

Glitter*Green Nanana Wanibe

[A] **CX COMBO** When "Our Stage!" is placed in your CZ, if you are Level 3 or higher, put up to 1 card from top of your LB in your Stock, and all your Charas gain +500 Pow for the turn.
[A] [(1)] This ability activates up to once per turn. When your card is placed in the Level Zone, look at up to 4 cards from top of your LB, search for up to 1 Chara with either "Yuri", "Nanana", "Rii", or "Hinako" in name, reveal it, put it in your hand, and put the rest in the WR.

Music - Student Council | BD/W47-001 T: None

L0
C0

Glitter*Green Nanana Wanibe

[A] **CX COMBO** When "Our Stage!" is placed in your CZ, if you are Level 3 or higher, put up to 1 card from top of your LB in your Stock, and all your Charas gain +500 Pow for the turn.
[A] [(1)] This ability activates up to once per turn. When your card is placed in the Level Zone, look at up to 4 cards from top of your LB, search for up to 1 Chara with either "Yuri", "Nanana", "Rii", or "Hinako" in name, reveal it, put it in your hand, and put the rest in the WR.

Music - Student Council | BD/W47-001SP T: None

L0
C0

Glitter*Green Hinako Nijikki

[A] **CX COMBO** When "Our Stage!" is placed in your CZ, if you are Level 3 or higher, choose 1 of your Charas, and that Chara gains +1000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may draw a card."
[A] This ability activates up to once per turn. When your card is placed in the Level Zone, choose 1 of your GREEN Charas, and that Chara gains +2000 Pow for the turn.
[S] [Rest 2 of your GREEN Charas] Choose a card in your Level Zone and a card in your WR and Swap them.

Music - Incredulous | BD/W47-002 T: Soul

L1
C1

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Glitter*Green Hinako Nijikki

[A] **CX COMBO** When "Our Stage!" is placed in your CZ, if you are Level 3 or higher, choose 1 of your Charas, and that Chara gains +1000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may draw a card."
[A] This ability activates up to once per turn. When your card is placed in the Level Zone, choose 1 of your GREEN Charas, and that Chara gains +2000 Pow for the turn.
[S] [Rest 2 of your GREEN Charas] Choose a card in your Level Zone and a card in your WR and Swap them.

Music - Incredulous | BD/W47-002SP T: Soul

L1
C1

Glitter*Green Rii Uzawa

[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.
[A] **CX COMBO** When "Our Stage!" is placed in your CZ, this gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara in Clock."
[A] This ability activates up to once per turn. When your Climax card is placed in the Level Zone, this gains +2500 Pow for the turn.

Music - Doll | BD/W47-003 T: Soul

L3
C2

Glitter*Green Rii Uzawa

[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.
[A] **CX COMBO** When "Our Stage!" is placed in your CZ, this gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara in Clock."
[A] This ability activates up to once per turn. When your Climax card is placed in the Level Zone, this gains +2500 Pow for the turn.

Music - Doll | BD/W47-003SP T: Soul

L3
C2

Bang Dream! Booster Pack

Glitter*Green Yuri Ushigome

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** [(1) Discard a card from your hand to the WR] When "Our Stage!" is placed in your CZ, choose 1 of your other Charas with either "Nanana", "Rii", or "Hinako" in name and this, and they gain +1500 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may deal 1 Damage to your Opp.." (DC can occur)

Music - Sports | BD/W47-004 T: Soul

L3
C2

Glitter*Green Yuri Ushigome

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** [(1) Discard a card from your hand to the WR] When "Our Stage!" is placed in your CZ, choose 1 of your other Charas with either "Nanana", "Rii", or "Hinako" in name and this, and they gain +1500 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may deal 1 Damage to your Opp.." (DC can occur)

Music - Sports | BD/W47-004SP T: Soul

L3
C2

Hinako Nijikki

[A] [(2)] When this is placed from hand to the Stage, may pay. If so, choose a Chara in your WR with either "Yuri", "Nana", "Rii", or "Hinako" in name and return it to your hand.
[A] **BOND/"Glitter*Green Yuri Ushigome"** [(1)]

Music - Incredulous | BD/W47-005 T: None

L0
C0

Natsuki, Saaya's Friend

[A] [Discard a card from your hand to the WR] When this is placed from hand to the stage, may pay. If so, choose an "Under the Night Sky" in your WR and return it to your hand.

Music | BD/W47-006 T: None

L0
C0

Yuri, Kind Look

[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other GREEN Charas, Rest it, and move it to an empty Slot in the Back Row.

Music - Sports | BD/W47-007 T: None

L0
C0

Rii on the Stage

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in your WR. If there were at least 1 Climax card among them, Rest this.

Music - Doll | BD/W47-008 T: None

L0
C0

Nanana, Student Council President

[A] When you use the **BACKUP** of this, you may choose a card in your Level Zone and a GREEN card in your WR and Swap them.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Music - Student Council | BD/W47-009 T: None

L1
C0

Yuri Ushigome

[A] When this is placed from hand to the Stage, you may put the top card of your Opp.'s Stock in the WR. If so, choose a card in your Opp.'s WR and put it in Stock.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a GREEN Chara in your Clock and return it to your hand, and put the top card of your LB in your Clock.

Music - Sports | BD/W47-010 T: None

L0
C0

Hinako, Senpai to Kasumi And Company

[A] When this attacks, choose 1 of your GREEN Charas, and that Chara gains +1 Level and +1000 Pow for the turn.

Music - Incredulous | BD/W47-011 T: None

L0
C0

Yuri, Reliable Big Sister

[A] **CX COMBO** When "Sisters' Moment" is placed in your CZ, if this is in the Front Row, all your other Charas gain the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB in your Stock."

Music - Sports | BD/W47-012 T: None

L1
C0

Rii with Debeke

[C] This cannot Side Attack.
[A] This ability activates up to once per turn. When your card is placed in the Level Zone, this gains +1500 Pow for the turn.

Music - Doll | BD/W47-013 T: None

L1
C0

Nanana, Keyboard

[A] When this is placed from hand to the Stage, choose a Chara in your Opp.'s Front Row, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.

Music - Student Council | BD/W47-014 T: None

L1
C0

"Clive" Yuri
 [A] When this becomes Reversed in battle, put the top card of your LB in your Clock, and Rest this.

Music - Sports | BD/W47-015 T: None

L1
C1

Rii Uzawa
 [S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Music - Doll | BD/W47-016 T: Soul

L2
C1

Nanana Wanibe
 [A] This ability activates up to once per turn. When your card is placed in the Level Zone, this gains +X Pow for the turn. X = 500 times # of your GREEN Charas.
 [A] **ENCORE** [Discard a GREEN card from your hand to the WR]

Music - Student Council | BD/W47-017 T: Soul

L2
C2

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Our Stage!
 [C] All your Charas gain +1000 Pow and +1 Soul.

BD/W47-018 T: Treasure

Sisters' Moment
 [C] All your Charas gain +1000 Pow and +1 Soul.

BD/W47-019 T: Stock

Kasumi, Happy Christmas~
 [A] This ability activates up to twice per turn. When your other Chara with either ::Music:: or "Asuka" in name is placed from hand to the Stage, this gains +1000 Pow for the turn.
 [A] **CX COMBO** When this attacks, if "Twinkle, Twinkle, Little Star" is in the CZ, you may choose a "Something Inside the Storage" in your WR and return it to your hand.

Music - Star | BD/W47-020 T: None

L1
C0

Bang Dream! Booster Pack

Kasumi, Happy Christmas~
 [A] This ability activates up to twice per turn. When your other Chara with either ::Music:: or "Asuka" in name is placed from hand to the Stage, this gains +1000 Pow for the turn.
 [A] **CX COMBO** When this attacks, if "Twinkle, Twinkle, Little Star" is in the CZ, you may choose a "Something Inside the Storage" in your WR and return it to your hand.

Music - Star | BD/W47-020R T: None

L1
C0

Saaya, Happy Christmas~
 [C] If you have 4 or more ::Music:: Charas, this gets -1 Level while in your hand.
 [C] If you have 2 or more other ::Music:: Charas, this gains +1000 Pow.
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Music - Bread | BD/W47-021 T: Soul

L3
C2

Saaya, Happy Christmas~
 [C] If you have 4 or more ::Music:: Charas, this gets -1 Level while in your hand.
 [C] If you have 2 or more other ::Music:: Charas, this gains +1000 Pow.
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Music - Bread | BD/W47-021R T: Soul

L3
C2

Kasumi & Rimi, Under the Full Moon
 [C] If all your Charas are ::Music::, this gains +2000 Pow.
 [A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage or via **CHANGE** to the Stage, may pay. If so, put the top card of your Clock in your Stock.
 [A] [(1)] At the start of your Opp.'s Attack Phase, may pay. If so, choose 1 of your ::Music:: Charas and this, Stand them and Swap them.

Music | BD/W47-022 T: Soul

L3
C2

Kasumi & Rimi, Under the Full Moon
 [C] If all your Charas are ::Music::, this gains +2000 Pow.
 [A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage or via **CHANGE** to the Stage, may pay. If so, put the top card of your Clock in your Stock.
 [A] [(1)] At the start of your Opp.'s Attack Phase, may pay. If so, choose 1 of your ::Music:: Charas and this, Stand them and Swap them.

Music | BD/W47-022R T: Soul

L3
C2

Saaya Yamabuki
 [A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.
 [A] **CX COMBO** When "Exchanged Promise" is placed in your CZ, if this is in the Front Row, this gains +1000 Pow and the following ability for the turn. "[A] [(1) Discard a ::Music:: Chara from your hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, deal 4 Damage to your Opp.." (DC can occur)

Music - Bread | BD/W47-023 T: Soul

L3
C2

Saaya Yamabuki
 [A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.
 [A] **CX COMBO** When "Exchanged Promise" is placed in your CZ, if this is in the Front Row, this gains +1000 Pow and the following ability for the turn. "[A] [(1) Discard a ::Music:: Chara from your hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, deal 4 Damage to your Opp.." (DC can occur)

Music - Bread | BD/W47-023SP T: Soul

L3
C2

Rimi Ushigome
 [A] When this is placed from hand to the Stage, draw up to 1 card, and this gains +2000 Pow for the turn.
 [A] **CX COMBO** When this attacks, if "A Big Step" is in the CZ, choose up to 1 card in your Opp.'s WR and put it on top of the LB, and this gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may deal 1 Damage to your Opp.." (DC can occur)

Music - Choco Cornet | BD/W47-024 T: Soul

L3
C2

Rimi Ushigome
 [A] When this is placed from hand to the Stage, draw up to 1 card, and this gains +2000 Pow for the turn.
 [A] **CX COMBO** When this attacks, if "A Big Step" is in the CZ, choose up to 1 card in your Opp.'s WR and put it on top of the LB, and this gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may deal 1 Damage to your Opp.." (DC can occur)

Music - Choco Cornet | BD/W47-024SP T: Soul

L3
C2

Kasumi Toyama
 [A] When this is placed from hand to the Stage, draw up to 2 cards, discard 2 cards from your hand to the WR, and put up to 1 card from top of your LB in your Stock.
 [A] **CX COMBO** When "STAR BEAT! -Hoshi no Kodou-" is placed in your CZ, if this is in the Front Row, choose up to 1 Chara in your hand with either ::Music:: or "Asuka" in name and put it in any Slot on the Stage, and this gains +3000 Pow for the turn.
 [A] [(4)] When this attacks, may pay. If so, put the top card of your LB in the WR, and deal X Damage to your Opp., X = 1 + Level of that card. (Climax cards are considered Level 0 for this effect. DC can occur)

Music - Star | BD/W47-025 T: Soul

L3
C2

Kasumi Toyama
 [A] When this is placed from hand to the Stage, draw up to 2 cards, discard 2 cards from your hand to the WR, and put up to 1 card from top of your LB in your Stock.
 [A] **CX COMBO** When "STAR BEAT! -Hoshi no Kodou-" is placed in your CZ, if this is in the Front Row, choose up to 1 Chara in your hand with either ::Music:: or "Asuka" in name and put it in any Slot on the Stage, and this gains +3000 Pow for the turn.
 [A] [(4)] When this attacks, may pay. If so, put the top card of your LB in the WR, and deal X Damage to your Opp., X = 1 + Level of that card. (Climax cards are considered Level 0 for this effect. DC can occur)

Music - Star | BD/W47-025SP T: Soul

L3
C2

Starring' PARTY Saaya Yamabuki
 [A] **CX COMBO** When either "We Are Poppin'Party" or "Poppin'Party First LIVE" is placed in your CZ, all your Charas gain +500 Pow for the turn.
 [S] **CX COMBO BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 5 cards of your LB and put them in the WR. For each "We Are Poppin'Party" or "Poppin'Party First LIVE" revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Music - Bread | BD/W47-026 T: None

L0
C0

Starring' PARTY Saaya Yamabuki
 [A] **CX COMBO** When either "We Are Poppin'Party" or "Poppin'Party First LIVE" is placed in your CZ, all your Charas gain +500 Pow for the turn.
 [S] **CX COMBO BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 5 cards of your LB and put them in the WR. For each "We Are Poppin'Party" or "Poppin'Party First LIVE" revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Music - Bread | BD/W47-026PPR T: None

L0
C0

Kasumi, First Time Feeling "Heart-Thumping"
 [A] This ability activates up to 3 times per turn. When your other ::Music:: Chara is placed from hand to the Stage, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.
 [S] [(2) Rest this] Choose a Chara in your WR with either ::Music:: or "Asuka" in name and return it to your hand.

Music - Star | BD/W47-027 T: None

L0
C0

Rimi at the Live House Around Sunset
 [A] When this is placed from hand to the Stage, choose 1 of your other ::Music:: Charas, and that Chara gains +1000 Pow for the turn.
 [A] [Return this to your hand] When your Climax is placed in the CZ, may pay. If so, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Music - Choco Cornet | BD/W47-028 T: None

L0
C0

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"Twinkle, Twinkle, Little Star" Kasumi
 [A] [(1) Put the top card of your LB in your Clock] When this is placed from the Stage to the WR, may pay. If so, choose a Chara in your WR with either "Kasumi", "Tae", "Rimi", "Saaya", or "Arisa" in name and return it to your hand.

Music - Star | BD/W47-029 T: None

L0
C0

"Twinkle, Twinkle, Little Star" Kasumi
 [A] [(1) Put the top card of your LB in your Clock] When this is placed from the Stage to the WR, may pay. If so, choose a Chara in your WR with either "Kasumi", "Tae", "Rimi", "Saaya", or "Arisa" in name and return it to your hand.

Music - Star | BD/W47-029S T: None

L0
C0

Rimi, Gloomy Awakening
 [C] If there's a Marker under this, this gains +3000 Pow.
 [A] When this is placed from hand to the Stage, you may choose a "Letter from Kasumi" in your WR and put it face-down under this as Marker.
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

Music - Choco Cornet | BD/W47-030 T: None

L1
C0

Bang Dream! Booster Pack

Rimi, Gloomy Awakening
 [C] If there's a Marker under this, this gains +3000 Pow.
 [A] When this is placed from hand to the Stage, you may choose a "Letter from Kasumi" in your WR and put it face-down under this as Marker.
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

Music - Choco Cornet | BD/W47-030S T: None

L1
C0

Kasumi, Happy Halloween~
 [C] If there's a Marker under this, this gains +3500 Pow and the following ability.
 [A] [(1) Put the top card of your LB in your Clock] When the Battle Opp. of this becomes Reversed, if this is in the Front Row Center Slot, may pay. If so, choose a Chara in your WR and return it to your hand.
 [A] When this is placed from hand to the Stage, you may choose a "Something Inside the Storage" in your WR and put it face-down under this as Marker.

Music - Star | BD/W47-031 T: None

L1
C0

Kasumi, Happy Halloween~
 [C] If there's a Marker under this, this gains +3500 Pow and the following ability.
 [A] [(1) Put the top card of your LB in your Clock] When the Battle Opp. of this becomes Reversed, if this is in the Front Row Center Slot, may pay. If so, choose a Chara in your WR and return it to your hand.
 [A] When this is placed from hand to the Stage, you may choose a "Something Inside the Storage" in your WR and put it face-down under this as Marker.

Music - Star | BD/W47-031S T: None

L1
C0

Rimi, Heart-Thumping Stage
 [A] When your Climax is placed in the CZ, this gains +1500 Pow for the turn.
 [A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Admired Stage" is in your CZ, choose up to 1 "Letter from Kasumi" in your WR and return it to your hand, and this gains the following ability for the turn. "[A] At the start of Encore Step, you may return this to your hand."

Music - Choco Cornet | BD/W47-032 T: None

L1
C0

Rimi, Heart-Thumping Stage
 [A] When your Climax is placed in the CZ, this gains +1500 Pow for the turn.
 [A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Admired Stage" is in your CZ, choose up to 1 "Letter from Kasumi" in your WR and return it to your hand, and this gains the following ability for the turn. "[A] At the start of Encore Step, you may return this to your hand."

Music - Choco Cornet | BD/W47-032S T: None

L1
C0

Saaya, Female High School Student
 [C] If the Level of the Chara Opposite this is higher than the Level of this, this cannot Front Attack.

Music - Bread | BD/W47-033 T: None

L1
C0

Saaya, Female High School Student
 [C] If the Level of the Chara Opposite this is higher than the Level of this, this cannot Front Attack.

Music - Bread | BD/W47-033S T: None

L1
C0

Saaya, Thinking of Friends
 [C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.
 [A] When this is placed from hand to the Stage, if you have another "Kasumi Toyama", look at the top card of your LB and put it either on top of the LB or in the WR, and choose up to 1 ::Music:: Chara in your WR and put it in your Stock.

Music - Bread | BD/W47-034 T: Soul

L2
C1

Saaya Under the Sunlight Through the Leaves
 [C] If you have 4 or more ::Music:: Charas, this gets -1 Level while in your hand.
 [A] **CX COMBO** When this attacks, if "Kind Big Sister" is in the CZ, choose up to 1 "Under the Night Sky" in your WR and return it to your hand, and put up to 1 card from top of your LB in your Stock.

Music - Bread | BD/W47-035 T: Soul

L2
C1

Saaya Under the Sunlight Through the Leaves
 [C] If you have 4 or more ::Music:: Charas, this gets -1 Level while in your hand.
 [A] **CX COMBO** When this attacks, if "Kind Big Sister" is in the CZ, choose up to 1 "Under the Night Sky" in your WR and return it to your hand, and put up to 1 card from top of your LB in your Stock.

Music - Bread | BD/W47-035S T: Soul

L2
C1

Starring' PARTY Kasumi Toyama
 [A] When this is placed from hand to the Stage, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.
 [A] **CX COMBO** [(4) Discard 3 cards from your hand to the WR] At the Start of your Attack Phase, if "We Are Poppin'Party" is in the CZ, this is in the Front Row, and you have other "Starrin' PARTY Tae Hansazono", "Starrin' PARTY Rimi Ushigome", "Starrin' PARTY Saaya Yamabuki", and "Starrin' PARTY Arisa Ichigaya", may pay. If so, Stand all your Opp.'s Charas, deal X Damage to your Opp., and put up to X cards from top of your Clock in the WR. X = # of your Opp.'s Standing Charas. (DC can occur)

Music - Star | BD/W47-036 T: Soul

L3
C2

Starring' PARTY Kasumi Toyama
 [A] When this is placed from hand to the Stage, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.
 [A] **CX COMBO** [(4) Discard 3 cards from your hand to the WR] At the Start of your Attack Phase, if "We Are Poppin'Party" is in the CZ, this is in the Front Row, and you have other "Starrin' PARTY Tae Hansazono", "Starrin' PARTY Rimi Ushigome", "Starrin' PARTY Saaya Yamabuki", and "Starrin' PARTY Arisa Ichigaya", may pay. If so, Stand all your Opp.'s Charas, deal X Damage to your Opp., and put up to X cards from top of your Clock in the WR. X = # of your Opp.'s Standing Charas. (DC can occur)

Music - Star | BD/W47-036PPR T: Soul

L3
C2

Starrin' PARTY Rimi Ushigome
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
 [A] **CX COMBO** When this attacks, if "We Are Poppin'Party" is in the CZ, all your Charas gain +X Pow and +1 Soul for the turn. X = 1000 times # of your Opp.'s Standing Charas.

Music - Choco Cornet | BD/W47-037 T: Soul

L3
C2

Starrin' PARTY Rimi Ushigome
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
 [A] **CX COMBO** When this attacks, if "We Are Poppin'Party" is in the CZ, all your Charas gain +X Pow and +1 Soul for the turn. X = 1000 times # of your Opp.'s Standing Charas.

Music - Choco Cornet | BD/W47-037PPR T: Soul

L3
C2

Rimi, Suggestion
 [A] [(2)] When this is placed from hand to the Stage, may pay. If so, choose a ::Choco Cornet:: Chara in your WR and return it to your hand.
 [A] When the Damage dealt by this is Cancelled, you may put this in your Stock.

Music - Choco Cornet | BD/W47-038 T: None

L0
C0

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Kasumi, Under the Night Sky
 [C] Your other "Kasumi, First Live" in the Front Row Center Slot gains +1500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".
 [S] [Rest this] Choose 1 of your Charas with either ::Music:: or "Asuka" in name, and that Chara gains +1500 Pow for the turn.

Music - Star | BD/W47-039 T: None

L0
C0

Asuka Toyama
 [A] [(1)] When this is placed from the Stage to the WR, may pay. If so, choose a "Kasumi, Happy Christmas-" in your WR and put it Rested in any Slot on the Stage.

Sports | BD/W47-040 T: None

L0
C0

Asuka Toyama
 [A] [(1)] When this is placed from the Stage to the WR, may pay. If so, choose a "Kasumi, Happy Christmas-" in your WR and put it Rested in any Slot on the Stage.

Sports | BD/W47-040SP T: None

L0
C0

Bang Dream! Booster Pack

Kasumi, Girls' Band Holy Site
 [A] This ability activates up to twice per turn. When your other Chara with either ::Music:: or "Asuka" in name is placed from hand to the Stage, this gains +1500 Pow for the turn.

Music - Star | BD/W47-041 T: None

L0
C0

Saaya, New Start
 [A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there were at least 1 Climax card among them, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.
 [A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Music:: Chara in your WR and return it to your hand, choose 1 of your other ::Music:: Charas, and that Chara gains +1000 Pow for the turn.

Music - Bread | BD/W47-042 T: None

L0
C0

Saaya, Good With Housework
 [C] If there are 2 or fewer cards in your Stock, this gains +1 Level and +1000 Pow.

Music - Bread | BD/W47-043 T: None

L0
C0

Saaya, Running Emotion
 [C] For each of your other ::Music:: Charas, this gains +500 Pow.

Music - Bread | BD/W47-044 T: None

L1
C1

Saaya & Rimi, Midsummer Beachside
 [C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 2 or higher, this gains +1500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

Music | BD/W47-045 T: None

L1
C1

Rimi, Found Sparkling
 [A] When you use the **BACKUP** of this, put the top 3 cards of your LB in the WR.
 [S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Music - Choco Cornet | BD/W47-046 T: Soul

L2
C1

Rimi, Song of Choco Cornet
 [C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
 [A] When your other Chara becomes Reversed in battle, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Choco Cornet | BD/W47-047 T: Soul

L2
C1

Sprin' PARTY Saaya Yamabuki
 [C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times # Level of that Chara.
 [A] This ability activates up to once per turn. When you play an Event, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Bread | BD/W47-048 T: Soul

L2
C1

Good Morning Kasumi
 [C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times # Level of that Chara.
 [S] [Rest this] Choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, look at the top card of your LB and put it either on top of the LB or in the WR."

Music - Star | BD/W47-049 T: Soul

L2
C1

Kasumi, Satisfied
 [A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your Charas with either ::Music:: or "Asuka" in name.
 [A] [(1)] When a Level 2 or higher Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand.

Music - Star | BD/W47-050 T: Soul

L2
C1

Rimi, A Sunset Moment
 [A] **CHANGE** [(1) Discard 2 ::Music:: Charas from your hand to the WR, Return this to your hand] At the start of your Climax Phase, may pay. If so, choose a "Kasumi & Rimi, Under the Full Moon" in your WR and put it in the Slot this was in.

Music - Choco Cornet | BD/W47-051 T: Soul

L2
C1

"Clive" Saaya
 [C] **ASSIST** All your Charas in front of this gain +500 Pow.
 [A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.

Music - Bread | BD/W47-052 T: None

L0
C0

Rimi, Shy Girl
 [C] **ASSIST** All your Charas in front of this gain +500 Pow.
 [A] When your other Chara becomes Reversed in battle, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.

Music - Choco Cornet | BD/W47-053 T: None

L0
C0

"Hentai" Kasumi
 [C] **ASSIST** All your Charas in front of this gain +500 Pow.
 [A] When your other Chara or this is placed from hand to the Stage, you may look at the top card of your LB. (Put it back where it was)

Music - Star | BD/W47-054 T: None

L0
C0

Asuka, Thinking About Big Sister
 [A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of the LB or in the WR.
 [A] **BOND/"Poppin'Party"** Kasumi Toyama'
 [Discard a card from your hand to the WR]

Sports | BD/W47-055 T: None

L0
C0

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Rimi, Something in the Morning
 [A] When this is placed from hand to the Stage, choose 1 of your other Charas, and that Chara gains +1000 Pow for the turn.
 [S] [Rest 2 of your Charas] Choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Music - Choco Cornet | BD/W47-056 T: None

L0
C0

"Clive" Kasumi
 [A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.
 [A] **BOND/"Asuka, Kasumi's Little Sister"**
 [Discard a card from your hand to the WR]

Music - Star | BD/W47-057 T: None

L0
C0

Rimi, Curtain Roll
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.
 [A] [Clock] **SHIFT Level 0**

Music - Choco Cornet | BD/W47-058 T: None

L0
C0

Bang Dream! Booster Pack

Saaya, Self-Introduction
 [C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.
 [A] [Discard a "Saaya, Invitation" from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 5 cards from top of your LB, search for up to 1 Chara, reveal it, put it in your hand, put the rest in the WR, and this gains +1000 Pow for the turn.

Music - Bread | BD/W47-059 T: None

L0
C0

Saaya, Invitation
 --No Text--

Music - Bread | BD/W47-060 T: None

L0
C0

Sprin'PARTY Rimi Ushigome
 [A] When this is placed from hand to the Stage, put the top card of your LB in the WR. If it's a Climax card, put this in your Stock.

Music - Choco Cornet | BD/W47-061 T: None

L0
C0

Kasumi, Exchanging Side Dishes
 [A] [(2)] When you use the **BACKUP** of this, may pay. If so, choose a Chara in your WR and return it to your hand.
 [S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Music - Star | BD/W47-062 T: None

L1
C0

Saaya, Moment in the Morning
 [C] Your other Chara in the Front Row Center Slot gains +1000 Pow.
 [C] **ASSIST** If there's a Marker under this, all your Charas in front of this gain +500 Pow.
 [A] When this is placed from hand to the Stage, you may choose an "Under the Night Sky" in your WR and put it face-down under this as Marker.

Music - Bread | BD/W47-063 T: None

L1
C0

"Clive" Rimi
 [A] When this attacks, if you have 2 or more other Charas, this gains +2000 Pow for the turn.

Music - Choco Cornet | BD/W47-064 T: None

L1
C0

Saaya, Handing Over Choco Cornets
 [C] If there are no cards in your Clock, this cannot attack.
 [A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.

Music - Bread | BD/W47-065 T: None

L1
C0

Asuka, Kasumi's Little Sister
 [C] If you have no other Charas with "Kasumi" in name, this does not Stand during your Stand Phase.
 [A] When this becomes Reversed in battle, your Opp. may choose a Chara in your WR and put it on top of your LB.

Sports | BD/W47-066 T: None

L1
C0

Kasumi, First Live
 --No Text--

Music - Star | BD/W47-067 T: None

L1
C1

Saaya, True Feelings
 [S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Music - Bread | BD/W47-068 T: Soul

L2
C1

Sprin'PARTY Kasumi Toyama
 [C] **EXPERIENCE** If "Kasumi Toyama" is in your Level Zone, this gets -1 Level while in your hand.
 [A] When this is placed from hand to the Stage, if you have 4 or more other Charas with either "Asuka" or "Asuka" in name, you may choose a Chara in your WR and put it in your Stock.

Music - Star | BD/W47-069 T: Soul

L2
C1

Kasumi, One-Day Manager
 [A] When your other Chara attacks, this gains +1000 Pow for the turn.
 [A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Star | BD/W47-070 T: Soul

L2
C2

Something Inside the Storage

BRAINSTORM Flip over the top 3 cards of your LB and put them in the WR. Choose a Level X or lower Chara in your WR with either **Music** or "Asuka" in name and return it to your hand. X = # of Charas with either **Music** or "Asuka" in name revealed this way.

BD/W47-071 T: None

L1
C0

Under the Night Sky

[Counter] If you have 2 or fewer **Music** Charas, you cannot play this from your hand.
Choose 1 of your Charas, and that Chara gains +2000 Pow and the following ability for the turn. "[A] [(1)] When a Level 1 or higher Battle Opp. of this becomes Reversed, may pay. If so, look at up to 2 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR."

BD/W47-072 T: None

L1
C0

Letter from Kasumi

[Counter] Choose up to 1 Chara in your WR with "Rimi" in name and return it to your hand, discard a card from your hand to the WR, choose 1 of your **Music** Charas, and that Chara gains the following ability for the turn. "[A] When this is placed from the Stage to the WR, you may put this Rested in the Slot this was in."

BD/W47-073 T: None

L1
C0

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STAR BEAT! ~Hoshi no Kodou~

[A] When this is placed from hand to the CZ, choose up to 1 RED card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

BD/W47-074 T: 2 Soul

STAR BEAT! ~Hoshi no Kodou~

[A] When this is placed from hand to the CZ, choose up to 1 RED card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

BD/W47-074R T: 2 Soul

Exchanged Promise

[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W47-075 T: Salvage

Bang Dream! Booster Pack

Exchanged Promise

[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W47-075R T: Salvage

Twinkle, Twinkle, Little Star

[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W47-076 T: Salvage

A Big Step

[A] When this is placed from hand to the CZ, choose up to 2 of your Charas, and they gain +2000 Pow and +1 Soul for the turn.

BD/W47-077 T: 2 Soul

A Big Step

[A] When this is placed from hand to the CZ, choose up to 2 of your Charas, and they gain +2000 Pow and +1 Soul for the turn.

BD/W47-077R T: 2 Soul

Admired Stage

[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W47-078 T: Salvage

Kind Big Sister

[A] When this is placed from hand to the CZ, choose up to 1 RED card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

BD/W47-079 T: 2 Soul

We Are Poppin'Party

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

BD/W47-080 T: Soul Standby

We Are Poppin'Party

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

BD/W47-080R T: Soul Standby

Tae, Looking at the Stage

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.

[A] **CX COMBO** [(1)] When the Battle Opp. of this becomes Reversed, if "True Feelings" is in your CZ, may pay. If so, search your LB for up to 1 **Music** Chara and up to 1 "The First Time I Heard the Guitar", reveal them, put them in your hand, and shuffle your LB.

Music - Rabbit | BD/W47-081 T: None

L1
C0

Tae, Looking at the Stage

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.

[A] **CX COMBO** [(1)] When the Battle Opp. of this becomes Reversed, if "True Feelings" is in your CZ, may pay. If so, search your LB for up to 1 **Music** Chara and up to 1 "The First Time I Heard the Guitar", reveal them, put them in your hand, and shuffle your LB.

Music - Rabbit | BD/W47-081R T: None

L1
C0

Arisa Ichigaya

[C] All your other **Music** Charas gain +1500 Pow.

[A] [Rest 1 of your Standing Charas] When this is placed from hand to the Stage, may pay. If so, your Opp. chooses 1 Climax in his or her WR, returns all cards in his or her WR except the chosen Climax to the LB, and shuffles that LB.

[A] **CX COMBO** [(1)] Choose a "Doki-Doki Star" in your CZ and put it in the WR. At the start of your Encore Step, may pay. If so, choose up to 2 of your **Music** Charas, and they gain the following ability until the next end of your Opp.'s turn. "[A] When this is Front Attacked, look at the top card of your LB and put either on top of the LB or in the WR."

Music - Bonsai | BD/W47-082 T: Soul

L3
C2

Arisa Ichigaya

[C] All your other **Music** Charas gain +1500 Pow.

[A] [Rest 1 of your Standing Charas] When this is placed from hand to the Stage, may pay. If so, your Opp. chooses 1 Climax in his or her WR, returns all cards in his or her WR except the chosen Climax to the LB, and shuffles that LB.

[A] **CX COMBO** [(1)] Choose a "Doki-Doki Star" in your CZ and put it in the WR. At the start of your Encore Step, may pay. If so, choose up to 2 of your **Music** Charas, and they gain the following ability until the next end of your Opp.'s turn. "[A] When this is Front Attacked, look at the top card of your LB and put either on top of the LB or in the WR."

Music - Bonsai | BD/W47-082SP T: Soul

L3
C2

Arisa in Swimsuits
 [C] For each of your other ::Music:: Charas, this gains +500 Pow.
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
 [A] [(2) Discard a card from your hand to the WR] During battles involving this, when the Damage taken by you isn't Cancelled, may pay. If so, deal the same amount of Damage to your Opp.. (DC can occur)

Music - Bonsai | BD/W47-083 T: Soul

L3
C2

Arisa in Swimsuits
 [C] For each of your other ::Music:: Charas, this gains +500 Pow.
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
 [A] [(2) Discard a card from your hand to the WR] During battles involving this, when the Damage taken by you isn't Cancelled, may pay. If so, deal the same amount of Damage to your Opp.. (DC can occur)

Music - Bonsai | BD/W47-083R T: Soul

L3
C2

Tae Hanazono
 [C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 5 or higher, this gains +2500 Pow.
 [A] **CX COMBO** When "Inspired Alongside Everyone Else" is placed in your CZ, if this is in your Front Row, you may put the top card of your Clock in the WR.
 [A] During your Opp.'s turn, when Damage taken by you is not Cancelled, if this is in the Front Row, look at the top card of your LB and put it either on top of the LB or in the WR.

Music - Rabbit | BD/W47-084 T: Soul

L3
C2

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Tae Hanazono
 [C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 5 or higher, this gains +2500 Pow.
 [A] **CX COMBO** When "Inspired Alongside Everyone Else" is placed in your CZ, if this is in your Front Row, you may put the top card of your Clock in the WR.
 [A] During your Opp.'s turn, when Damage taken by you is not Cancelled, if this is in the Front Row, look at the top card of your LB and put it either on top of the LB or in the WR.

Music - Rabbit | BD/W47-084SP T: Soul

L3
C2

Arisa on the Way Home
 [A] At the start of your Climax Phase, you may put the top card of your LB in the WR. If it's a Climax card, all your Charas gain +500 Pow until the next end of your Opp.'s turn.
 [S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Bonsai | BD/W47-085 T: None

L0
C0

Arisa on the Way Home
 [A] At the start of your Climax Phase, you may put the top card of your LB in the WR. If it's a Climax card, all your Charas gain +500 Pow until the next end of your Opp.'s turn.
 [S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Bonsai | BD/W47-085S T: None

L0
C0

Bang Dream! Booster Pack

Tae, Moment in the Morning
 [A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of Charas with either "Kasumi", "Tae", "Rimi", "Saaya", or "Arisa" in name among them.

Music - Rabbit | BD/W47-086 T: None

L0
C0

Tae, Moment in the Morning
 [A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of Charas with either "Kasumi", "Tae", "Rimi", "Saaya", or "Arisa" in name among them.

Music - Rabbit | BD/W47-086S T: None

L0
C0

Sprin'PARTY Tae Hanazono
 [C] If there's a Marker under this, this gains +4500 Pow.
 [A] When this is placed from hand to the Stage, you may choose a "The First Time I Heard the Guitar" in your WR and put it face-down under this as Marker.
 [A] When this attacks, if this is in the Front Row Right Slot, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Rabbit | BD/W47-087 T: None

L1
C0

Arisa, Bonsai Girl
 [A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Arisa Selling Tonegawa" is in your CZ, search your LB for up to 1 "Annoying Being", reveal it, put it in your hand, shuffle your LB, and put up to 1 card from top of your LB in your Stock.

Music - Bonsai | BD/W47-088 T: None

L1
C0

"Clive" Tae
 [C] For each of your other ::Music:: Charas, this gains +500 Pow.

Music - Rabbit | BD/W47-089 T: None

L1
C0

"Clive" Tae
 [C] For each of your other ::Music:: Charas, this gains +500 Pow.

Music - Rabbit | BD/W47-089S T: None

L1
C0

Arisa, Trying Hard to Not Laugh
 [C] If there's a Marker under this, all your other ::Music:: Charas gain +X Pow. X = 500 times Level of that Chara.
 [A] When this is placed from hand to the Stage, you may choose an "Annoying Being" in your WR and put it face-down under this as Marker.
 [A] [(1)] When this is placed from hand to the Stage, may pay. If so, look at up to 2 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest on the bottom of your LB in any order.

Music - Bonsai | BD/W47-090 T: Soul

L2
C1

Arisa, Trying Hard to Not Laugh
 [C] If there's a Marker under this, all your other ::Music:: Charas gain +X Pow. X = 500 times Level of that Chara.
 [A] When this is placed from hand to the Stage, you may choose an "Annoying Being" in your WR and put it face-down under this as Marker.
 [A] [(1)] When this is placed from hand to the Stage, may pay. If so, look at up to 2 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest on the bottom of your LB in any order.

Music - Bonsai | BD/W47-090S T: Soul

L2
C1

Starrin' PARTY Arisa Ichigaya
 [C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
 [A] **CX COMBO** When "We Are Poppin'Party" is placed in your CZ, if you are Level 3 and higher, choose 1 of your other Charas and Stand it, and that Chara gains +1500 Pow for the turn.

Music - Bonsai | BD/W47-091 T: Soul

L2
C1

Starrin' PARTY Arisa Ichigaya
 [C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
 [A] **CX COMBO** When "We Are Poppin'Party" is placed in your CZ, if you are Level 3 and higher, choose 1 of your other Charas and Stand it, and that Chara gains +1500 Pow for the turn.

Music - Bonsai | BD/W47-091PPR T: Soul

L2
C1

Starrin' PARTY Tae Hanazono
 [A] When this is placed from hand to the Stage, draw up to 2 cards, discard 2 cards from your hand to the WR, and put up to 1 card from top of your LB in your Stock.
 [A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.
 [A] **CX COMBO** At the start of your Attack Phase, if "We Are Poppin'Party" is in the CZ and this is in the Front Row, put up to 2 cards from top of your LB in your Stock, and this gains +3000 Pow for the turn.

Music - Rabbit | BD/W47-092 T: Soul

L3
C2

Starrin' PARTY Tae Hanazono
 [A] When this is placed from hand to the Stage, draw up to 2 cards, discard 2 cards from your hand to the WR, and put up to 1 card from top of your LB in your Stock.
 [A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.
 [A] **CX COMBO** At the start of your Attack Phase, if "We Are Poppin'Party" is in the CZ and this is in the Front Row, put up to 2 cards from top of your LB in your Stock, and this gains +3000 Pow for the turn.

Music - Rabbit | BD/W47-092PPR T: Soul

L3
C2

Tae, Midday Break
 [C] **ASSIST** All your Charas in front of this gain +500 Pow.
 [A] [Put this in the WR] When your other Chara is placed from the Stage to the WR, if this is in the Back Row, may pay. If so, put that Chara Rested in the Slot it was in.

Music - Rabbit | BD/W47-093 T: None

L0
C0

Sprin'PARTY Arisa Ichigaya
 [C] **ASSIST** All your Charas in front of this gain +500 Pow.
 [S] [(2) Rest this] Search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Bonsai | BD/W47-094 T: None

L0
C0

Shifune Tsuzuki, Owner of "SPACE"
 [A] When this is placed from hand to the Stage, you may perform 1 of the following effects of your choice. "You may put the top 2 cards of your Stock in the WR. If so, choose a Level 1 or lower Chara in your WR and put it in any Slot on the Stage." "You may put the top card of your Stock in the WR. If so, choose a Level 0 or lower Chara in your WR and put it in any Slot on the Stage."

Music | BD/W47-095 T: None

L1
C0

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Arisa, Lots of Shining
 [A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Music:: Charas.

Music - Bonsai | BD/W47-096 T: None

L1
C0

Arisa, First Live
 [C] If you have 2 or fewer ::Music:: Charas, you cannot play this from your hand.
 [A] When this becomes Reversed in battle, put this on the bottom of your LB.

Music - Bonsai | BD/W47-097 T: None

L1
C0

Tae, Part-Time Job at SPACE
 [A] [(1)] When you use the **BACKUP** of this, may pay. If so, choose a "Tae, Part-Time Job at SPACE" in your WR and return it to your hand.
 [S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Rabbit | BD/W47-098 T: Soul

L2
C1

Bang Dream! Booster Pack

"Clive" Arisa
 [A] [(2)] When you use the **BACKUP** of this, may pay. If so, return all cards in your WR to your LB, and shuffle your LB.
 [S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Bonsai | BD/W47-099 T: Soul

L2
C1

Tsundere Arisa
 [C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
 [A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Bonsai | BD/W47-100 T: Soul

L2
C1

Tae, Preparation Complete
 [C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
 [A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's Level 2 or higher, put it in your Stock. (Climax cards are considered Level 0 for this effect. Otherwise put it back where it was)

Music - Rabbit | BD/W47-101 T: Soul

L2
C1

Tae & Arisa & Kasumi, Popping Summer~
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put that Chara on the bottom of the LB.

Music | BD/W47-102 T: Soul

L2
C1

Tae, Cram School
 [C] Your other "Tae, First Live" in the Front Row Right Slot gains +1500 Pow and the following ability. "[C] During battles involving this, your Opp. cannot play **BACKUP** from hand."
 [A] At the start of your Climax Phase, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Rabbit | BD/W47-103 T: None

L0
C0

Tae, Female High School Student
 [A] When this is placed from hand to the Stage, if your Opp. has 1 or fewer Charas in the Front Row, choose a Cost 0 or lower Chara in your Opp.'s Front Row and put it on bottom of the LB.

Music - Rabbit | BD/W47-104 T: None

L0
C0

Arisa, Happy Halloween~
 [A] [Discard a ::Bonsai:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose up to 1 "Annoying Being" in your WR and return it to your hand, choose 1 of your other Charas, and that Chara gains +1000 Pow for the turn.

Music - Bonsai | BD/W47-105 T: None

L0
C0

Tae, Heart-Thumping Feeling
 [A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Rabbit | BD/W47-106 T: None

L0
C0

Arisa, Charming Omelette
 --No Text--

Music - Bonsai | BD/W47-107 T: None

L0
C0

Arisa, What Happened Yesterday
 [C] If you don't have another Chara with "Kasumi" in name, this does not Stand during your Stand Phase.
 [A] When this becomes Reversed in battle, put this on the bottom of your LB.

Music - Bonsai | BD/W47-108 T: None

L0
C0

Young Tae
 [S] [Counter] **BACKUP 1500, Level 1** [Discard this card from your hand to the WR]

Music - Rabbit | BD/W47-109 T: None

L1
C0

Arisa, High School Student
 [C] If you have another "Kasumi, Self-Introduction", this gains the following ability. "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB in your Stock."

Music - Bonsai | BD/W47-110 T: None

L1
C0

Tae, First Live
--No Text--

Music - Rabbit | BD/W47-111 T: None

L1
C0

Listless Arisa
[A] [Put the top card of your LB in your Clock] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Charas in battle, and that Chara gains +2000 Pow for the turn.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Bonsai | BD/W47-112 T: Soul

L2
C1

Arisa Freaking Out
[C] When you play this from your hand, you may choose 1 of your "Arisa, Charming Omelette" and put it in the WR. If so, you may play this with 0 Cost.
[C] For each of your other ::Music:: Charas, this gains +1000 Pow.

Music - Bonsai | BD/W47-113 T: Soul

L2
C2

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Annoying Being
If you have 2 or fewer ::Music:: Charas, you cannot play this from your hand.
Choose up to 1 ::Music:: Chara in your WR and put it in your Stock.
Choose 1 of your Charas, and that Chara gains the following ability for the turn. [A] When this attacks, reveal the top card of your LB. If it's a ::Music:: Chara, put it in your hand. (Otherwise put it back where it was)

BD/W47-114 T: None

L1
C0

The First Time I Heard the Guitar
If you have 2 or fewer ::Music:: Charas, you cannot play this from your hand.
Choose up to 1 "Tae Hanazono" in your hand and put it in any Slot on the Stage.

BD/W47-115 T: None

L2
C1

Doki-Doki Star
[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W47-116 T: Soul Gate

Bang Dream! Booster Pack

Doki-Doki Star
[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W47-116R T: Soul Gate

Inspired Alongside Everyone Else
[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W47-117 T: Soul Gate

Inspired Alongside Everyone Else
[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W47-117R T: Soul Gate

True Feelings
[A] When this is placed from hand to the CZ, choose up to 2 of your Charas, and they gain +2000 Pow and +1 Soul for the turn.

BD/W47-118 T: 2 Soul

Arisa Selling Tonegawa
[A] When this is placed from hand to the CZ, choose up to 2 of your Charas, and they gain +2000 Pow and +1 Soul for the turn.

BD/W47-119 T: 2 Soul

Poppin'Party First LIVE
[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W47-120 T: Soul Gate

Poppin'Party First LIVE
[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W47-120R T: Soul Gate

Puchi Kasumi
[C] Your other ::Music:: Chara in the Front Row Center Slot gains +1500 Pow.
[A] When this is placed from hand to the Stage, draw a card, and discard a card from your hand to the WR.

Music - Star | BD/W47-121 T: None

L1
C0

Puchi Rimi
[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 4 or higher, this gains +1500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".
[A] When your other ::Music:: Chara attacks, this gains +1000 Pow for the turn.

Music - Choco Cornet | BD/W47-122 T: Soul

L2
C1

Puchi Saaya
[A] This ability activates up to once per turn. When you play an Event, this gains +2000 Pow for the turn.
[S] [Rest 1 of your ::Music:: Charas] This gains +1000 Pow for the turn.

Music - Bread | BD/W47-123 T: Soul

L2
C1

Puchi Arisa
[A] When this is placed from hand to the Stage, if there are 3 or more Climax cards in your Opp.'s WR, Rest this.

Music - Bonsai | BD/W47-124 T: None

L0
C0

Puchi Tae
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Music:: Chara, this gains +1500 Pow until the next end of your Opp.'s turn. (Put the revealed card back where it was)

Music - Rabbit | BD/W47-125 T: None

L1
C0