD/WE42-012 T: None

L1
C0

Kokoro Tsurumaki, Searching for Joyful Things

[C] During your turn, if you have another ::Music:: Chara, this gains +3000 Pow.

[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

Music - Hello, Happy World! | BD/WE42-012BDR T: None

L1
C0

Hagumi Kitazawa, Full of Happiness

[C] If you have 2 or more other ::Hello, Happy World!:: Charas, this gains the following ability. [A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.*

[A] When this becomes Reversed in battle, reveal the top card of your LB. If it's Level 2 or higher, you may return this to your hand. (Climax cards are considered to be Level 0 for this effect. Put the revealed card back where it was)

Music - Hello, Happy World! | BD/WE42-013 T: None

L1
C0

Hagumi Kitazawa, Full of Happiness

[C] If you have 2 or more other ::Hello, Happy World!:: Charas, this gains the following ability. [A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.*

[A] When this becomes Reversed in battle, reveal the top card of your LB. If it's Level 2 or higher, you may return this to your hand. (Climax cards are considered to be Level 0 for this effect. Put the revealed card back where it was)

Music - Hello, Happy World! | BD/WE42-013BDR T: None

L1
C0

Kanon Matsubara, Panicking

[C] If you have 2 or more other ::Music:: Charas, this gains +1000 Pow.
[A] **CX COMBO** [(1)] At the start of your Encore Step, if "Caught Up In a Dance" is in your CZ, this is in the Front Row, and either your Opp. has no Charas in their Front Row or all of your Opp.'s Front Row Charas are Reversed, may pay. If so, **FEVER**.
[Replay] **FEVER** Choose up to 2 ::Music:: Charas in your WR and return them to your hand, and this gains +1000 Pow until the next end of your Opp.'s turn.

Music - Hello, Happy World! | BD/WE42-014 T: None

L1
C0

Kanon Matsubara, Panicking

[C] If you have 2 or more other ::Music:: Charas, this gains +1000 Pow.
[A] **CX COMBO** [(1)] At the start of your Encore Step, if "Caught Up In a Dance" is in your CZ, this is in the Front Row, and either your Opp. has no Charas in their Front Row or all of your Opp.'s Front Row Charas are Reversed, may pay. If so, **FEVER**.
[Replay] **FEVER** Choose up to 2 ::Music:: Charas in your WR and return them to your hand, and this gains +1000 Pow until the next end of your Opp.'s turn.

Music - Hello, Happy World! | BD/WE42-014BDR T: None

L1
C0

Touko Kirigaya, Charm of Band

[A] When this attacks, choose 1 of your other ::Music:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Music:: Charas.

[A] **CHANGE** [Put this in the WR] At the start of your Climax Phase, may pay. If so, choose 1 "Touko Kirigaya, Popular on Social Network" in your WR and put it in the Slot this was in. (This cannot be used if this isn't on the Stage at the start of the Climax Phase)

Music - Morfonica | BD/WE42-015 T: None

L1
C0

Touko Kirigaya, Charm of Band

[A] When this attacks, choose 1 of your other ::Music:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Music:: Charas.

[A] **CHANGE** [Put this in the WR] At the start of your Climax Phase, may pay. If so, choose 1 "Touko Kirigaya, Popular on Social Network" in your WR and put it in the Slot this was in. (This cannot be used if this isn't on the Stage at the start of the Climax Phase)

Music - Morfonica | BD/WE42-015BDR T: None

L1
C0

Nanami Hiromachi, Even If Not Normal

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Astral Harmony" Nanami Hiromachi" in your Deck.

[C] If you have 2 or more other ::Music:: Charas, this gains +1000 Pow.

[A] **CX COMBO** [Discard a ::Music:: Chara from your hand to the WR] When this attacks, if "Our Music" is in the CZ and you have another ::Music:: Chara, may pay. If so, look at up to 5 cards from the top of your LB, and search for up to 2 ::Music:: Charas, reveal them, put them in your hand, and put the rest in the WR.

Music - Morfonica | BD/WE42-016 T: None

L1
C0

Nanami Hiromachi, Even If Not Normal

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Astral Harmony" Nanami Hiromachi" in your Deck.

[C] If you have 2 or more other ::Music:: Charas, this gains +1000 Pow.

[A] **CX COMBO** [Discard a ::Music:: Chara from your hand to the WR] When this attacks, if "Our Music" is in the CZ and you have another ::Music:: Chara, may pay. If so, look at up to 5 cards from the top of your LB, and search for up to 2 ::Music:: Charas, reveal them, put them in your hand, and put the rest in the WR.

Music - Morfonica | BD/WE42-016BDR T: None

L1
C0

Nanami Hiromachi, Even If Not Normal

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Astral Harmony" Nanami Hiromachi" in your Deck.

[C] If you have 2 or more other ::Music:: Charas, this gains +1000 Pow.

[A] **CX COMBO** [Discard a ::Music:: Chara from your hand to the WR] When this attacks, if "Our Music" is in the CZ and you have another ::Music:: Chara, may pay. If so, look at up to 5 cards from the top of your LB, and search for up to 2 ::Music:: Charas, reveal them, put them in your hand, and put the rest in the WR.

Music - Morfonica | BD/WE42-016SP T: None

L1
C0

Kanon Matsubara, Courage Received

[A] When this attacks, if you have 2 or more other ::Music:: Charas, this gains +2000 Pow for the turn.
[A] When this or the Battle Opp. of this becomes Reversed, that Chara cannot use "[A] **ENCORE**" for the turn. (This includes "[A] **ENCORE** [(3)]" provided by rules)

Music - Hello, Happy World! | BD/WE42-017 T: None

L1
C0

Kanon Matsubara, Courage Received

[A] When this attacks, if you have 2 or more other ::Music:: Charas, this gains +2000 Pow for the turn.
[A] When this or the Battle Opp. of this becomes Reversed, that Chara cannot use "[A] **ENCORE**" for the turn. (This includes "[A] **ENCORE** [(3)]" provided by rules)

Music - Hello, Happy World! | BD/WE42-017BDR T: None

L1
C0

Misaki Okusawa, Alongside Her Other Self

[C] During your turn, all of your other ::Hello, Happy World:: Charas gain +X Pow. X = 500 times Level of that Chara.
[S] [(1) Discard a card from your hand to the WR] Choose 1 of your Opp.'s Charas and return it to their hand.
[S] [Rest this] This ability can be used up to once per turn. Choose 1 of your Charas and Stand it.

Music - Hello, Happy World! | BD/WE42-018 T: Soul

L1
C1

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Misaki Okusawa, Alongside Her Other Self

[C] During your turn, all of your other ::Hello, Happy World:: Charas gain +X Pow. X = 500 times Level of that Chara.
[S] [(1) Discard a card from your hand to the WR] Choose 1 of your Opp.'s Charas and return it to their hand.
[S] [Rest this] This ability can be used up to once per turn. Choose 1 of your Charas and Stand it.

Music - Hello, Happy World! | BD/WE42-018BDR T: Soul

L1
C1

Misaki Okusawa, Sweating from Hard Work

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, Send that Chara to Memory."
[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Music - Hello, Happy World! | BD/WE42-019 T: Soul

L1
C1

Misaki Okusawa, Sweating from Hard Work

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, Send that Chara to Memory."
[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Music - Hello, Happy World! | BD/WE42-019BDR T: Soul

L1
C1

Bang Dream Girls Band Party! Countdown Collection Premium Booster**Misaki Okusawa, Sweating from Hard Work**

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, Send that Chara to Memory."
[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Music - Hello, Happy World! | BD/WE42-019SP T: Soul

L1
C1

Eve Wakamiya, Colorful Decoration

[C] If there is a Marker under this, this card gains BLUE.
[A] When the Battle Opp. of your other Chara becomes Reversed, choose 1 of your ::Pastel*Palettes:: Charas, and that Chara gains +2000 for the turn.
[S] [Rest this] Choose 1 of your ::Pastel*Palettes:: Chara, that Chara gains +1000 Pow for the turn, and if there is no Marker under this, choose a "Maya Yamato, Natural Look" in your WR and put it face-up underneath this as Marker.

Music - Pastel * Palettes | BD/WE42-020 T: Soul

L1
C1

Eve Wakamiya, Colorful Decoration

[C] If there is a Marker under this, this card gains BLUE.
[A] When the Battle Opp. of your other Chara becomes Reversed, choose 1 of your ::Pastel*Palettes:: Charas, and that Chara gains +2000 for the turn.
[S] [Rest this] Choose 1 of your ::Pastel*Palettes:: Chara, that Chara gains +1000 Pow for the turn, and if there is no Marker under this, choose a "Maya Yamato, Natural Look" in your WR and put it face-up underneath this as Marker.

Music - Pastel * Palettes | BD/WE42-020BDR T: Soul

L1
C1

Kaoru Seta, The World Is a Stage

[A] [Discard 2 cards from your hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of the Opp. and put it in the WR.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Hello, Happy World! | BD/WE42-021 T: Soul

L2
C1

Kaoru Seta, The World Is a Stage

[A] [Discard 2 cards from your hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of the Opp. and put it in the WR.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Hello, Happy World! | BD/WE42-021BDR T: Soul

L2
C1

Kanon Matsubara, Happiness Space

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] When your Climax card is placed in the CZ, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Hello, Happy World! | BD/WE42-022 T: Soul

L2
C1

Kanon Matsubara, Happiness Space

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] When your Climax card is placed in the CZ, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Hello, Happy World! | BD/WE42-022BDR T: Soul

L2
C1

Kanon Matsubara, Happiness Space

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] When your Climax card is placed in the CZ, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Hello, Happy World! | BD/WE42-022SP T: Soul

L2
C1

Touko Kirigaya, Charisma of the Moon Forest

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, if you have 4 or more other ::Morfonica:: Charas, may pay. If so, your Opp. chooses a Climax card in their WR, returns all cards in their WR except the chosen Climax to the LB, and shuffles that LB.

Music - Morfonica | BD/WE42-023 T: Soul

L2
C1

Touko Kirigaya, Charisma of the Moon Forest

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, if you have 4 or more other ::Morfonica:: Charas, may pay. If so, your Opp. chooses a Climax card in their WR, returns all cards in their WR except the chosen Climax to the LB, and shuffles that LB.

Music - Morfonica | BD/WE42-023BDR T: Soul

L2
C1

Touko Kirigaya, Charisma of the Moon Forest

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, if you have 4 or more other ::Morfonica:: Charas, may pay. If so, your Opp. chooses a Climax card in their WR, returns all cards in their WR except the chosen Climax to the LB, and shuffles that LB.

Music - Morfonica | BD/WE42-023SP T: Soul

L2
C1

Kaoru Seta, Actor Who Keeps Acting

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
[C] If all of your Charas are ::Hello, Happy World::, this gains +1500 Pow and the following ability. "[A] [Discard a card from your hand to the WR] When this becomes Reversed, may pay. If so, return this to your hand."
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Music - Hello, Happy World! | BD/WE42-024 T: Soul

L3
C2

[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in the Front Row.

[A] [Clock] **ALARM** If this is on top of your Clock, at the start of Climax Phase, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock."

$$\frac{L0}{C0}$$

[A] [Return this to your hand] When your Climax card is placed in the CZ, may pay. If so, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

[A] [Clock] **ALARM** If this is on top of the Clock and you have 4 or more ::Music:: Charas, at the start of your Climax Phase, you may choose a Chara in your WR and return it to your hand. If so, discard a card from your hand to the WR.

LO
CO

[A] [Return this to your hand] When your Climax card is placed in the CZ, may pay. If so, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

[A] [Clock] **ALARM** If this is on top of the Clock and you have 4 or more ::Music:: Charas, at the start of your Climax Phase, you may choose a Chara in your WR and return it to your hand. If so, discard a card from your hand to the WR.

LO
CO

[A] At the start of your Climax Phase, if the top card of your Clock is a card with **ALARM**, choose 1 of your ::Afterglow:: Charas, and that Chara gains +1500 Pow for the turn.

[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

$$\frac{L0}{C0}$$

[A] At the start of your Climax Phase, if the top card of your Clock is a card with **ALARM**, choose 1 of your ::Afterglow:: Charas, and that Chara gains +1500 Pow for the turn.

[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

LO
CO

[A] At the start of your Climax Phase, if the top card of your Clock is a card with **ALARM**, choose 1 of your ::Afterglow:: Charas, and that Chara gains +1500 Pow for the turn.

[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

L0
C0

[C] (Clock) **ALARM** If this is on top of the Clock, all your :Afterglow: Charas gain the following ability. "[A] ([1]) When this attacks, may pay. If so, look at the top card of your Opp.'s LB and put it either on top or bottom of the LB."
[A] ([1]) Discard a card from your hand to the WR) When this is placed from hand to the Stage, may pay. If so, choose a card in your Clock and return it to your hand, and put the top card of your LB in your Clock.

$$\frac{L0}{C0}$$

[C] (Clock) **ALARM** this is on top of the Clock, all your ::Afterglow:: Charas gain the following ability. "[A] ([1]) When this attacks, may pay. If so, look at the top card of your Opp.'s LB and put it either on top or bottom of the LB." [A] ([1]) Discard a card from your hand to the WR When this is placed from hand to the Stage, may pay. If so, choose a card in your Clock and return it to your hand, and put the top card of your LB in your Clock.

LO
CO

[A] When this is placed from hand to the Stage, if there is 1 or fewer Charas in your Opp.'s Front Row, choose a Cost 0 or lower Chara in your Opp.'s Front Row and put it on the bottom of the LB.
[A] When this attacks, choose 1 of your other ::Music:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Music:: Charas.

$$\frac{L0}{C0}$$

[A] When this is placed from hand to the Stage, if there is 1 or fewer Charas in your Opp.'s Front Row, choose a Cost 0 or lower Chara in your Opp.'s Front Row and put it on the bottom of the LB.
[A] When this attacks, choose 1 of your other ::Music:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Music:: Charas.

$$\frac{L0}{C0}$$

[A] Discard a Climax card from your hand to the WR. When this is placed from hand to the Stage, may pay. If so, choose a ::Music:: Chara in your WR and return it to your hand.

[A] When this attacks, all of your Charas gain the following ability for the turn. "[A] When the Trigger Check of this reveals a Climax card with a Treasure Trigger Icon, you may draw a card. If so, discard a card from your hand to the WR."

LO
CO

[A] When this attacks, all of your Charas gain the following ability for the turn. "[A] When the Trigger Check of this reveals a Climax card with a Treasure Trigger Icon, you may draw a card. If so, discard a card from your hand to the WR."

$$\frac{L0}{C0}$$

[A] [Discard a Climax card from your hand to the WR.] When this is placed from your hand to the Stage, may pay. If so, choose a ::Music:: Chara in your WR and return it to your hand.

[A] When this attacks, all of your Charas gain the following ability for the turn. "[A] When the Trigger Check of this reveals a Climax card with a Treasure Trigger icon, you may draw a card. If so, discard a card from your hand to the WR."

$$\frac{L0}{C0}$$

[A] When this attacks, choose 1 of your Charas, and that Chara gains +500 Power for the turn.

LO
CO

[A] When this attacks, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.

$$\frac{L0}{C0}$$

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Where the Strip of Paper Goes 'Hina Hikawa" in your Deck.

[A] When this attacks, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.

[A] When this is placed from the Stage to the WR, reveal up to 3 cards from top of your LB. If you reveal 1 or more cards this way, choose up to 1 ::Pastel::Palettes:: Charas among them, put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

$$\frac{L0}{C0}$$

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of ::Music:: Charas among those cards.

LO
CO

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of ::Music:: Charas among those cards.

$$\frac{L0}{C0}$$

Lock, Best Stage

[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Choose 1 ::Music:: Chara in your WR and return it to your hand, and discard a card from your hand to the WR."

Music - Raise a Suilen | BD/WE42-040 T: None

L0
C0

Lock, Best Stage

[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Choose 1 ::Music:: Chara in your WR and return it to your hand, and discard a card from your hand to the WR."

Music - Raise a Suilen | BD/WE42-040BDR T: None

L0
C0

Lock, Serious Mode Switch

[A] [(2)] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of the Opp. and put it in the WR, and your Opp. chooses up to 1 Level 0 or lower Chara in their WR and put it in the Slot that Chara was in.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Music - Raise a Suilen | BD/WE42-041 T: None

L1
C0

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Lock, Serious Mode Switch

[A] [(2)] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of the Opp. and put it in the WR, and your Opp. chooses up to 1 Level 0 or lower Chara in their WR and put it in the Slot that Chara was in.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Music - Raise a Suilen | BD/WE42-041BDR T: None

L1
C0

Lock, Serious Mode Switch

[A] [(2)] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of the Opp. and put it in the WR, and your Opp. chooses up to 1 Level 0 or lower Chara in their WR and put it in the Slot that Chara was in.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Music - Raise a Suilen | BD/WE42-041SP T: None

L1
C0

Tomoe Udagawa, Want to Look Great

[C] If you have 2 or more other ::Music:: Charas, this gains the following ability. "[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock."
[A] [Clock] **ALARM** If this is on top of the Clock, at the start of Climax Phase, choose 1 of your Charas, and that Chara gains "[A] ENCORE [Discard a Chara from your hand to the WR]" for the turn.

Music - Afterglow | BD/WE42-042 T: None

L1
C0

Bang Dream Girls Band Party! Countdown Collection Premium Booster

Tomoe Udagawa, Want to Look Great

[C] If you have 2 or more other ::Music:: Charas, this gains the following ability. "[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock."
[A] [Clock] **ALARM** If this is on top of the Clock, at the start of Climax Phase, choose 1 of your Charas, and that Chara gains "[A] ENCORE [Discard a Chara from your hand to the WR]" for the turn.

Music - Afterglow | BD/WE42-042BDR T: None

L1
C0

Tsugumi, Always Together

[A] [Discard a card from your hand to the WR, put 1 "Himari Uehara, Sweet Moment" from your WR in your Clock] When this is placed from hand to the Stage, may pay. If so, choose 1 ::Music:: Chara in your Clock, return it to your hand, and this card gains +2000 Pow for the turn.

Music - Afterglow | BD/WE42-043 T: None

L1
C0

Tsugumi, Always Together

[A] [Discard a card from your hand to the WR, put 1 "Himari Uehara, Sweet Moment" from your WR in your Clock] When this is placed from hand to the Stage, may pay. If so, choose 1 ::Music:: Chara in your Clock, return it to your hand, and this card gains +2000 Pow for the turn.

Music - Afterglow | BD/WE42-043BDR T: None

L1
C0

Tsugumi, Always Together

[A] [Discard a card from your hand to the WR, put 1 "Himari Uehara, Sweet Moment" from your WR in your Clock] When this is placed from hand to the Stage, may pay. If so, choose 1 ::Music:: Chara in your Clock, return it to your hand, and this card gains +2000 Pow for the turn.

Music - Afterglow | BD/WE42-043SP T: None

L1
C0

Himari Uehara, Bright Smile

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.
[A] [Clock] **ALARM** If this is on top of the Clock and you have 4 or more ::Music:: Charas, at the start of your Climax Phase, you may put the top card of your LB in your Stock.

Music - Afterglow | BD/WE42-044 T: Soul

L2
C1

Himari Uehara, Bright Smile

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.
[A] [Clock] **ALARM** If this is on top of the Clock and you have 4 or more ::Music:: Charas, at the start of your Climax Phase, you may put the top card of your LB in your Stock.

Music - Afterglow | BD/WE42-044BDR T: Soul

L2
C1

Moca Aoba, Extending Hand

[A] When your Climax is placed in the CZ, this gains +1500 Pow for the turn.

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.

Music - Afterglow | BD/WE42-045 T: Soul

L2
C1

Moca Aoba, Extending Hand

[A] When your Climax is placed in the CZ, this gains +1500 Pow for the turn.

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.

Music - Afterglow | BD/WE42-045BDR T: Soul

L2
C1

Layer, Overwhelming Singing

[A] [(2)] When this is placed from hand to the Stage, if you have 4 or more other ::Raise a Suilen:: Charas, may pay. If so, your Opp. puts all of their Stock in the WR, then puts the same number of cards from top of their LB in their Stock.

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your ::Music:: Charas.

Music - Raise a Suilen | BD/WE42-046 T: Soul

L2
C1

Layer, Overwhelming Singing

[A] [(2)] When this is placed from hand to the Stage, if you have 4 or more other ::Raise a Suilen:: Charas, may pay. If so, your Opp. puts all of their Stock in the WR, then puts the same number of cards from top of their LB in their Stock.

Music - Raise a Suilen | BD/WE42-046BDR T: Soul

L2
C1

Layer, Overwhelming Singing

[A] [(2)] When this is placed from hand to the Stage, if you have 4 or more other ::Raise a Suilen:: Charas, may pay. If so, your Opp. puts all of their Stock in the WR, then puts the same number of cards from top of their LB in their Stock.

Music - Raise a Suilen | BD/WE42-046SP T: Soul

L2
C1

Masking, Flashy Performance

[C] During battles involving this, no player may play **BACKUP** from hand.

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your ::Music:: Charas.

Music - Raise a Suilen | BD/WE42-047 T: Soul

L2
C1

Masking, Flashy Performance

[C] During battles involving this, no player may play **BACKUP** from hand.

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your ::Music:: Charas.

Music - Raise a Suilen | BD/WE42-047BDR T: Soul

L2
C1

Tsugumi Hazawa, Organizer of the Band

[C] All your other ::Afterglow:: Charas gain +1500 Pow.

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] [Clock] **ALARM** [(1)] If this card is on top of your Clock, at the start of your MP, may pay. If so, choose an "Eternal Sunset" in your WR and return it to hand.

Music - Afterglow | BD/WE42-048 T: Soul

L3
C2

Tsugumi Hazawa, Organizer of the Band

[C] All your other ::Afterglow:: Charas gain +1500 Pow.

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] [Clock] **ALARM** [(1)] If this card is on top of your Clock, at the start of your MP, may pay. If so, choose an "Eternal Sunset" in your WR and return it to hand.

Music - Afterglow | BD/WE42-048BDR T: Soul

L3
C2

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Ran Mitake, Changing Times

[C] If "Tsugumi Hazawa, Tsugutteru" is in your Clock, this gets -1 Level while in your hand.

[C] If this is in the Front Row, all your ::Music:: Charas gain +1500 Pow.

[A] **CX COMBO** [(2)] When "Grow Up Rock" is placed in your CZ, if this is in the Front Row, may pay. If so, search your LB for up to 2 ::Afterglow:: Charas, reveal them, put them in your hand, choose up to 1 "Ran Mitake, Changing Times" in your hand and put it in any Slot on the Stage, and shuffle your LB.

Music - Afterglow | BD/WE42-049 T: Soul

L3
C2

Ran Mitake, Changing Times

[C] If "Tsugumi Hazawa, Tsugutteru" is in your Clock, this gets -1 Level while in your hand.

[C] If this is in the Front Row, all your ::Music:: Charas gain +1500 Pow.

[A] **CX COMBO** [(2)] When "Grow Up Rock" is placed in your CZ, if this is in the Front Row, may pay. If so, search your LB for up to 2 ::Afterglow:: Charas, reveal them, put them in your hand, choose up to 1 "Ran Mitake, Changing Times" in your hand and put it in any Slot on the Stage, and shuffle your LB.

Music - Afterglow | BD/WE42-049BDR T: Soul

L3
C2

Masking, Passionate Performance

[A] During the turn this is placed from hand to the Stage, at the start of your Encore Step, you may put the top card of your Clock in the WR.

[A] **ACCELERATE** [Put a ::Music:: Chara from your WR on the bottom of your Clock] At the start of your Climax Phase, may pay. If so, choose a card from your WR, return all other cards in your WR to your LB, and shuffle your LB.

Music - Raise a Suilen | BD/WE42-050 T: Soul

L3
C2

Bang Dream Girls Band Party! Countdown Collection Premium Booster

Masking, Passionate Performance

[A] During the turn this is placed from hand to the Stage, at the start of your Encore Step, you may put the top card of your Clock in the WR.

[A] **ACCELERATE** [Put a ::Music:: Chara from your WR on the bottom of your Clock] At the start of your Climax Phase, may pay. If so, choose a card from your WR, return all other cards in your WR to your LB, and shuffle your LB.

Music - Raise a Suilen | BD/WE42-050BDR T: Soul

L3
C2

Ran Mitake, As Usual

[A] [(1)] When this attacks, may pay. If so, put the top 3 cards of your LB in the WR, and deal X Damage to your Opp.. X = # of cards with **ALARM** among those cards. (DC can occur)

[A] [Clock] **ALARM** [(1)] Put the top card of your LB on the bottom of your Clock] If this is on top of the Clock, at the start of your MP, may pay. If so, search your LB for up to 1 ::Afterglow:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Afterglow | BD/WE42-051 T: Soul

L3
C2

Ran Mitake, As Usual

[A] [(1)] When this attacks, may pay. If so, put the top 3 cards of your LB in the WR, and deal X Damage to your Opp.. X = # of cards with **ALARM** among those cards. (DC can occur)

[A] [Clock] **ALARM** [(1)] Put the top card of your LB on the bottom of your Clock] If this is on top of the Clock, at the start of your MP, may pay. If so, search your LB for up to 1 ::Afterglow:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Afterglow | BD/WE42-051BDR T: Soul

L3
C2

Ran Mitake, As Usual

[A] [(1)] When this attacks, may pay. If so, put the top 3 cards of your LB in the WR, and deal X Damage to your Opp.. X = # of cards with **ALARM** among those cards. (DC can occur)

[A] [Clock] **ALARM** [(1)] Put the top card of your LB on the bottom of your Clock] If this is on top of the Clock, at the start of your MP, may pay. If so, search your LB for up to 1 ::Afterglow:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Afterglow | BD/WE42-051SP T: Soul

L3
C2

Moca Aoba, Continuing Performance

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Want to Accept the Feelings' Moca Aoba" in your Deck.

[A] **CX COMBO** When this attacks, if "That Is How I Roll!" is in the CZ, look at up to 2 cards from top of your Opp.'s LB, choose up to 2 of them and put them in the WR, put the rest on top of the LB in any order, look at up to 2 cards from top of your LB, choose up to 2 of them and put them in the WR, and put the rest on top of the LB in any order.

[A] During the turn this is placed from hand to the Stage, at the start of your Encore Step, you may put the top card of your Clock in the WR.

Music - Afterglow | BD/WE42-052 T: Soul

L3
C2

Moca Aoba, Continuing Performance

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Want to Accept the Feelings' Moca Aoba" in your Deck.

[A] **CX COMBO** When this attacks, if "That Is How I Roll!" is in the CZ, look at up to 2 cards from top of your Opp.'s LB, choose up to 2 of them and put them in the WR, put the rest on top of the LB in any order, look at up to 2 cards from top of your LB, choose up to 2 of them and put them in the WR, and put the rest on top of the LB in any order.

[A] During the turn this is placed from hand to the Stage, at the start of your Encore Step, you may put the top card of your Clock in the WR.

Music - Afterglow | BD/WE42-052BDR T: Soul

L3
C2

Moca Aoba, Continuing Performance

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Want to Accept the Feelings' Moca Aoba" in your Deck.

[A] **CX COMBO** When this attacks, if "That Is How I Roll!" is in the CZ, look at up to 2 cards from top of your Opp.'s LB, choose up to 2 of them and put them in the WR, put the rest on top of the LB in any order, look at up to 2 cards from top of your LB, choose up to 2 of them and put them in the WR, and put the rest on top of the LB in any order.

[A] During the turn this is placed from hand to the Stage, at the start of your Encore Step, you may put the top card of your Clock in the WR.

Music - Afterglow | BD/WE42-052SP T: Soul

L3
C2

Kasumi Toyama, Bouquet of Gratitude

[S] [(1)] Discard a Climax card from your hand to the WR]

Choose a Chara in your WR and return it to your hand.

[S] **BRAINSTORM** [(1)] Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, draw up to 1 card.

Music - Star | BD/WE42-053 T: None

L0
C0

Kasumi Toyama, Bouquet of Gratitude

[S] [(1)] Discard a Climax card from your hand to the WR]

Choose a Chara in your WR and return it to your hand.

[S] **BRAINSTORM** [(1)] Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, draw up to 1 card.

Music - Star | BD/WE42-053BDR T: None

L0
C0

Kasumi Toyama, Bouquet of Gratitude

[S] [(1)] Discard a Climax card from your hand to the WR]

Choose a Chara in your WR and return it to your hand.

[S] **BRAINSTORM** [(1)] Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, draw up to 1 card.

Music - Star | BD/WE42-053SP T: None

L0
C0

Rimi Ushigome, Happiness in Her Arms

[A] When this is placed from hand to the Stage, choose 1 of your other ::Music:: Charas, and that Chara gains +1000 Pow for the turn.

[A] [Return this to your hand] When your Climax card is placed in the CZ, may pay. If so, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Music - Choco Cornet | BD/WE42-054 T: None

L0
C0

Rimi Ushigome, Happiness in Her Arms

[A] When this is placed from hand to the Stage, choose 1 of your other ::Music:: Charas, and that Chara gains +1000 Pow for the turn.

[A] [Return this to your hand] When your Climax card is placed in the CZ, may pay. If so, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Music - Choco Cornet | BD/WE42-054BDR T: None

L0
C0

Rimi Ushigome, Happiness in Her Arms

[A] When this is placed from hand to the Stage, choose 1 of your other ::Music:: Charas, and that Chara gains +1000 Pow for the turn.

[A] [Return this to your hand] When your Climax card is placed in the CZ, may pay. If so, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Music - Choco Cornet | BD/WE42-054SP T: None

L0
C0

Kasumi Toyama, What's in Her Hand

[A] [(1) Put the top card of your LB in your Clock] When this is placed from the Stage to the WR, may pay. If so, choose a Chara in your WR with either "Kasumi", "Tae", "Rimi", "Saaya", or "Arisa" in name and return it to your hand.

Music - Star | BD/WE42-055 T: None

L0
C0

Kasumi Toyama, What's in Her Hand

[A] [(1) Put the top card of your LB in your Clock] When this is placed from the Stage to the WR, may pay. If so, choose a Chara in your WR with either "Kasumi", "Tae", "Rimi", "Saaya", or "Arisa" in name and return it to your hand.

Music - Star | BD/WE42-055BDR T: None

L0
C0

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Kasumi Toyama, Advancing the Story of Dreams

[A] This ability activates up to twice per turn. When your other Chara with either ::Music:: or "Asuka" in name is placed from hand to the Stage, this gains +1000 Pow for the turn.

[A] **CX COMBO** When this attacks, if "Twinkle, Twinkle, Little Star" is in the CZ, you may choose a "Something Inside the Storage" in your WR and return it to your hand.

Music - Star | BD/WE42-056 T: None

L1
C0

Kasumi Toyama, Advancing the Story of Dreams

[A] This ability activates up to twice per turn. When your other Chara with either ::Music:: or "Asuka" in name is placed from hand to the Stage, this gains +1000 Pow for the turn.

[A] **CX COMBO** When this attacks, if "Twinkle, Twinkle, Little Star" is in the CZ, you may choose a "Something Inside the Storage" in your WR and return it to your hand.

Music - Star | BD/WE42-056BDR T: None

L1
C0

Chisato Shirasagi, Looks of an Actress

[A] [(1)] When you use the **BACKUP** of this, if the # of colors among Charas on your Stage is 4 or more, may pay. If so, return all cards in your WR to the LB and shuffle your LB.

[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Pastel * Palettes | BD/WE42-057 T: Soul

L2
C1

Bang Dream Girls Band Party! Countdown Collection Premium Booster**Chisato Shirasagi, Looks of an Actress**

[A] [(1)] When you use the **BACKUP** of this, if the # of colors among Charas on your Stage is 4 or more, may pay. If so, return all cards in your WR to the LB and shuffle your LB.

[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Pastel * Palettes | BD/WE42-057BDR T: Soul

L2
C1

Saaya Yamabuki, Overfilling Energy

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.

[S] [Rest 1 of your other Charas and this] If there's an Event in your WR, choose 1 of your Charas, and that Chara gains +500 Pow and the following ability for the turn. "[C] During battles involving this, your Opp. cannot play Events or **BACKUP** from hand."

Music - Poppin' Party | BD/WE42-058 T: Soul

L2
C1

Saaya Yamabuki, Overfilling Energy

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.

[S] [Rest 1 of your other Charas and this] If there's an Event in your WR, choose 1 of your Charas, and that Chara gains +500 Pow and the following ability for the turn. "[C] During battles involving this, your Opp. cannot play Events or **BACKUP** from hand."

Music - Poppin' Party | BD/WE42-058BDR T: Soul

L2
C1

Rimi Ushigome, Blessed Stage

[A] **CHANGE** [(1) Discard 2 ::Music:: Charas from your hand to the WR, return this to your hand] At the start of your Climax Phase, may pay. If so, choose a "Rimi Ushigome, Dream-like Scenery" in your WR and put it in the Slot this was in.

Music - Choco Cornet | BD/WE42-059 T: Soul

L2
C1

Rimi Ushigome, Blessed Stage

[A] **CHANGE** [(1) Discard 2 ::Music:: Charas from your hand to the WR, return this to your hand] At the start of your Climax Phase, may pay. If so, choose a "Rimi Ushigome, Dream-like Scenery" in your WR and put it in the Slot this was in.

Music - Choco Cornet | BD/WE42-059BDR T: Soul

L2
C1

Saaya Yamabuki, Summer Uniform

[C] For each of your other ::Music:: Charas, this gains +1000 Pow.

[A] [(1)] At the start of Encore Step, if there are no other Rested Charas in your Front Row, may pay. If so, Rest this.

Music - Poppin' Party | BD/WE42-060 T: Soul

L2
C2

Saaya Yamabuki, Summer Uniform

[C] For each of your other ::Music:: Charas, this gains +1000 Pow.

[A] [(1)] At the start of Encore Step, if there are no other Rested Charas in your Front Row, may pay. If so, Rest this.

Music - Poppin' Party | BD/WE42-060BDR T: Soul

L2
C2

Rimi Ushigome, Dream-like Scenery

[C] If all your Charas are ::Music::, this gains +2000 Pow.

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage or via **CHANGE** to the Stage, may pay. If so, put the top card of your Clock in your Stock.

[A] [(1)] At the start of your Opp.'s Attack Phase, may pay. If so, choose 1 of your ::Music:: Charas and this, Stand them and Swap them.

Music | BD/WE42-061 T: Soul

L3
C2

Rimi Ushigome, Dream-like Scenery

[C] If all your Charas are ::Music::, this gains +2000 Pow.

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage or via **CHANGE** to the Stage, may pay. If so, put the top card of your Clock in your Stock.

[A] [(1)] At the start of your Opp.'s Attack Phase, may pay. If so, choose 1 of your ::Music:: Charas and this, Stand them and Swap them.

Music | BD/WE42-061BDR T: Soul

L3
C2

Saaya Yamabuki, Like the Sun

[C] If you have 4 or more ::Music:: Charas, this gets -1 Level while in your hand.

[C] If you have 2 or more other ::Music:: Charas, this gains +1000 Pow.

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Music - Bread | BD/WE42-062 T: Soul

L3
C2

Saaya Yamabuki, Like the Sun

[C] If you have 4 or more ::Music:: Charas, this gets -1 Level while in your hand.

[C] If you have 2 or more other ::Music:: Charas, this gains +1000 Pow.

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Music - Bread | BD/WE42-062BDR T: Soul

L3
C2

Saaya Yamabuki, Like the Sun

[C] If you have 4 or more ::Music:: Charas, this gets -1 Level while in your hand.

[C] If you have 2 or more other ::Music:: Charas, this gains +1000 Pow.

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Music - Bread | BD/WE42-062SP T: Soul

L3
C2

Chisato Shirasagi, Looks as an Idol

[C] If this is in the Front Row, all your ::Music:: Charas gain +1500 Pow.
[A] [(1) Discard a card from your hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Music - Pastel * Palettes | BD/WE42-063 T: Soul

L3
C2

Chisato Shirasagi, Looks as an Idol

[C] If this is in the Front Row, all your ::Music:: Charas gain +1500 Pow.
[A] [(1) Discard a card from your hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Music - Pastel * Palettes | BD/WE42-063BDR T: Soul

L3
C2

Chisato Shirasagi, Looks as an Idol

[C] If this is in the Front Row, all your ::Music:: Charas gain +1500 Pow.
[A] [(1) Discard a card from your hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Music - Pastel * Palettes | BD/WE42-063SP T: Soul

L3
C2

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Tae Hanazono, Warm Bunny

[A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.
[S] [(1) Put this in the WR] Look at up to 4 cards from top of your LB and search for up to 1 ::Poppin' Party:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Music - Poppin' Party | BD/WE42-064 T: None

L0
C0

Tae Hanazono, Warm Bunny

[A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.
[S] [(1) Put this in the WR] Look at up to 4 cards from top of your LB and search for up to 1 ::Poppin' Party:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Music - Poppin' Party | BD/WE42-064BDR T: None

L0
C0

Sayo Hikawa, Daily Scene

[A] [(1)] At the start of Encore Step, if there are no other Rested Charas in your Front Row, may pay. If so, Rest this.
[A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.

Music - Roselia | BD/WE42-065 T: None

L0
C0

Bang Dream Girls Band Party! Countdown Collection Premium Booster

Sayo Hikawa, Daily Scene

[A] [(1)] At the start of Encore Step, if there are no other Rested Charas in your Front Row, may pay. If so, Rest this.
[A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.

Music - Roselia | BD/WE42-065BDR T: None

L0
C0

Ako Udagawa, Coolest Drummer in the World

[A] [Discard a card from your hand to the WR] When your Climax card is placed in the CZ, may pay. If so, draw a card.
[S] BRAINSTORM [(1) Rest 2 of your Charas] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card with a Gate Trigger Icon revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Music - Roselia | BD/WE42-066 T: None

L0
C0

Ako Udagawa, Coolest Drummer in the World

[A] [Discard a card from your hand to the WR] When your Climax card is placed in the CZ, may pay. If so, draw a card.
[S] BRAINSTORM [(1) Rest 2 of your Charas] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card with a Gate Trigger Icon revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Music - Roselia | BD/WE42-066BDR T: None

L0
C0

Ako Udagawa, Coolest Drummer in the World

[A] [Discard a card from your hand to the WR] When your Climax card is placed in the CZ, may pay. If so, draw a card.
[S] BRAINSTORM [(1) Rest 2 of your Charas] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card with a Gate Trigger Icon revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Music - Roselia | BD/WE42-066SP T: None

L0
C0

Rui Yashio, Thoughts Towards Music

[A] When this is placed from hand to the Stage, if you have 2 or more other ::Music:: Charas, you may draw a card. If so, discard a card from your hand to the WR.
[S] [(1) Put this in the WR] Choose up to 1 ::Music:: Chara in your hand whose Level is equal to or lower than your Level and place it to the Slot this was in.

Music - Morfonica | BD/WE42-067 T: None

L0
C0

Rui Yashio, Thoughts Towards Music

[A] When this is placed from hand to the Stage, if you have 2 or more other ::Music:: Charas, you may draw a card. If so, discard a card from your hand to the WR.
[S] [(1) Put this in the WR] Choose up to 1 ::Music:: Chara in your hand whose Level is equal to or lower than your Level and place it to the Slot this was in.

Music - Morfonica | BD/WE42-067BDR T: None

L0
C0

Maya Yamato, Natural Look

C] All your other ::Pastel*Palettes:: Charas gain +500 Pow.
[S] [(1) Put this in WR] If you are Level 1 or higher, choose an "Eve Wakamiya, Colorful Decoration" in your WR and put it in the Slot this was in

Music - Pastel * Palettes | BD/WE42-068 T: None

L0
C0

Maya Yamato, Natural Look

C] All your other ::Pastel * Palettes:: Charas gain +500 Pow.
[S] [(1) Put this in WR] If you are Level 1 or higher, choose an "Eve Wakamiya, Colorful Decoration" in your WR and put it in the Slot this was in

Music - Pastel * Palettes | BD/WE42-068BDR T:

L0
C0

Yukina Minato, Passion Towards Music

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower Chara in your WR and return it to your hand. X = Level of the card revealed this way. (Climax cards are considered to be Level 0 for this effect. Put the revealed card back where it was)

Music - Roselia | BD/WE42-069 T: None

L0
C0

Yukina Minato, Passion Towards Music

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower Chara in your WR and return it to your hand. X = Level of the card revealed this way. (Climax cards are considered to be Level 0 for this effect. Put the revealed card back where it was)

Music - Roselia | BD/WE42-069BDR T: None

L0
C0

Rinko Shirokane, Time Where Everything is Precious

[C] If you have another "Ako Udagawa, Coolest Drummer in the World", all your other ::Roselia:: Charas gain +500 Pow.
[C] ASSIST All your Charas in front of this gain +500 Pow.

Music - Roselia | BD/WE42-070 T: None

L0
C0

Rinko Shirokane, Time Where Everything is Precious

[C] If you have another "Ako Udagawa, Coolest Drummer in the World", all your other ::Roselia:: Charas gain +500 Pow.
[C] ASSIST All your Charas in front of this gain +500 Pow.

Music - Roselia | BD/WE42-070BDR T: None

L0
C0

Rinko Shirokane, Not Used to the Outfit

[A] [Put a card from your hand in your Clock] When this is placed from hand to the Stage, may pay. If so, look at up to X cards from the top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your other ::Roselia:: Charas.
[A] When the Damage dealt by this is Cancelled, you may put this in your Stock.

Music - Roselia | BD/WE42-071 T: None

L0
C0

Rinko Shirokane, Not Used to the Outfit

[A] [Put a card from your hand in your Clock] When this is placed from hand to the Stage, may pay. If so, look at up to X cards from the top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your other ::Roselia:: Charas.
[A] When the Damage dealt by this is Cancelled, you may put this in your Stock.

Music - Roselia | BD/WE42-071BDR T: None

L0
C0

Rinko Shirokane, Not Used to the Outfit

[A] [Put a card from your hand in your Clock] When this is placed from hand to the Stage, may pay. If so, look at up to X cards from the top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your other ::Roselia:: Charas.
[A] When the Damage dealt by this is Cancelled, you may put this in your Stock.

Music - Roselia | BD/WE42-071SP T: None

L0
C0

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Mashiro Kurata, Bloody La Vie en Rose

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

Music - Morfonica | BD/WE42-072 T: None

L0
C0

Mashiro Kurata, Bloody La Vie en Rose

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

Music - Morfonica | BD/WE42-072BDR T: None

L0
C0

Chu2, Loves Jerky

[A] [Discard a card from Hand to WR] When this is placed from Hand to Stage, may pay. If so, reveal the top card of your LB, choose 1 Chara of Level X or lower in WR and return it to hand. X = the Level of the revealed card. (Climax cards are considered Level 0. Put the revealed card back where it was)

Music - Raise a Suilen | BD/WE42-073 T: None

L0
C0

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Chu2, Loves Jerky

[A] [Discard a card from Hand to WR] When this is placed from Hand to Stage, may pay. If so, reveal the top card of your LB, choose 1 Chara of Level X or lower in WR and return it to hand. X = the Level of the revealed card. (Climax cards are considered Level 0. Put the revealed card back where it was)

Music - Raise a Suilen | BD/WE42-073BDR T: None

L0
C0

Aya Maruyama, Appealing Towards Camera

[A] When this attacks, choose 1 of your ::Pastel*Palettes:: Charas, and that Chara gains +1500 Pow for the turn.
[A] [(1) Put a ::Pastel*Palettes:: Chara from your WR on the bottom of your Clock] When the Battle Opp. of this becomes Reversed, may pay. If so, choose a ::Pastel*Palettes:: Chara in your WR and return it to your hand.

Music - Pastel * Palettes | BD/WE42-074 T: None

L0
C0

Aya Maruyama, Appealing Towards Camera

[A] When this attacks, choose 1 of your ::Pastel*Palettes:: Charas, and that Chara gains +1500 Pow for the turn.
[A] [(1) Put a ::Pastel*Palettes:: Chara from your WR on the bottom of your Clock] When the Battle Opp. of this becomes Reversed, may pay. If so, choose a ::Pastel*Palettes:: Chara in your WR and return it to your hand.

Music - Pastel * Palettes | BD/WE42-074BDR T:

L0
C0

Aya Maruyama, Appealing Towards Camera

[A] When this attacks, choose 1 of your ::Pastel*Palettes:: Charas, and that Chara gains +1500 Pow for the turn.
[A] [(1) Put a ::Pastel*Palettes:: Chara from your WR on the bottom of your Clock] When the Battle Opp. of this becomes Reversed, may pay. If so, choose a ::Pastel*Palettes:: Chara in your WR and return it to your hand.

Music - Pastel * Palettes | BD/WE42-074SP T: None

L0
C0

Yukina Minato, Songstress of the Blue Rose

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Rausch und/and Craziness If Yukina Minato" in your Deck.
[A] [(1) Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and shuffle your LB.
[A] During battles involving this, when Damage taken by you is Cancelled, you may return this to your hand.

Music - Roselia | BD/WE42-075 T: None

L0
C0

Yukina Minato, Songstress of the Blue Rose

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Rausch und/and Craziness If Yukina Minato" in your Deck.
[A] [(1) Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and shuffle your LB.
[A] During battles involving this, when Damage taken by you is Cancelled, you may return this to your hand.

Music - Roselia | BD/WE42-075BDR T: None

L0
C0

Yukina Minato, Songstress of the Blue Rose

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Rausch und/and Craziness If Yukina Minato" in your Deck.
[A] [(1) Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and shuffle your LB.
[A] During battles involving this, when Damage taken by you is Cancelled, you may return this to your hand.

Music - Roselia | BD/WE42-075SP T: None

L0
C0

Lisa Imai, Daily Accumulation

[A] When this is placed from hand to the Stage, if you have 2 or more other ::Roselia:: Charas, you may draw a card. If so, discard a card from your hand to the WR.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Roselia:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Roselia | BD/WE42-076 T: None

L0
C0

Lisa Imai, Daily Accumulation

[A] When this is placed from hand to the Stage, if you have 2 or more other ::Roselia:: Charas, you may draw a card. If so, discard a card from your hand to the WR.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Roselia:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Roselia | BD/WE42-076BDR T: None

L0
C0

Ako Udagawa, Little Sister-like Being

[C] If you have 2 or more other ::Roselia:: Charas, this gains +1000 Pow.
[A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Music:: Chara in your WR and return it to your hand.

Music - Roselia | BD/WE42-077 T: None

L0
C0

Ako Udagawa, Little Sister-like Being

[C] If you have 2 or more other ::Roselia:: Charas, this gains +1000 Pow.
[A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Music:: Chara in your WR and return it to your hand.

Music - Roselia | BD/WE42-077BDR T: None

L0
C0

Chisato Shirasagi, Path Towards the Dream

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of the LB.
[S] BRAINSTORM [(1) Rest 2 of your Charas] Flip over the top X cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand. X = 1 + # of colors among Charas on your Stage.

Music - Pastel * Palettes | BD/WE42-078 T: None

L0
C0

Chisato Shirasagi, Path Towards the Dream

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of the LB.
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top X cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand. X = 1 + # of colors among Charas on your Stage.

Music - Pastel * Palettes | BD/WE42-078BDR T:

L0C0

Tsukushi, Hard Worker Full of Self-Confidence

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Hmhmhm, Leave it to Me!" Tsukushi Futaba" in your Deck.
[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax cards are considered to be Level 0 for this effect)

Music - Morfonica | BD/WE42-079 T: None

L0C0

Tsukushi, Hard Worker Full of Self-Confidence

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Hmhmhm, Leave it to Me!" Tsukushi Futaba" in your Deck.
[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax cards are considered to be Level 0 for this effect)

Music - Morfonica | BD/WE42-079BDR T: None

L0C0

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Tsukushi, Hard Worker Full of Self-Confidence

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Hmhmhm, Leave it to Me!" Tsukushi Futaba" in your Deck.
[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax cards are considered to be Level 0 for this effect)

Music - Morfonica | BD/WE42-079SP T: None

L0C0

Rui Yashio, Beyond the Emotions

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there is at least 1 Level 0 or lower Chara among them, this may Side Attack without Soul Penalty for the turn.
[A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Music - Morfonica | BD/WE42-080 T: None

L0C0

Rui Yashio, Beyond the Emotions

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there is at least 1 Level 0 or lower Chara among them, this may Side Attack without Soul Penalty for the turn.
[A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Music - Morfonica | BD/WE42-080BDR T: None

L0C0

Bang Dream Girls Band Party! Countdown Collection Premium Booster

Rui Yashio, Beyond the Emotions

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there is at least 1 Level 0 or lower Chara among them, this may Side Attack without Soul Penalty for the turn.
[A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Music - Morfonica | BD/WE42-080SP T: None

L0C0

Pareo, Picky About Cuteness

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If the revealed card is a ::Music:: Chara, this gets +1 Level and +1500 Pow for the turn. (Put the revealed card back where it was)
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Music:: Charas, Rest it and move it to an empty Slot in the Back Row.

Music - Raise a Suilen | BD/WE42-081 T: None

L0C0

Pareo, Picky About Cuteness

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If the revealed card is a ::Music:: Chara, this gets +1 Level and +1500 Pow for the turn. (Put the revealed card back where it was)
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Music:: Charas, Rest it and move it to an empty Slot in the Back Row.

Music - Raise a Suilen | BD/WE42-081BDR T: None

L0C0

Arisa Ichigaya, Honest Smile

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Arisa, Happy Halloween~" in your Deck.
[A] [Discard a ::Bonsai:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose up to 1 "Waterside Rest Area" in your WR and return it to your hand, choose 1 of your other Charas, and that Chara gains +1000 Pow for the turn.

Music - Bonsai | BD/WE42-082 T: None

L0C0

Arisa Ichigaya, Honest Smile

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Arisa, Happy Halloween~" in your Deck.
[A] [Discard a ::Bonsai:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose up to 1 "Waterside Rest Area" in your WR and return it to your hand, choose 1 of your other Charas, and that Chara gains +1000 Pow for the turn.

Music - Bonsai | BD/WE42-082BDR T: None

L0C0

Rui Yashio, Path Chosen Again

[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Morfonica | BD/WE42-083 T: None

L1C0

Rui Yashio, Path Chosen Again

[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Morfonica | BD/WE42-083BDR T: None

L1C0

Lisa Imai, Embracing Her Ideals

[C] All ::Roselia:: Charas in your hand gain "[S] [Counter] **BACKUP 2500, Level 1** [(1) Discard this card from your hand to the WR]".
[S] [(1) Rest this] Look at up to 2 cards from your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax Cards are considered to be Level 0 for this effect)

Music - Roselia | BD/WE42-084 T: None

L1C0

Lisa Imai, Embracing Her Ideals

[C] All ::Roselia:: Charas in your hand gain "[S] [Counter] **BACKUP 2500, Level 1** [(1) Discard this card from your hand to the WR]".
[S] [(1) Rest this] Look at up to 2 cards from your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax Cards are considered to be Level 0 for this effect)

Music - Roselia | BD/WE42-084BDR T: None

L1C0

Ako Udagawa, Research about Cool

[C] If you have 2 or more other ::Roselia:: Charas, this gains +3000 Pow.
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's Level 2 or higher, put it in your Stock. (Climax cards are considered to be Level 0 for this effect. Otherwise put it back where it was)

Music - Roselia | BD/WE42-085 T: None

L1C0

Ako Udagawa, Research about Cool

[C] If you have 2 or more other ::Roselia:: Charas, this gains +3000 Pow.
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's Level 2 or higher, put it in your Stock. (Climax cards are considered to be Level 0 for this effect. Otherwise put it back where it was)

Music - Roselia | BD/WE42-085BDR T: None

L1C0

Tsukushi Futaba, Example for Everyone

[C] For each of your other ::Music:: Charas, this gains +500 Pow.
[A] When this attacks, if the Chara Opposite this is Level 2, this gains +6000 Pow for the turn.

Music - Morfonica | BD/WE42-086 T: None

L1C0

L2
C1

Tsukushi Futaba, Trying to Be Proud

[A] [Discard 2 ::Music:: Charas from your hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it on the bottom of their LB.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Morfonica | BD/WE42-094BDR T: Soul

L2
C1

Yukina Minato, Ready to Risk Everything

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, Send that Chara to Memory."
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Music - Roselia | BD/WE42-095 T: Soul

L2
C1

Yukina Minato, Ready to Risk Everything

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, Send that Chara to Memory."
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Music - Roselia | BD/WE42-095BDR T: Soul

L2
C1

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Sayo Hikawa, Line Up Next to One Another

[A] [(2) Put a Chara from your Stage in the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it in the WR.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Roselia | BD/WE42-096 T: Soul

L2
C1

Sayo Hikawa, Line Up Next to One Another

[A] [(2) Put a Chara from your Stage in the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it in the WR.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Roselia | BD/WE42-096BDR T: Soul

L2
C1

Sayo Hikawa, Line Up Next to One Another

[A] [(2) Put a Chara from your Stage in the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it in the WR.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Roselia | BD/WE42-096SP T: Soul

L2
C1

Bang Dream Girls Band Party! Countdown Collection Premium Booster

Maya Yamato, Her Own Idol Path

[C] If the # of colors among Charas on your Stage is 4 or more, all your other ::Music:: Charas gain +X Pow. X = 500 times Level of that Chara.
[C] This gains all colors of face-up Markers under this.
[A] When this is placed from hand to the Stage, you may choose a card in your WR and place it face-up under this as Marker.

Music - Pastel * Palettes | BD/WE42-097 T: Soul

L2
C1

Maya Yamato, Her Own Idol Path

[C] If the # of colors among Charas on your Stage is 4 or more, all your other ::Music:: Charas gain +X Pow. X = 500 times Level of that Chara.
[C] This gains all colors of face-up Markers under this.
[A] When this is placed from hand to the Stage, you may choose a card in your WR and place it face-up under this as Marker.

Music - Pastel * Palettes | BD/WE42-097BDR T: Soul

L2
C1

Pareo, Dressed Up Cutely

[C] If there is another "Chu2, Strongest Music" in your Front Row, this gains +5500 Pow and "[A] **ENCORE** [Discard a ::Music:: Chara from your hand to the WR]".
[C] Your other "Chu2, Strongest Music" gain +2000 Pow and the following 3 abilities. "[C] This cannot be chosen by your Opp.'s effects." "[C] This cannot be Reversed by [A] abilities of your Opp.'s Charas." "[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."

Music - Raise a Suilen | BD/WE42-098 T: Soul

L2
C1

Pareo, Dressed Up Cutely

[C] If there is another "Chu2, Strongest Music" in your Front Row, this gains +5500 Pow and "[A] **ENCORE** [Discard a ::Music:: Chara from your hand to the WR]".
[C] Your other "Chu2, Strongest Music" gain +2000 Pow and the following 3 abilities. "[C] This cannot be chosen by your Opp.'s effects." "[C] This cannot be Reversed by [A] abilities of your Opp.'s Charas." "[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."

Music - Raise a Suilen | BD/WE42-098BDR T: Soul

L2
C1

Pareo, Dressed Up Cutely

[C] If there is another "Chu2, Strongest Music" in your Front Row, this gains +5500 Pow and "[A] **ENCORE** [Discard a ::Music:: Chara from your hand to the WR]".
[C] Your other "Chu2, Strongest Music" gain +2000 Pow and the following 3 abilities. "[C] This cannot be chosen by your Opp.'s effects." "[C] This cannot be Reversed by [A] abilities of your Opp.'s Charas." "[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."

Music - Raise a Suilen | BD/WE42-098SP T: Soul

L2
C1

Sayo Hikawa, Even If It Rains

[C] For each of your other ::Music:: Charas, this gains +1000 Pow.
[A] **ENCORE** [Discard a ::Music:: Chara from your hand to the WR]

Music - Roselia | BD/WE42-099 T: Soul

L2
C2

Sayo Hikawa, Even If It Rains

[C] For each of your other ::Music:: Charas, this gains +1000 Pow.
[A] **ENCORE** [Discard a ::Music:: Chara from your hand to the WR]

Music - Roselia | BD/WE42-099BDR T: Soul

L2
C2

Mashiro Kurata, Even the Normal She Could

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Astral Harmony" Mashiro Kurata in your Deck.
[C] For each of your other ::Music:: Charas, this gains +500 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** [(2) Send this to Memory] When Damage dealt by this is Cancelled, if "Daylight" is in your CZ and you have 4 or more other ::Music:: Charas, may pay. If so, choose a Chara in your WR and put it in the Slot this was in. (Battle does not occur)

Music - Morfonica | BD/WE42-100 T: Soul

L3
C2

Mashiro Kurata, Even the Normal She Could

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Astral Harmony" Mashiro Kurata in your Deck.
[C] For each of your other ::Music:: Charas, this gains +500 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** [(2) Send this to Memory] When Damage dealt by this is Cancelled, if "Daylight" is in your CZ and you have 4 or more other ::Music:: Charas, may pay. If so, choose a Chara in your WR and put it in the Slot this was in. (Battle does not occur)

Music - Morfonica | BD/WE42-100BDR T: Soul

L3
C2

Mashiro Kurata, Even the Normal She Could

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Astral Harmony" Mashiro Kurata in your Deck.
[C] For each of your other ::Music:: Charas, this gains +500 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** [(2) Send this to Memory] When Damage dealt by this is Cancelled, if "Daylight" is in your CZ and you have 4 or more other ::Music:: Charas, may pay. If so, choose a Chara in your WR and put it in the Slot this was in. (Battle does not occur)

Music - Morfonica | BD/WE42-100SP T: Soul

L3
C2

Chu2, Strongest Music

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
[C] For each of your other ::Music:: Charas in the Back Row, this gains +1000 Pow.
[A] During the turn this is placed from hand to the Stage, at the start of your Encore Step, you may put the top card of your Clock in the WR.

Music - Raise a Suilen | BD/WE42-101 T: Soul

L3
C2

Chu2, Strongest Music

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
[C] For each of your other ::Music:: Charas in the Back Row, this gains +1000 Pow.
[A] During the turn this is placed from hand to the Stage, at the start of your Encore Step, you may put the top card of your Clock in the WR.

Music - Raise a Suilen | BD/WE42-101BDR T: Soul

L3
C2

Chu2, Strongest Music

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.

[C] For each of your other ::Music:: Charas in the Back Row, this gains +1000 Pow.

[A] During the turn this is placed from hand to the Stage, at the start of your Encore Step, you may put the top card of your Clock in the WR.

Music - Raise a Suilen | BD/WE42-101SP T: Soul

L3
C2

Hina Hikawa, I'm Here!

[C] If the # of colors among Charas on your Stage is 4 or more, this gains +1500 Pow.

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] When this is placed from hand to the Stage, if the # of colors among Charas on your Stage is 4 or more, you may choose a ::Music::: Chara in your WR and put it in your Stock.

*Music - Pastel * Palettes | BD/WE42-102 T: Soul*

L3

C2

Hina Hikawa, I'm Here!

[C] If the # of colors among Charas on your Stage is 4 or more, this gains +1500 Pow.

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] When this is placed from hand to the Stage, if the # of colors among Charas on your Stage is 4 or more, you may choose a ::Music:: Chara in your WR and put it in your Stock.

*Music - Pastel * Palettes | BD/WE42-102BDR T: Soul*

L3

C2

Lisa Imai, By Her Side in the Future Too
 [A] [(1)] When this is placed from hand or LB to the Stage, may pay. If so, search your LB for up to 1 "Lisa Imai, By Her Side in the Future Too", put it in any Slot on the Stage, and shuffle your LB.
 [A] **CX COMBO** (1) Discard a card from your hand to the WR! When this attacks, "Getting Excited" is in the CZ, may pay. If so, look at up to 2 cards from top of your LB, put them on top of your LB in any order, and deal X Damage to your Opp.. X = # of your "Lisa Imai, By Her Side in the Future Too". (DC can occur)

Music - Roselia | BD/WE42-103 T: Soul

L3
C2

Lisa Imai, By Her Side in the Future Too

[A] ([1]) When this is placed from hand or LB to the Stage, may pay. If so, search your LB for up to 1 "Lisa Imai, By Her Side in the Future Too", put it in any Slot on the Stage, and shuffle your LB.

[A] **CX COMBO** ([1]) Discard a card from your hand to the WR! When this attacks, if "Getting Excited" is in the CZ, may pay. If so, look at up to 2 cards from top of your LB, put them on top of your LB in any order, and deal X Damage to your Opp.. X = # of your "Lisa Imai, By Her Side in the Future Too". (DC can occur)

Music - Roselia | BD/WE42-103BDR T: Soul

L3
C2

Lisa Imai, By Her Side in the Future Too

[A] ([1]) When this is placed from hand or LB to the Stage, may pay. If so, search your LB for up to 1 "Lisa Imai, By Her Side in the Future Too", put it in any Slot on the Stage, and shuffle your LB.

[A] **CX COMBO** [1] Discard a card from your hand to the WR| When this attacks, if "Getting Excited" is in the CZ, may pay. If so, look at up to 2 cards from top of your LB, put them on top of your LB in any order, and deal X Damage to your Opp.. X = # of your "Lisa Imai, By Her Side in the Future Too". (DC can occur)

Music - Roselia | BD/WE42-103SP T: Soul

L3

C2

L3

C2

Waterside Rest Area

If you have 2 or fewer :Music: Charas, you cannot play this from your hand.
 Choose up to 1 :Music: Chara in your WR and put it in your Stock.
 Choose 1 of your Charas, and that Chara gains the following ability for the turn.
 [A] When this attacks, reveal the top card of your LB. If it's a :Music: Chara, put it in your hand* (Otherwise put it back where it was)
 [C] You may have up to 4 total copies of cards between cards with the same name as this and "Annoying Being" in your Deck.

BD/WE42-104 T: None

L1
C0

Waterside Rest Area

If you have 2 or fewer ::Music: Charas, you cannot play this from your hand.
Choose up to 1 ::Music: Chara in your WR and put it in your Stock.
Choose 1 of your Charas, and that Chara gains the following ability for the turn.
[A] When this attacks, reveal the top card of your LB. If it's a ::Music: Chara, put it in your hand. (Otherwise put it back where it was)
[C] You may have up to 4 total copies of cards between cards with the same name as this and "Annoying Being" in your Deck.

BD/WE42-104BDR T: None

L1
C0

Waterside Rest Area

If you have 2 or fewer ::Music:: Charas, you cannot play this from your hand.
Choose up to 1 ::Music:: Chara in your VR and put it in your Stock.
Choose 1 of your Charas, and that Chara gains the following ability for the turn.
"[A] When this attacks, reveal the top card of your LB. If it's a ::Music:: Chara, put it in your hand." (Otherwise put it back where it was)
(C) You may have up to 4 total copies of cards between cards with the same name as this and "Annoying Being" in your Deck.

BD/WE42-104SP T: None

L1
C0

Sound That Changes the World

If you don't have a :Music:, Chara, you cannot play this from your hand.

Choose 1 of the following effects and perform it.

"Search your LB for up to 1 :Music: Chara, reveal it, put it in your hand, and shuffle your LB."

"Choose 1 of your Charas, that Chara gains +3000 Pow for the turn, and put this in your Stock."

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Change the World" in your Deck.

BD/WE42-105 T: None

L2
C0

Sound That Changes the World

If you don't have a :Music:, Chara, you cannot play this from your hand.

Choose 1 of the following effects and perform it.

"Search your LB for up to 1 :Music:, Chara, reveal it, put it in your hand, and shuffle your LB."

"Choose 1 of your Charas, that Chara gains +3000 Pow for the turn, and put this in your Stock."

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Change the World" in your Deck.

BD/WE42-105BDR T: None

L2

C0

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